

# **Weapons Systems of the FUTURE**

**TOOLS OF THE TRADE  
FOR THE SCI-FI WRITER**

**BY LINK MILLER**

# Why you need this class

Writer's Perspective: If you have ANY military or weapons in your story, you must get the facts right or your credibility is shot.

No matter what you are writing or will eventually write about, you need a strong foundation and knowledge of weapons systems.

If you have a weapons scene without this basic foundation, your readers may catch you out on lack of veracity.

All information in this brief is from UNCLASSIFIED sources



# Background

I am a 27 yr. veteran (retired Lt Colonel) of the US Marines.

I have served all over the US and the world. I am a trained expert in everything from hand weapons, assault helicopter operations, and Air Defense & Space Tactics. I was the USMC rep for non-lethal weapons development, a professional war gamer, and I spent my last 8 years on Air Force bases doing Space & Missile Defense.

# Areas we will cover

- Near future (10-25 years)
- Far future (25+)
- Non-Lethal (NLW)
- DARPA (Defense Advanced Research Projects Agency)
- Air
- Sea
- Land
- Air
- Space
- Communications (good/bad)
- Reality VS Hollywood

# Near Future

What is 'near' future as it applies to weapons?

The near future is a world which is imminently real – one of which we can have no definite knowledge, which exists only imaginatively and hypothetically, but which is nevertheless a world in which (or something like it) we may one day have to live, and towards which our present plans and ambitions must be directed.

The fears and hopes reflected in our images of the near future are real, however over pessimistic or over optimistic they may seem.

1 – 10 years (Think of how long it takes to field a new system)

# Far future

What is the far future as it pertains to weapons?

- The far future tends to be associated with notions of ultimate destiny, and is dominated by metaphors of senescence; its images display a world irrevocably transfigured.

It is viewed from a detached viewpoint; the dominant mood is – paradoxically – one of nostalgia, because the far future, like the dead past, can be entered only imaginatively, and has meaning only in terms of its emotional resonances.

- 10 - 25 + years

# DARPA



## (Defense Advanced Research Projects Agency)

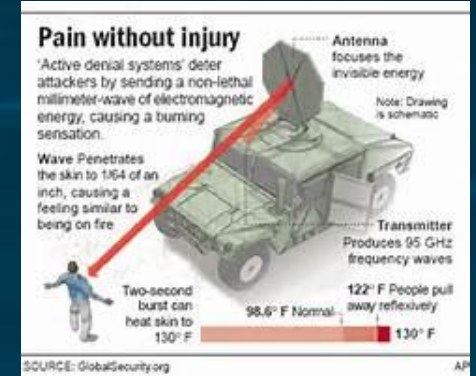
The Defense Advanced Research Projects Agency is an agency of the U.S. Department of Defense responsible for the development of emerging technologies for use by the military.

DARPA was created in February 1958 as the Advanced Research Projects Agency by President Dwight D. Eisenhower.

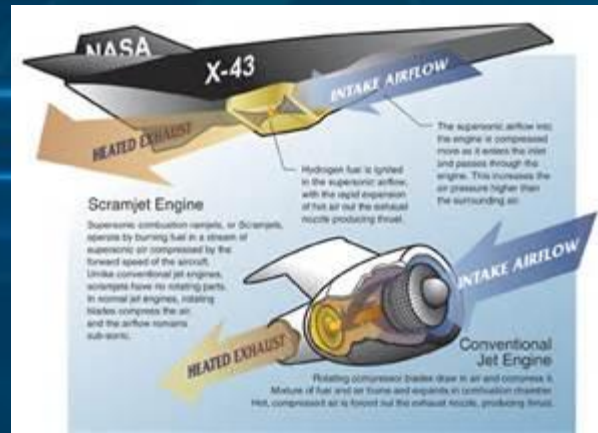
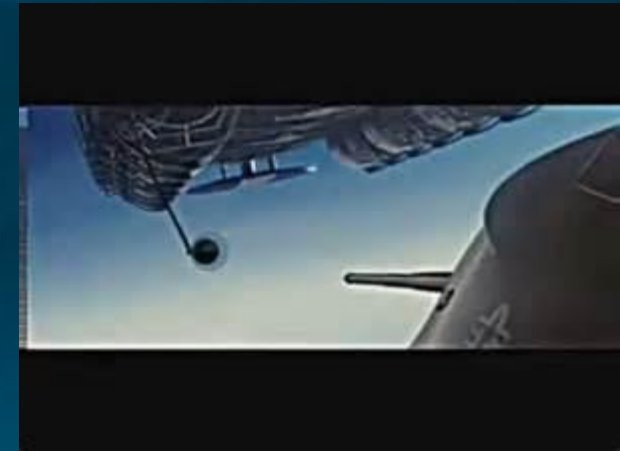
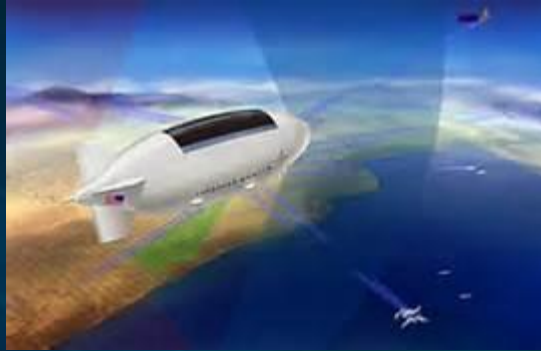


# Non-Lethal Weapons

- AKA known as less-than-lethal
- Active Denial System (The Fentonizer)
- Anti-traction material (Bad example-sticky foam)
- TASER Shotgun
- PHASR (Yes, real phasers... set on stun, duh)
- Incapacitating Flashlight
- Speech Jammer



# AIR – small, medium, and large





# Fast Lightweight Autonomy (FLA)

Small, fast, agile unmanned vehicles that can operate in tight spaces indoors was recently tested sensor-laden quadcopters that managed to avoid obstacles while hitting their target speed on 20 meters per second (about 45 miles per hour).

The goal behind FLA is to give dismounted soldiers a view inside buildings, especially in urban areas, and do it with a minimum of involvement by drone operators. FLA is working to develop algorithms that will allow small drones to operate independently, gathering images and data inside a building without an operator, who might have other things to do, having to control their every movement.



# Aurora Excalibur

The Aurora Excalibur is an unmanned aircraft that operates with a vertical take off and landing. It can reach speeds of 460 miles per hour and carry cargo or onboard missiles. The aircraft is operated by remote control.

The Excalibur was **successfully tested in June of 2009.**





# VTOL X-Plane

Through a hybrid of fixed-wing and rotary-wing technologies, DARPA is looking at a plane that can efficiently take off and hover like a helicopter and fly at high-speeds like an aircraft. This project is currently exploring unmanned aircraft, but the technology can apply to manned aircraft as well.

From this...

to this





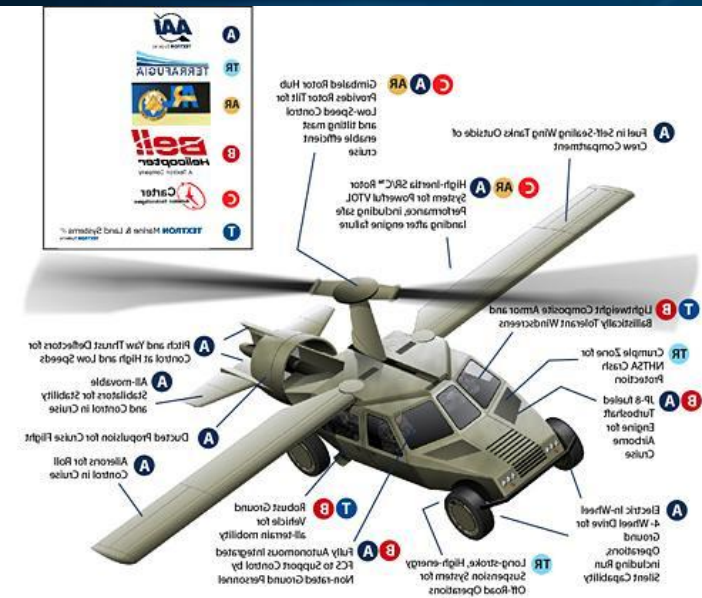
# FLYING CARS (It's about time)

## DARPA's Transformer TX 'flying Humvee' project

The Transformer TX project calls for four-man vehicle that drives like a jeep and then takes off to avoid roadside bombs (or impress the ladies).



Actually, why bother driving at all?



# FUTURE VTOL

The traditional problem with VTOL aircraft has been the tremendous complexity involved in having to transition from horizontal flight to vertical flight and the incredible downwash forces.

FYI Fan-in-Wing were pretty much the least successful of all the VTOL approaches attempted by NASA and the DOD over the past 60 years.

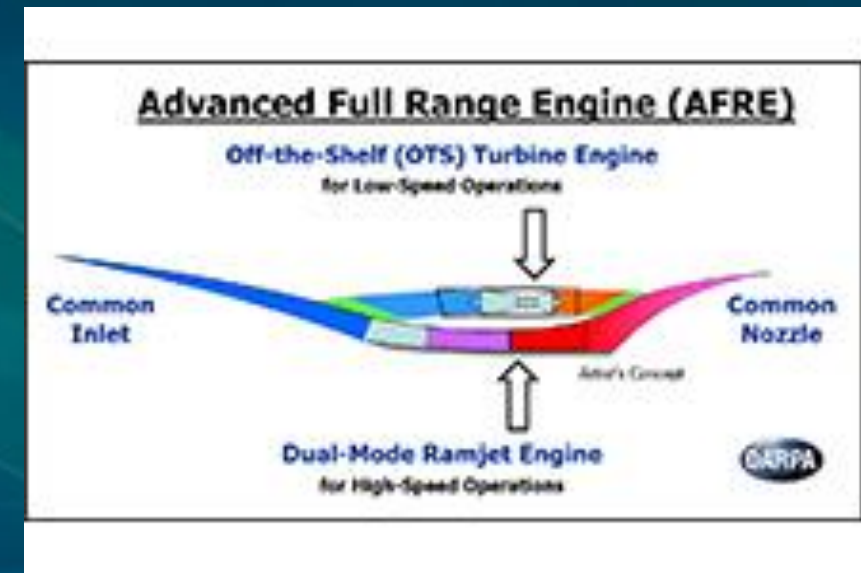




# Advanced Full Range Engine (AFRE) Program

Hybrid Propulsion System is paving the way to routine, reusable hypersonic flight.

In the decades-long quest to develop reusable aircraft that can reach hypersonic speeds—Mach 5 (approximately 3,300 miles per hour) and above—engineers have grappled with two intertwined, seemingly intractable challenges: The top speed of traditional jet-turbine engines maxes out at roughly Mach 2.5, while hypersonic engines such as scramjets cannot provide effective thrust at speeds much below Mach 3.5.



# HAA (High Altitude Airships)

An untethered, unmanned lighter-than-air vehicle that will operate above the jet stream in a geostationary position to deliver persistent station keeping as a surveillance platform, telecommunications relay, or a weather observer.

Unmanned, powered airship that can maintain a relatively geostationary position at 70,000 feet. Lift is provided by helium that is contained in its envelope. Differential thrust, electric-powered props control the pitch and roll and keep it in position. With the advent of thin-film photovoltaic solar cells (capable of producing voltage when exposed to radiant light), commercially available fuel cells, and lightweight/high-strength fabrics.





# High Energy Liquid Laser Area Defense System (HELLADS)

The Pentagon's Defense Advanced Research Projects Agency (DARPA) is developing the future of lasers weapons known as High Energy Liquid Laser Area Defense System. The goal of this laser system is to be compact enough to fit on board of a tactical aircraft without affecting mission performance. The lasers would be powerful enough to shoot down rockets, missiles, and artillery shells.





# LASERS

US Army will have laser weapons by 2023 as research bosses say killer technology is “very close.”

Initial trials of laser weapon revealed “unprecedented power” of system

First demonstrations expected to take place in 2020

Team now building full powered unit for lab tests





# Land

Men, armor, and weapons

Robots & drones

Mech (walkers, rollers, and things that go BOOM!)

Kinetic & non-kinetic weapons

New Medical Unit - drones and bio readers



# DARPA Jetpack

## Gives soldiers speed of Flash...well, not really

Arizona State University is developing a jetpack, but rather than help the wearer fly, it is designed to help them run faster. The 4MM, or 4 Minute Mile, project is being funded by DARPA.

It aims to help every wearer, eventually every soldier, be able to easily run a four-minute mile without exerting too much energy.



Testers have shaved 30 seconds off their time even while wearing the 11 pound jet pack.





# Body Armor

Clothing worn by military and police personnel to protect against gunfire or shrapnel.



# BATTLE SUITS (Starship Trooper Style)

**Tactical Assault Light Operator Suit (TALOS)** is the **Main Powered Suit** of the Mobile Infantry (MI).

There are several hard points on the armor, allowing it able to be attached with various optional equipment and weapons, such as a small missile launcher or a combat knife. On each elbow, there is a large hard point, which is made per standards of a tank and a fighter jet. Weapons can be place on the rack on the back. Two jump jets are mounted in the lower back of the armor. They will open when in use.

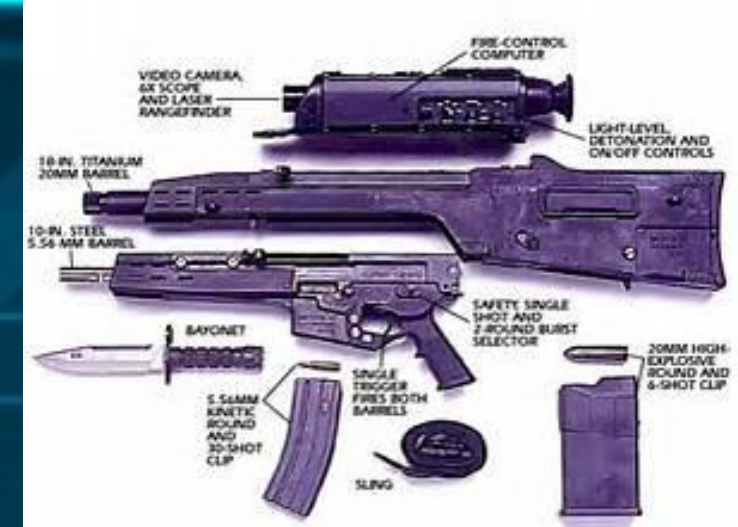
Each helmet has a searchlight mount on its left and a infrared camera on the right side. There are four camera-eyes on the visor that provide the image of outside, displayed on the other side of the visor. There is a HUD system inside the helmet.





# SIPES - Soldier Integrated Precision Effects Systems

Along with the ability to fire new lightweight telescoped ammunition, and a secondary effects module that adds either a three-round 40mm grenade launcher or a 12-gauge shotgun, there is also a NATO-standard power and data bus to allow the attachment of smart accessories, such as electro-optical sights and position sensors that connect to command and control networks.



# EXACTO – Laser Guided Bullet

The EXACTO 50-caliber round is claimed to be the first ever guided small-caliber bullet. The maneuverable projectile uses a real-time optical guidance system to change its path mid-flight and home in on a target, potentially overcoming adverse weather and hostile conditions to improve sniper accuracy (2 miles).





# LAND - Weapons

## XM-25 Grenade Launcher

The XM-25 is capable of firing up to 25 grenades at any distance that can be predetermined and programmed by the user.

This new weapon combines the capabilities of both a gun and a computer in one. It is rumored that five XM-25 guns **were used in Afghanistan.**





# Invisibility (E-Camouflage)

Heated via electrical stimulation, the sharp temperature gradient between the cloak and the surrounding area causes a steep temperature gradient that bends light away from the wearer.

Metamaterials: tiny structures that are smaller than the wavelength of light. If properly constructed, they guide rays of light around an object -- much like a rock diverting water in a stream.

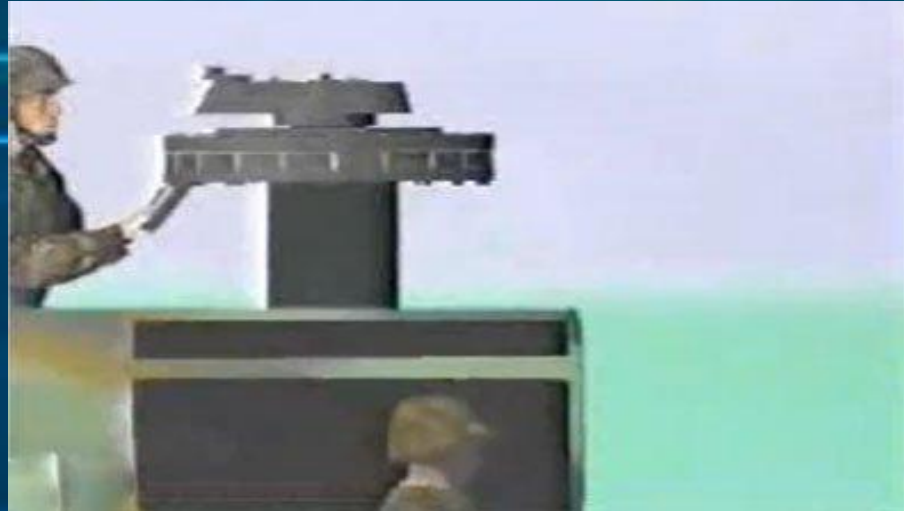
Projection skin – projects what is behind subject onto front.



# DREAD Silent Weapon System

The DREAD Silent Weapon System has the ability to shoot 120,000 rounds per minute.

The gun runs fully on electrical energy, not gunpowder, which means no recoil, no sound, and no heat. **Debut date unknown.**



**Revolutionary Technology**

## DREAD™

Pat. Pending

Trinamic Technologies, LLC  
DREAD Mk-Y  
Caliber .308

Attack Helicopters

The revolutionary DREAD™ technology is a major breakthrough in small arms development. It eliminates the use of exploding powder propellants and cartridge cases.

The DREAD™ propulsion system is totally derived from electrical energy resulting in the following benefits:

- No recoil
- Totally jam proof
- Variable velocities
- Silent firing (stealth)
- Variable rates of fire
- Self-cleaning operation
- Increased magazine capacity
- Lethal and non-lethal capabilities

The DREAD™

Recon Vehicles

**TT** Trinamic Technologies, LLC • P.O. Box 328110 • West Hartford, CT 06133-0100 • USA

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# Ground X Technology (GXV-T)

Today's ground-based armored fighting vehicles are better protected than ever, but face a constantly evolving threat: weapons increasingly effective at piercing armor. While adding more armor has provided incremental increases in protection, it has also hobbled vehicle speed and mobility and ballooned development and deployment costs.

To help reverse this trend, DARPA's Ground X-Vehicle Technology (GXV-T) program, recently awarded contracts to eight organizations, promises nimbler, faster, smarter armored ground vehicles.





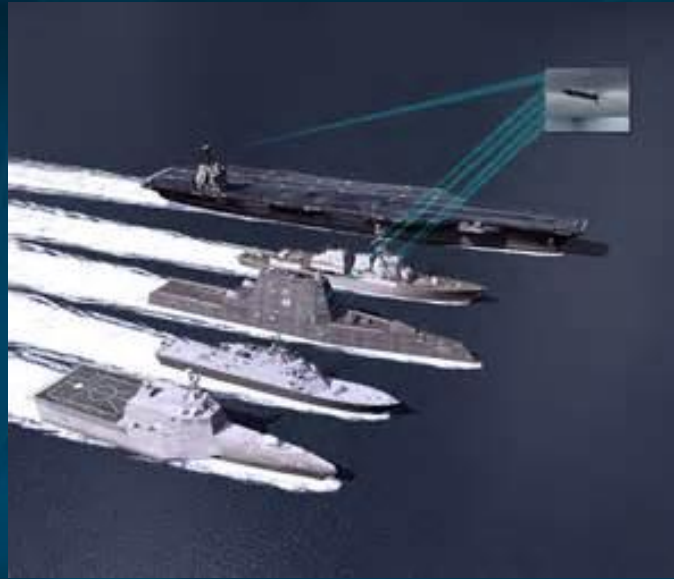
# MEDEVAC

- Retrieve
- Scan
- EMT
- Dustoff



# Sea

- Surface vessels
- Drones
- Rail guns
- Lasers
- Stealth





# SEA -The Free Electron Laser

The Navy is in the process of designing another laser system to shoot down rockets and missiles that may attack its ships. There are endless uses for the laser when it's not shooting down enemy fire, such as a tracker, sensor, information exchange, and target designation among others.

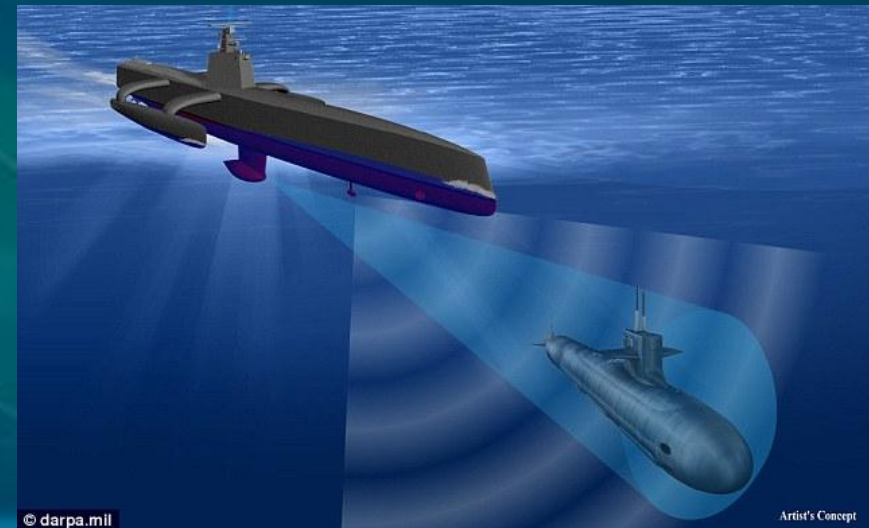




# Anti-Submarine Warfare Continuous Trail Unmanned Vessel (ACTUV)

The first 132-foot long ship, to be used for counter-mine missions, reconnaissance and resupply, took to the water on April 7th. The Anti-Submarine Warfare The ACTUV will be able to operate for several months at a time scouring the seas and coastal areas for silent, diesel powered enemy submarines.

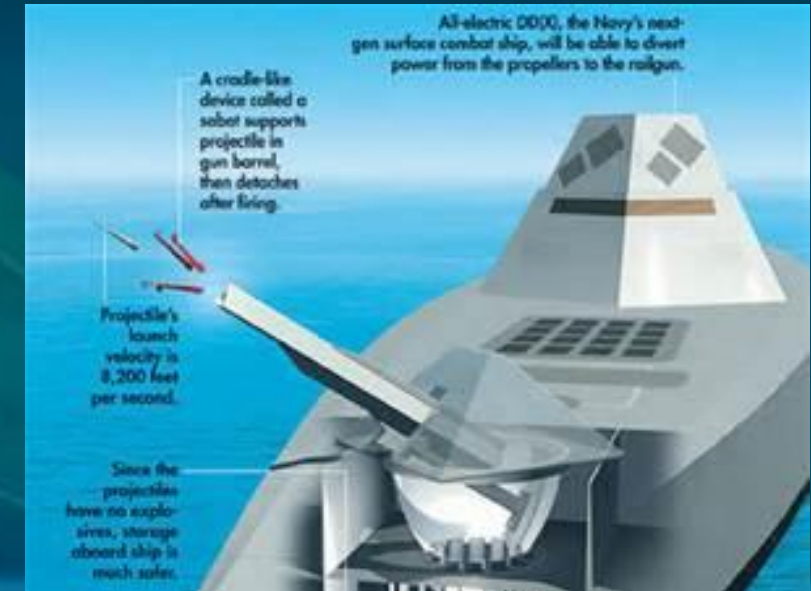
The test boat was able to tail a target boat at 1 km distance, something military bosses say is a major step forward.



# Land & Sea - Electromagnetic Rail Guns

EM rail gun launchers use a magnetic field rather than chemical propellants (e.g., gunpowder or fuel) to thrust a projectile at long range and at velocities of 4,500 mph to 5,600 mph, seven times the speed of sound.

A perfected version of the gun is expected to be ready by **2025**.

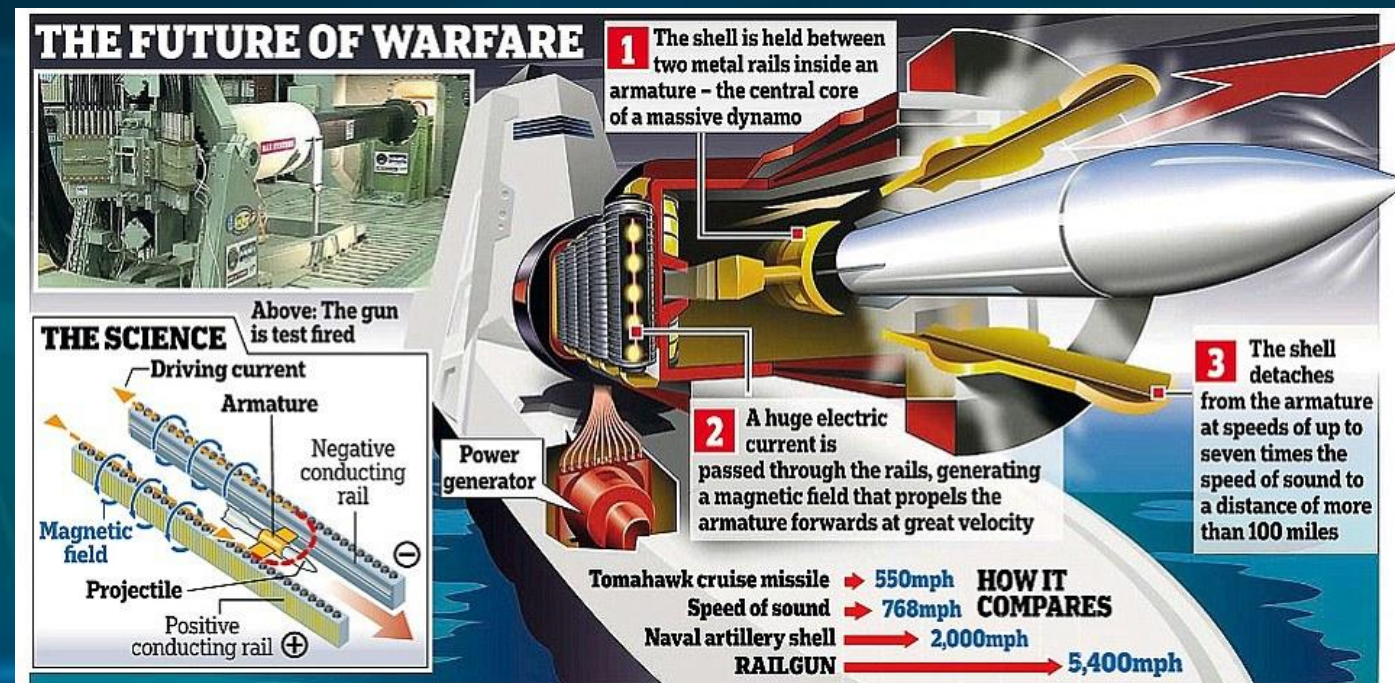




# RAIL GUNS (how they work)

A radical new weapon that can fire a shell at seven times the speed of sound could be used by the Navy as soon as 2018. Described as 'Star Wars technology' by researchers, the rail gun can fire a shell weighing 10kg at up to 5,400mph over 100 miles. It does this with such force and accuracy it penetrates three concrete walls or six half-inch thick steel plates.

Development of a futuristic weapon is going well enough that a Navy admiral wants to skip an at-sea prototype in favor of installing an operational unit aboard one of its new Zumwalt-class destroyers.



# Space... the final frontier, especially for combat

- An extremely harsh environment
- Surveillance, communications systems
- Weapons: kinetic and non-kinetic

If you are writing in the far future 100+ years, feel free to have phasers, shields, and warp drive otherwise physics still apply



# SPACE

Micro-satellites

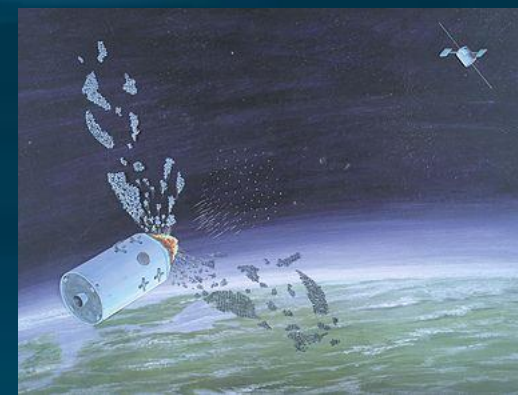
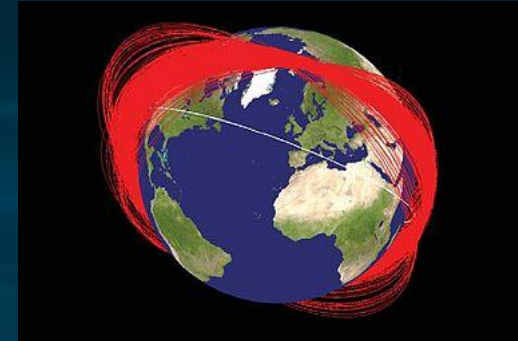
EMPs

Lasers (Beams not Bolts)

ASATs (2 types: orbital vs direct ascent)

Rail Guns (The real rods from the gods)

Dog Fights (Pac Man vs Top Gun)



# Space

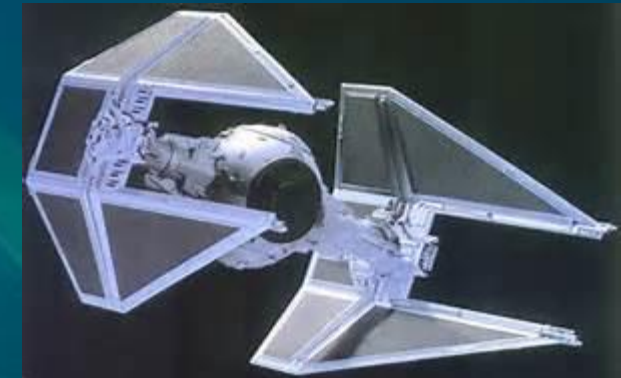
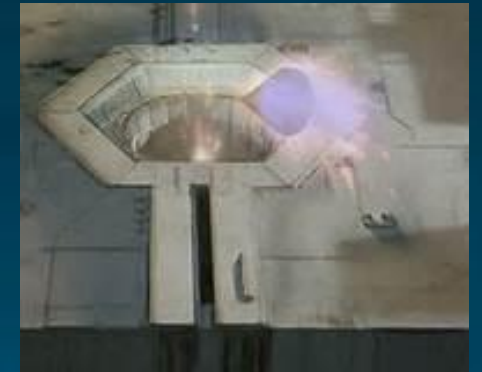
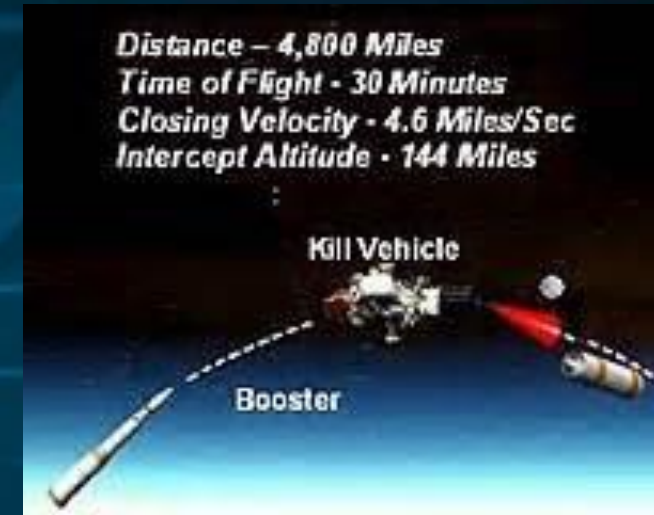
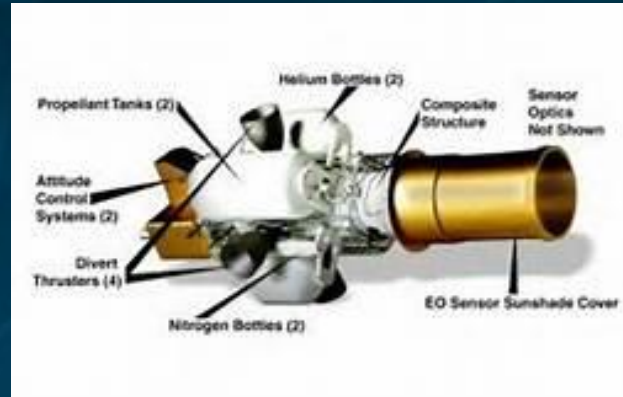
Kinetic vs non-kinetic

Today – KKV, Anti-satellite missiles

Tomorrow – lasers, particle beam

Future – phasers, disruptors, plasma cannons, photon (or proton) torpedoes,

Remember, physics still apply. And there are no aerodynamics in space.



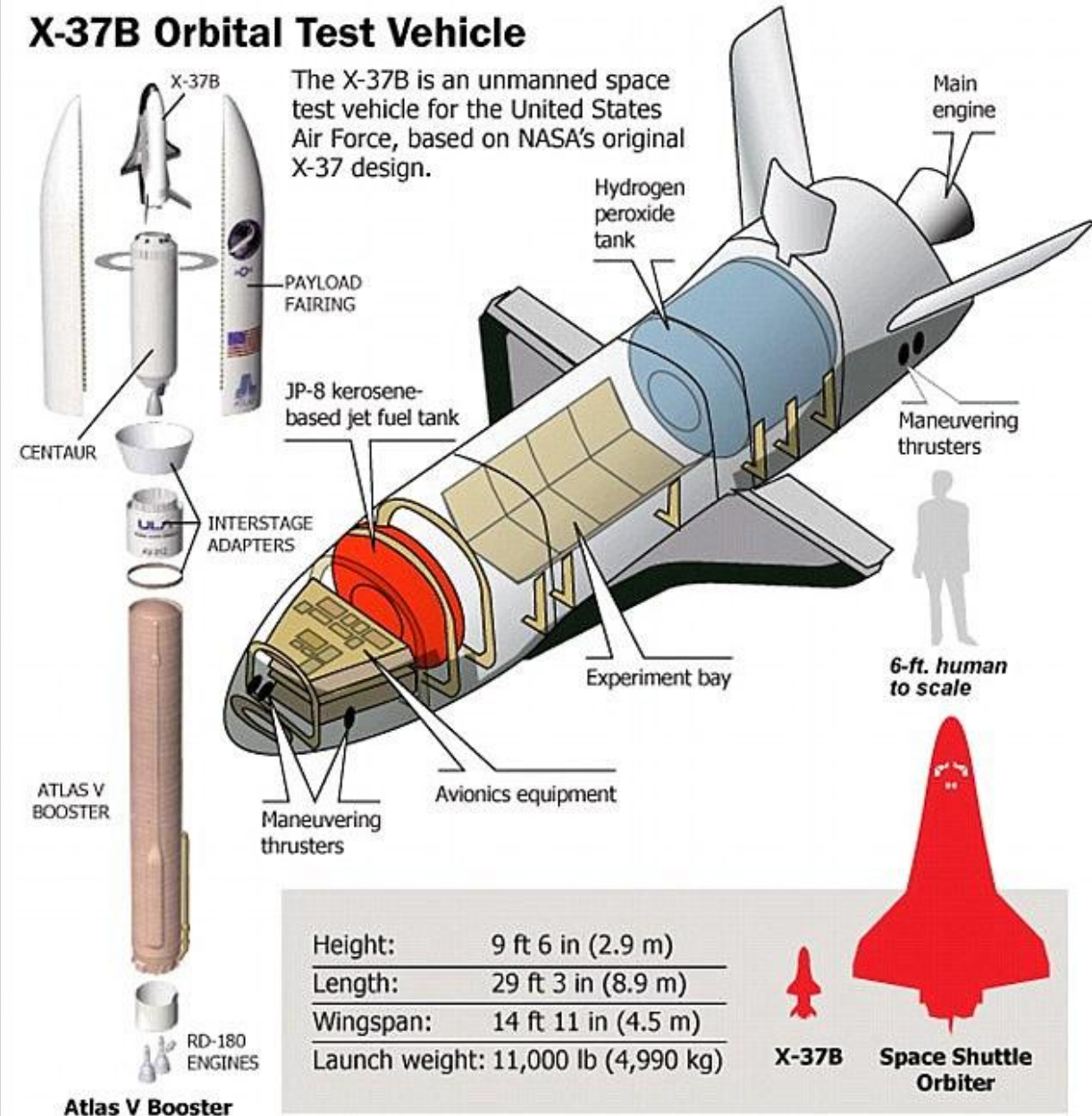


# X-37B

Like a shuttle, X-37B is blasted into orbit by a rocket. However, it lands using a runway like a normal aircraft. The X-37B is too small to carry people onboard, but does have a cargo bay similar to that of a pickup truck, which is just large enough to carry a small satellite



## X-37B Orbital Test Vehicle



SOURCE: NASA, United Launch Alliance

Graphic by Karl Tate

SPACE  
\*\*\*

# XS-1 (Experimental Spaceplane 1)

DARPA created its Experimental Spaceplane (XS-1) program with the major goal to reuse the spacecraft frequently, with a proposed launch rate of 10 missions in just 10 days.

The XS-1 is envisioned to heft payloads for less than \$5 million a flight, each weighing between 3,000 and 5,000 lbs. (1,360 to 2,267 kilograms). The aircraft-like craft is also supposed to fly faster than Mach 10, or 10 times the speed of sound.

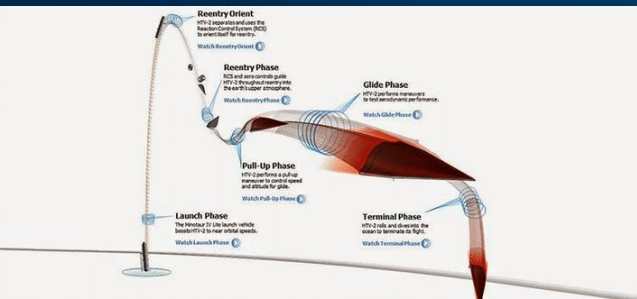




# Hypersonic Cruise Missiles

After the terrorist attacks of September 11th 2001, American officials decided that they needed to obtain a “prompt global strike” capability to deliver superfast or “hypersonic” unmanned vehicles that can strike quickly by flying through the atmosphere, and cannot be mistaken for a nuclear missile.

The US is working on two kinds of hypersonic missiles. One is a boost glide system that rides a rocket into space, then reenters the atmosphere and glides to its target at up to 14,000 miles per hour. The other is an air-breathing missile, a close cousin to the [ramjet](#), that scoops up oxygen as it flies a flatter, Mach-10 path to its destination.

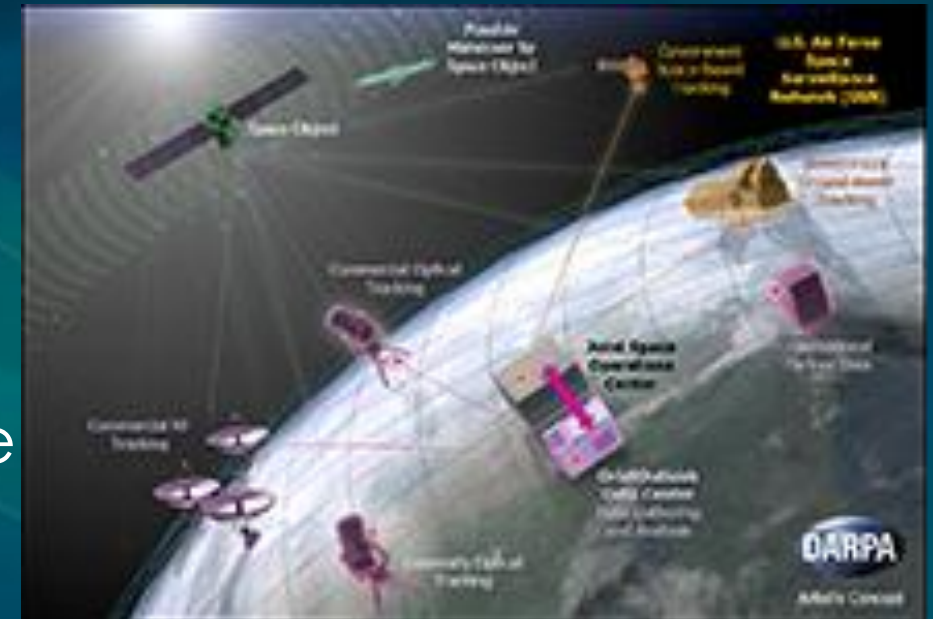


# Orbital Outlook

Orbital Outlook integrates the largest and most diverse network of space sensors ever to help avoid collisions in space.

More than 500,000 pieces of manmade space debris—including spent rocket stages, defunct satellites, and fragments as small as flecks of paint—currently hurtle around the Earth at roughly 17,000 mph.

At those speeds, impacts involving even the smallest of those items can damage satellites and spawn chain reactions of collisions, increasing the amount of orbital flotsam and creating “minefields” in space that can remain impassable for centuries.





# Missile Defense

The Missile Defense Agency's (MDA) mission is to develop, test, and field an integrated, layered, ballistic missile defense system (BMDS) to defend the United States, its deployed forces, allies, and friends against all ranges of enemy ballistic missiles in all phases of flight.



# Space

## Communications

In the movie *Contact* – radio signal (TV) took how long?

Star Trek (TOS) – message/answer from Star Fleet always came too late.

Faster Than Light Travel (FTL)

Mind – Linking?





# Distant (Far) Future

*Star Trek vs. Star Wars*

Physics still apply (gravity, Newton, power, material degradation)

Not much chance without warp drive or a star gate

What about that whole time/space differential?

And how are you going to communicate?

Time, Space, Thought

Who knows where we will be in 100 years...  
but watch out for SkyNet.



# Reality Vs. Hollywood

So much shown in movies and on TV is rubbish.

Think physics, think practically, think logically



VS



Minority Report

DARPA – real time cmd & control

BOLT (Broad Operational Language Translation)





# QUESTIONS?

Contact me:

Link Miller

[Link2010@aol.com](mailto:Link2010@aol.com)

Yes, AOL... it's easy to remember



# Explainable Artificial Intelligence (XAI)

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David Gunning

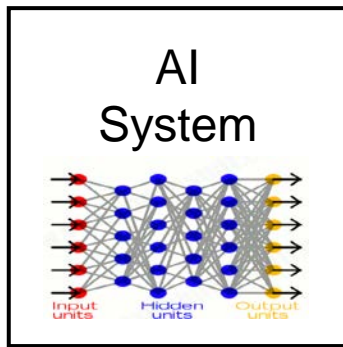
DARPA/I2O







# Explainable AI – What Are We Trying To Do?



- We are entering a new age of AI applications
- Machine learning is the core technology
- Machine learning models are opaque, non-intuitive, and difficult for people to understand

### Watson

©IBM

### AlphaGo

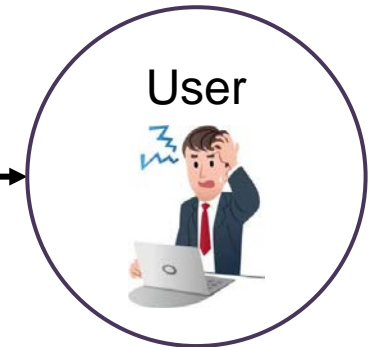
©Marcin Bajer/Wiktor

### Sensemaking

©NASA.gov

### Operations

©U.S. Marine



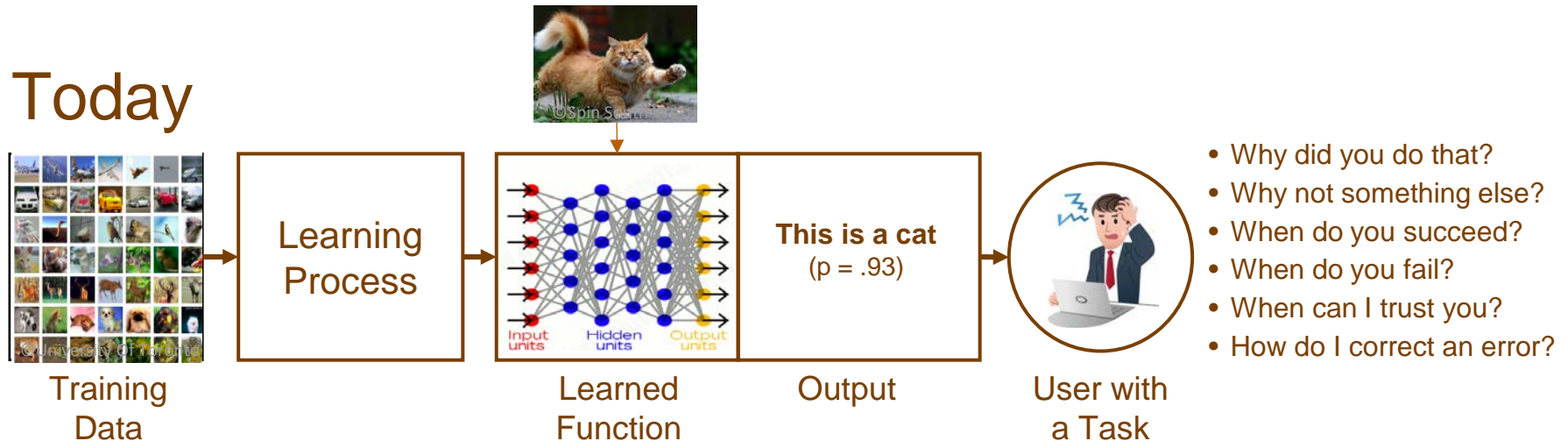
- Why did you do that?
- Why not something else?
- When do you succeed?
- When do you fail?
- When can I trust you?
- How do I correct an error?

Dramatic success in machine learning has led to an explosion of AI applications. Researchers have developed new AI capabilities for a wide variety of tasks. Continued advances promise to produce autonomous systems that will perceive, learn, decide, and act on their own. However, the effectiveness of these systems will be limited by the machine's inability to explain its thoughts and actions to human users. Explainable AI will be essential, if users are to understand, trust, and effectively manage this emerging generation of artificially intelligent partners.

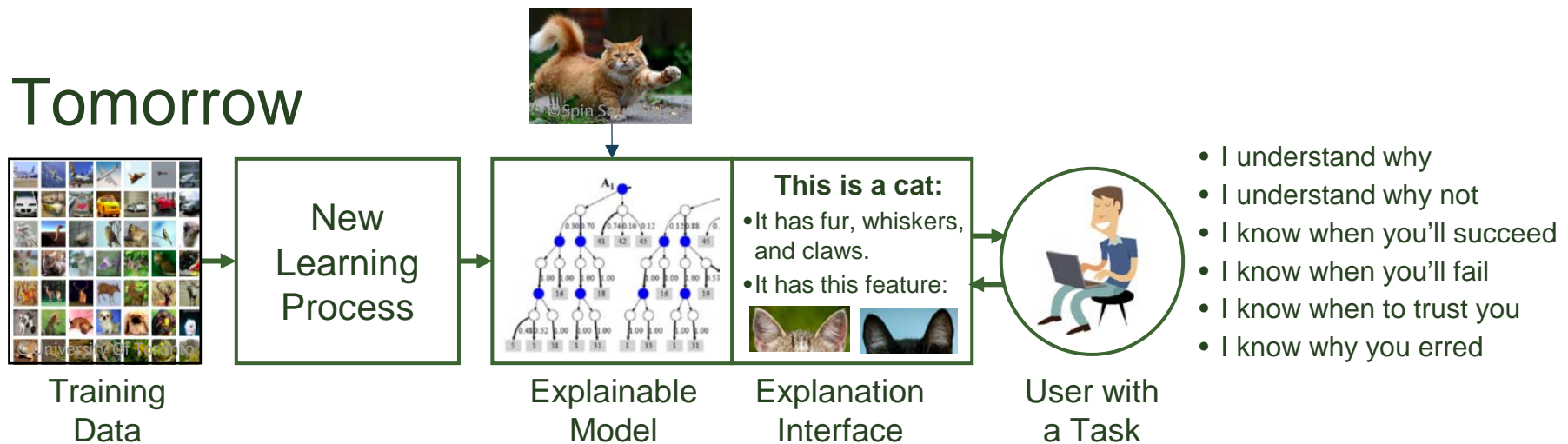


# Explainable AI – What Are We Trying To Do?

## Today



## Tomorrow





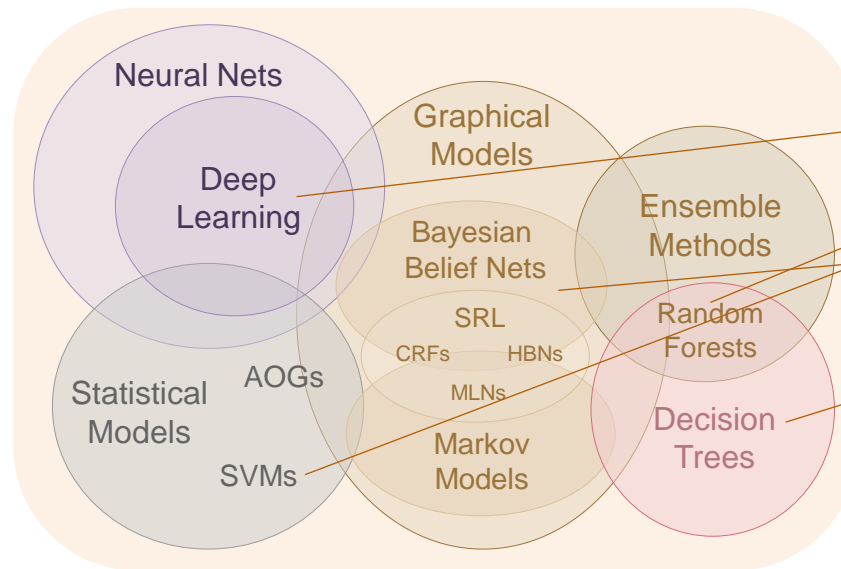


# Explainable AI – Performance vs. Explainability

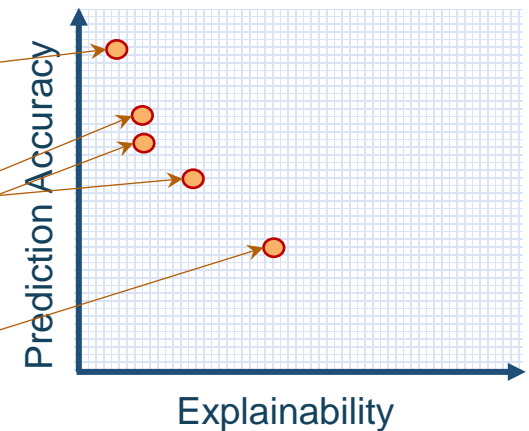
## New Approach

Create a suite of machine learning techniques that produce more explainable models, while maintaining a high level of learning performance

## Learning Techniques (today)



## Explainability (notional)



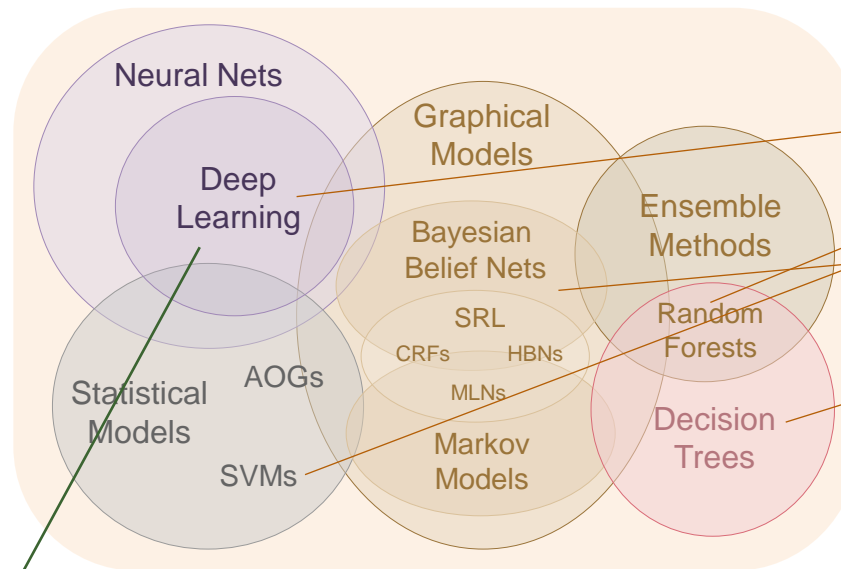


# Explainable AI – Performance vs. Explainability

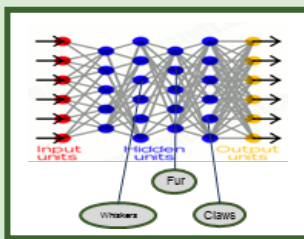
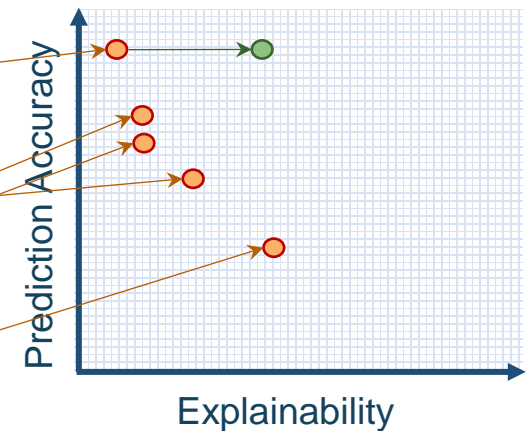
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## Learning Techniques (today)



## Explainability (notional)

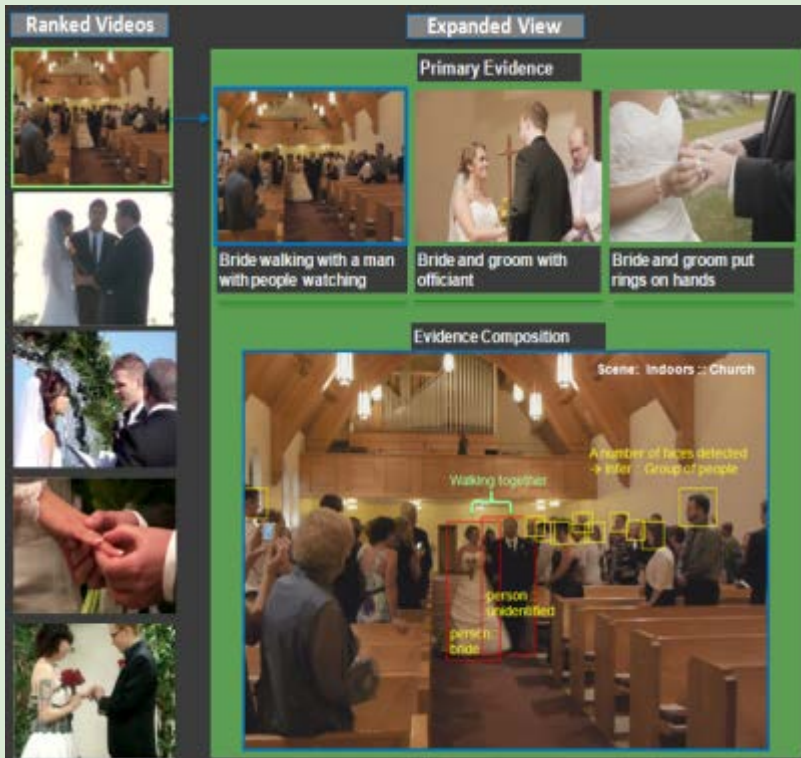


## Deep Explanation

Modified deep learning techniques to learn explainable features

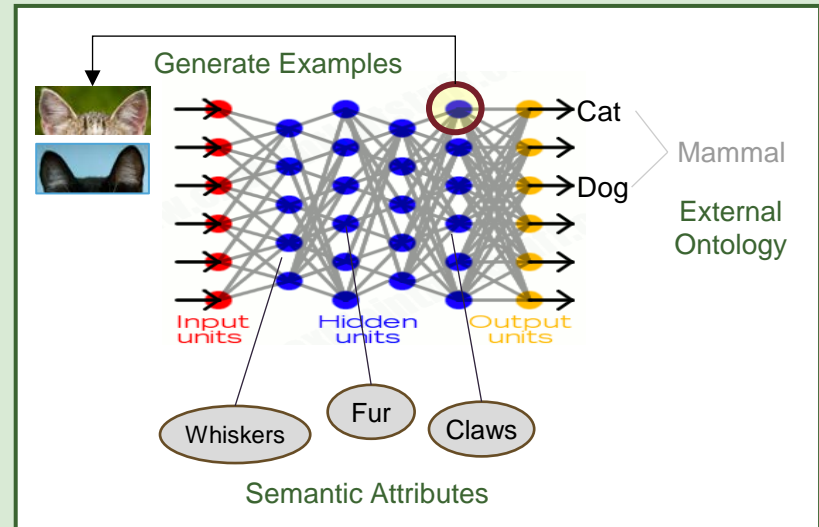


## Multimedia Event Recounting



- This illustrates an example of event recounting.
- The system classified this video as a wedding.
- The frames above show its evidence for the wedding classification

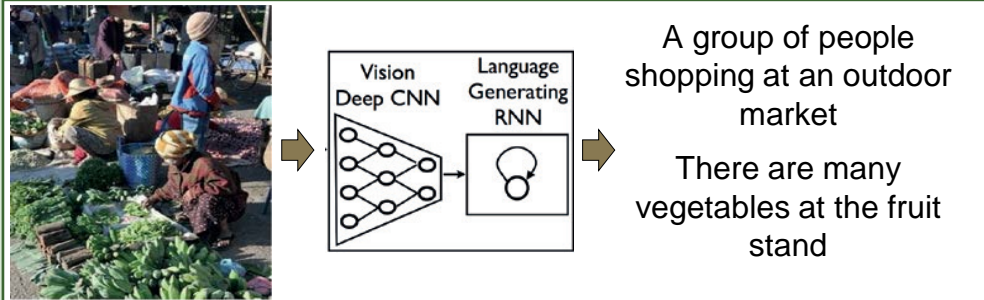
## Learning Semantic Associations



- Train the net to associate semantic attributes with hidden layer nodes
- Train the net to associate labelled nodes with known ontologies
- Generate examples of prominent but unlabeled nodes to discover semantic labels
- Generate clusters of examples from prominent nodes
- Identify the best architectures, parameters, and training sequences to learn the most interpretable models

Cheng, H., et al. (2014) SRI-Sarnoff AURORA at TRECVID 2014: Multimedia Event Detection and Recounting.  
[http://www-nlpir.nist.gov/projects/tvpubs/tv14.papers/sri\\_aurora.pdf](http://www-nlpir.nist.gov/projects/tvpubs/tv14.papers/sri_aurora.pdf)

## Generating Image Captions

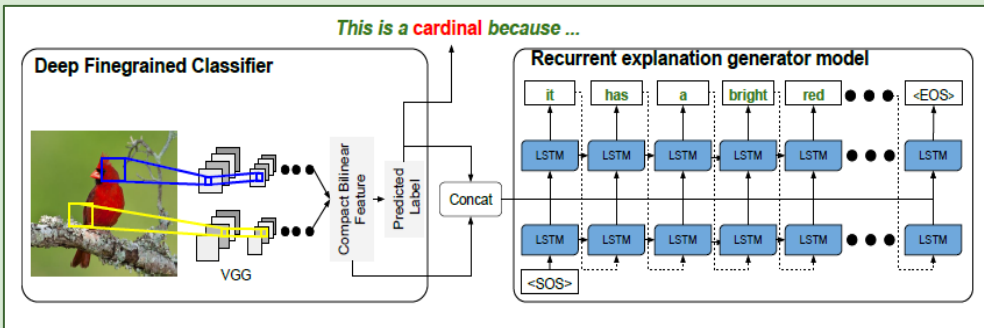


- A CNN is trained to recognize objects in images
- A language generating RNN is trained to translate features of the CNN into words and captions.

## Example Explanations



## Generating Visual Explanations



Researchers at UC Berkeley have recently extended this idea to generate explanations of bird classifications. The system learns to:

- Classify bird species with 85% accuracy
- Associate *image descriptions* (discriminative features of the image) with *class definitions* (image-independent discriminative features of the class)

## Limitations

- Limited (indirect at best) explanation of internal logic
- Limited utility for understanding classification errors

Hendricks, L.A, Akata, Z., Rohrbach, M., Donahue, J., Schiele, B., and Darrell, T. (2016). Generating Visual Explanations, arXiv:1603.08507v1 [cs.CV] 28 Mar 2016



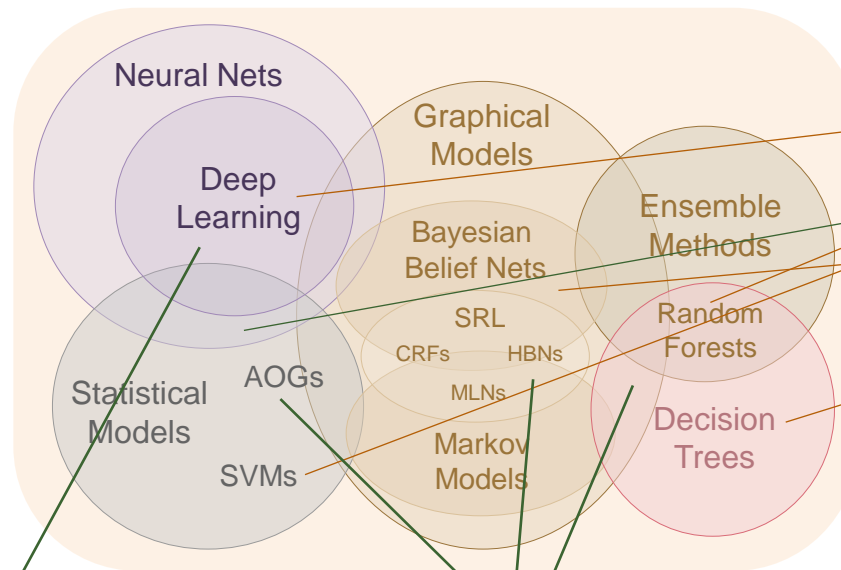


# Explainable AI – Performance vs. Explainability

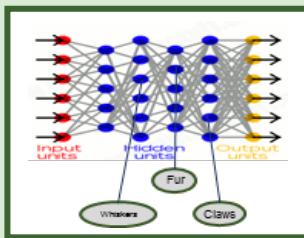
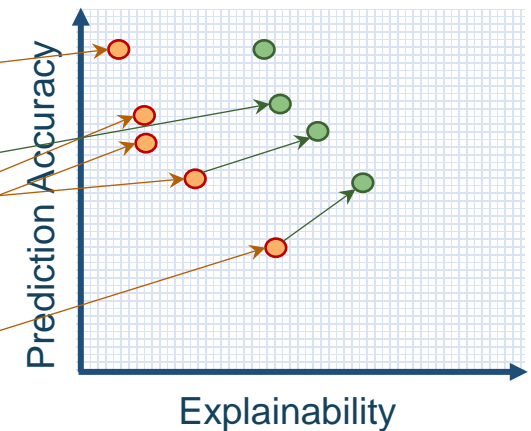
## New Approach

Create a suite of machine learning techniques that produce more explainable models, while maintaining a high level of learning performance

## Learning Techniques (today)

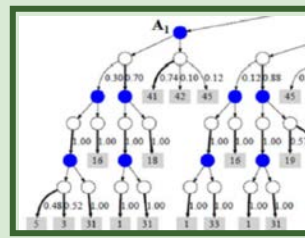


## Explainability (notional)



### Deep Explanation

Modified deep learning techniques to learn explainable features



### Interpretable Models

Techniques to learn more structured, interpretable, causal models

## Training Data 1623 Characters



## Bayesian Program Learning

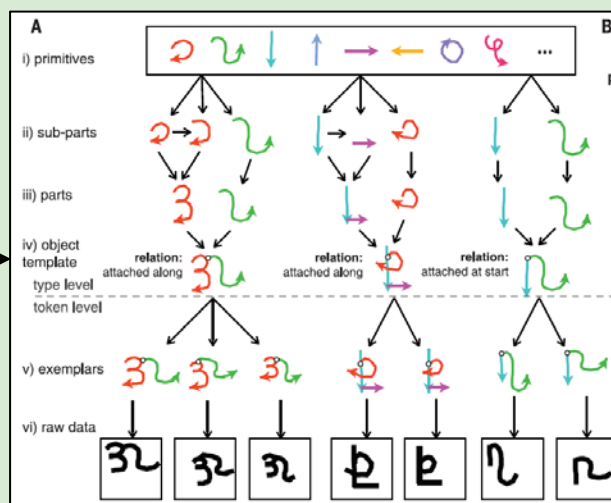
```
num_strokes = Poisson(2)
for i = 1 to num_strokes:
    num_substrokes_prior[i] = Discrete([0,1,1,1,1])
    num_substrokes[i] = Poisson(num_substrokes_prior[i])
    for j = 1 to num_substrokes[i]:
        substrokes[i][j] = substroke_transition_prob[i][j]-1
        relation[i] = relation_prob(substrokes)

for i = 1 to num_strokes:
    noised_substrokes[i][:] = stroke_noise(substrokes[i][:])
    stroke_start_position[i] = start_distribution(relation,
    trajectory[i] = draw_trajectory(stroke_start_position[i],
    AffineTransform = transform_distribution
    image = render(AffineTransform(trajectory))
```

## Seed Model

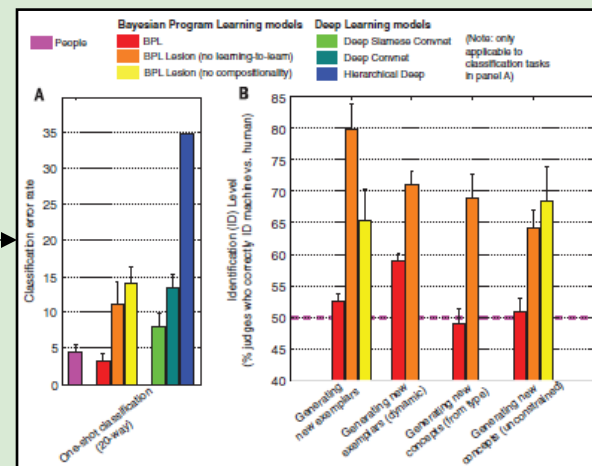
A simple Probabilistic Program that describes the parameters of character generation

## Concept Learning Through Probabilistic Program Induction



## Generative Model

Recognizes characters by generating an explanation of how a new test character might be created (i.e., the most probable sequence of strokes that would create that character)



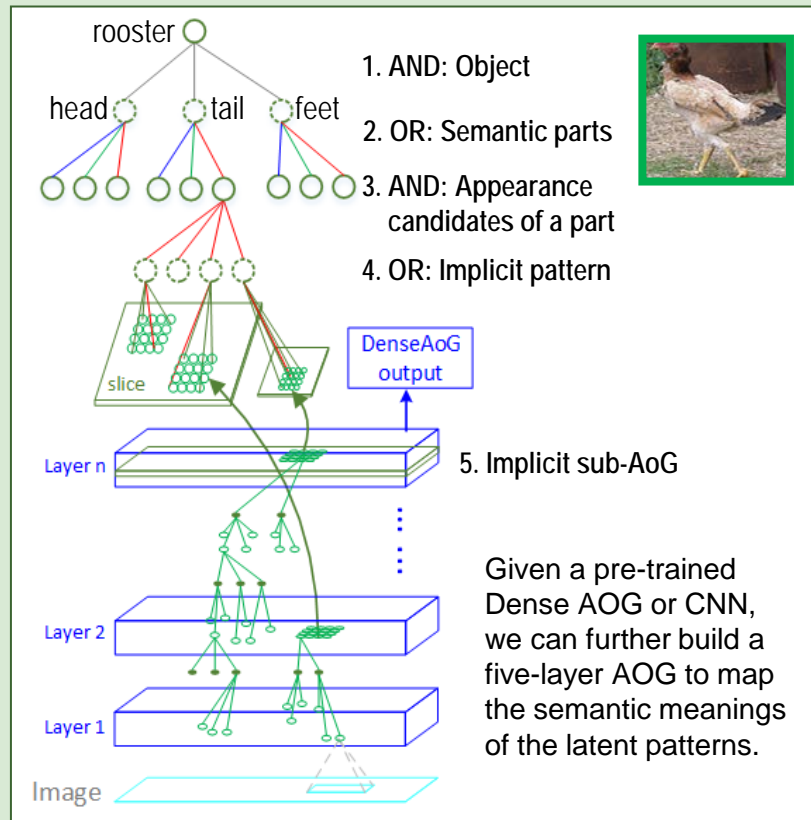
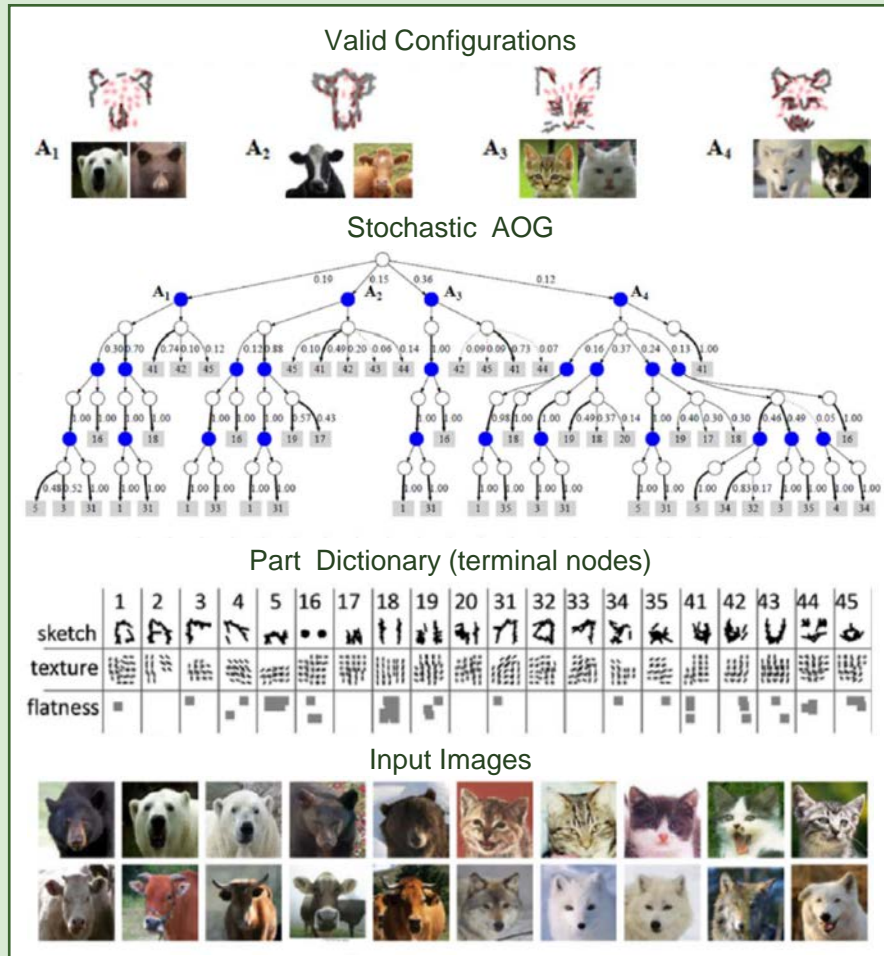
## Performance

This model matches human performance and out performs deep learning

Lake, B.H., Salakhutdinov, R., & Tenenbaum, J.B. (2015). Human-level concept learning through probabilistic program induction. *Science*. VOL 350, 1332-1338.



## Stochastic And-Or-Graphs (AOG)



$$L(\theta) = \frac{1}{M} \sum_{m=1}^M \underbrace{\log P(I_m, \theta)}_{\text{generative}} + \underbrace{L(pg_m^*, \hat{pg}_m)}_{\text{discriminative}}$$

Si, Z. and Zhu, S. (2013). Learning AND-OR Templates for Object Recognition and Detection. *IEEE Transactions On Pattern Analysis and Machine Intelligence*. Vol. 35 No. 9, 2189-2205.

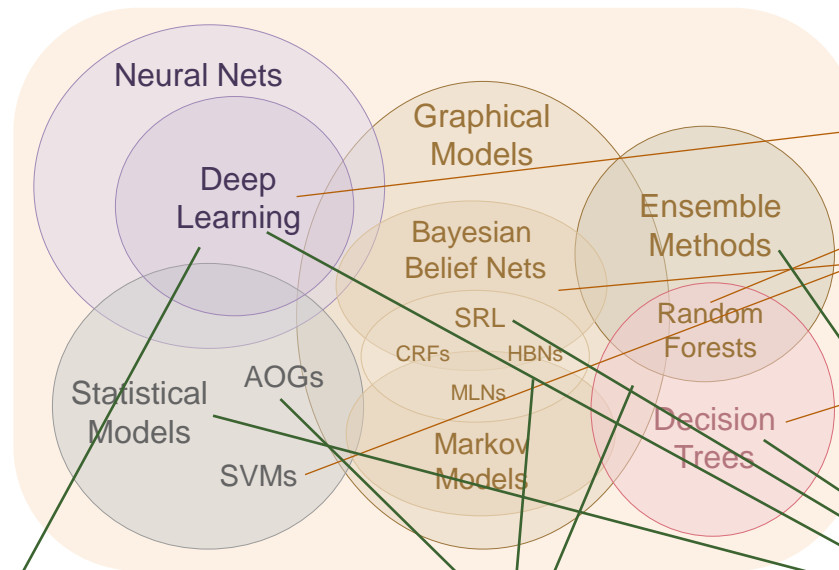


# Explainable AI – Performance vs. Explainability

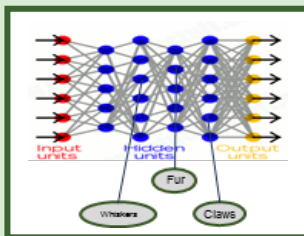
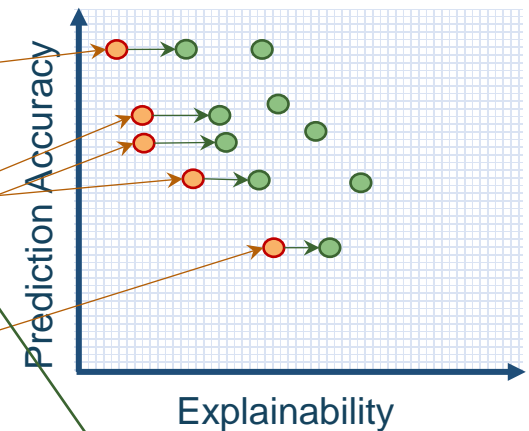
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## Learning Techniques (today)

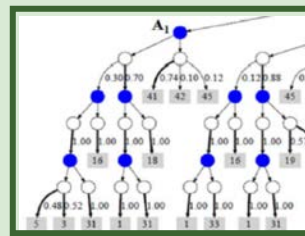


## Explainability (notional)



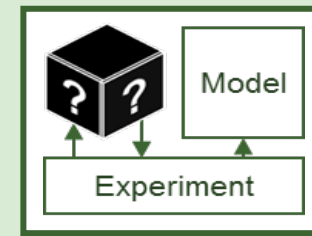
### Deep Explanation

Modified deep learning techniques to learn explainable features



### Interpretable Models

Techniques to learn more structured, interpretable, causal models



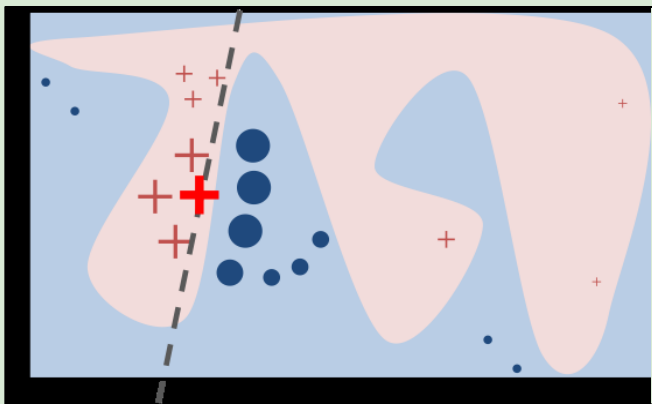
### Model Induction

Techniques to infer an explainable model from any model as a black box



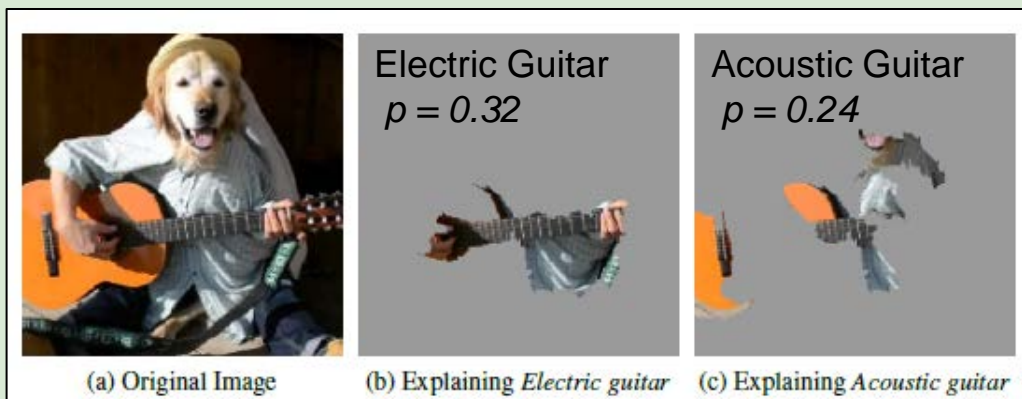
## Local Interpretable Model-agnostic Explanations (LIME)

### Black-box Induction



The black-box model's complex decision function  $f$  (unknown to LIME) is represented by the blue/pink background. The bright bold red cross is the instance being explained. LIME samples instances, gets predictions using  $f$ , and weighs them by the proximity to the instance being explained (represented here by size). The dashed line is the learned explanation that is locally (but not globally) faithful. .

### Example Explanation



- **LIME** is an algorithm that can explain the predictions of any classifier in a faithful way, by approximating it locally with an interpretable model.

- **SP-LIME** is a method that selects a set of representative instances with explanations as a way to characterize the entire model.

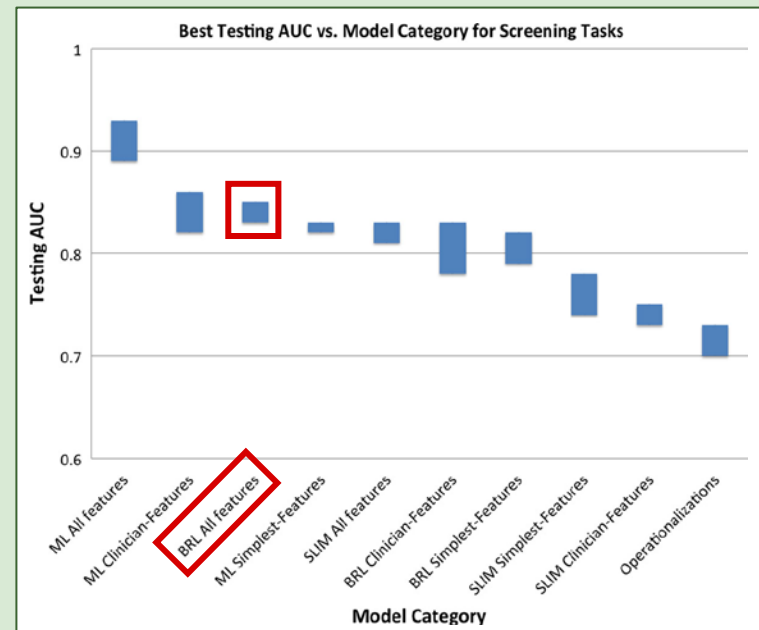
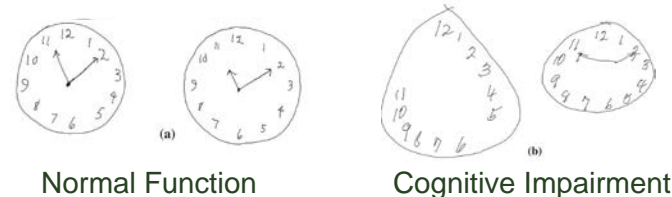
Ribeiro, M.T., Singh, S., and Guestrin, C. (2016). "Why Should I Trust You?" Explaining the Predictions of Any Classifier. *CHI 2016 Workshop on Human Centered Machine Learning*. (arXiv:1602.04938v1 [cs.LG] 16 Feb 2016)

## Bayesian Rule Lists (BRL)

- **if** hemiplegia and age > 60
  - **then** stroke risk 58.9% (53.8%–63.8%)
- **else if** cerebrovascular disorder
  - **then** stroke risk 47.8% (44.8%–50.7%)
- **else if** transient ischaemic attack
  - **then** stroke risk 23.8% (19.5%–28.4%)
- **else if** occlusion and stenosis of carotid artery without infarction
  - **then** stroke risk 15.8% (12.2%–19.6%)
- **else if** altered state of consciousness and age > 60
  - **then** stroke risk 16.0% (12.2%–20.2%)
- **else if** age ≤ 70
  - **then** stroke risk 4.6% (3.9%–5.4%)
- **else** stroke risk 8.7% (7.9%–9.6%)

- BRLs are decision lists--a series of if-then statements
- BRLs discretize a high-dimensional, multivariate feature space into a series of simple, readily interpretable decision statements.
- Experiments show that BRLs have predictive accuracy on par with the current top ML algorithms (approx. 85-90% as effective) but with models that are much more interpretable

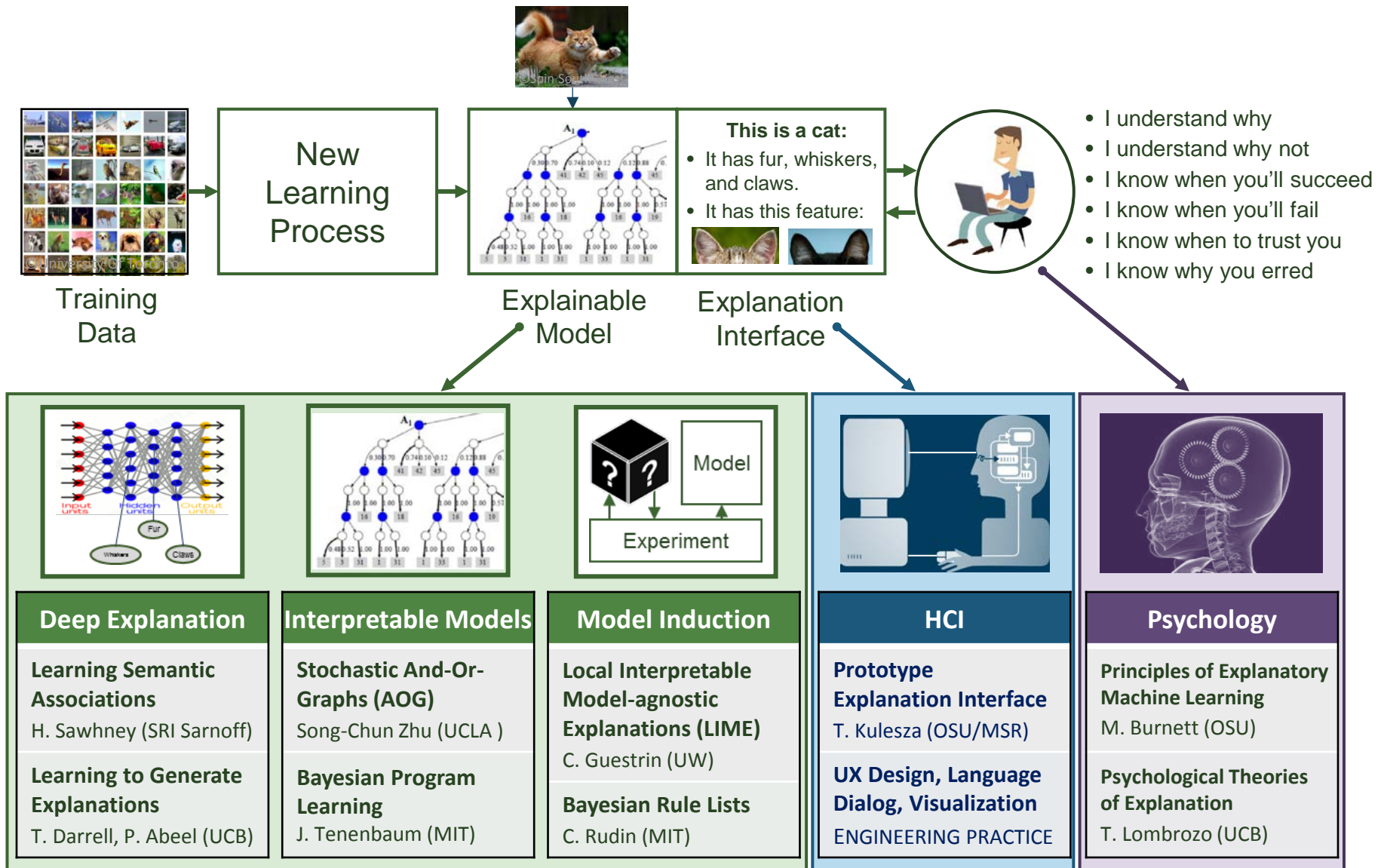
### Clock Drawing Test



Letham, B., Rudin, C., McCormick, T., and Madigan, D. (2015). Interpretable classifiers using rules and Bayesian analysis: Building a better stroke prediction model. *Annals of Applied Statistics* 2015, Vol. 9, No. 3, 1350-137



# Explainable AI – Why Do You Think It Will Be Successful?





## Principles

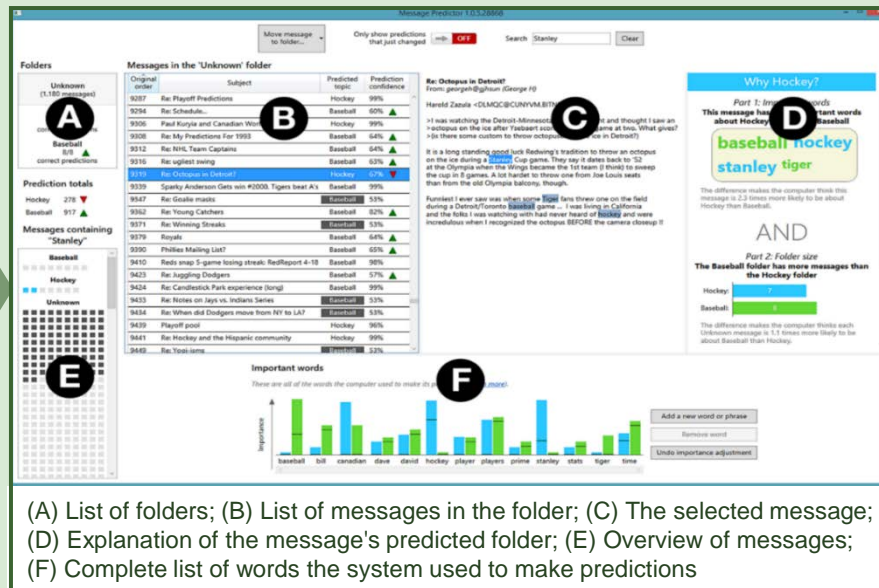
### Explainability

- Be Iterative
- Be Sound
- Be Complete
- Don't Overwhelm

### Correctability

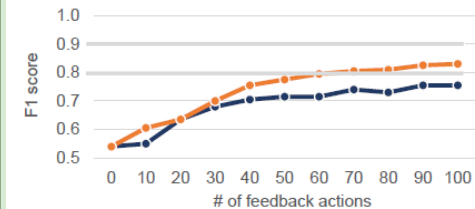
- Be Actionable
- Always Honor User Feedback
- Incremental Changes Matter

## Prototype

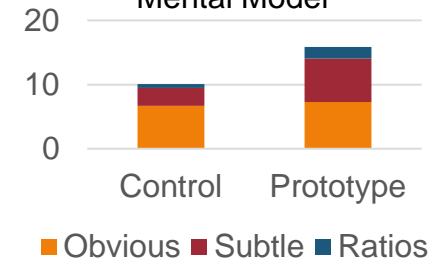


## Results

### Learning Improvement



### Mental Model

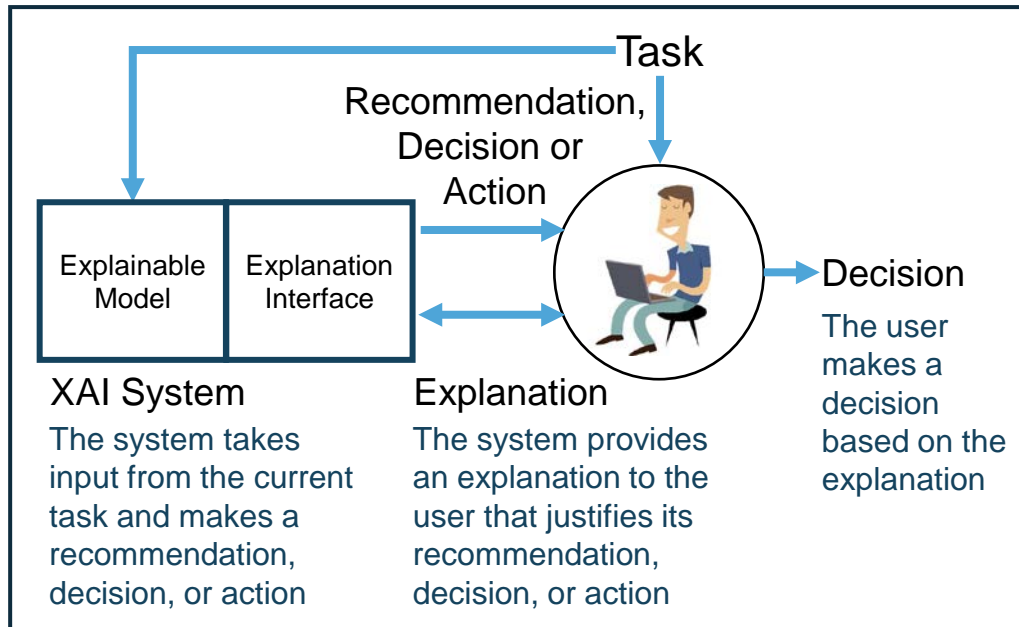


Kulesza, T., Burnett, M., Wong, W.-K., & Stumpf, S. (2015). Principles of Explanatory Debugging to Personalize Interactive Machine Learning. *IUI 2015, Proceedings of the 20th International Conference on Intelligent User Interfaces* (pp. 126-137).



# Explainable AI – Measuring Evaluation Effectiveness

## Explanation Framework



## Measure of Explanation Effectiveness

### User Satisfaction

- Clarity of the explanation (user rating)
- Utility of the explanation (user rating)

### Mental Model

- Understanding individual decisions
- Understanding the overall model
- Strength/weakness assessment
- 'What will it do' prediction
- 'How do I intervene' prediction

### Task Performance

- Does the explanation improve the user's decision, task performance?
- Artificial decision tasks introduced to diagnose the user's understanding

### Trust Assessment

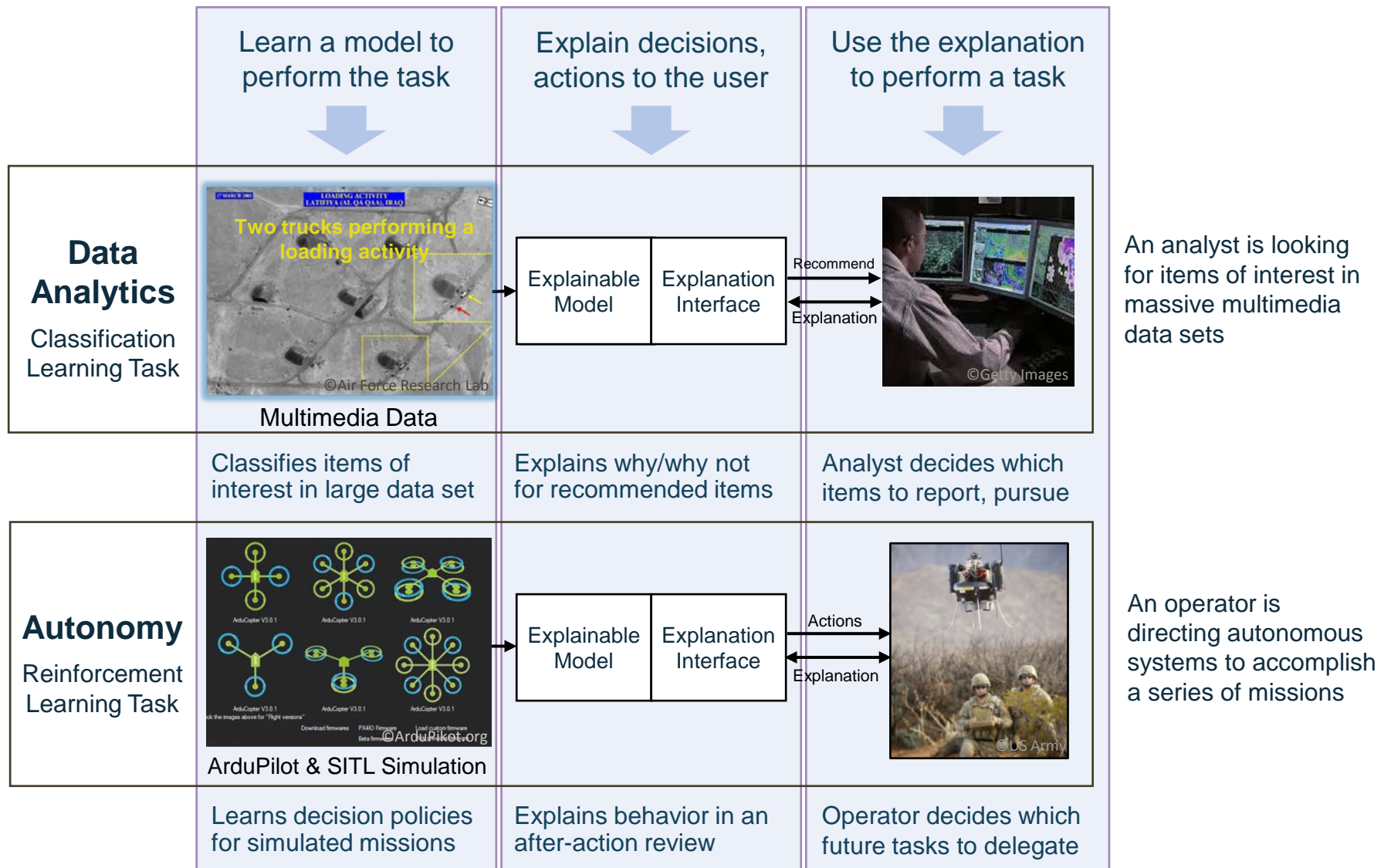
- Appropriate future use and trust

### Correctability

- Identifying errors
- Correcting errors
- Continuous training



# Explainable AI – Challenge Problem Areas







[www.darpa.mil](http://www.darpa.mil)



# Leading the world to 5G

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February 2016  
Qualcomm Technologies, Inc.



# Our 5G vision: a unifying connectivity fabric

5G

## Enhanced mobile broadband

- Multi-Gbps data rates
- Extreme capacity
- Uniformity
- Deep awareness



Mobile devices



Networking

## Mission-critical services

- Ultra-low latency
- High reliability
- High availability
- Strong security



Automotive



Robotics



Health

## Massive Internet of Things

- Low cost
- Ultra-low energy
- Deep coverage
- High density



Wearables



Smart cities

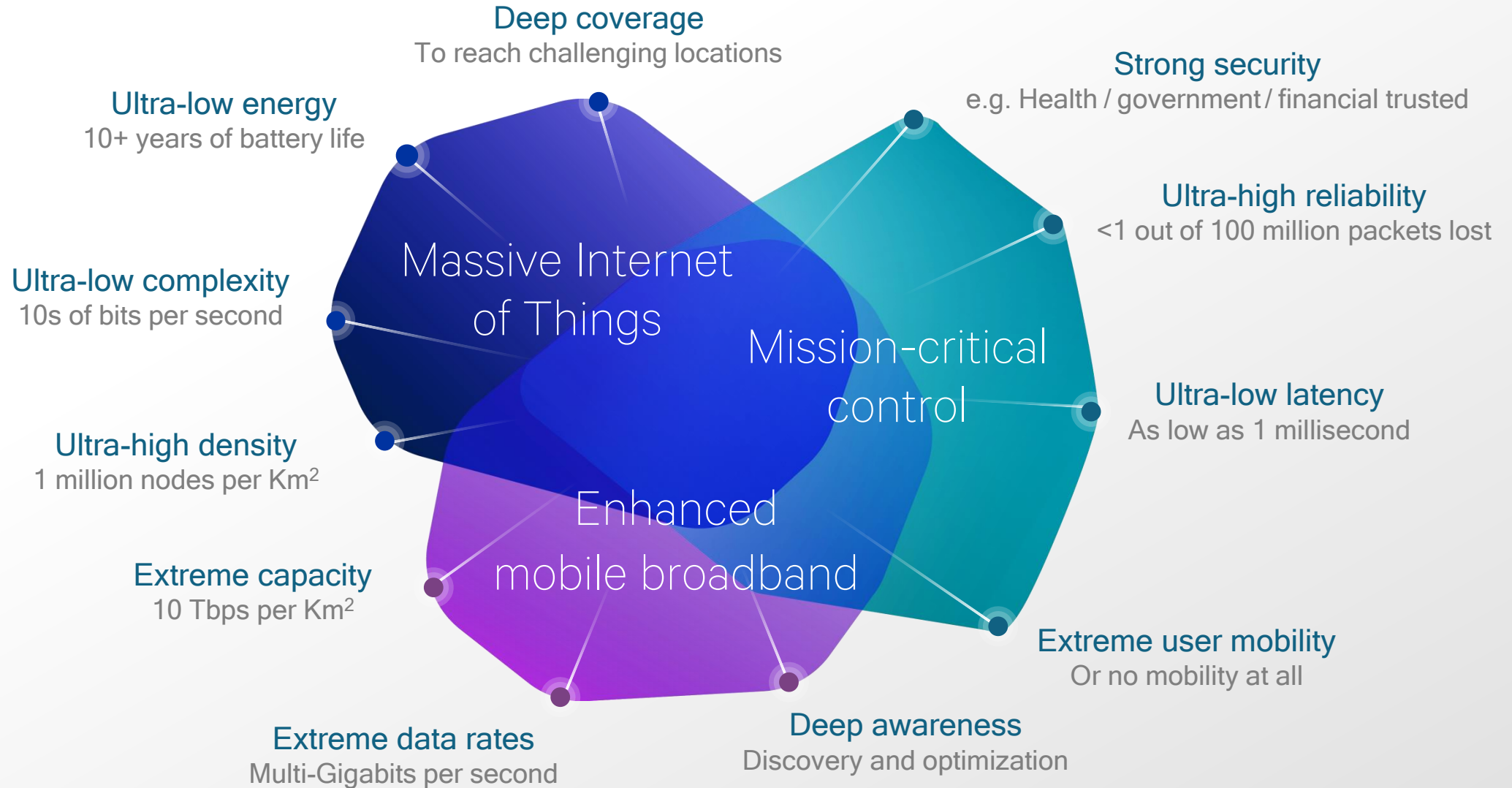


Smart homes

← Unified design for all spectrum types and bands from below 1GHz to mmWave →



# Scalable to an extreme variation of requirements



# Enhancing mobile broadband

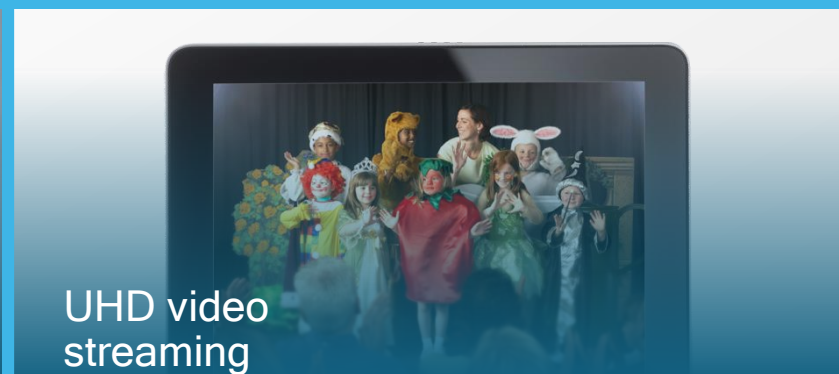
Ushering in the next era of immersive experiences and hyper-connectivity



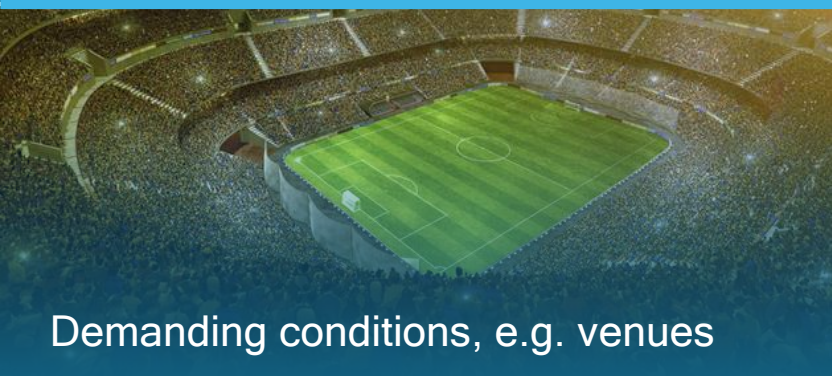
3D/UHD video telepresence



Tactile Internet



UHD video streaming



Demanding conditions, e.g. venues



Broadband 'fiber' to the home



Virtual reality

## Extreme throughput

multi-gigabits per second

## Ultra-low latency

down to 1ms e2e latency

## Uniform experience

with much more capacity



# Connecting the massive Internet of Things

Optimizing to connect anything, anywhere with efficient, low cost communications



Smart cities



Smart homes



Utility metering



Wearables / Fitness



Remote sensors / Actuators



Object tracking

## Power efficient

Multi-year battery life

## Low complexity

Low device and network cost

## Long range

Deep coverage



# Enabling new mission-critical control services

With ultra-reliable, ultra-low latency communication links



## High reliability

Extremely low loss rate

## Ultra-low latency

Down to 1ms e2e latency

## High availability

Multiple links for failure tolerance & mobility

# A unified 5G design for all spectrum types/bands

Addressing a wide range of use cases and deployment scenarios

---

## Licensed Spectrum

Cleared spectrum

EXCLUSIVE USE

---

## Shared Licensed Spectrum

Complementary licensing

SHARED EXCLUSIVE USE

---

## Unlicensed Spectrum

Multiple technologies

SHARED USE

Below 1 GHz: longer range for massive Internet of Things

1 GHz to 6 GHz: wider bandwidths for enhanced mobile broadband and mission critical

Above 6 GHz, e.g. mmWave: extreme bandwidths, shorter range for extreme mobile broadband

---

From wide area macro to local hotspot deployments

Also support diverse network topologies (e.g. D2D, mesh)

# Qualcomm, leading the world to 5G

Investing in 5G for many years—building upon our leadership foundation



**Wireless/OFDM  
technology and chipset  
leadership**

Pioneering 5G technologies to  
meet extreme requirements



**End-to-end system  
approach with advanced  
prototypes**

Driving 5G from standardization  
to commercialization



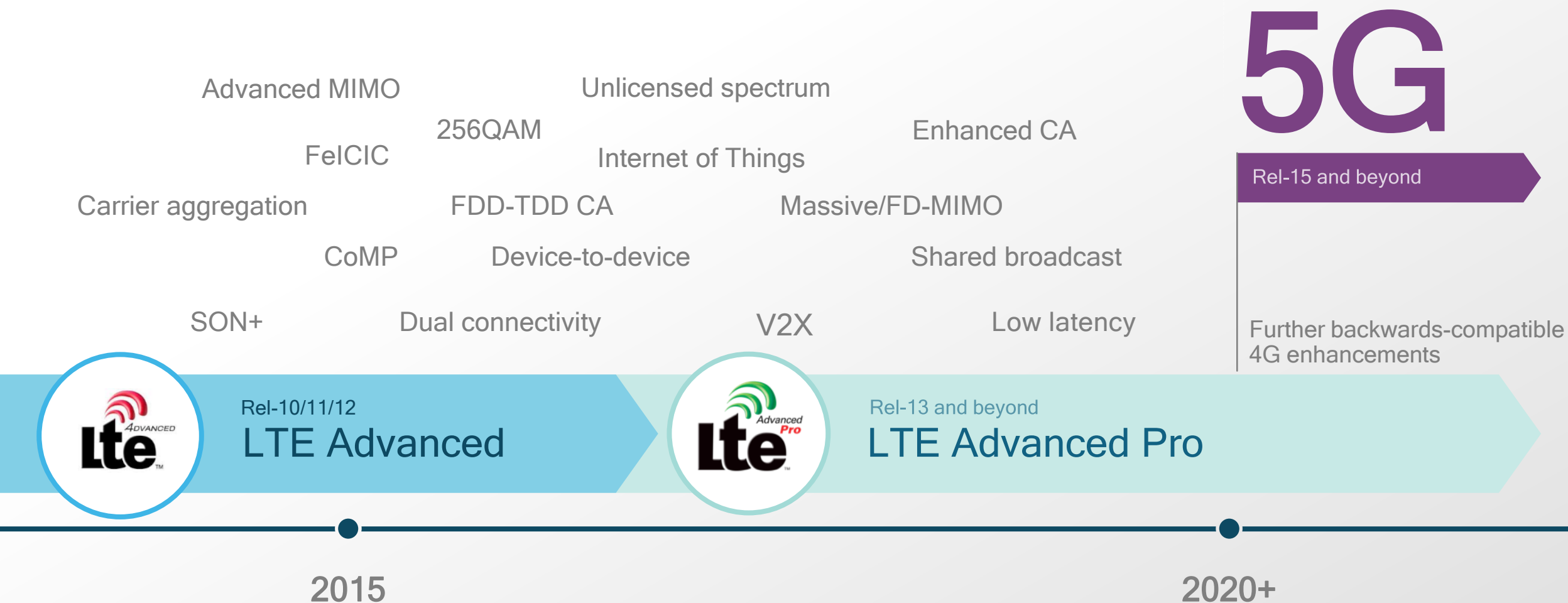
**Leading global  
network experience  
and scale**

Providing the experience and  
scale that 5G demands



# Pioneering 5G technologies today with LTE

We are driving 4G and 5G in parallel to their fullest potential



# Driving new LTE technologies to commercialization

Pushing LTE towards 5G with our unique end-to-end system approach

End-to-end  
prototype  
platforms

Standards  
and research  
leadership

Industry-first  
trials with network  
operators

Industry-first  
chipsets\*

First LTE Unlicensed  
live demo at MWC 2014

Pioneered LTE Unlicensed  
work in 3GPP

First LAA over-the-air  
trial in November 2015

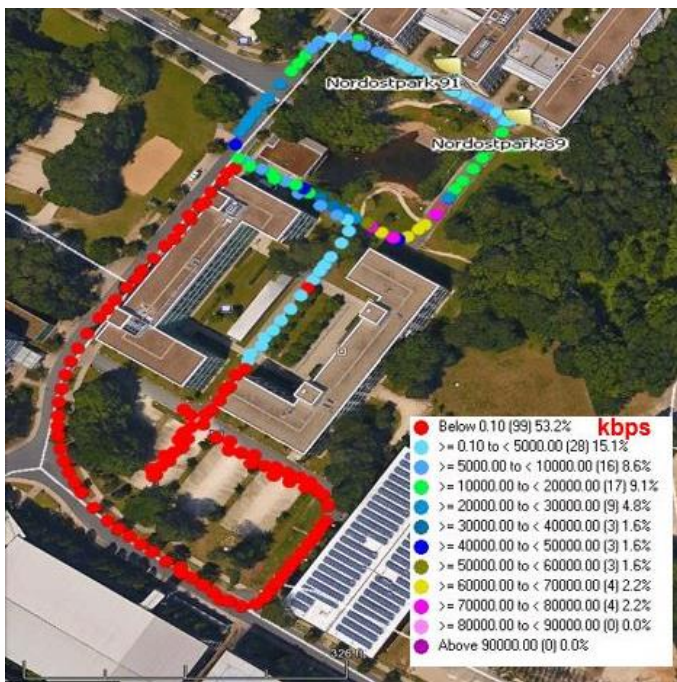
First modem and small cell  
solution to support LAA

Example: Driving LTE Unlicensed to commercialization

# World's first over-the-air LAA trial during November 2015

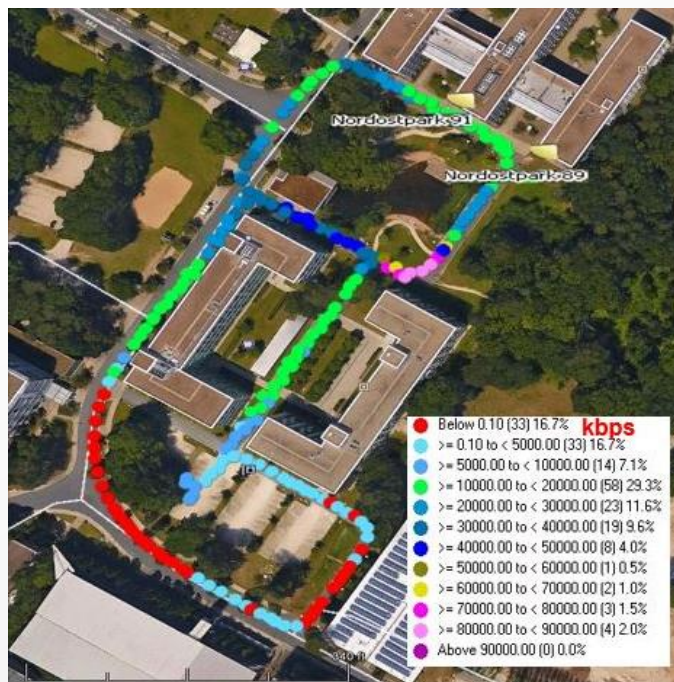
## Joint effort by Qualcomm Technologies with Deutsche Telekom AG

LWA (Wi-Fi) test route\*



©2009 GeoBasis-DE/BKG, ©2016 Google

LAA test route\*



©2009 GeoBasis-DE/BKG, ©2016 Google

Coverage^ in unlicensed

Mbps	Wi-Fi	LAA
>10	24% of route	60% of route
>1	39% of route	71% of route
>0	47% of route	82% of route

x2.5

x1.8

x1.7

Wide range of indoor and outdoor test cases

Demonstrated coverage and capacity benefits of LAA

Demonstrated fair co-existence with Wi-Fi

\* Single small cell, LAA based on 3GPP release 13; LWA using 802.11ac; LTE on 10 MHz channel in 2600 MHz licensed spectrum with 4W transmit power; the following conditions are identical for LAA and Wi-Fi: 2x2 downlink MIMO, same 20 MHz channel in 5 GHz unlicensed spectrum with 1W transmit power, terminal transmit power 0.2W, mobility speed 6-8 mph; ^ Based on geo-binned measurements over test route



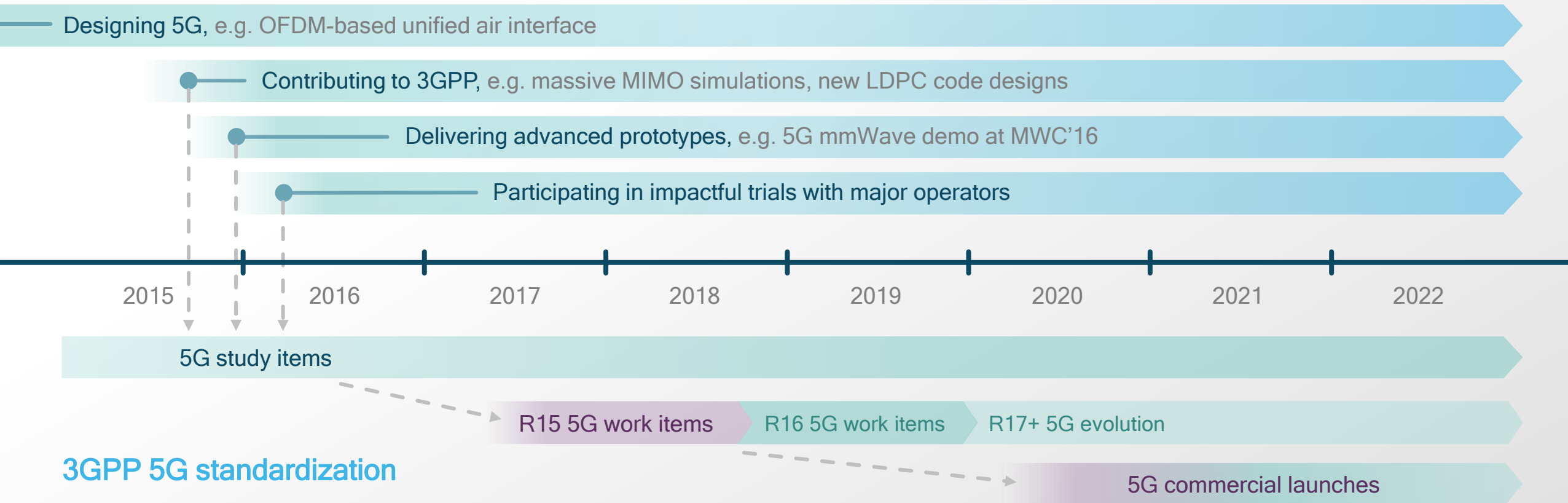
# Multi-mode/multi-connectivity essential to 5G success



# Leading the world to 5G

## From standardization to commercialization

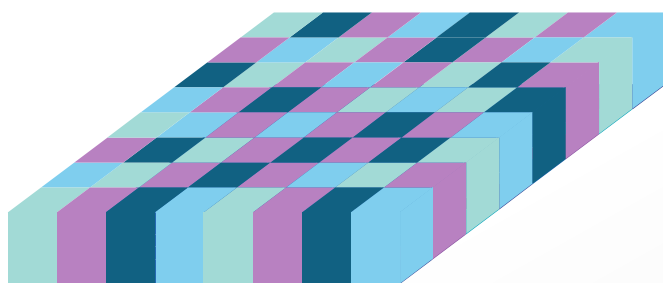
### Qualcomm 5G activities



### 3GPP 5G standardization

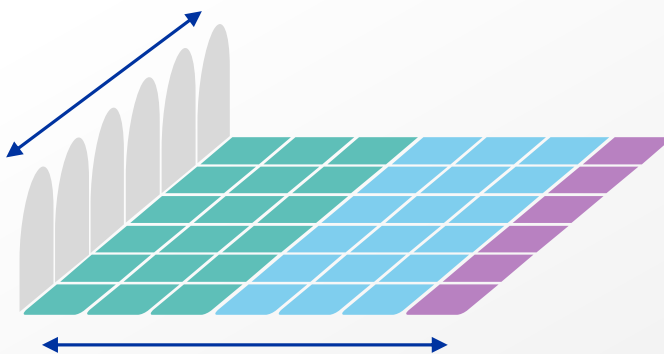
# Designing a unified, more capable 5G air interface

Building on our strong OFDM/wireless foundation



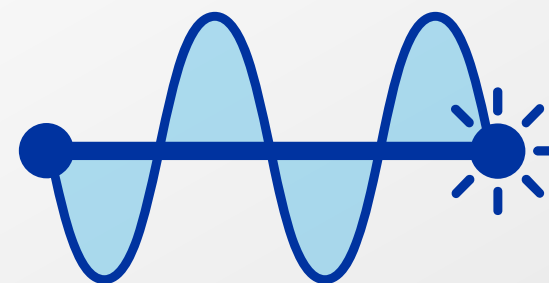
## Optimized OFDM-based waveforms

OFDM adapted to extremes



## A common, flexible framework

Designed for forward compatibility



## Advanced wireless technologies

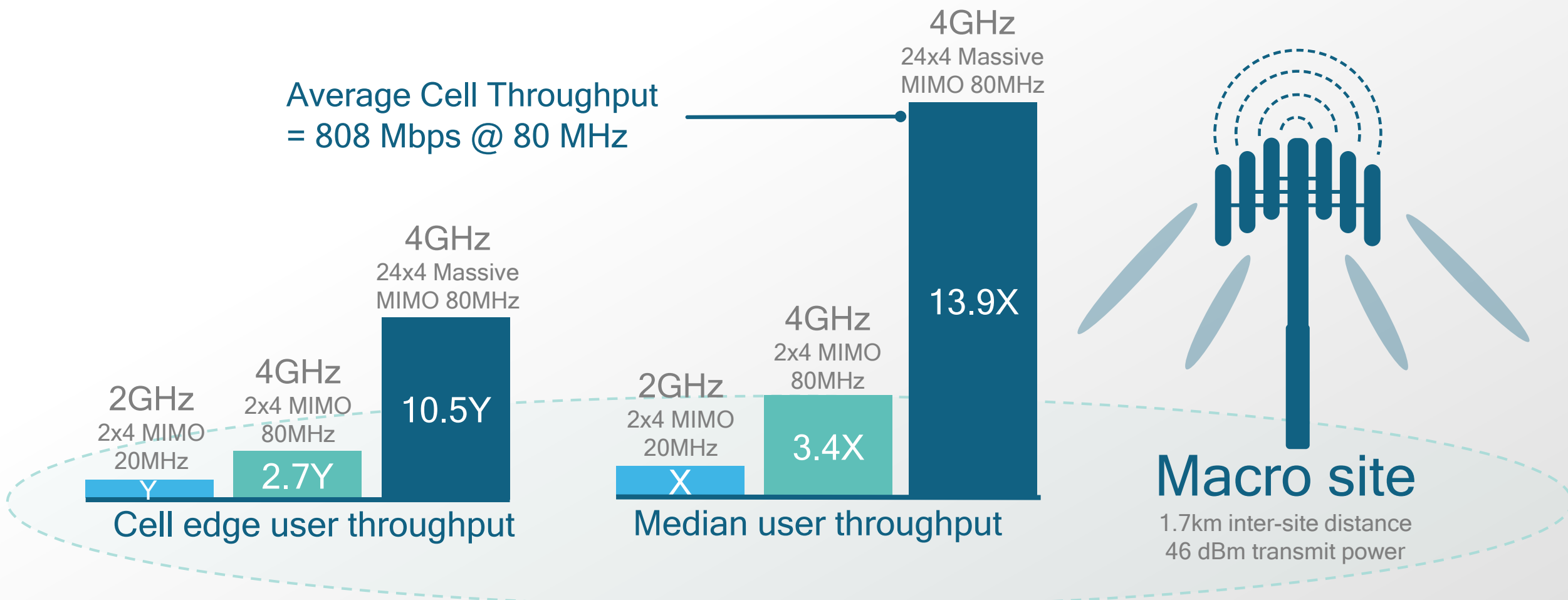
Such as massive MIMO, mmWave



# Massive MIMO at 4 GHz allows reuse of existing sites

Leverage higher spectrum band using same sites and same transmit power

Average Cell Throughput  
= 808 Mbps @ 80 MHz



# Realizing the mmWave opportunity for mobile broadband

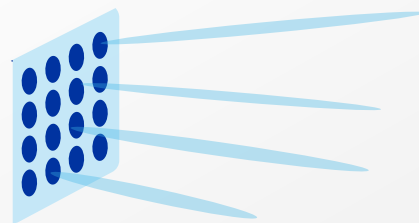
## The extreme mobile broadband opportunity

- Large bandwidths, e.g. 100s of MHz
- Multi-Gpbs data rates
- Flexible deployments (integrated access/backhaul)
- High capacity with dense spatial reuse

## The challenge—‘mobilizing’ mmWave

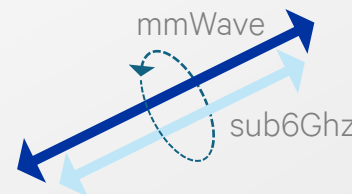
- Robustness due to high path loss and susceptibility to blockage
- Device cost/power and RF challenges at mmWave frequencies

## 5G Solutions



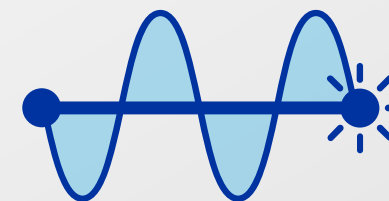
### Intelligent directional beam forming & beam tracking

Increase coverage & provide continuous connectivity



### Tight interworking with sub 6 GHz

Increase robustness and faster system acquisition



### Optimized mmWave design for mobile

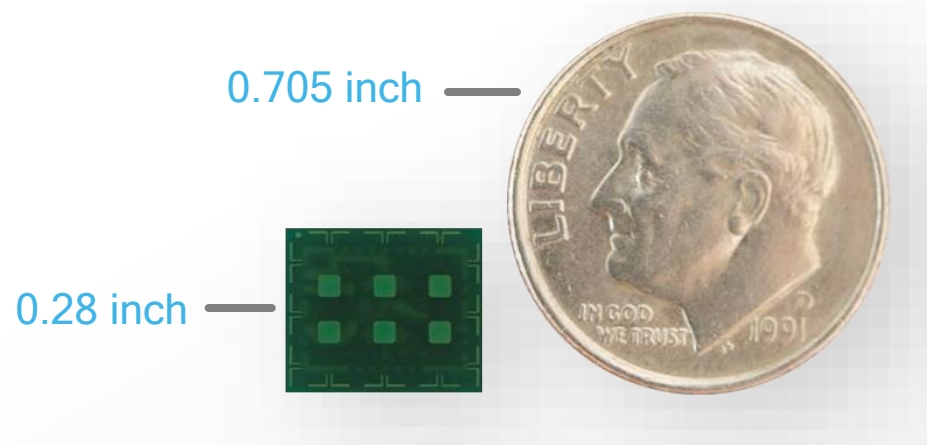
To meet cost, power & thermal constraints

# Making mmWave a reality for mobile

Qualcomm is driving 5G mmWave

60 GHz chipset commercial  
today for mobile devices

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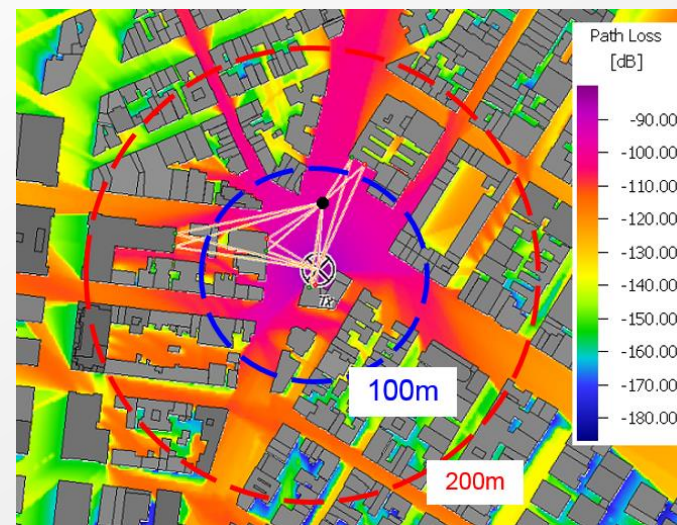
Qualcomm® VIVE™ 802.11ad technology  
with a 32-antenna array element

Qualcomm VIVE is a product of Qualcomm Atheros, Inc.;

^ Based on Qualcomm Technologies Inc. simulations

Developing robust 5G mmWave  
for extreme mobile broadband

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Manhattan 3D map

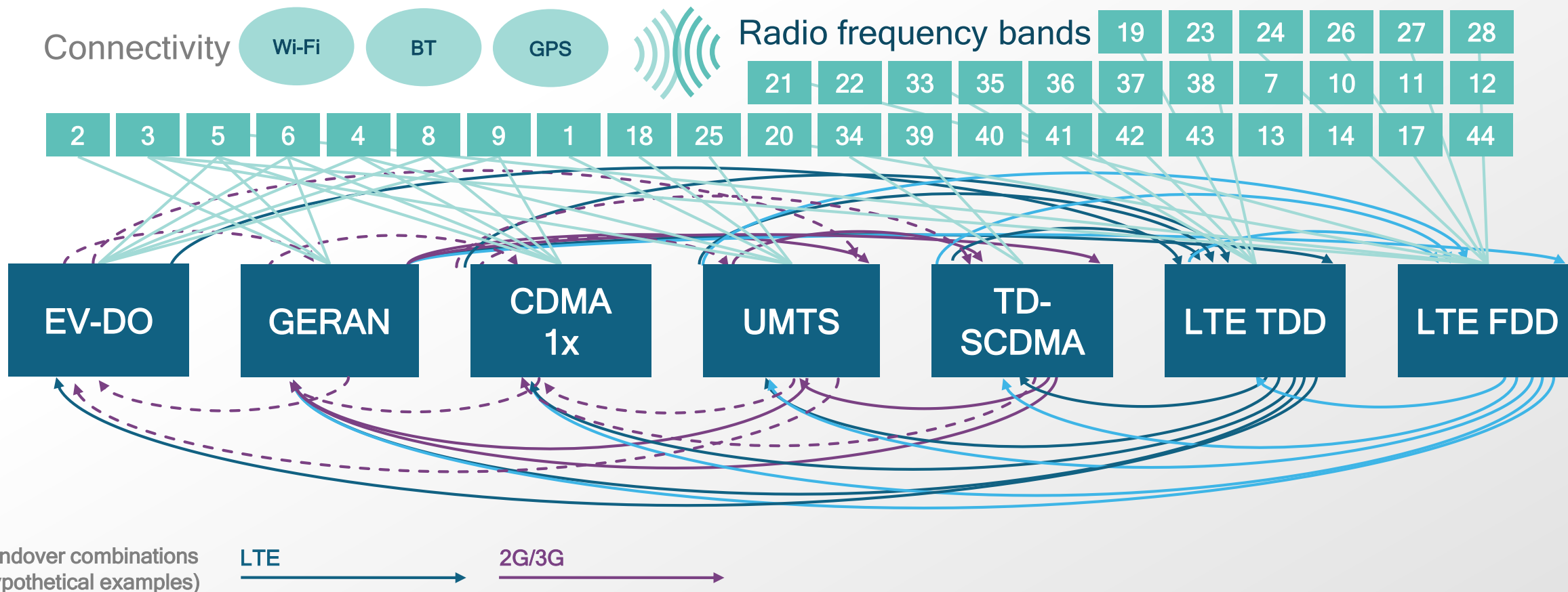
Results from ray-tracing^

28 GHz outdoor example with ~150m dense urban LOS and  
NLOS coverage using directional beamforming^



# Modem and RFFE leadership critical

Roadmap to 5G is significantly more complex and faster moving



Source: Qualcomm Technologies Inc.

2012 LTE Multimode

Today—LTE evolution

Tomorrow—5G and LTE evolution

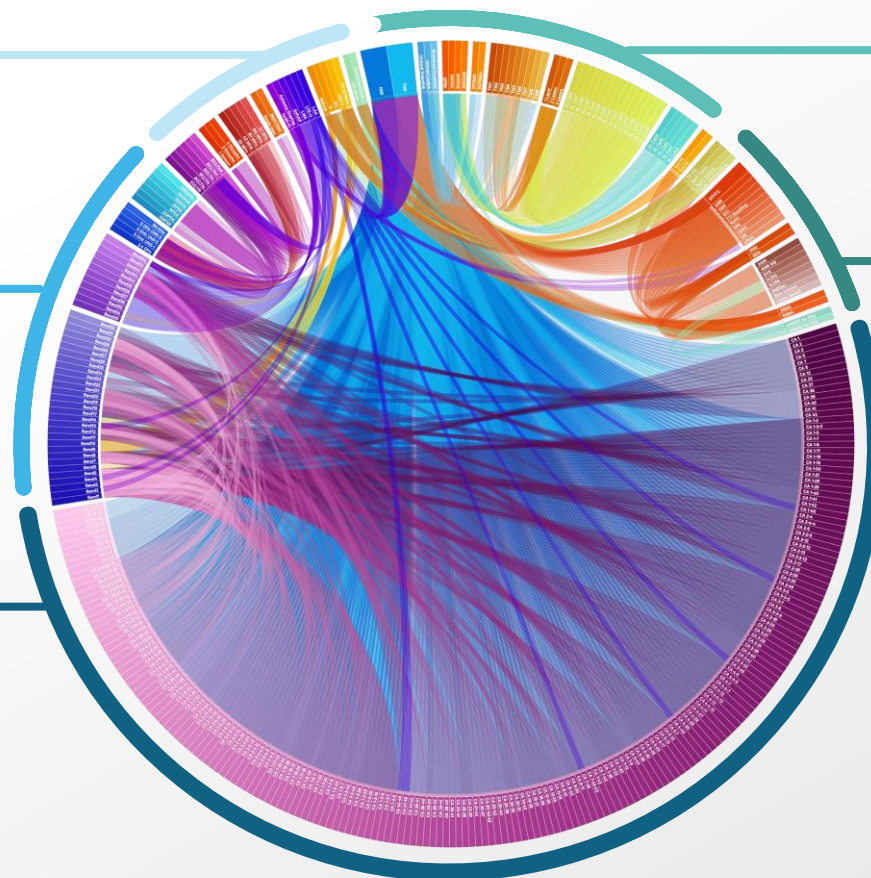
# Modem and RFFE leadership critical

Roadmap to 5G is significantly more complex and faster moving

Wi-Fi, 3G, 2G  
technologies

50+ spectrum bands  
450 MHz-5.8 GHz  
(licensed and unlicensed)

~200 Carrier Aggregation  
combinations



4G LTE OFDM-based  
waveforms, transmission  
modes, and UE categories

New LTE services, e.g.  
LTE Broadcast, VoLTE

# 2000+

modem features to-date  
and counting

Source: Qualcomm Technologies Inc.

2012 LTE Multimode

Today—LTE evolution

Tomorrow—5G and LTE evolution

# Modem and RFFE leadership critical

Roadmap to 5G is significantly more complex and faster moving

Many more  
spectrum  
bands/types

From below  
1 GHz to mmWave

Licensed, shared  
and unlicensed

FDD, TDD,  
half duplex

OFDM adapted  
to extremes

Massive MIMO

Robust mmWave

Advanced wireless  
technologies

More diverse  
deployment  
scenarios

Device-to-device,  
mesh, relay

Wide area to  
hotspots

Wideband to  
narrowband

Mission-critical  
and nominal traffic

High to no  
mobility

A much  
wider variation  
of use cases

Source: Qualcomm Technologies Inc.

2012 LTE Multimode

Today—LTE evolution

Tomorrow—5G and LTE evolution

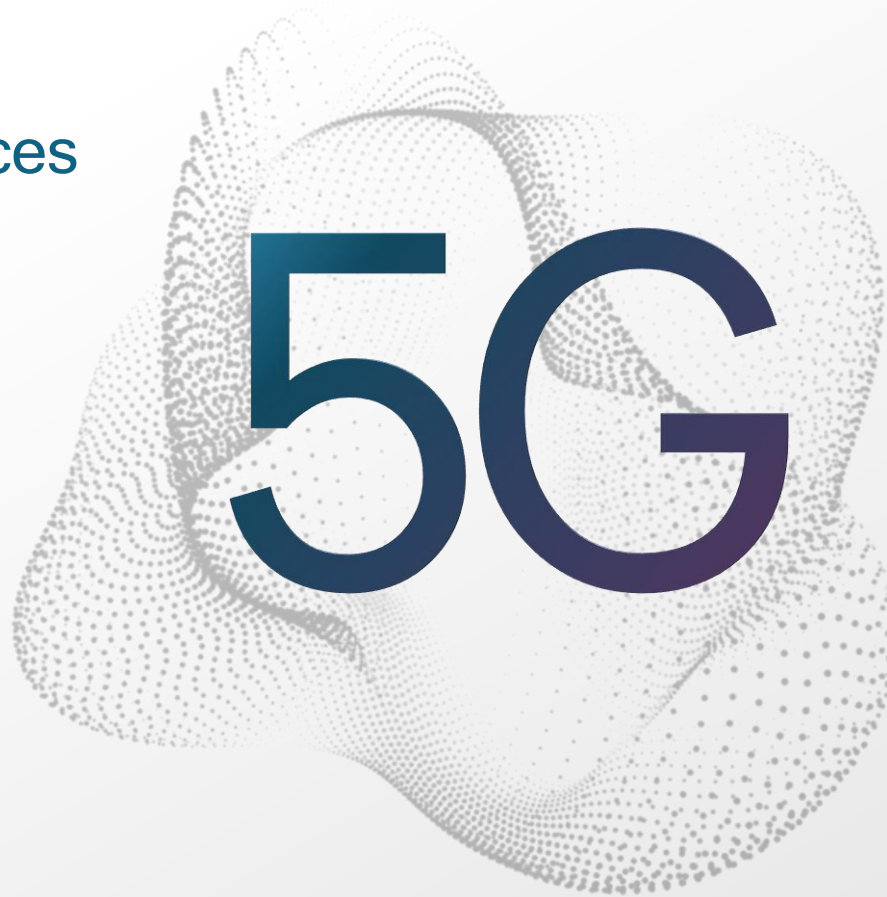


# Leading the world to 5G

A unifying connectivity fabric for the next decade and beyond

Connecting new  
industries and devices

Enabling new  
services



Empowering new  
user experiences

Delivering new  
levels of efficiency

# Questions? - Connect with Us



[www.qualcomm.com/wireless](http://www.qualcomm.com/wireless)



[www.qualcomm.com/news/onq](http://www.qualcomm.com/news/onq)



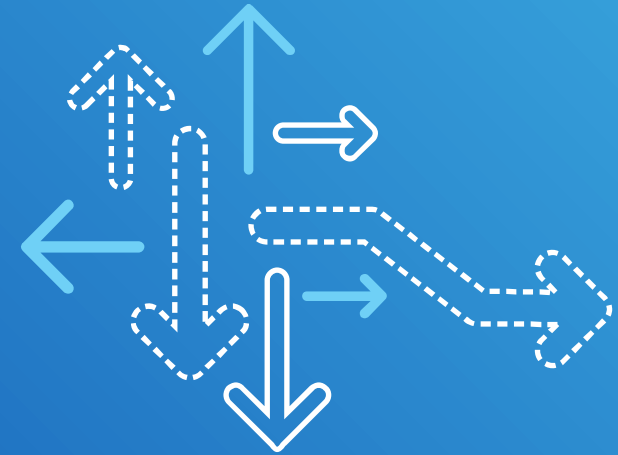
@Qualcomm\_tech



<http://www.youtube.com/playlist?list=PL8AD95E4F585237C1&feature=plcp>



<http://www.slideshare.net/qualcommwirelessevolution>



# Thank you

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# IoT and 5G: spectrum and networking

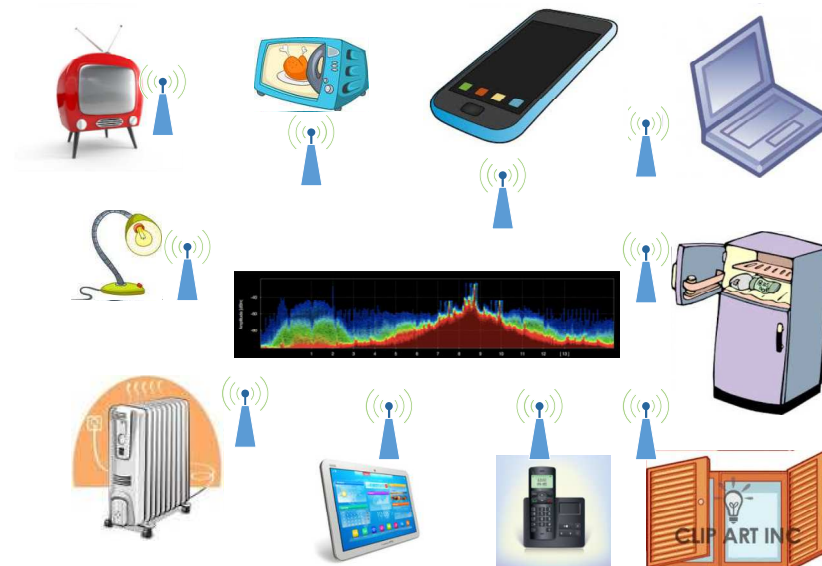
Elias Tragos

Research associate

Telecommunications and Networks Laboratory,  
Institute of Computer Science,  
Foundation for Research and Technology, Hellas.

## ◆ Nodes

- ✦ low processing capacity
- ✦ low memory capacity
- ✦ low storage capacity
- ✦ power constrained
- ✦ self configuration
- ✦ diverse capabilities





## ♦ Network

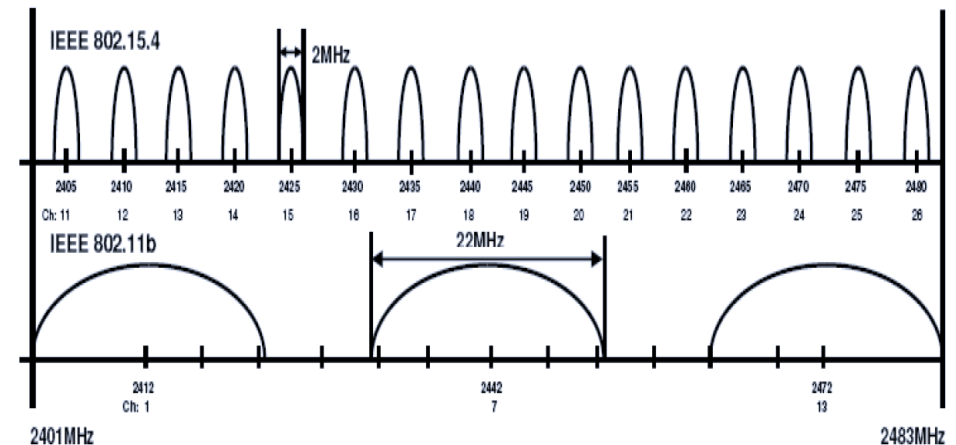
- ✧ Power consumption by network operations
- ✧ Robustness/Redundancy
  - Node fault tolerance
  - Communication fault tolerance
- ✧ Security/privacy
- ✧ Scalability
- ✧ Diverse traffic demands (!)
  - High throughput, high delay
  - Emergency (low throughput, low delay)
  - Bursty
- ✧ Big data
- ✧ Interference
- ✧ deployment cost





## Spectrum issues

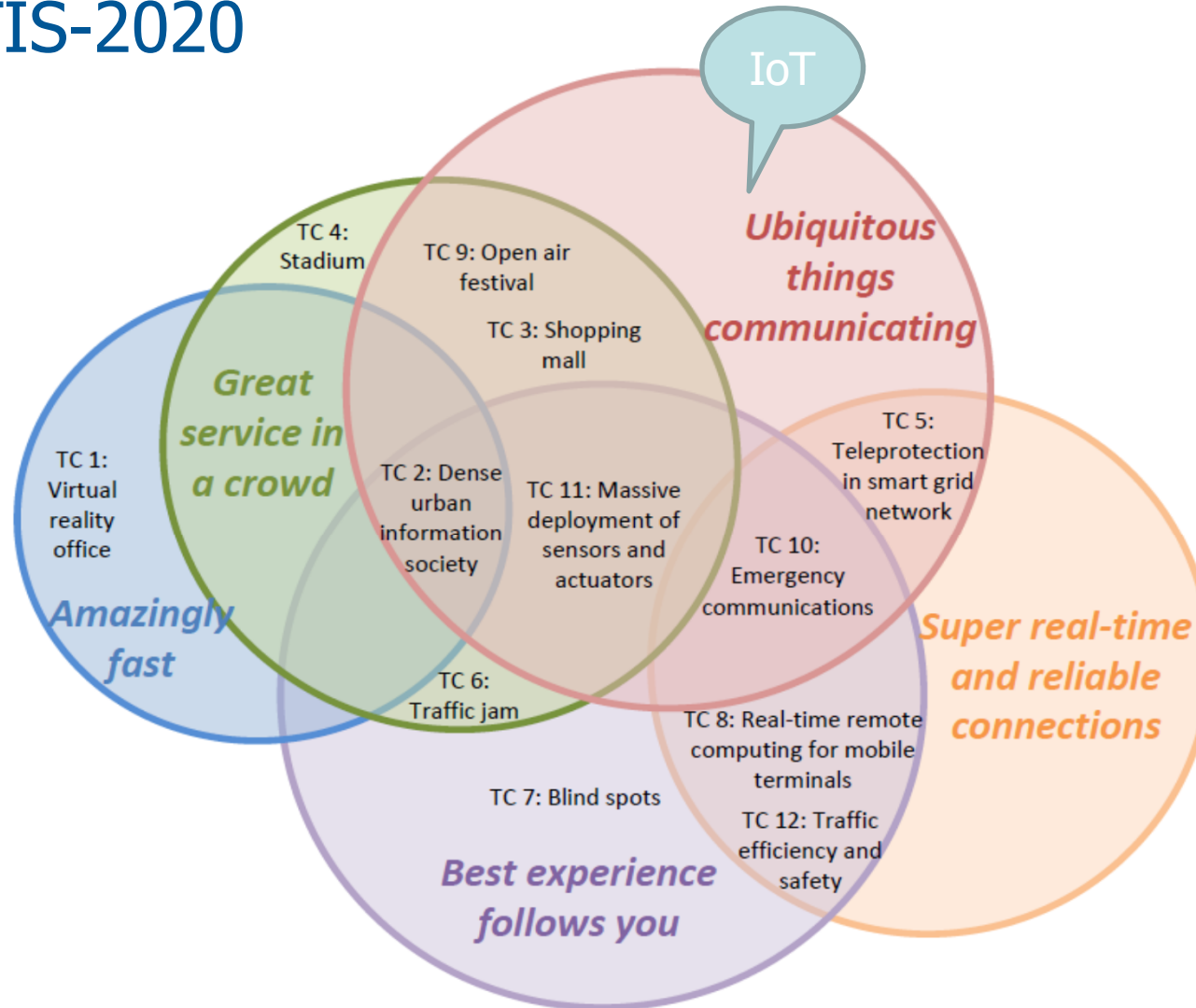
- ◆ Unlicensed bands are overcrowded
  - ✦ Wifi
  - ✦ Bluetooth
  - ✦ Wireless microphones
  - ✦ Microwave ovens
- ◆ Unlicensed bands cannot support large scale WSNs
  - ✦ communicating devices with little or no human intervention
  - ✦ M2M/IoT
  - ✦ devices respond to events
    - congestion
- ◆ Licensed bands cost



# 5G scenarios and IoT



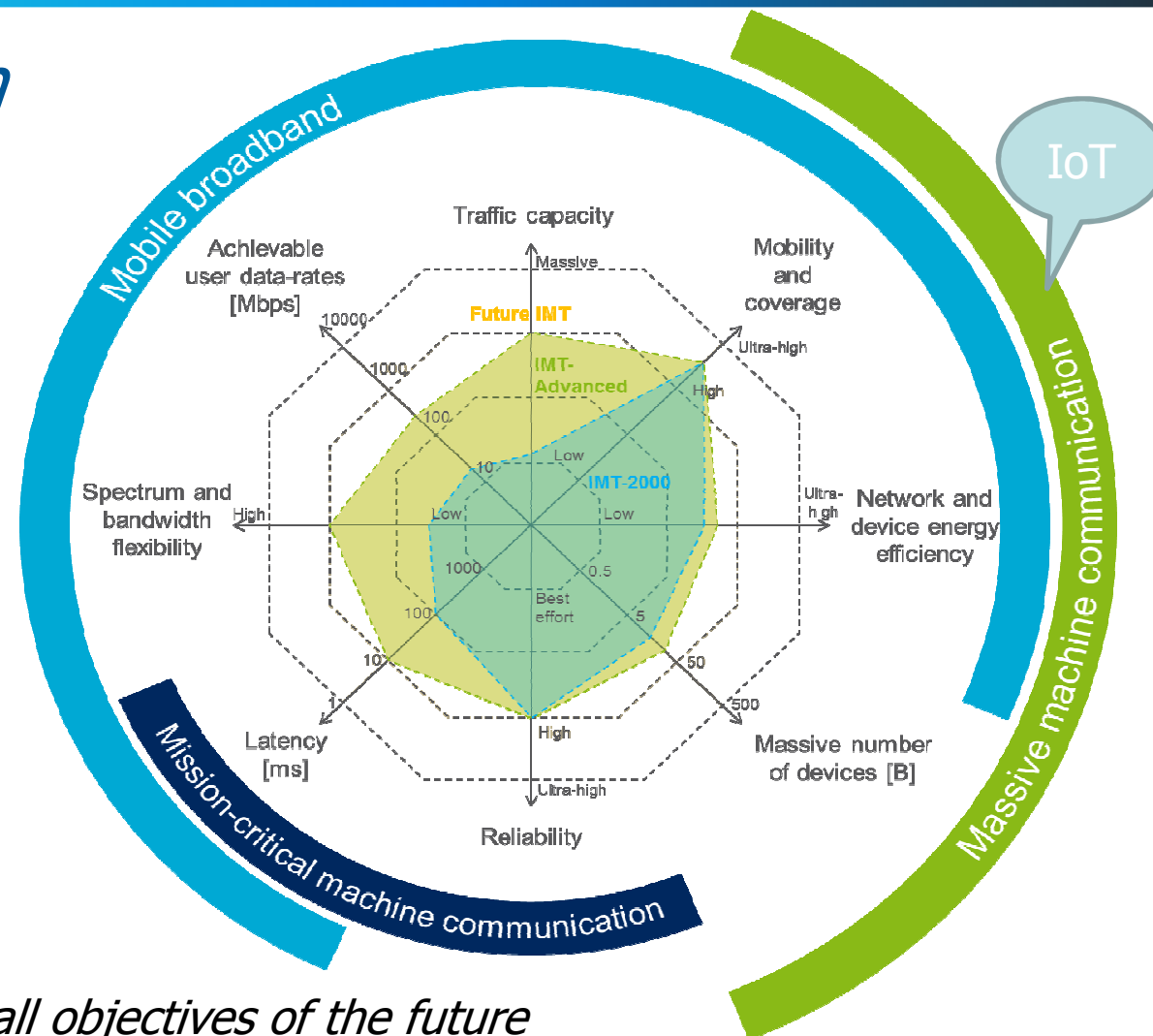
## ♦ METIS-2020



# 5G scenarios and IoT



## ♦ *IMT Vision*



*"Framework and overall objectives of the future development of IMT for 2020 and beyond" feb14*



# IoT requirements for 5G



## Energy efficiency



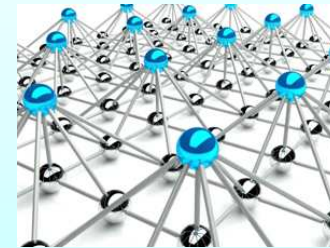
## Scalability

BY THE YEAR 2020, THERE WILL BE

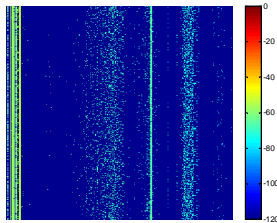
**50,000,000,000** connected devices,  
creating and sharing  
**40,000,000,000,000 GB**

worth of data across the Internet of Things.

## Dense cells



## Spectrum efficiency



## Cost efficiency



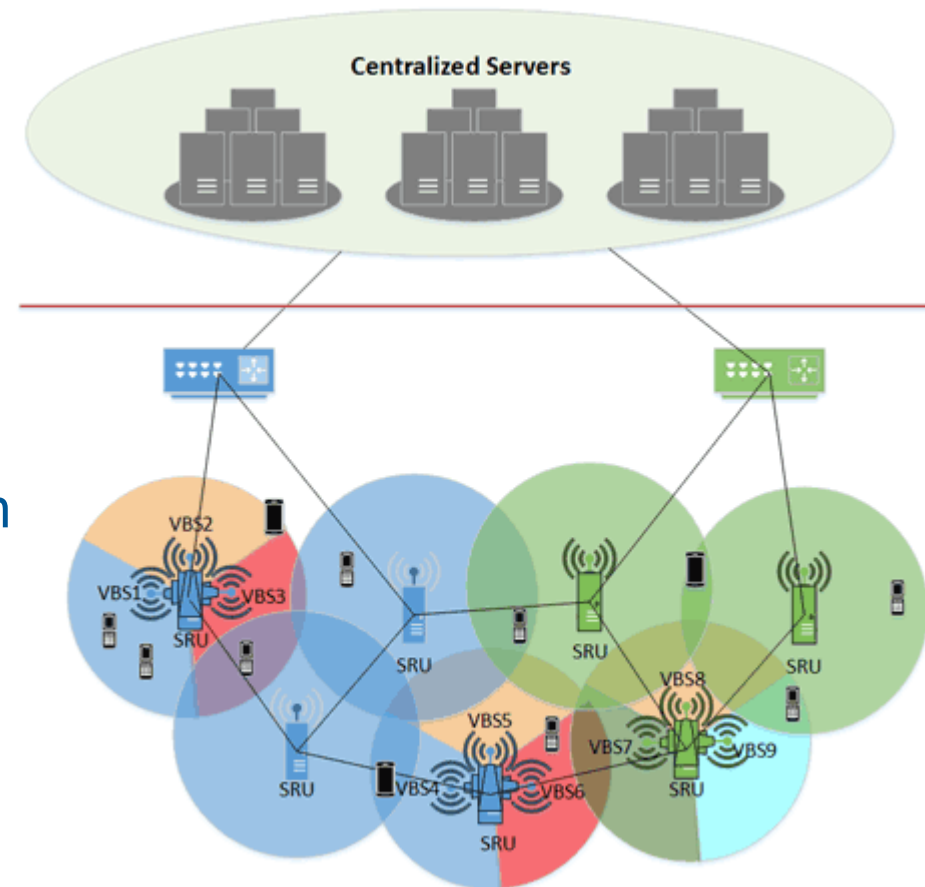
## Constrained devices



# 5G solution for IoT

## ◆ SDR-based Cloud-RAN architecture

- ✧ Energy efficient
- ✧ Reprogrammable BSs
  - SDN
  - NFV
  - Multiple access
- ✧ Hybrid network mgmt
- ✧ Optimal resource allocation
  - Pool of BSs
  - Load balancing/offloading
  - Service prioritization
- ✧ Cost efficient



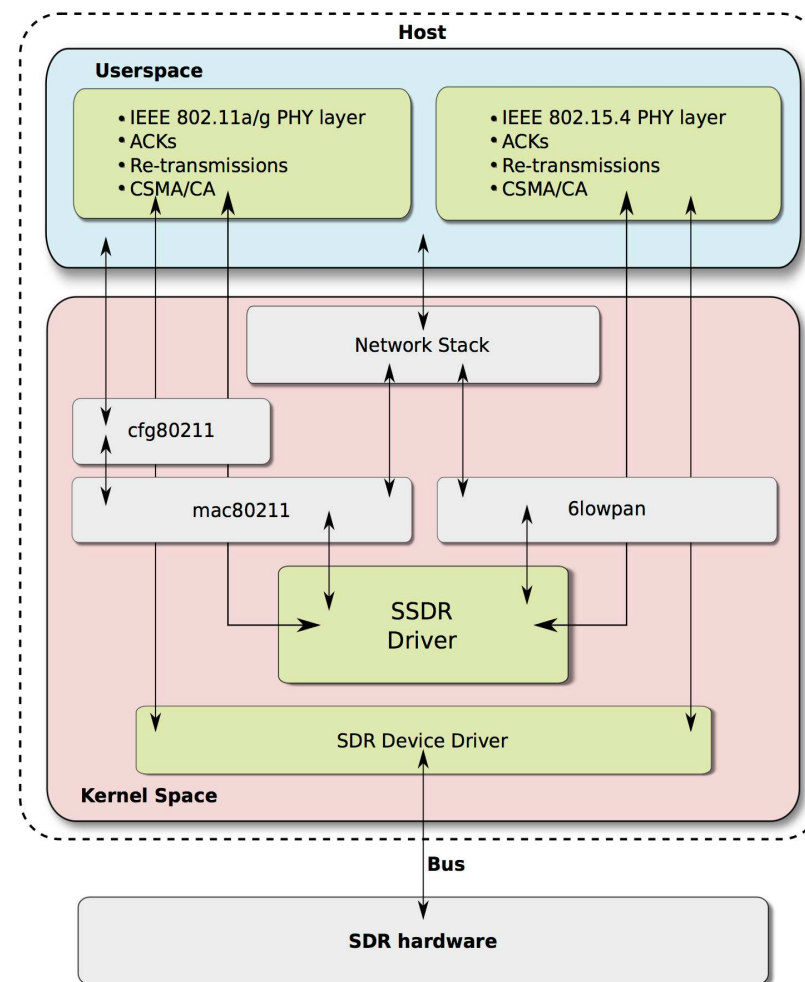
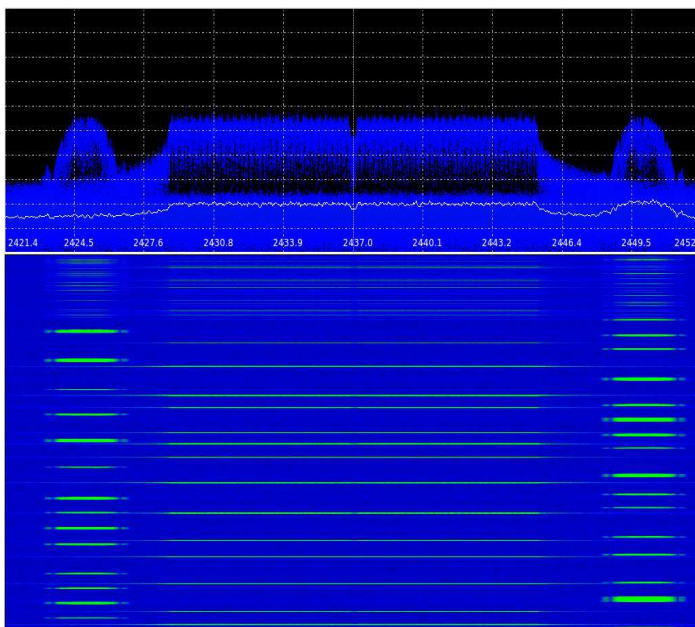
\*ercim news 101



## 5G solution for IoT

### ◆ SDR-based Base Stations

- ✦ 1 network interface card
- ✦ Virtual interfaces
- ✦ Multiple technologies
  - 802.11g
  - 802.15.4/6LowPAN







The research leading to these results has received funding from the European Union's Seventh Framework Programme (FP7/2007-2013) under grant agreement no 609094.

[www.ict-rerum.eu](http://www.ict-rerum.eu)





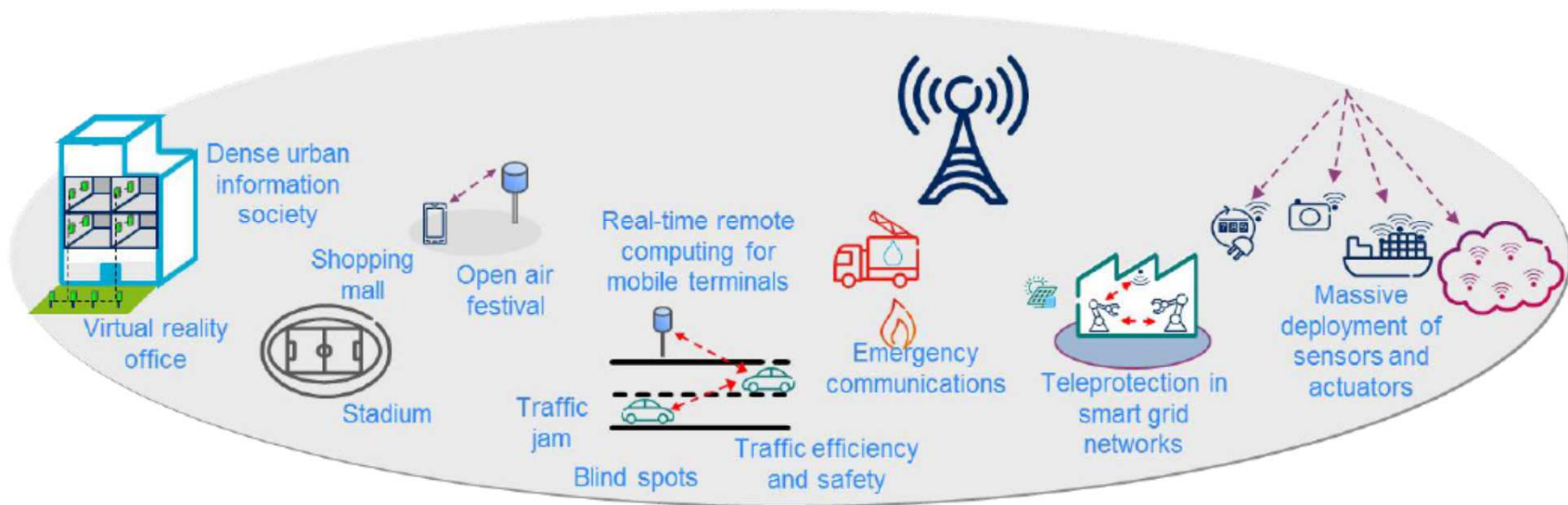
The research leading to these results has received funding from the European Union's Seventh Framework Programme (FP7/2007-2013) under grant agreement no 609094.

[www.ict-rerum.eu](http://www.ict-rerum.eu)

# 5G scenarios and IoT



## ♦ METIS-2020





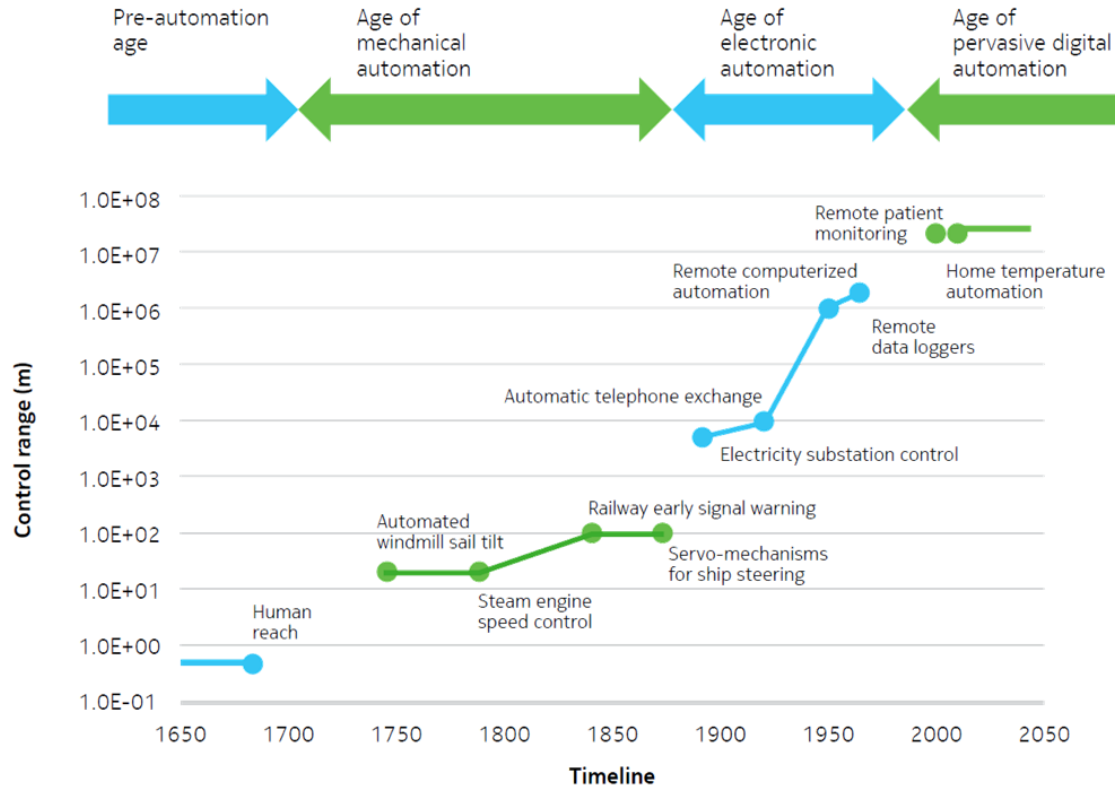
# Future of IoT

## The Transformation to Pervasive Digital Automation

Christele Bouchat

This presentation does not include mission critical communication

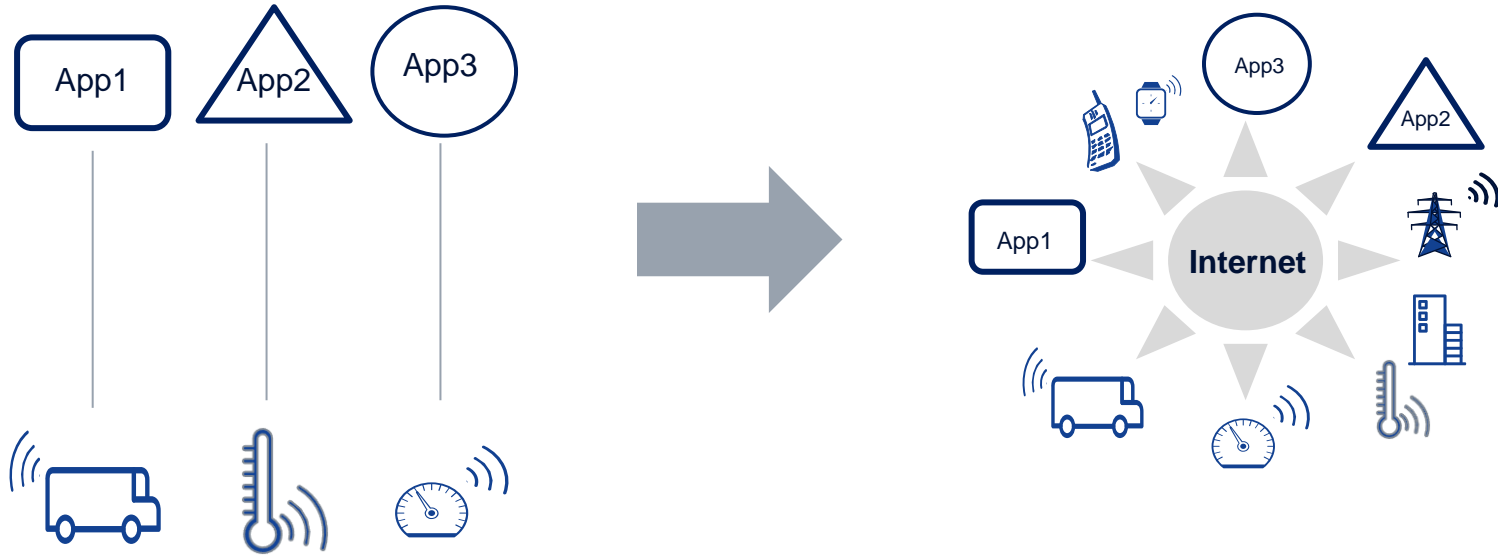
# The Four Ages of Automation



We are at the threshold of a new era in automation that dwarfs the previous eras in scale, speed, reach, diversity with major impact to how we live

# The Transformation from Point Solutions to IoT

## From the Intranet of Things to the Internet of Things

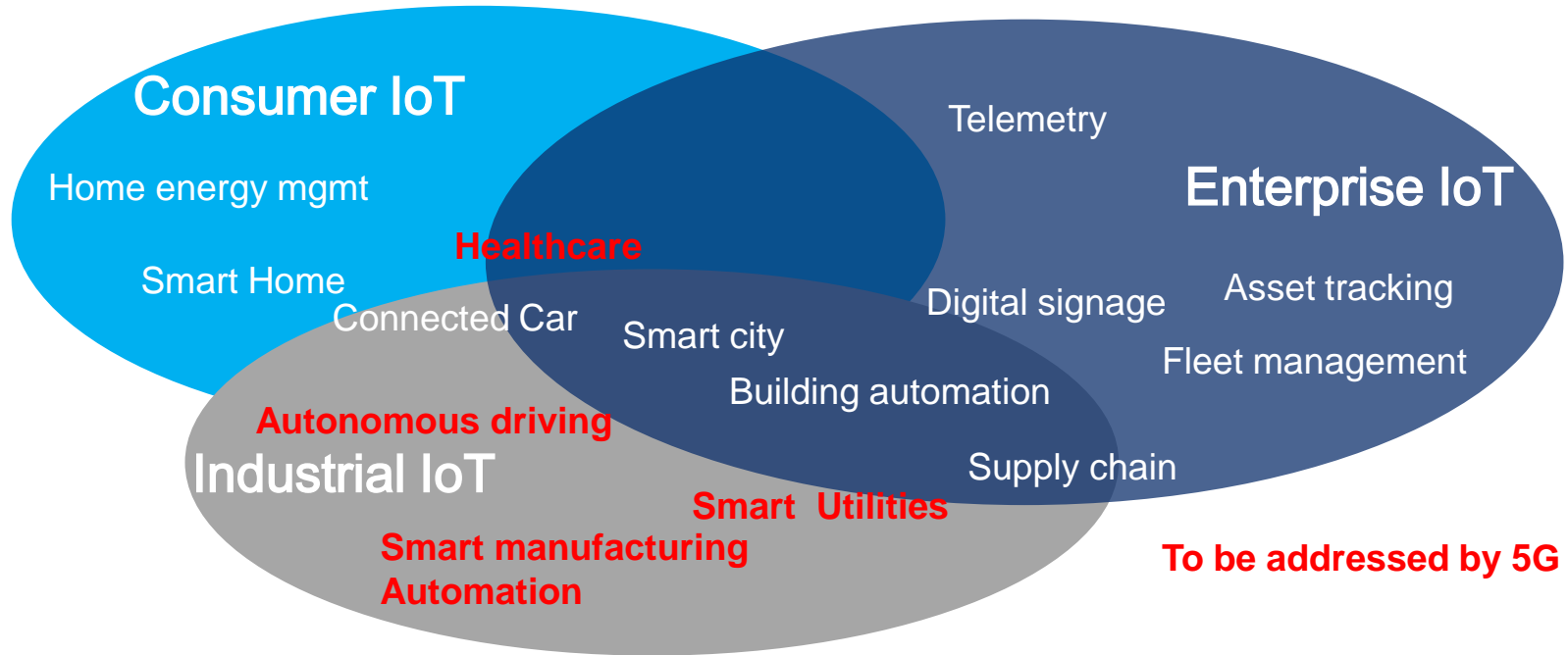


A shift from point to point monitoring and control solutions to a connection to the Internet is driving the large scale digitization of things



# Segmentation in to Verticals

## Consumer, Enterprise and Industrial IoT

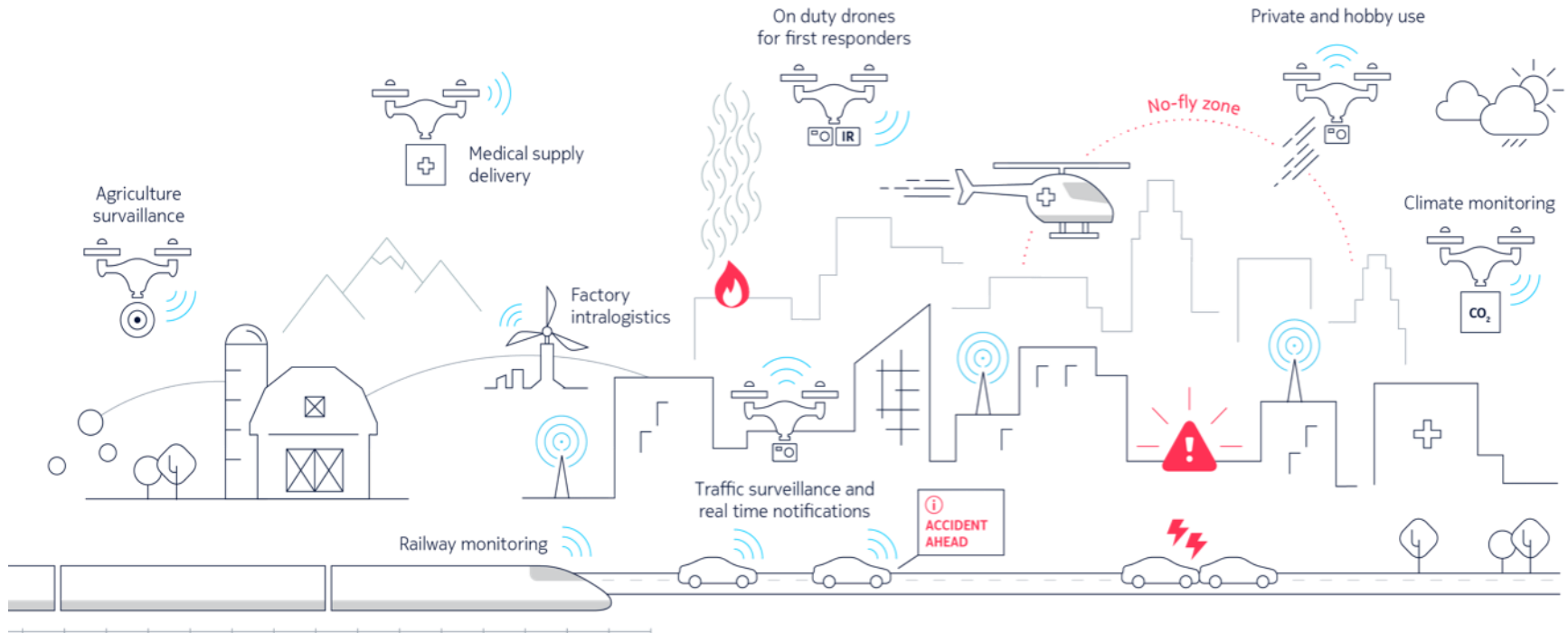


Significant variation in market penetration and growth across verticals with Industrial IoT in infancy & Consumer and Enterprise IoT accelerating

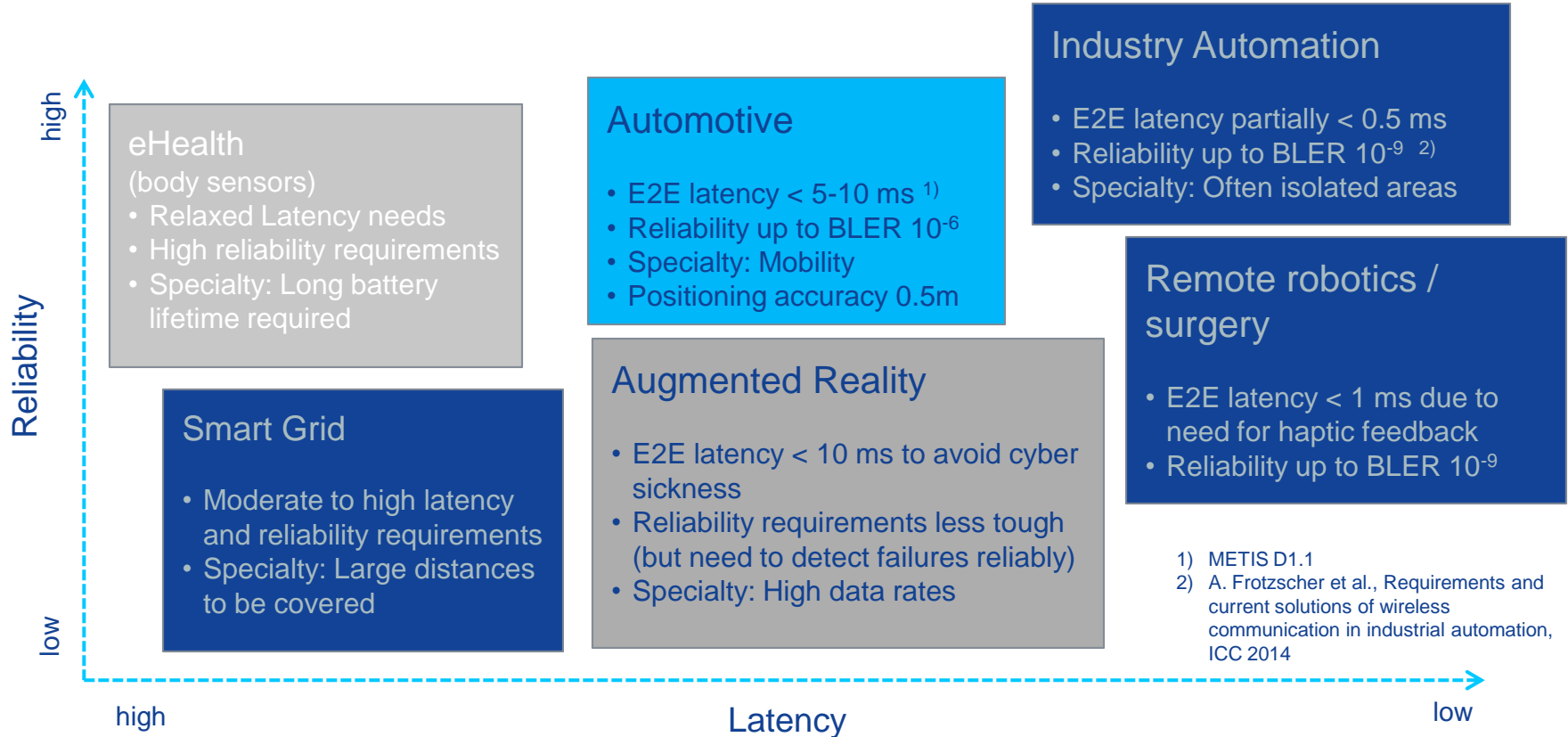
# Unmanned Aerial Vehicles for Smart Solutions

With LTE: not very efficient because of interferences

5G to improve the quality of the link



# Latency and Reliability Requirements





# Technologies Enabling the Pervasive Digital Automation

## Smart Devices

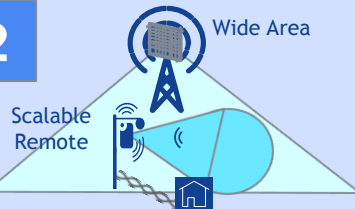
1



Lost cost, energy efficient/autonomous, secure, miniaturized devices for machine connectivity

## Massive Scale Connectivity

2

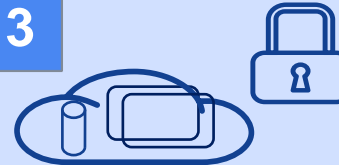


Wide area , short Range, low latency, ultra reliable, and Device to Device suitable for a broad range of applications

## Secure IoT Platforms

Cloud based application enablement tools and connectivity management capabilities

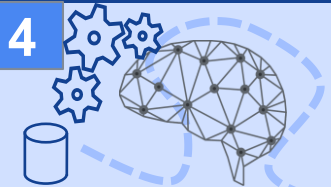
3



## Intelligent IoT Analytics

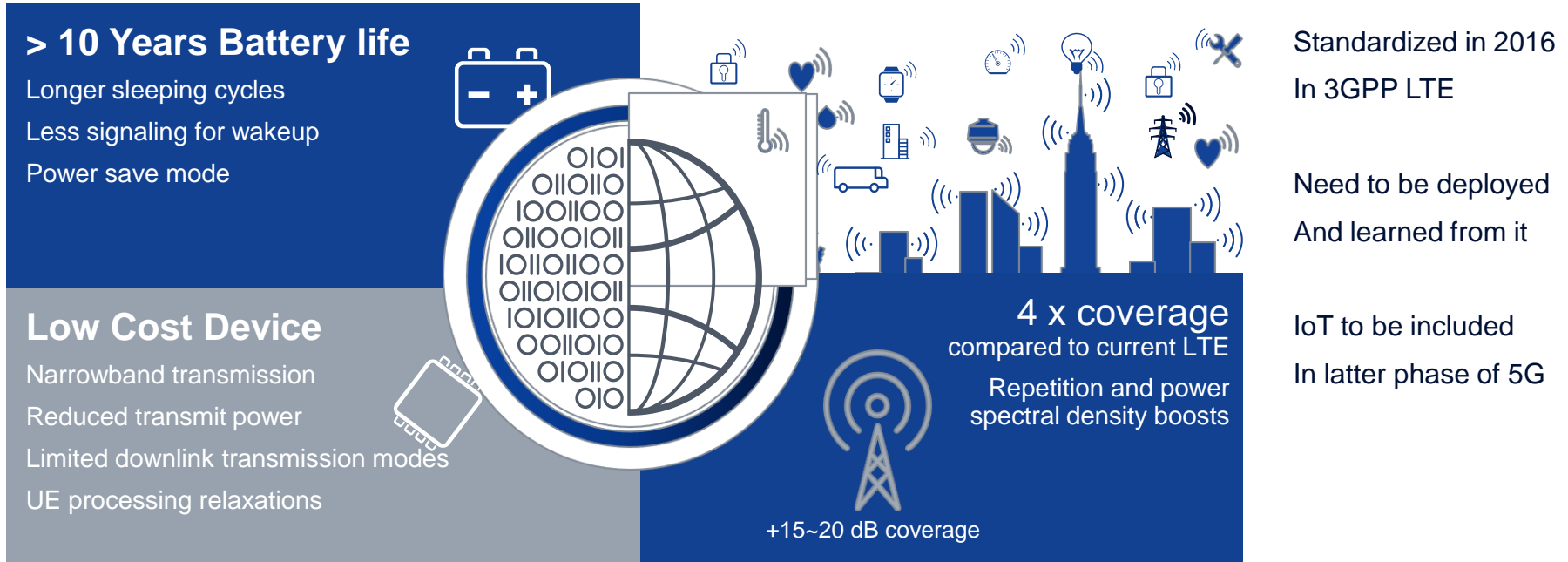
Real-time predictive analytics to drive autonomous systems

4



# Low cost & power for massive machine type communication

## 3GPP LTE-M and NB-IoT

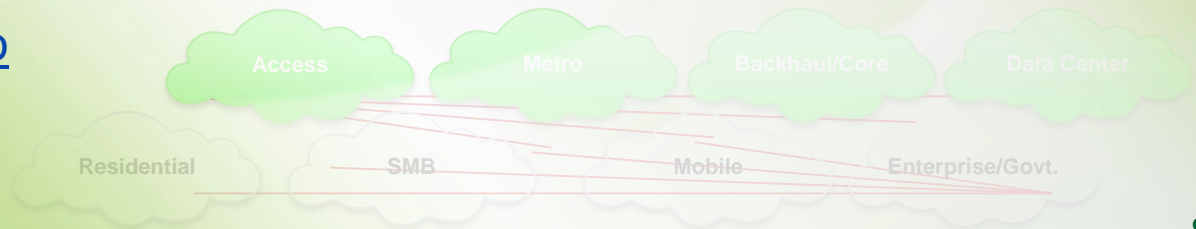


Expanding Cellular Connectivity to new IoT Application categories



# Open Broadband

[Click here for more info](#)



# Open Broadband

Open Broadband is collaborative space for the integration and testing of new open source, standards-based and vendor provided implementations

## **Collaboration between Open Broadband and other industry projects**

- OB-I is the infrastructure platform that will provide physical lab resources to facilitate integration, testing, etc.
  - With other organizations such as ETSI NFV ISG, ONF, IETF, etc.
  - With open source projects (OPNFV, Open-O, OCP, ONOS, OpenCORD, Open Daylight, OpenStack, etc.) will provide implementations into the Open Broadband
  - With BBF projects such as CloudCO, BBF service modeling, the virtualized broadband network, 5G services, IoT,...
- Enables testing of integration for commercial deployments and vendor provided solutions

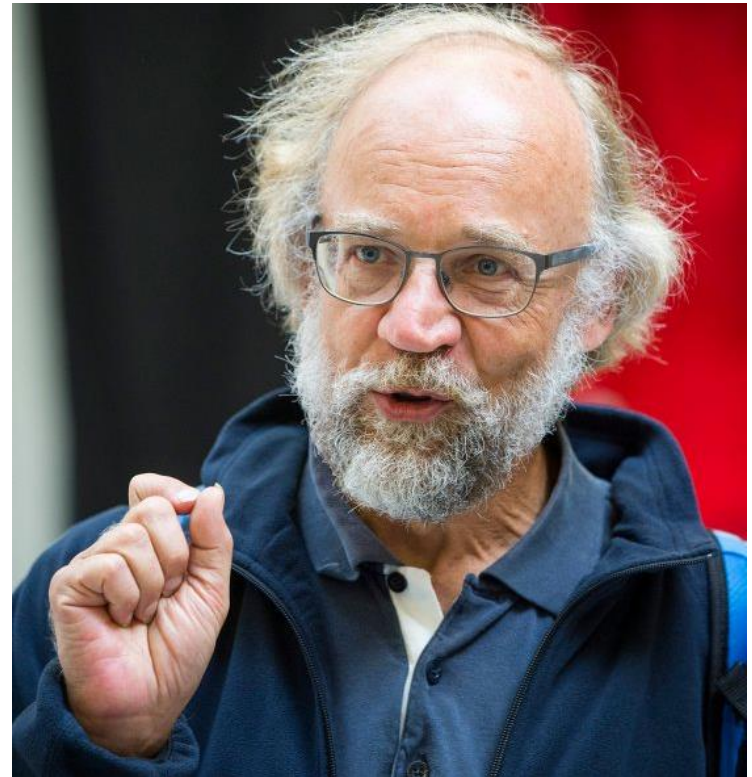


# Industrial Internet, an IoT case for 5G

Martti Mäntylä  
Aalto University

# Martti Mäntylä – Back in business!

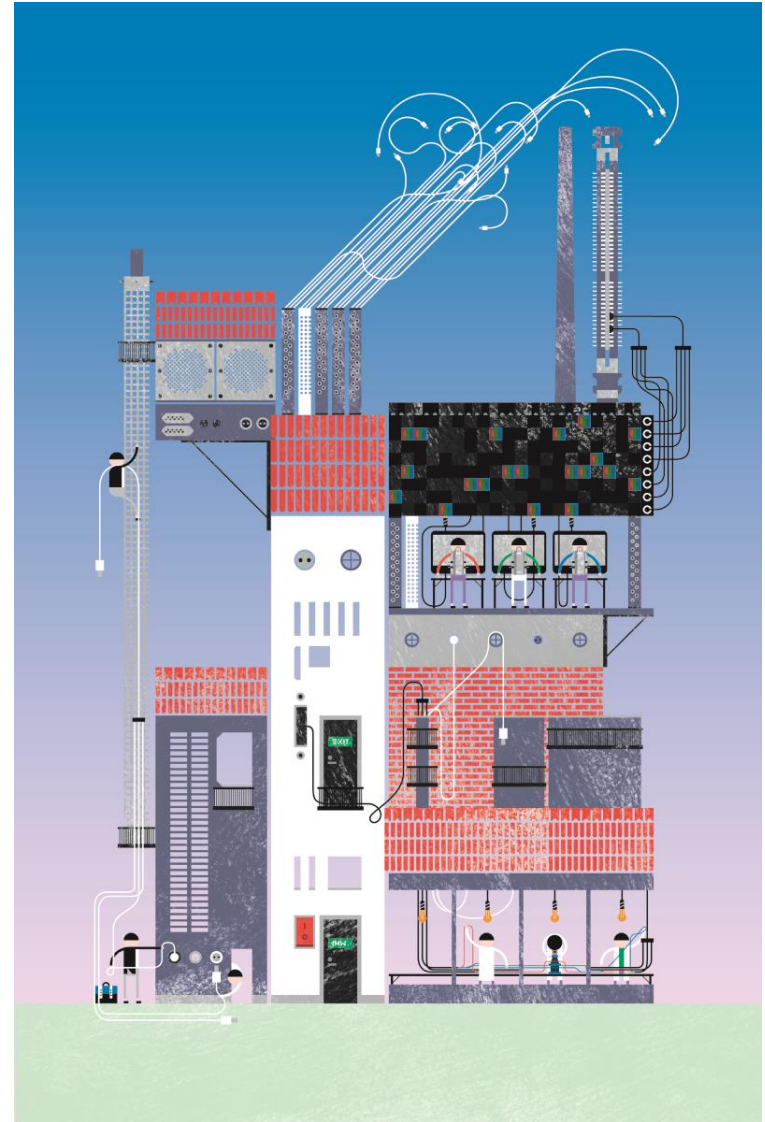
- Professor of Information Technology (Enterprise Systems), TKK & Aalto University 1987-
- Chief Strategy Officer, EIT ICT Labs 2009-2013
- Director, Helsinki Institute for Information Technology 1999-2008
- Since 2014, catalysing Aalto's activities in Industrial Internet



# Aalto Industrial Internet Campus

*Innovation and  
Encounters  
backed up by  
Research and  
Education*

<http://aiic.aalto.fi>



# 5G, Please Meet Industrial Internet



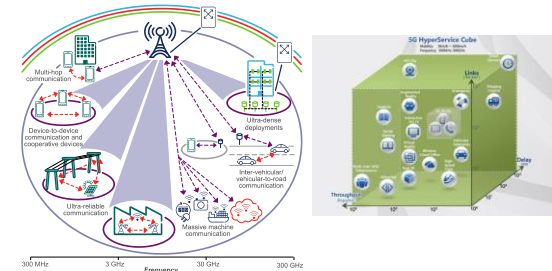
Aalto University



# 5G as an Industrial Internet Platform?

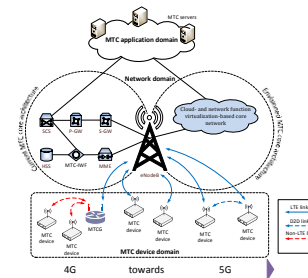
- Today, 4G/LTE architecture manages 2 billion mobile devices in a multiple actor environment, including sharing of business data across operators
- Can 5G provide a management architecture for 20 billion smart devices, including setting up “overlays” for industrial firms for data management and “joint clouds” for controlled data sharing across companies?
- If “yes”, what should we do about it?

## 5G: Support for heterogeneous services



A? Aalto University

## 5G: Machine type communications



- Service and organization dependent virtualized EPC
- Edge computing

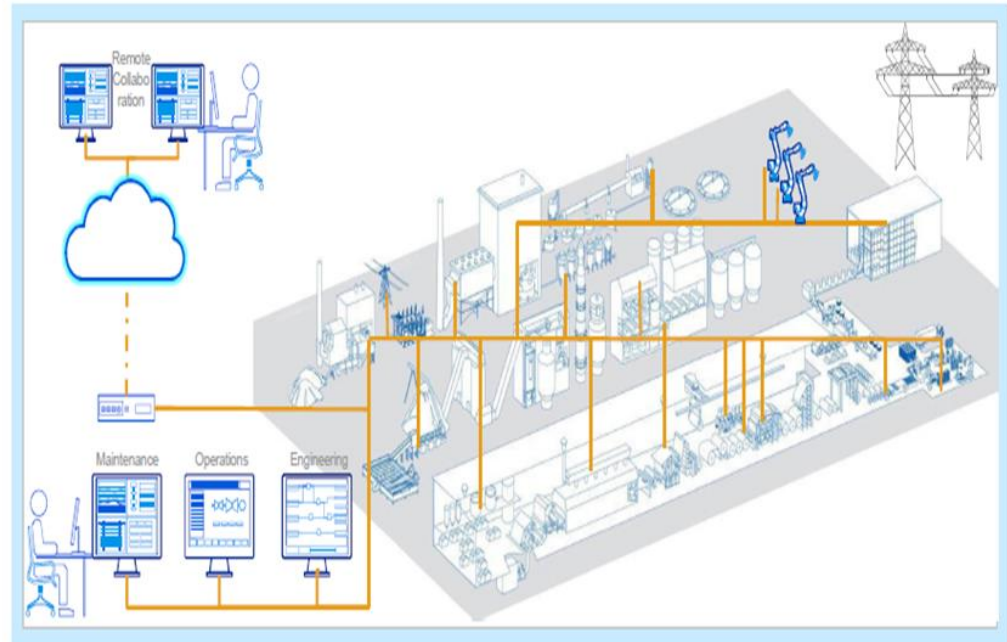
- Capillary networks
- Network controlled direct device-to-device

A? Aalto University

# Business Case: Forest Industry

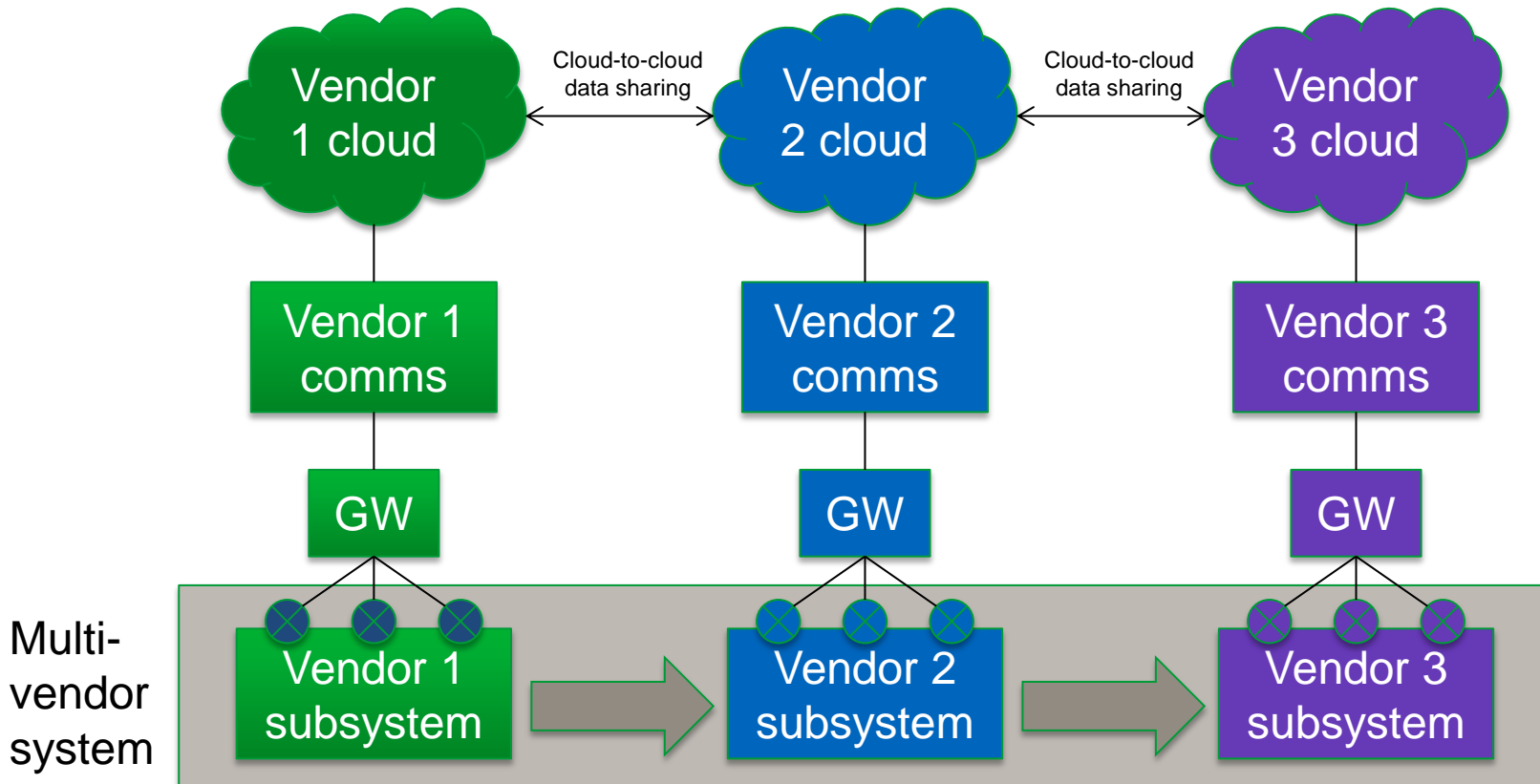
Share, analyze and utilize cross-enterprise data from a production line for win-win-win solutions

- Shared benefits across production life-cycle in
  - Engineering
  - Operations
  - Maintenance
- Key characteristics of the solution
  1. Real-time data
  2. Mobile & remote operations
  3. Predictive actions
  4. Increased automation
- The scope covers all major functional units of the selected production line

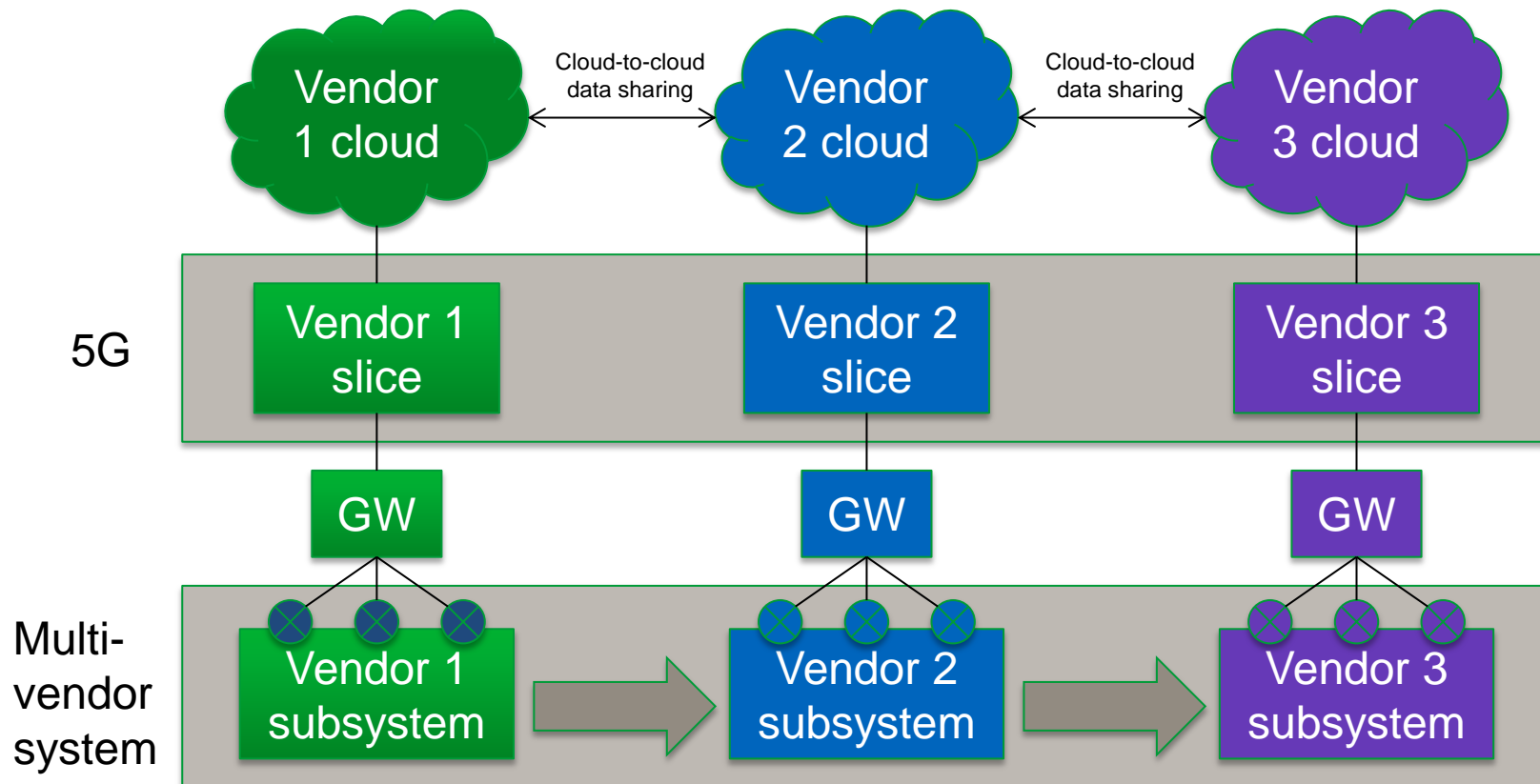


Open the sensor data of machines from a selected production line to boost operational innovations for all stake holders.

# Present: Vertical silos

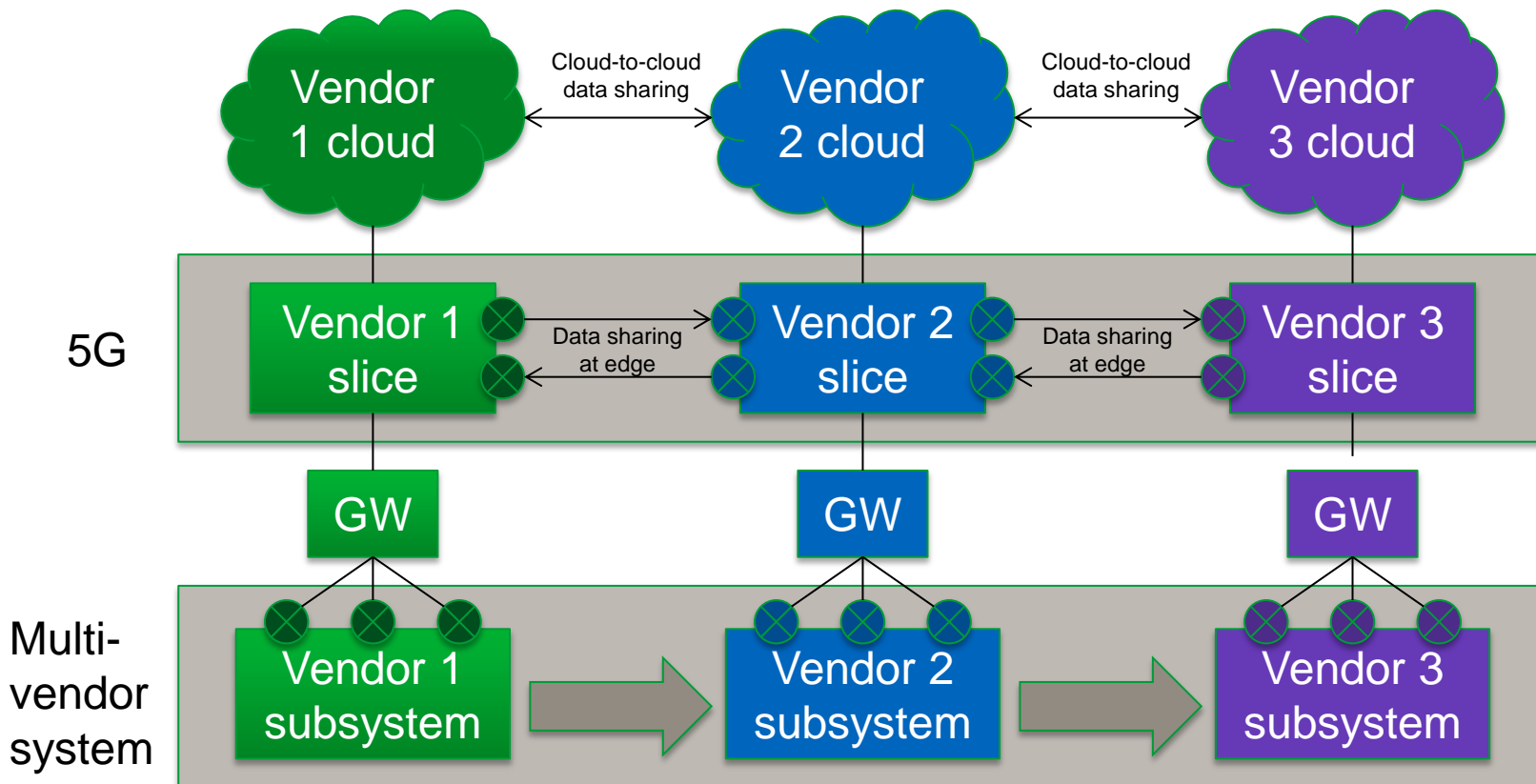


# Future 1: Shared communications platform

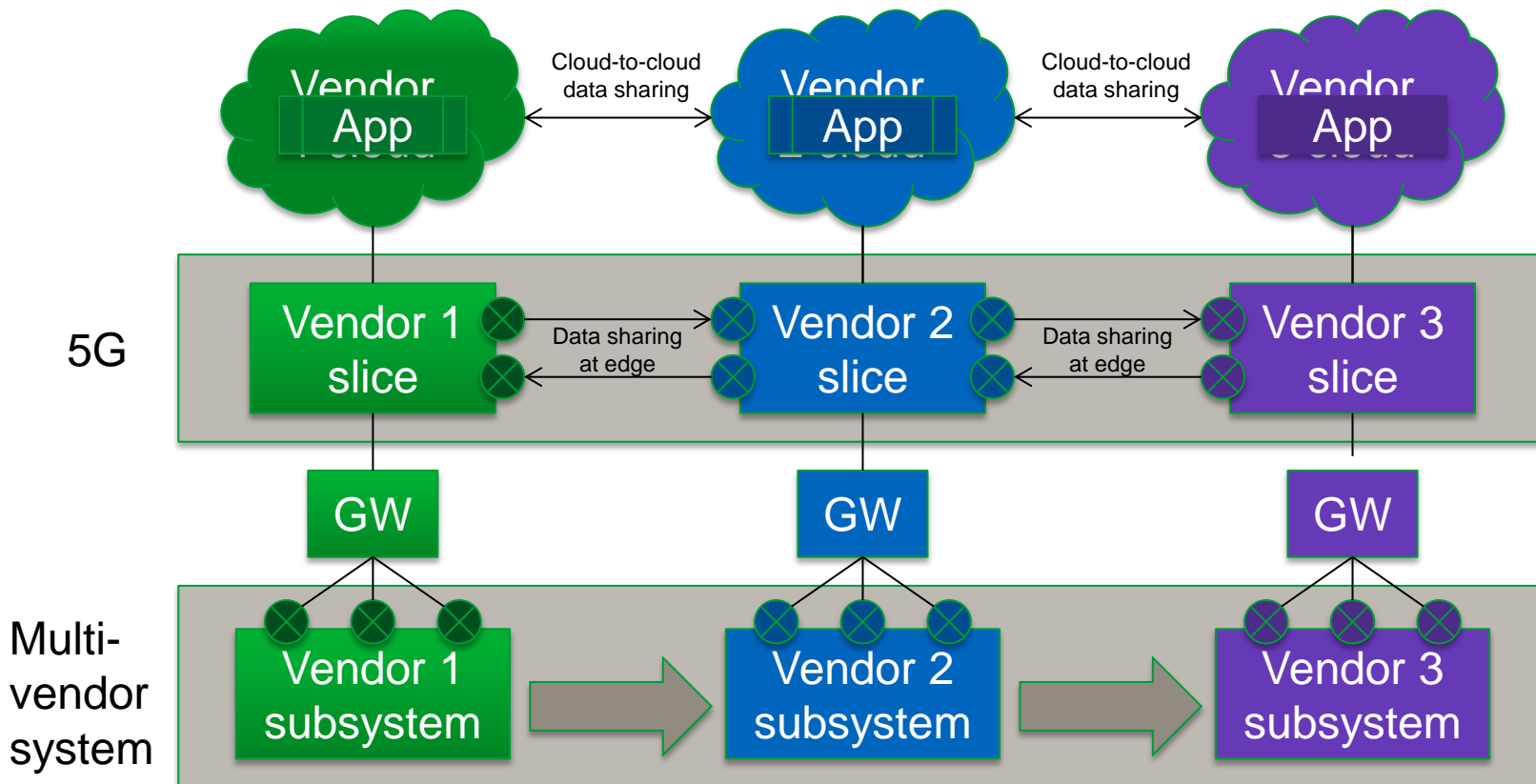




# Future 2: Shared communications platform with data sharing at edge



# Future 3: Client applications at edge



# 5G@II Project

# 5G@II project

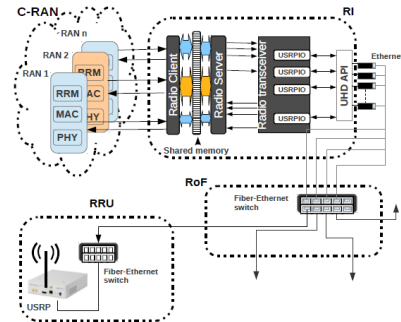
- Create a management system embedded in the 5G architecture that will support
  - secure management of the smart devices
  - scalable and secure data collection and storage on the basis of 5G network slicing
  - policy-based digital contracting, digital service creation and management
  - trustworthy data sharing using models rather than data itself.
- Pilot the system by combining the AIIC platform <http://aiic.aalto.fi/en/> and TAKE-5 experimental 5G network (<http://take-5g.org/>) and running concrete experiments based on industrially relevant use cases.



# TAKE-5

## 5G research platform @Aalto

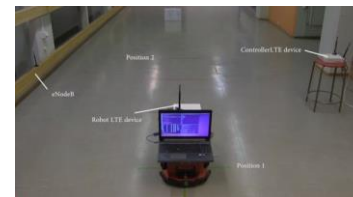
- Aalto TD-LTE testbed
  - Implementation of TD-LTE testbed (Rel. 8) on general purpose processors and non-real-time operation system
    - Over 30 000 lines of C++ code
    - PHY and limited set of RRC and MAC functions
  - Cloud-RAN setup
    - Base station can run on virtual server
  - Flexible spectrum use
    - Can interact with Farispectrum geo-location data base
    - TVWS operation
  - DAS implementation
    - Antenna port selection
    - Open loop transmit diversity
  - D2D implementation
    - Network controlled D2D
    - Reliable D2D links
    - Underlay with IC
    - Mode selection
  - MTC MAC implementation
    - Compressive sensing based MAC with IC



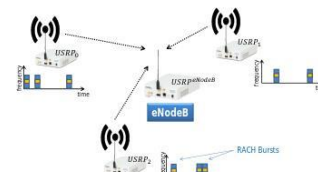
Cloud RAN architecture



eNodeB and RRU



D2D Robot control demo



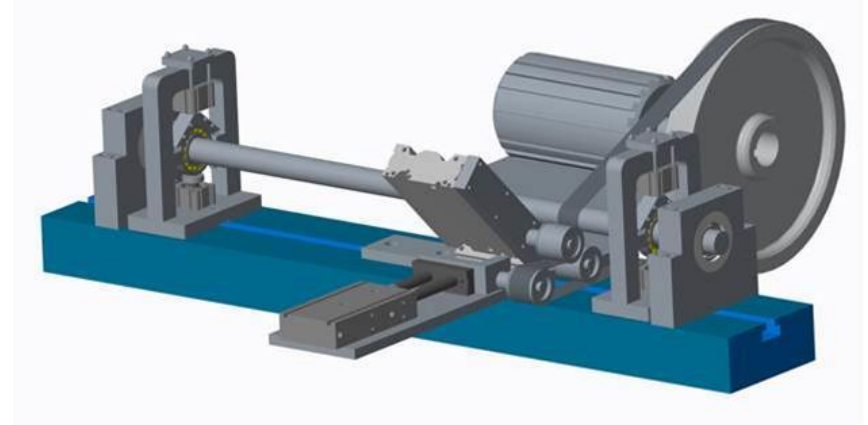
MTC MAC demo



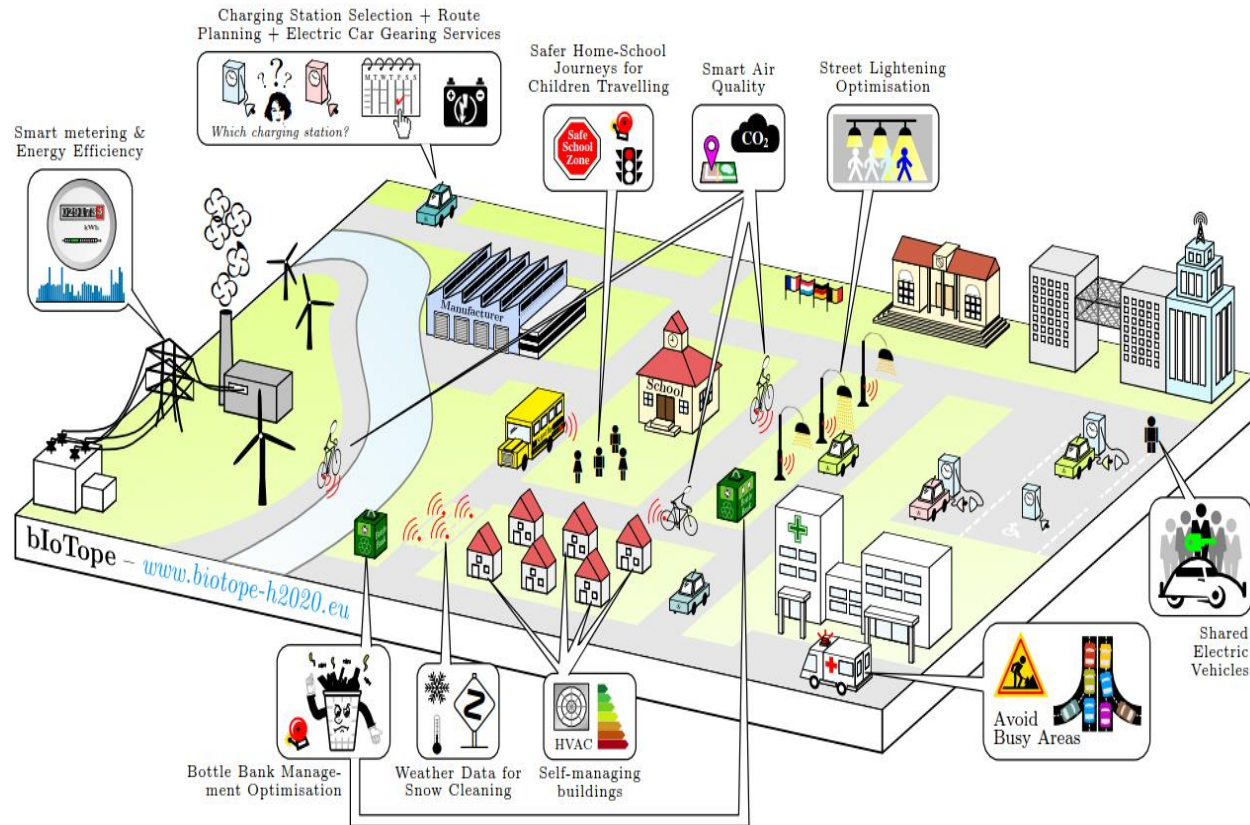
DAS demo

# AICC experimental platforms

- ABB: IoT instrumentation for a research apparatus for studying magnetic bearings
- Konecranes: Smart crane with extensive PLM models and IoT interfaces
- ABB et al.: Process control lab with several IoT-enabled unit processes
- ACRE: Digital campus



# Digital campus: bloTope project

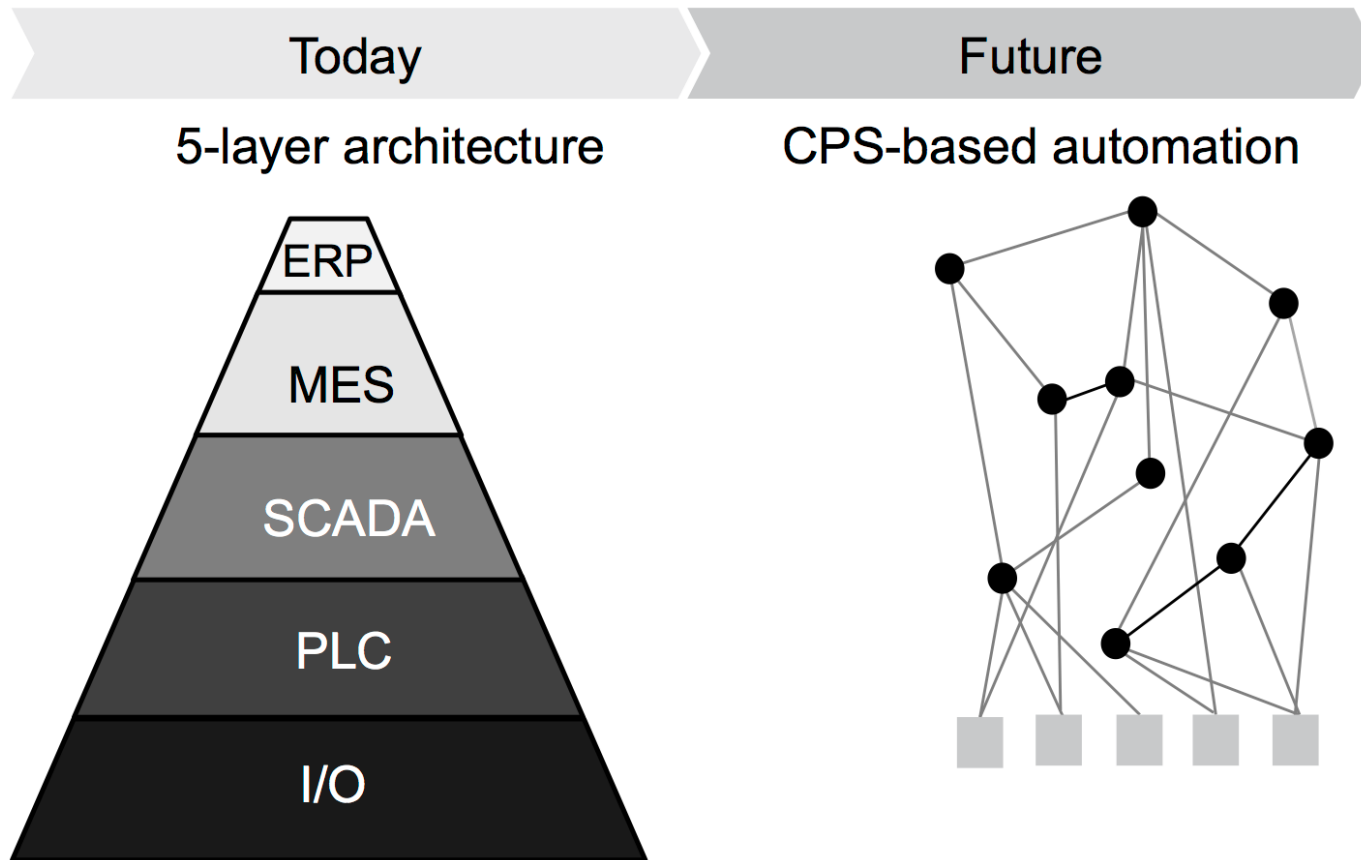


# Nomenclature

- “Factory”: shorthand for various kinds of production sites or pieces of physical infrastructure with a variety of equipment organised and managed as a whole
- “Equipment”: individual pieces of production equipment inside a factory, presently typically organised and managed with a hierarchical control structure (ERP, MES, SCADA, PLC)
  - With Industrie 4.0, the fixed hierarchical control may be replaced by a more flexible network of “components”
  - This opens the door for more flexible and agile control architecture (“control by cloud, and without ownership”)



# From 5-layer architecture to autonomous cyber-physical systems



# Data

- Production management data: Data on the material flow (inputs and outputs) through the factory and its equipment
- Control data: Used to control the direct operations of a factory and its equipment
- Diagnostic data: Used to monitor the performance of the operations of the factory and its equipment
- Engineering data: Lifecycle engineering data on the factory and its equipment (incl. design data, configuration data, maintenance histories, data on embedded software where relevant)
- Orthogonal categories of the above:
  - Personal data: Data related to persons operating the factory
  - Company data: Data related to the identity of the stakeholder(s)

# Stakeholders / domains of governance

- Factory “owner”
- Factory operator (if distinct from owner)
- Shop floor operator
- Equipment provider
- Supplier(s) and customers
- Service providers
  - Incl. maintenance, engineering services
- Regulators, certification authorities
- Financial institutions
- Public domain

# Use cases

- Factory control
  - Local / remote
- Factory monitoring
- Fleet management
- Digital twin
- Intelligent mobility



# Factory control

- Enable control of factory equipment for industrial process optimization
- Local: E.g., private 5G network inside factory site
- Remote: E.g., network slice for data transmission between different production sites and other parties
- Stakeholders:
  - Factory owner: needs full access
  - Equipment providers: must grant access to the control features

# Factory control

- 5G issues
  - Spectrum management
  - Latency (Especially to enable “remote control” by leveraging cloud-based approach)
    - On-demand provisioning of some "control" features at the edge of the network
  - Dynamic network and service chaining
  - Robustness and availability
  - Cyber security
  - Lifecycle management
    - New equipment, new control software versions, ...
    - Esp. scenarios where equipment from many vendors needs to be managed and controlled in a single system

# Factory monitoring

- Provide data for monitoring the performance of the factory and its equipment
  - (Some) control data, diagnostic data
  - Collect historical performance data for analysis and assessment
- Stakeholders:
  - Factory owner: full view
  - Equipment provider: partial view related to the specific piece of equipment (plus potentially relevant other data related to the use context) -> **fleet management**
  - Other stakeholders: e.g., regulative body, financial institution, factory supplier, factory customer, factory service provider

# Factory monitoring

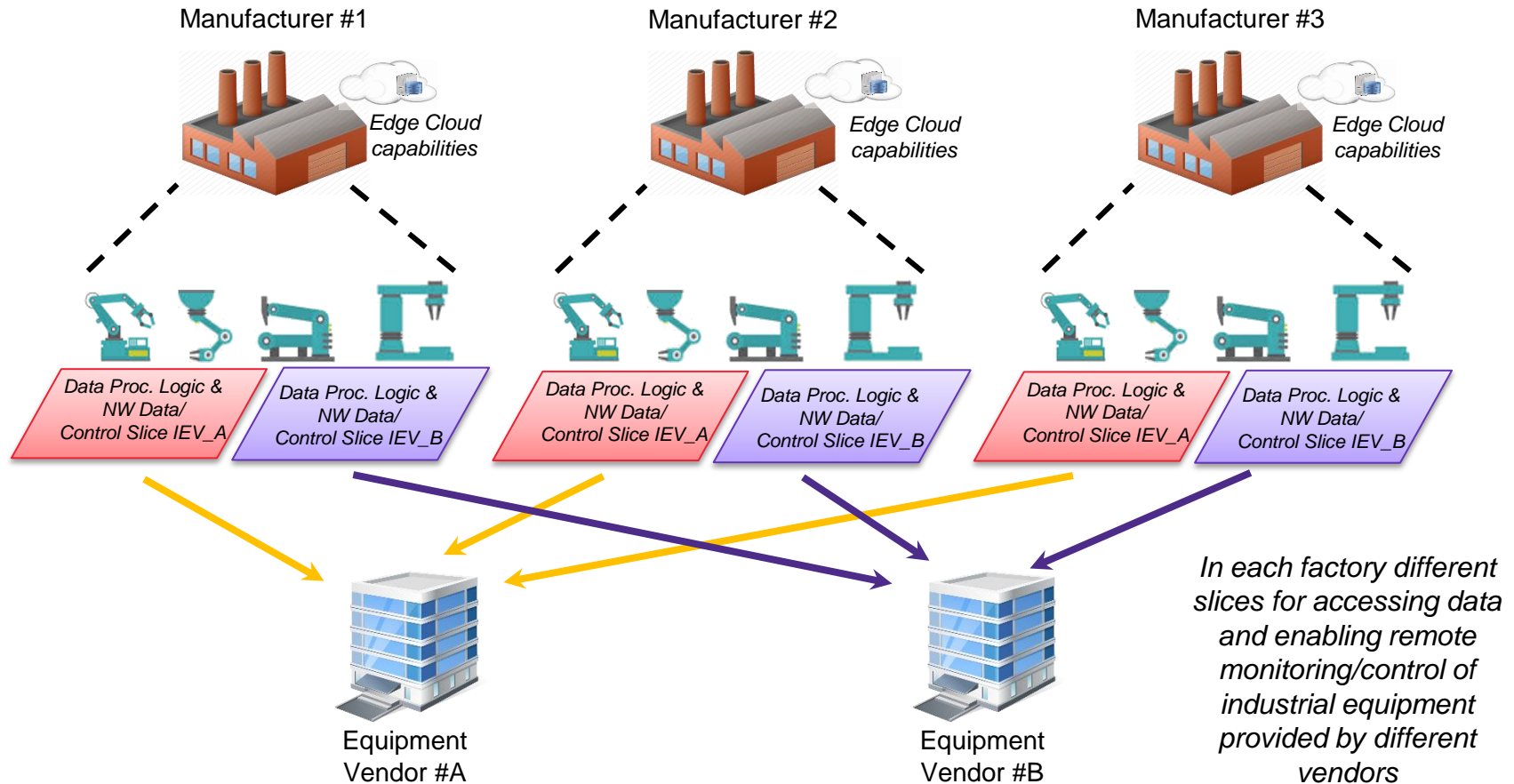
- 5G issues
  - How to provide several parallel views to the underlying factory data flows corresponding to the needs of various stakeholders and respecting the confidentiality requirements of each?



# Fleet management

- Remote management of equipment by its provider
  - Diagnostics / predictive maintenance: Collect diagnostic data for fault prediction and assessment, guide maintenance operations
  - Life-cycle engineering: Collect diagnostic data to study how the operations can be improved by better design, optimising the control, improving the product configuration via some update, etc.), design and deploy updates
- Stakeholders:
  - Equipment providers: access to relevant data from installed base
  - Customers: need to grant access to relevant data
- 5G issues
  - How to provide access to all installed equipment on the field while respecting the confidentiality requirements of the customers?

# Remote monitoring / fleet management

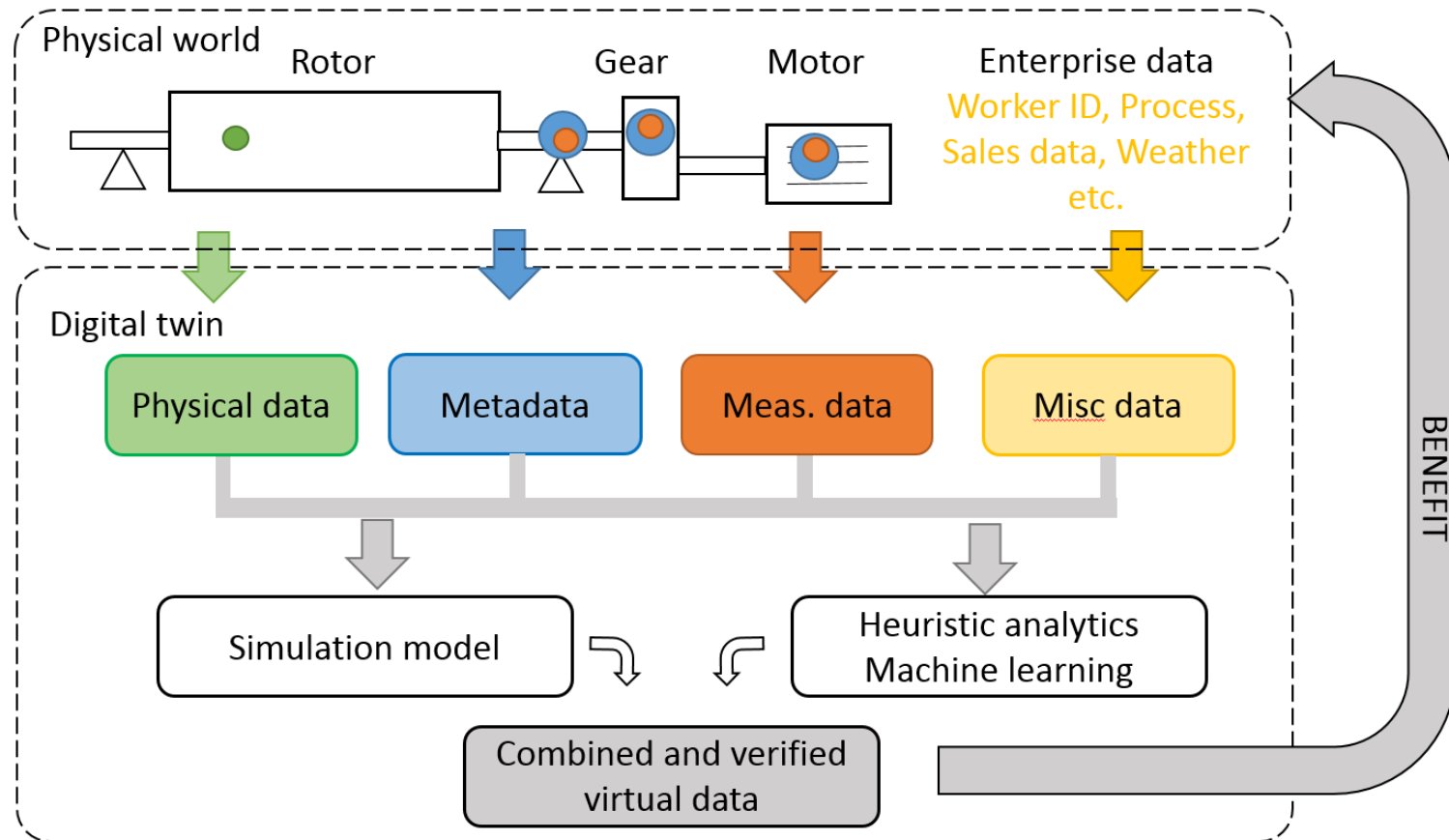


Picture credit: Ivan Ferris & Tarik Taleb

# Digital twin

- Build and maintain a comprehensive data repository representing a specific product instance across its whole lifecycle (design, manufacturing, installation, use, demolishing/reuse), e.g.
  - Rich design/engineering data such as simulation models and design rationales
  - Maintenance history
  - Time-series data of embedded sensor readings

# Digital twin





# Intelligent mobility

Aalto.fi / Home / News & Events / News

## News & Events

### News & Events

> News

> Events

> Aalto University Magazine +

> Finland 100

> News archive +

## Henry Ford Trust and Aalto University to cooperate on smart traffic research

LISTEN

02.06.2017

*A networked traffic system offers possibilities to streamline traffic safety, mobility services, and traffic, especially in urban environments.*

Henry Ford Trust will support Aalto University's research project on smart traffic with a four-year funding. The extent of the whole project is about 700 000 euros, of which the trust will now fund the first year and the purchase of a research car. When realised in its entirety, the trust's funding enables three four-year doctoral theses on the field of smart traffic.

The trust also annually awards grants for several Master's and other theses.

"Aalto University's interdisciplinarity is a strength in researching future technologies and their applications. The study of smart traffic and mobility is closely tied to digitalisation, new energy solutions, and built environment, which are our strengths", says Dean **Gary Marquis**.

"Committed research, building networks, international cooperation, and systematic utilisation of information multiply the effectiveness of the investment", states **Hannu Pärssinen**, the chair of the board of Henry Ford Trust.

The professors supervising doctoral research: **Kari Tamm**, **Miles Medendorp** and **Claudia Borelli**

# Use cases vs. AllC experimental platforms

	Smart crane	Process plant	Building mgt
Factory control	M2M scenarios with strict latency requirements	Remote control scenarios with strict latency requirements	System-level control of devices from multiple vendors Equipment life-cycle management
Factory monitoring /fleet management	Managed access to relevant data to the equipment provider Partial access to relevant data to other stakeholders	Managed access to relevant data to the equipment providers	Managed access to relevant data to the equipment providers
Digital twin	Data integration scenarios including sensor data	On-line simulation & control scenarios	On/off-line simulation and control scenarios

Comments and  
questions  
welcome!





# Altman Vilandrie & Company

The Transition to 5G and the Internet of  
Things



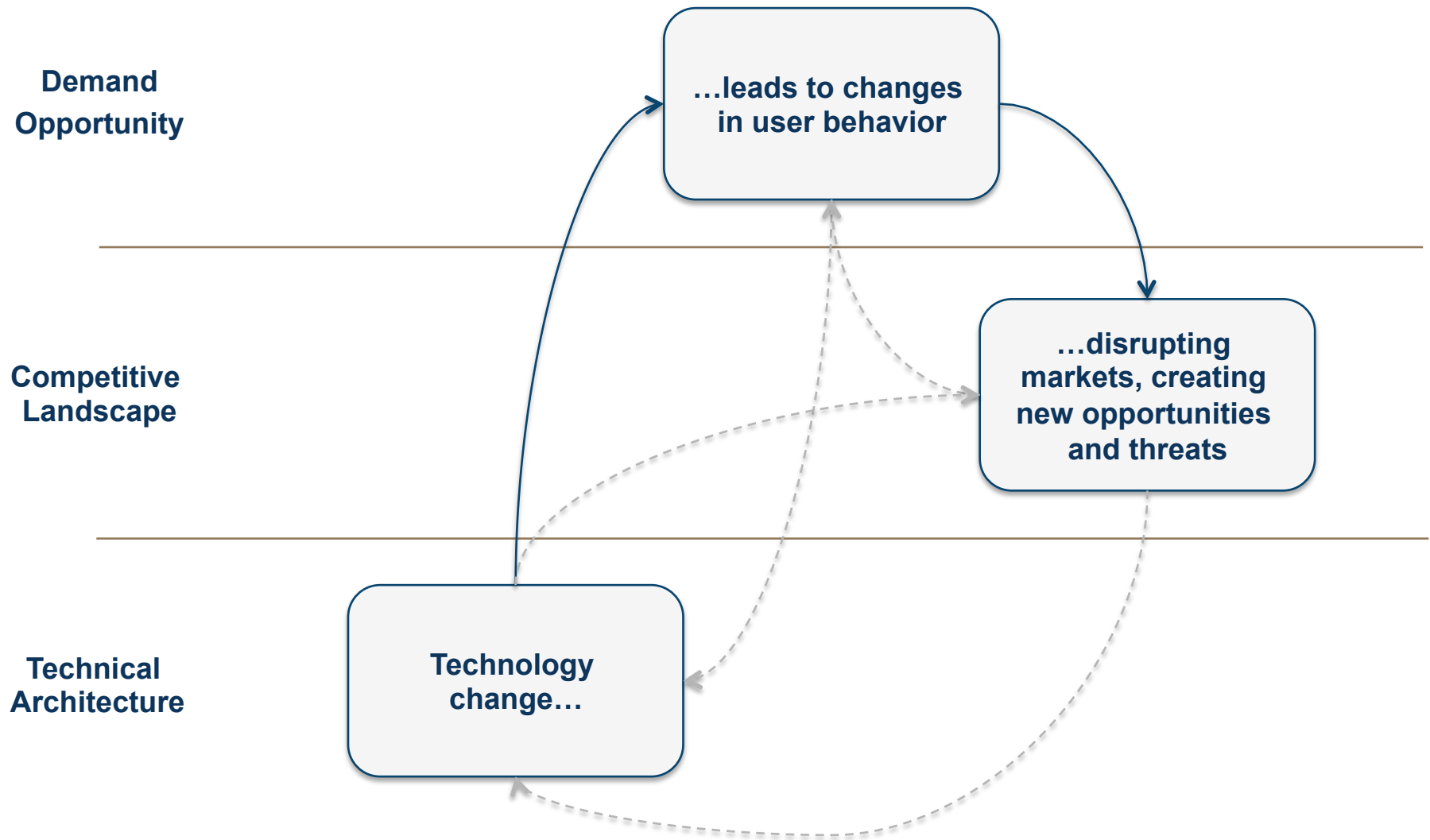
June 10, 2016



## Strategy for Technology Businesses

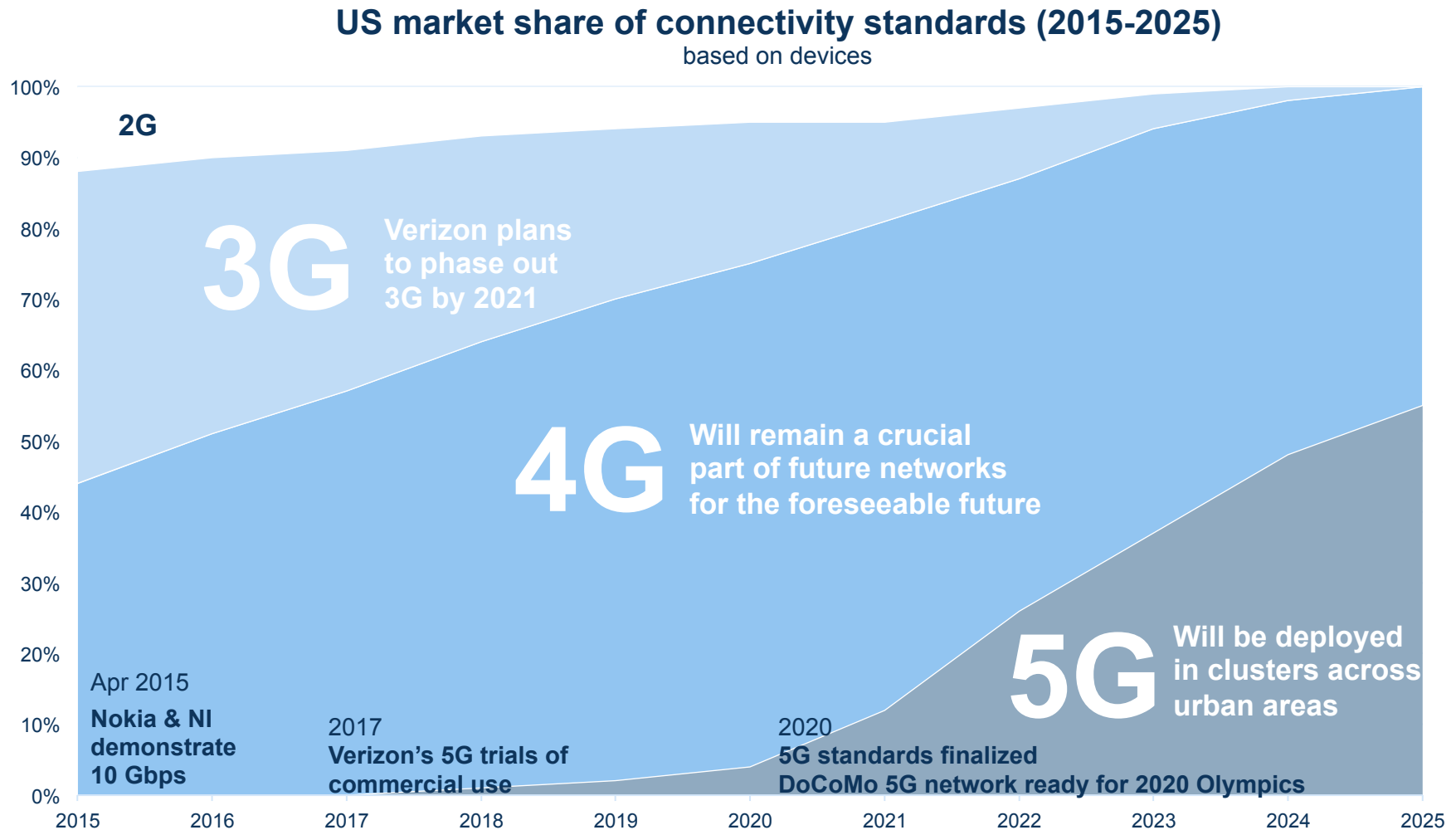
Effective strategy begins with understanding how technology evolution and changes in user behavior create new opportunities and challenges for businesses

### Dynamics of Change for Technology Businesses



## Evolution of Wireless Networks

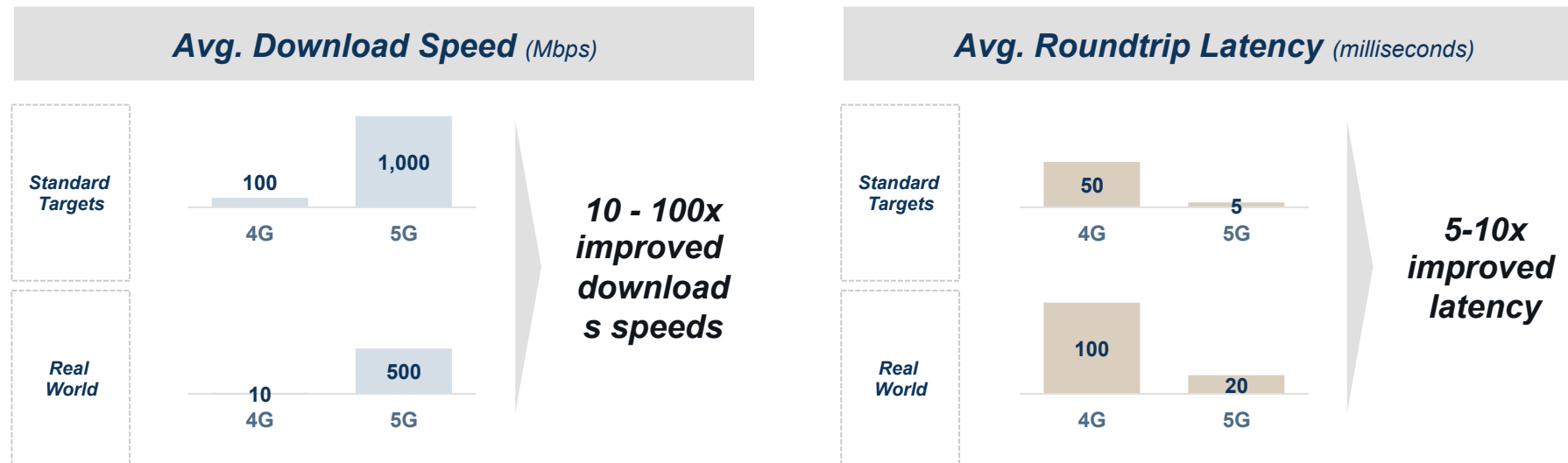
**US wireless networks will shift from 4G LTE to 5<sup>th</sup> Generation (5G) wireless solutions over the next 5-10 years**



Sources: GSMA Intelligence; DoCoMo; 3GPP

## Performance of 5G vs. 4G

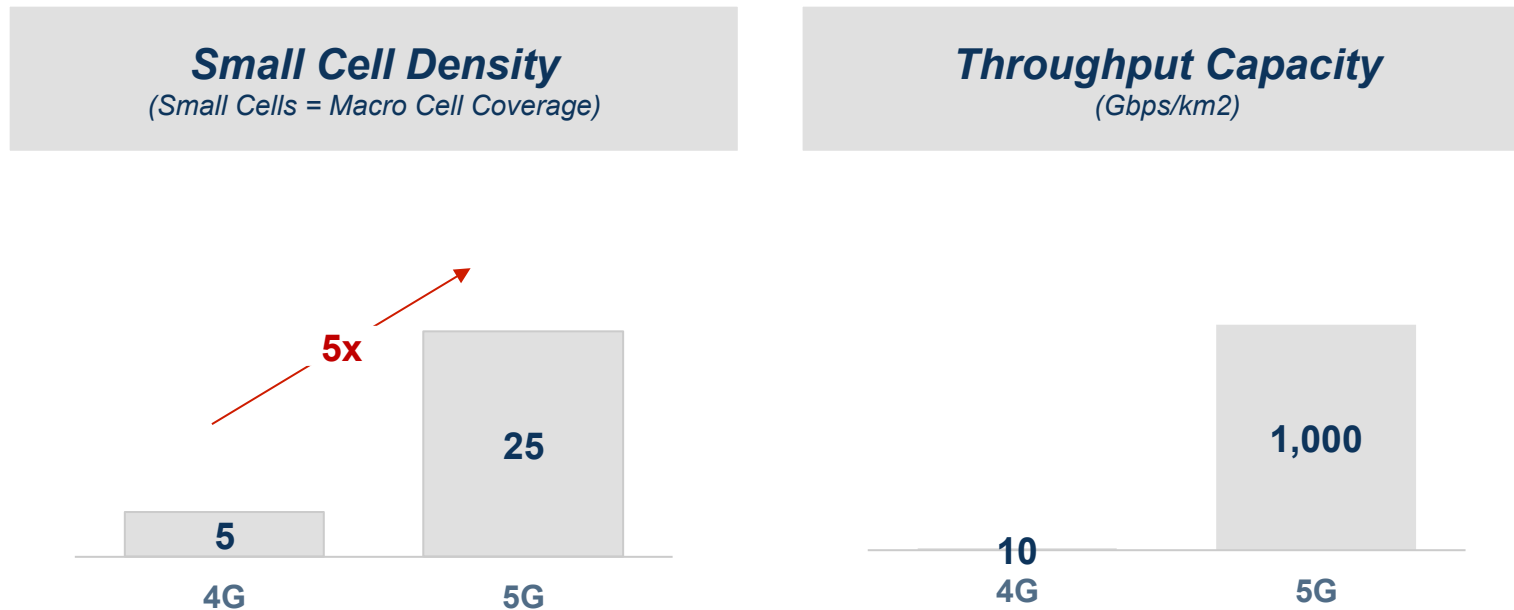
**5G will provide a number of benefits: Super fast wireless broadband, lower latency, much greater capacity, and the ability to handle many many more devices**



Sources: Nokia 5G Deployment White Paper; Samsung: 5G Vision;  
Scenarios for 5G Mobile and Wireless Communications: The Vision of the METIS Project (IEEE Communications Magazine, May 2014)

## 5G Economics

At first 5G will be primarily in urban and dense-suburban areas – and used for fixed wireless to deliver home broadband



- 5G will require many more sites to cover the same area – deployment economics will be challenging in rural areas
- But 5G also will have many times the capacity
- This makes 5G an excellent solution for urban capacity challenges
- And the high costs require new sources of revenue, making home broadband an attractive market opportunity



## Competitive Dynamics

This is happening first in the US, ahead of standards, because of unique competitive dynamics of this market

		Cable Companies	
		No Mobile Offer	Mobile Offer
Wireless Carriers	Home Broadband	Wireless Wins	Both Improve
	No Home Broadband	Today's Market	Cable Wins

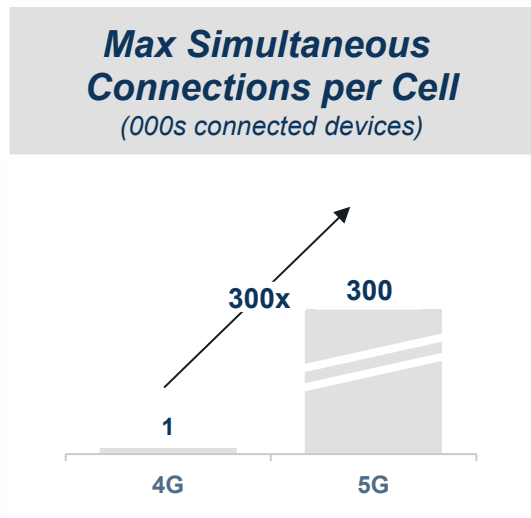
### Competitive Dynamics are accelerating the move to 5G

- Wireless companies are moving into home broadband with 5G
- Meanwhile, cable companies are moving into mobile with WiFi and potentially new spectrum or partnerships
- If one moves and the other doesn't, then there is a large opportunity
- If both move, then they are still likely better off due to bundling and higher ARPUs and the opportunity to change the competitive dynamic

# 5G and IoT

In the long-run, however, 5G's other benefits will help unleash the Internet of Things

## 5G Connectivity

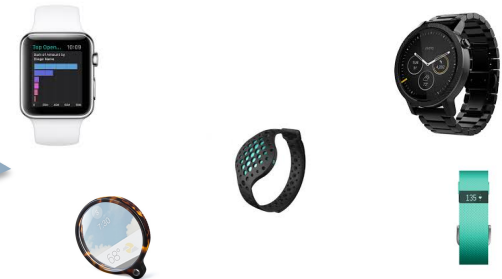


## Smartphone as 'Life Controller'



## Internet of Things

### *Wearables*



### *Connected Car*



### *Connected Home*



## New Interaction Models

As we move from the smartphone world to the Internet of Things, new interaction models, including voice, multi-modal, and autonomy, will become much more prevalent

From —————→ To



### Examples...

#### Google Now



#### Nest



#### Amazon Echo






























#### Siri and OK Google



# New Competitive Landscape

A handful of key players are battling over who will control this new multi-device, multi-modal user experience – and all are investing millions in these user interfaces

	Platforms / Intelligence	Distribution / Services	Devices	Apps / UI	Investment Summary
	 <b>Siri</b> \$200M, 2014  <b>HealthKit</b> 2014  <b>ResearchKit</b> 2015  <b>Apple CarPlay</b> 2015  <b>HomeKit</b> 2015  <b>CareKit</b> 2016 <b>3 other speech tech / personal assistant acq., \$50M+</b>		 <b>Apple Watch</b> 2015	 <b>HealthKit</b> 2014  <b>Apple CarPlay</b> 2015  <b>HomeKit</b> 2015	<b>\$250M+, 4 deals, 7 products</b>
	 <b>Android Wear</b> 2014  <b>Brillo</b> 2015  <b>Nest</b> \$3.2B, 2014 <b>Google Self-Driving Car Project</b> <b>Google Assistant</b> 2016 <b>1 other acq., undisc.</b>		<b>GLASS</b> 2014 <b>nest</b> \$3.2B, 2014 <b>dropcam</b> \$555M, 2015 <b>Google Self-Driving Car Project</b> <b>Google Home</b> 2016 <b>1 other acq., undisc.</b>	<b>nest</b> \$3.2B, 2014  <b>Android Auto</b> 2015	<b>\$3.8B+, 4 deals, 9 products</b>
	<b>amazon alexa</b> \$250M, 1999 <b>2lemetry IoT Platform</b> Undisc., 2015  <b>safaba Text translation</b> Undisc., 2015  <b>AWS IoT Platform</b> 2015  <b>Orbeus AI image recog.</b> Undisc., 2015		<b>amazon echo</b> 2014 <b>Echo Dot – 2016</b> <b>Amazon Tap – 2016</b>		<b>\$250M+, 4 deals, 5 products, strong recent hiring</b>
	<b>Parse</b> \$85M, 2013 <b>To be shut down 2017</b>	 <b>wit.ai</b> <b>Undisclosed, 2015</b>		 <b>Fitness tracker app</b> <b>Undisclosed, 2014</b>	<b>\$85M+, 3 deals</b>
	 <b>SmartThings</b> \$200M, 2014 <b>Connect Auto</b> 2016	<b>Samsung GALAXY Gear</b> 2014  <b>SmartThings</b> \$200M, 2014 <b>Connect Auto</b> 2016 <ul style="list-style-type: none"> <li>• Home Appliances</li> <li>• Smart TVs</li> </ul>	<b>Samsung GALAXY Gear</b> 2014  <b>SmartThings</b> \$200M, 2014 <b>Connect Auto</b> 2016		<b>\$200M, 1 deal, &gt;5 products</b>



# Implications

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## Implications for Accessibility / M-Enablement – initial thoughts

### Likely Benefits From 5G

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- Multi-model cross device and applications and user interfaces will provide **more choice and flexibility** in how customers can interact with services
- **Proactive, intelligent and context aware** applications and services will improve the user experience / make things easier to use
- **Autonomous devices and systems** will reduce time required to get value out of technology
- **Low latency and high bandwidth** will improve performance and the types of applications that can be supported

### Risks from 5G

---

- **Inconsistent availability and capabilities** from networks and services
- **Mass market consumer services may get ahead** of healthcare, regulation, and funding options
- **Reliability of 4G and 5G** may remain inferior to 2G or wired solutions
- **Expensive hardware** for new solutions that aren't mass market

## Back up...

---

## 5G applications

This performance will enable a broad set of new use cases for wireless networks, including most of the key uses for home broadband services

		<u>Assessment</u>			
Applications		Key Requirements	4G	5G	Details
Today's Applications	HD Video Streaming	Download: 5 Mbps	✓	✓	Speed varies greatly with distance in 4G networks, but less in 5G
	4K Video Streaming	Download: 20 Mbps	✗	✓	5G's expected real world 500 Mbps will exceed requirements
	Online Console Gaming	Latency: <50 ms Reliability: >99.9%	✗	✓	5G's target is 99.999% reliability, but real world latency performance is unknown
Future Applications	Cloud Gaming	Latency: <50 ms	✗	✓	Unknown real world latency performance
	Virtual or Augmented Reality	Latency: <10 ms	✗	uncertain	Issues may arise during peak hours or congested areas
	Future Household: Simultaneous multiple 4K streams, VR, gaming sessions, etc.	Bandwidth: 100-200 Mbps	✗	uncertain	It may be possible to develop a 5G-to-the-home approach, but real world performance is key

Sources: Oculus, Twitch, Netflix, Verizon 4G LTE White Paper

## 5G Key Tech Advances

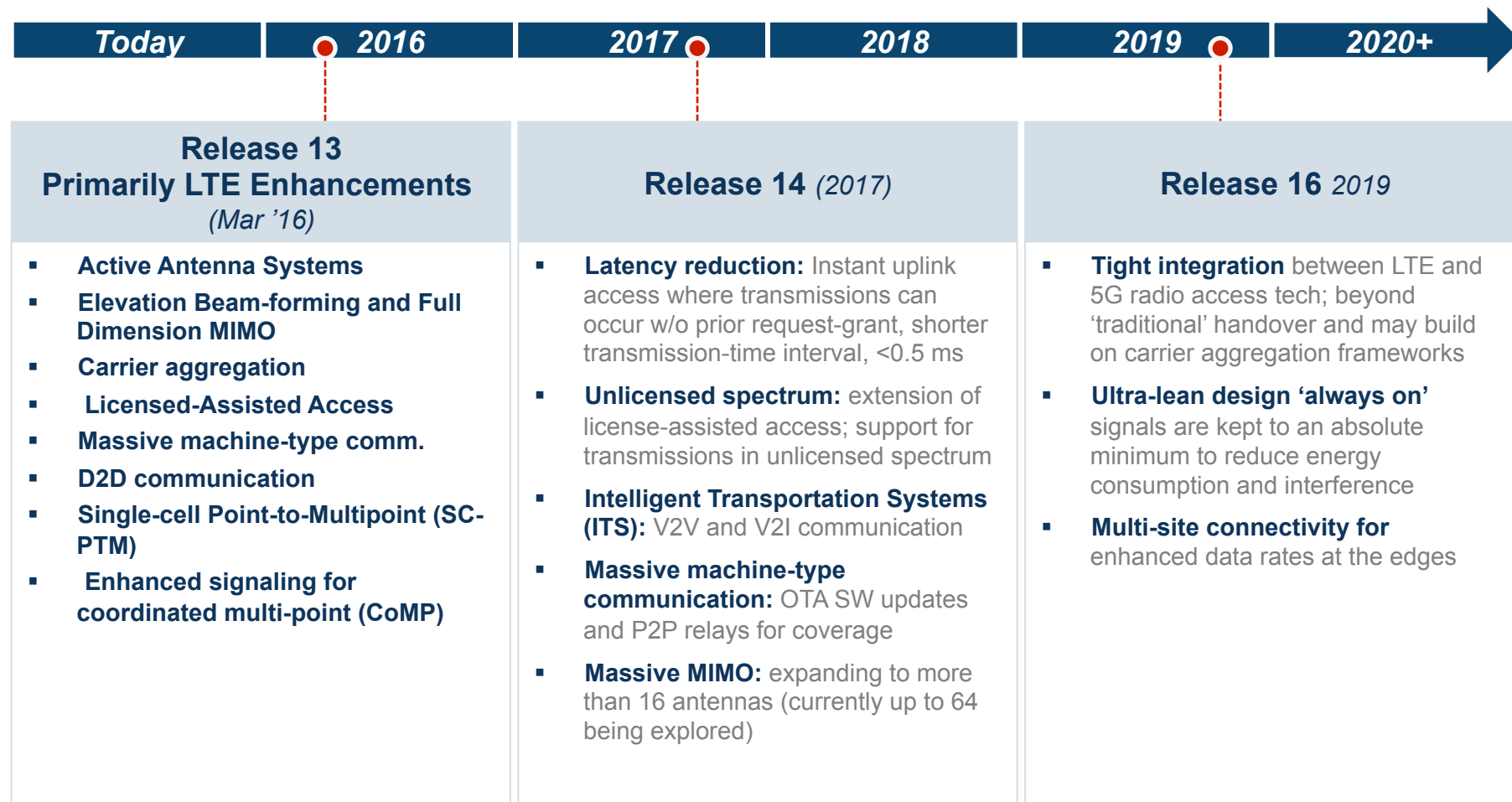
5G is not a single technical innovation, but a set of advances and approaches that taken together create breakthrough performance improvement

			Capacity	Performance	Costs
Spectrum / RF	Use of cm/mm Waves at very high frequency ~2.5GHz+	<b>Enables high spatial reuse and throughput</b> <b>Key enabling tech:</b> <ul style="list-style-type: none"> <li>Wider spectral bands</li> <li>Massive-MIMO antenna designs</li> <li>Beam-forming</li> </ul>	✓	✓	✗
Cells	Filtered OFDM	<b>More robust signal:noise processing</b> reducing the need for guard bands, increasing QAM (256+), increasing bandwidth	✓	✓	✓
	Carrier Aggregation?	<b>Enables use of contiguous and non-contiguous spectrum allocations</b> (also used in LTE-A)	~	✓	✓
Network Architecture	Network Function Virtualization	Enables <b>flexibility, cloud-like versatility, and software-upgradeability</b> of network components, reducing costs	~	✓	✓
	Core Control at the Edge	Less backhaul, lower latency, improved reliability from <b>local routing and CDN-like storage at the edge</b> of the network	✓	✓	✓



## 4G/5G Standards Evolution Timeline

The evolution to 5G will consist of updates to the LTE standard together with new radio-access technology



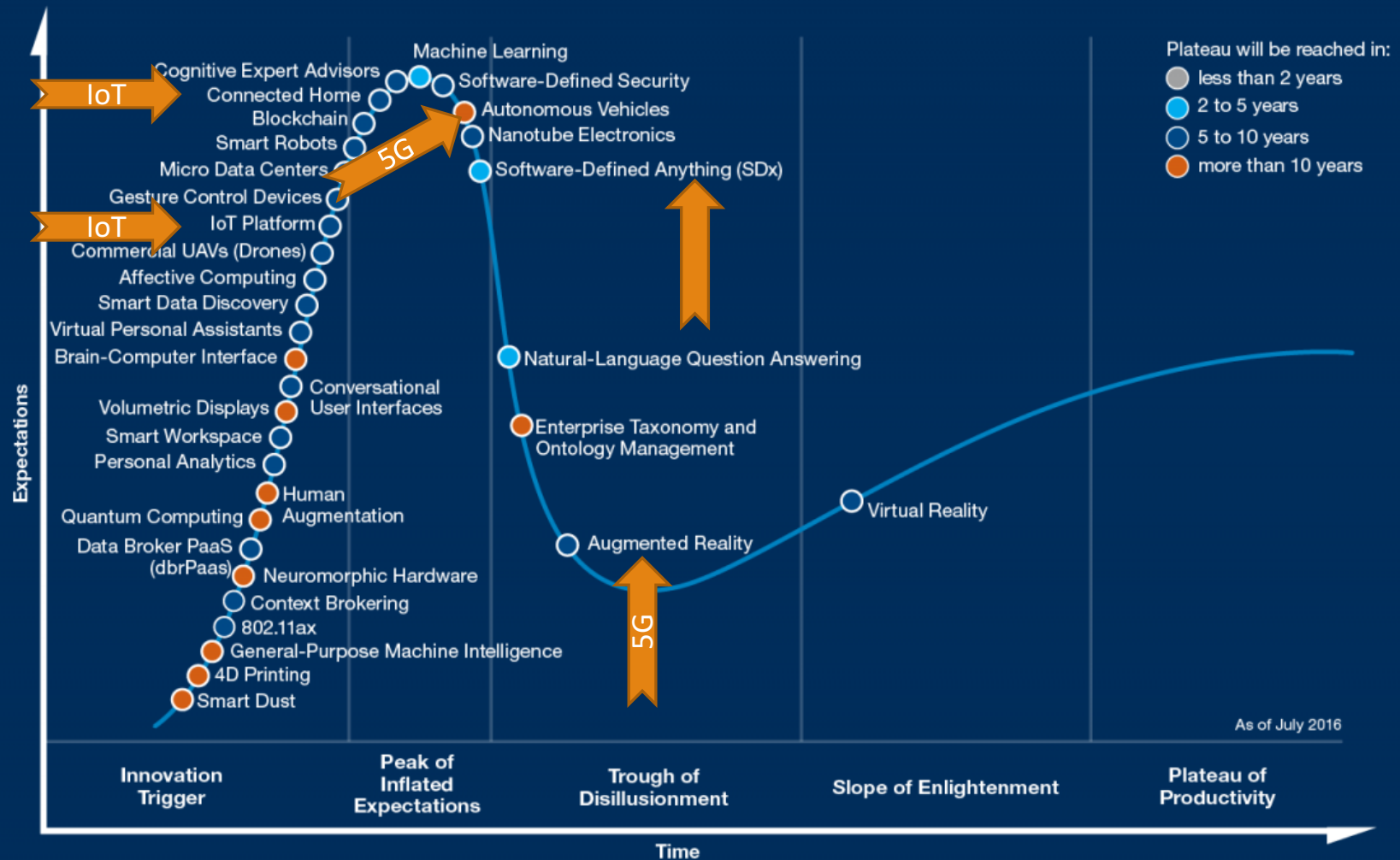
# *5G and IoT - Separating Hype from Promise*

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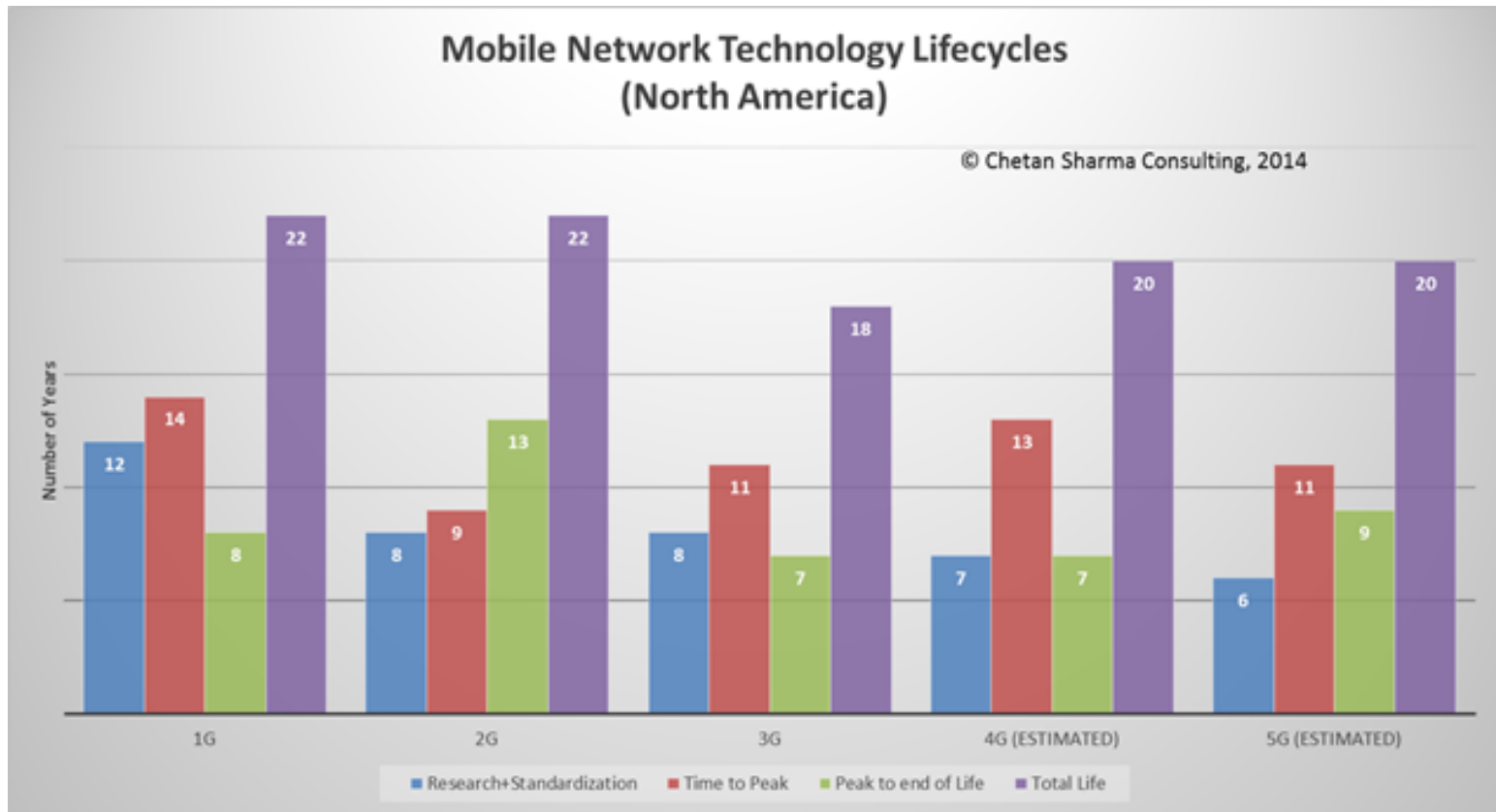
HENNING SCHULZRINNE

*The views and opinions expressed in this presentation are those of the author and do not necessarily reflect the official policy or position of any agency of the U.S. government. Any resemblance to actual policies, living or dead, or actual events is purely coincidental.*

# Gartner Hype Cycle for Emerging Technologies, 2016

















# Design for 20 years



# Generations are distinct

## Talking a different language

Formative experiences	<b>Maturists</b> (pre-1945) Wartime rationing Rock'n'roll Nuclear families Defined gender roles - particularly for women 	<b>Baby boomers</b> (1945-1960) Cold War 'Swinging Sixties' Moon landings Youth culture Woodstock Family-orientated 	<b>Generation X</b> (1961-1980) Fall of Berlin Wall Reagan/Gorbachev/Thatcherism Live Aid Early mobile technology Divorce rate rises 	<b>Generation Y</b> (1981-1995) 9/11 terrorists attacks Social media Invasion of Iraq Reality TV Google Earth 	<b>Generation Z</b> (Born after 1995) Economic downturn Global warming Mobile devices Cloud computing Wiki-leaks 
Percentage in UK workforce	3%	33%	35%	29%	Employed in either part-time jobs or apprenticeships
Attitude toward career	Jobs for life 	Organisational - careers are defined by employees	"Portfolio" careers - loyal to profession, not to employer	Digital entrepreneurs - work "with" organisations	Multitaskers - will move seamlessly between organisations and "pop-up" businesses
Signature product	Automobile 	Television 	Personal computer 	Tablet/smartphone 	Google glass, 3-D printing
Communication media	Formal letter 	Telephone 	E-mail and text message 	Text or social media 	Hand-held communication devices
Preference when making financial decisions	Face-to-face meetings	Face-to-face ideally but increasingly will go online	Online - would prefer face-to-face if time permitting	Face-to-face	Solutions will be digitally crowd-sourced

land  
line

2G

3G

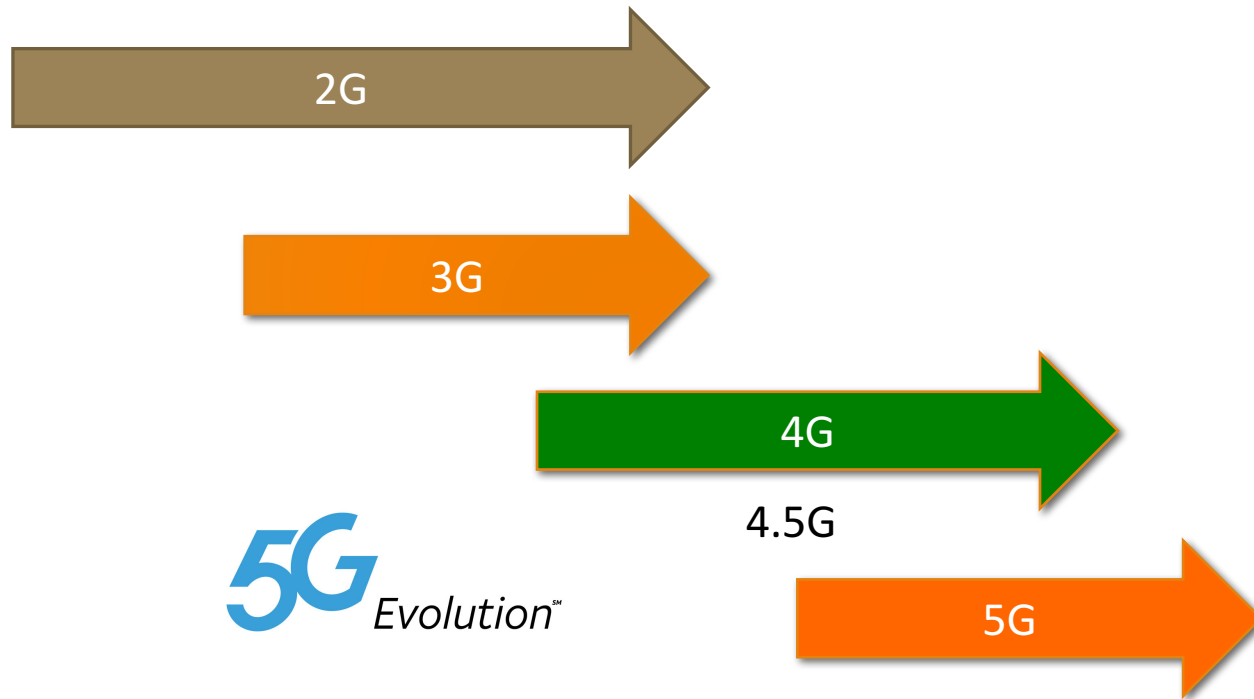
4G

Source: Barclays, University of Liverpool



# Generations overlap

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# Generational surprises

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Generation	Expectation	Surprise
2G	better voice quality (“digital!”)	SMS
3G	WAP	web
4G	IMS	YouTube, WhatsApp, notifications
5G	IoT (low latency)	?

underestimated cost and fixed-equivalence as drivers

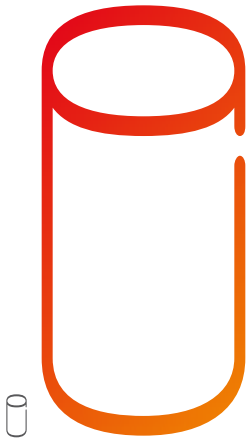
# Lessons, in brief

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Experience	Lessons
VoLTE, IMS	avoid complexity avoid entanglement plan intercarrier interfaces
Wi-Fi	don't trust the RAN/AP
disaggregation of functions	clear & simple interfaces don't assume trust between elements
app stores	keep it application-neutral
FTTH, backhaul cost	re-use backhaul where you can find it

# METIS Technical Objectives

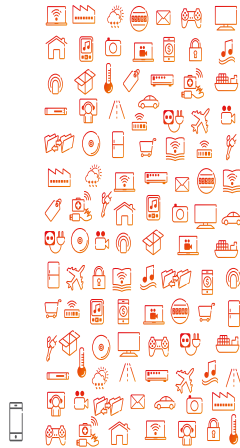
1000x data  
volume



1000x

higher mobile  
data volumes

50/500 B devices



10-100x

higher number of  
connected devices

Up to 10Gbps



10-100x

typical end-user  
data rates

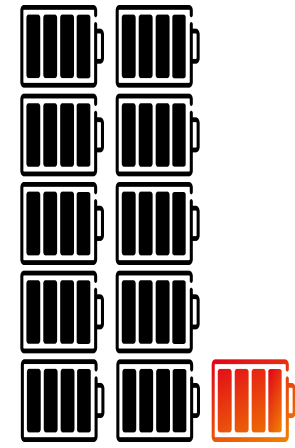
Few ms E2E



5x

lower latency

10 years



10x

longer battery life  
for low-power devices

2G → 3G → 4G → 5G ➔ increasing number of technology components

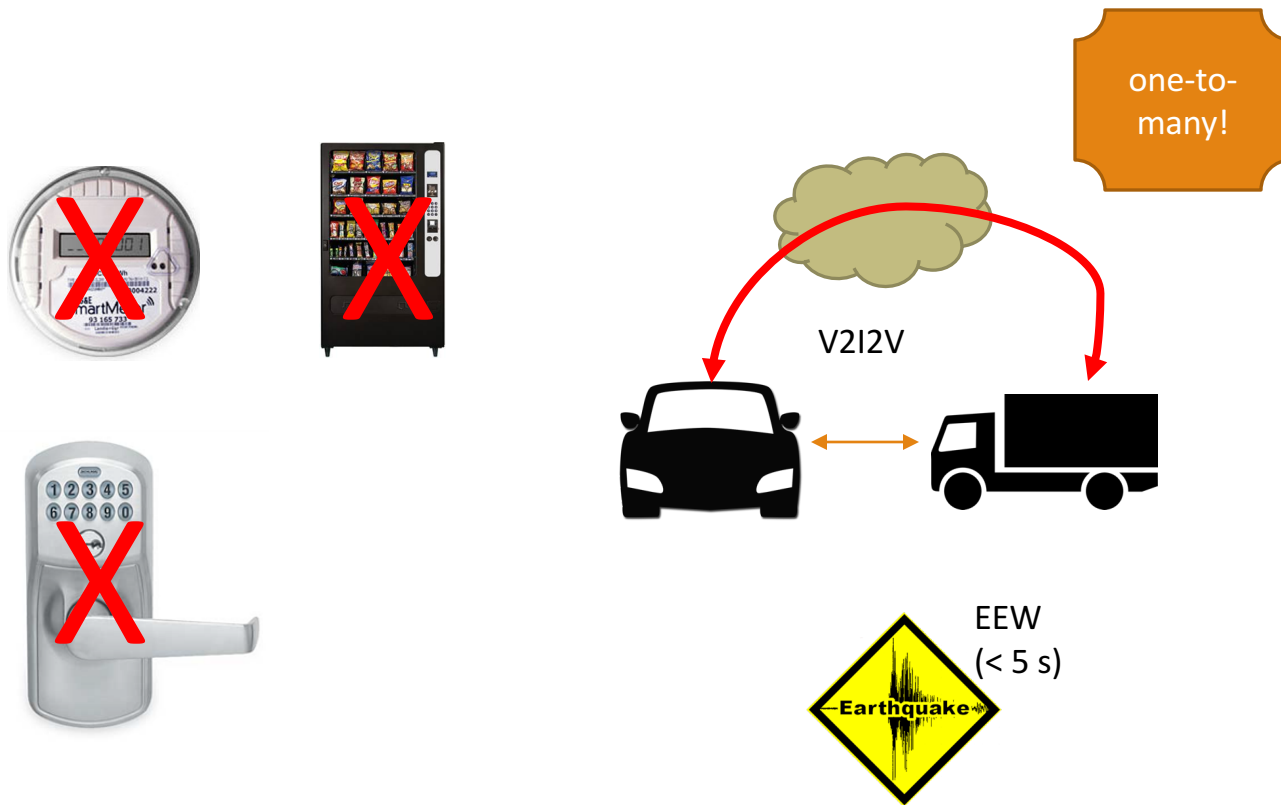
# 5G is a systems standard

Technology component	Proposed application	Less exciting, but likely
mmWave	10 Gb/s user rates	capacity in stadiums fixed wireless?
edge computing	IoT	video caching
M2M	billions & billions of devices! autonomous vehicles!	electric meters
1 ms latency	autonomous vehicles!	keep it application-neutral
slicing	QoS	test networks, VPNs

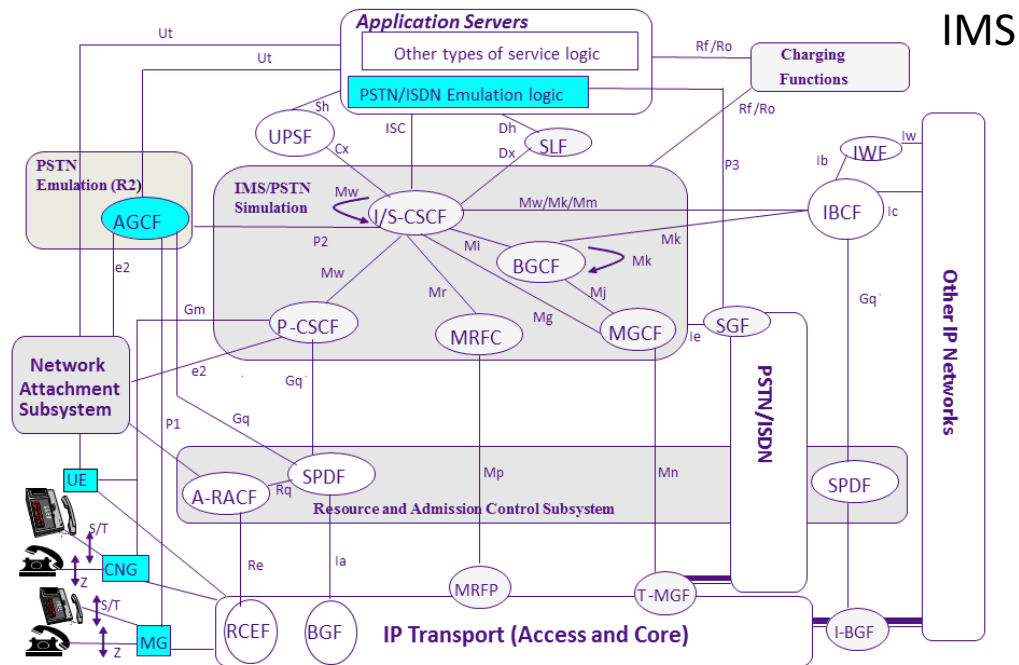




# 5G low latency



# Complexity kills



# Long-range networks

FEATURE	LTE Rel 13	Combined Narrow Band (NB) and Spread Spectrum (SS) (Semtech)	Cooperative Ultra Narrow Band (Sigfox)	Narrow Band M2M Clean Slate (Huawei/ Neul)
Bandwidth	1.4 MHz	400 Hz to 12.8 KHz NB and 200 KHz SS UL / 3.2 KHz to 12.8 KHz DL	160 Hz UL / 600 Hz DL	2 or 3.75 KHz UL / 15 KHz DL per channel
UL Data Rate	TBD	122 bps – 7.8 Kbps	160 bps / 600 bps	200 bps to 45 Kbps
Range / MCL	155.7 dB (24 dBm Tx Pwr)	164 dB (20 dBm TX Pwr)	164 dB (24 dBm Tx Pwr)	162 dB (24 dBm Tx Pwr)
Broadcast/Multicast	Yes	Yes	No	No?
Duplex	Full/Half Duplex (FDD)	Full-Duplex	Full Duplex	Full-duplex
Synchronization	Yes	Yes	No	Yes

# IoT requirements

Application	Range	Mo-bility	Device characteristics	Service characteristics	Suitable networks
<ul style="list-style-type: none"> <li>Connected car</li> <li>Fleet management</li> <li>Remote health monitoring</li> </ul>	~1000m	Yes	Rechargeable battery	Managed service, highly secure	<ul style="list-style-type: none"> <li>Cellular</li> <li>Satellite</li> </ul>
<ul style="list-style-type: none"> <li>Smart metering</li> <li>Parking meter</li> </ul>	~1000m	No	Low rate, low power, low cost	Managed service	<ul style="list-style-type: none"> <li>Cellular</li> <li>Dedicated network</li> </ul>
<ul style="list-style-type: none"> <li>Hospital asset tracking</li> <li>Warehouse logistics</li> </ul>	~100m	Yes	Low rate, low power, low cost	Enterprise-deployed	<ul style="list-style-type: none"> <li>WiFi</li> <li>RFID</li> </ul>
<ul style="list-style-type: none"> <li>Industrial automation</li> <li>Home automation</li> </ul>	~10m	No	Low rate, low power, low cost	Subscription-free	<ul style="list-style-type: none"> <li>Zwave</li> <li>Zigbee</li> <li>Wifi</li> <li>Powerline</li> </ul>
<ul style="list-style-type: none"> <li>Personal activity</li> <li>Local object tracking</li> <li>Point of sale</li> </ul>	~1m	No	Low rate, low power, low cost	Subscription-free	<ul style="list-style-type: none"> <li>Bluetooth</li> <li>NFC</li> </ul>

# Niche networks persist



short range



tries to  
usurp niche

low energy;  
mesh

ubiquity; low  
cost

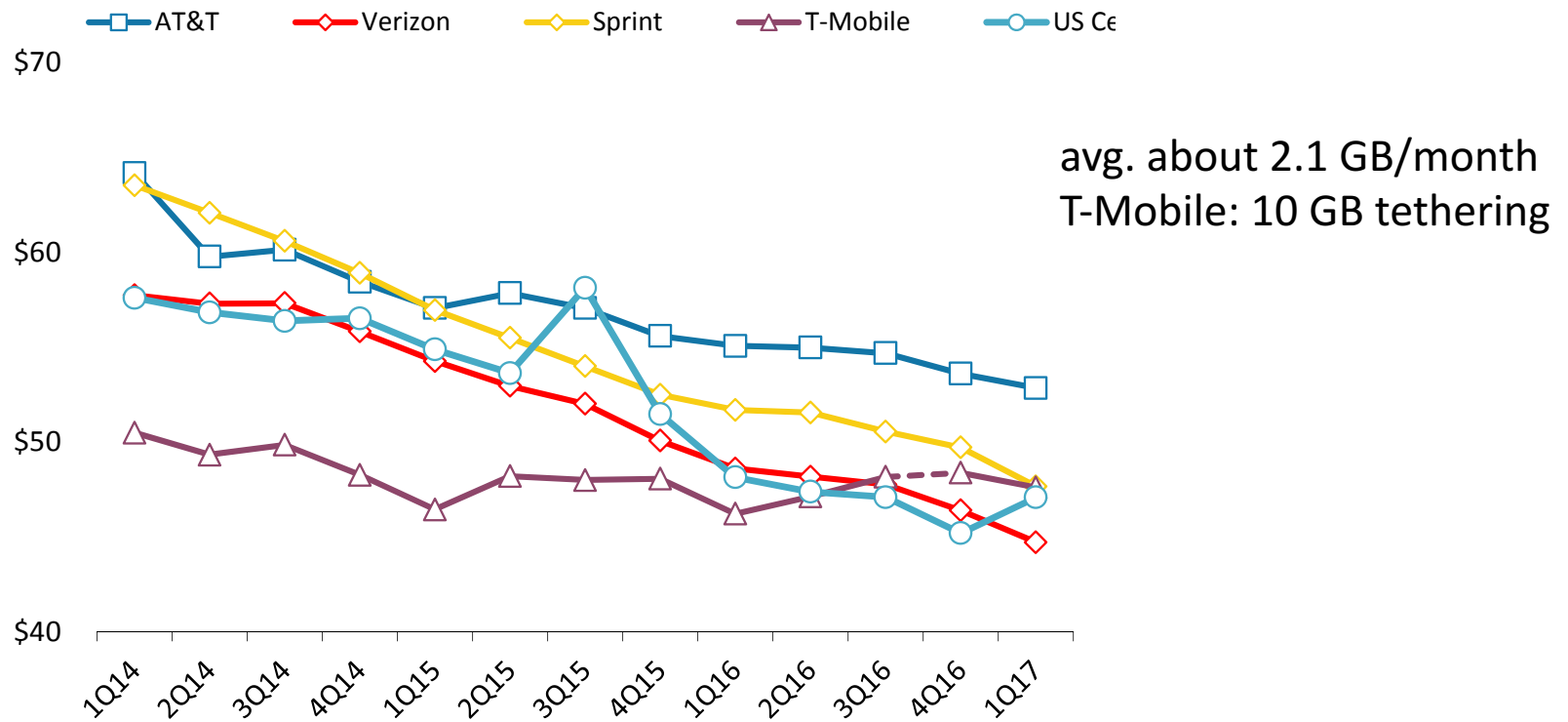


speed; public  
APs



# What's the economic case for 5G?

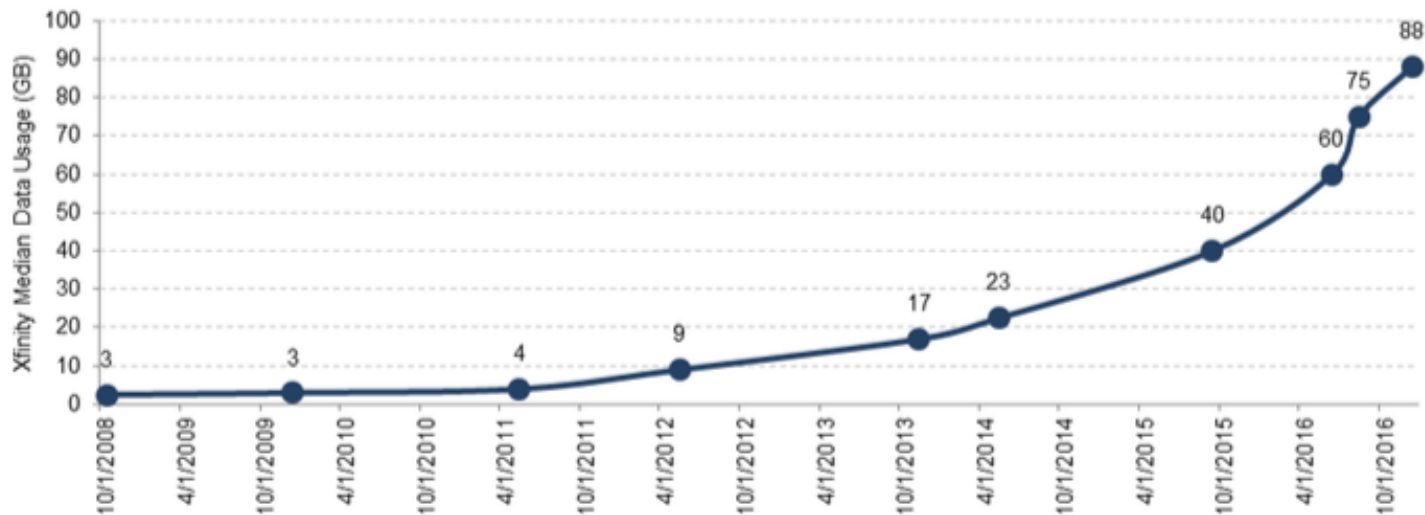
**Big 4 Postpaid ARPU**



# Cord-cutting for broadband?

**Exhibit 13**

## **Comcast: Median Bandwidth Usage per Household per Month, 2008 to 2016**



Source: Comcast's website, MoffettNathanson estimates and analysis

# How can 5G be cheaper by GB?

---

Backhaul is major cost factor

- “Backhaul costs represent almost 6% ... of a wireless carrier total operating expenses (OPEX) and 30% of total network costs.”

Re-use existing fiber to residential users

- Requires cooperation of cable/FTTH provider

Reduce license cost for spectrum → unlicensed, mmWave

- first step: LTE-U

**Table 5. Wireless Network Cost Breakdown (OPEX and Headcount CAPEX)**

Subcomponents	Carrier A	Carrier B	Carrier C	Carrier D	Average of All Carriers
Strategy and Support	13	8	10	19	14%
Network infrastructure rent	36	45	33	37	39%
Transmission	6	5	13	8	7%
Core Network	10	9	13	3	8%
Radio ops & maintenance	11	15	18	14	14 %
Radio deployment	13	8	8	10	10 %
Radio design	10	9	5	8	8 %

*Source: Wireless Carriers Benchmarking Study*

# Spectrum for 5G

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# Changing spectrum environment

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Except at highest frequencies, all new spectrum likely to be shared

- e.g., 3.5 GHz
- in time & space

→ need frequency-agile systems that can shift capacity to different bands, quickly

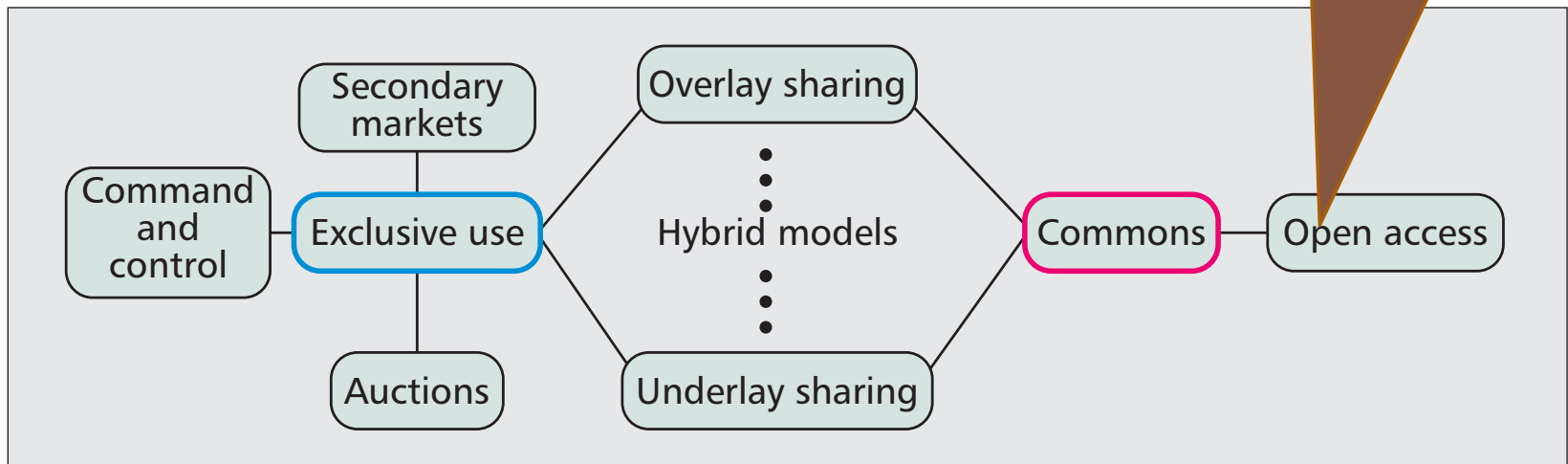
→ few common bands for consulting spectrum database

- **now**: scan, pray & wait
- **5G**: shared band → database



# Spectrum sharing

How much politeness & fairness is required?  
→ LTE-U & LTE-LAA (license-assisted, listen-before-talk)



# Ideal spectrum

Unused or cheap

Available globally (important for consumer electronics)

- Preferably under existing conditions

No r

Propag

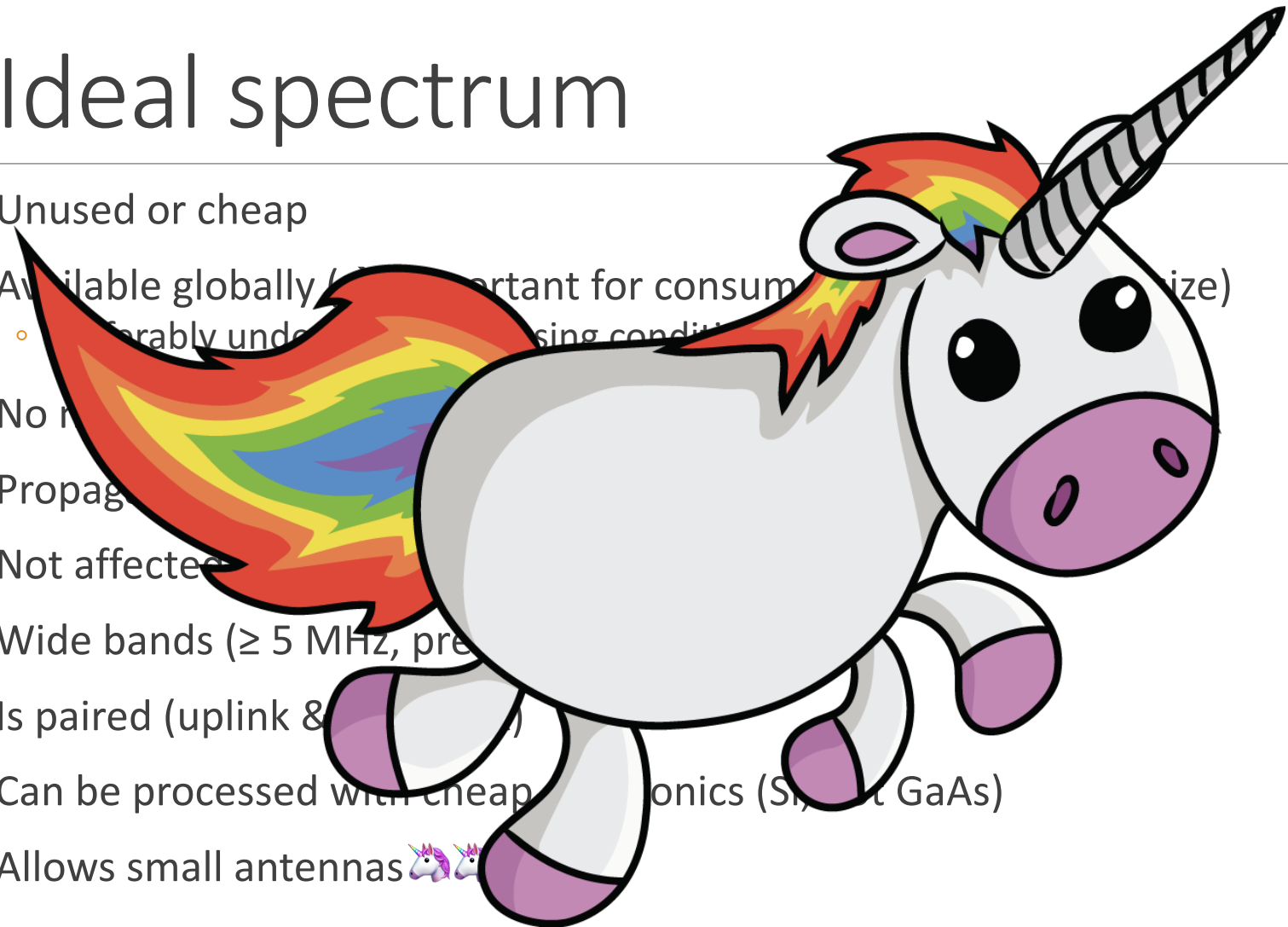
Not affected

Wide bands ( $\geq 5$  MHz, pre

Is paired (uplink & )

Can be processed with cheap electronics (Si, not GaAs)

Allows small antennas 🦄🦄



# Spectrum co-existence

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“high tower, high power”  
(TV, cellular downlink, radar transmitter)

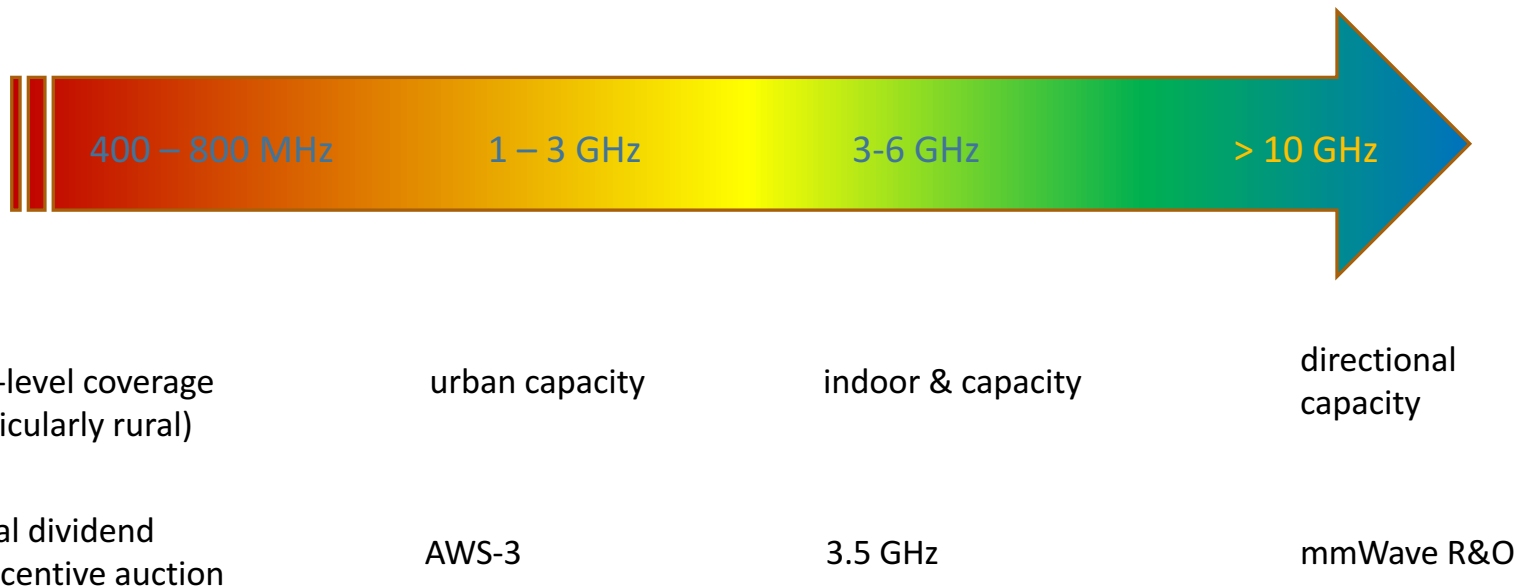
vs.



- cellular uplink
- radar receiver
- GPS receiver

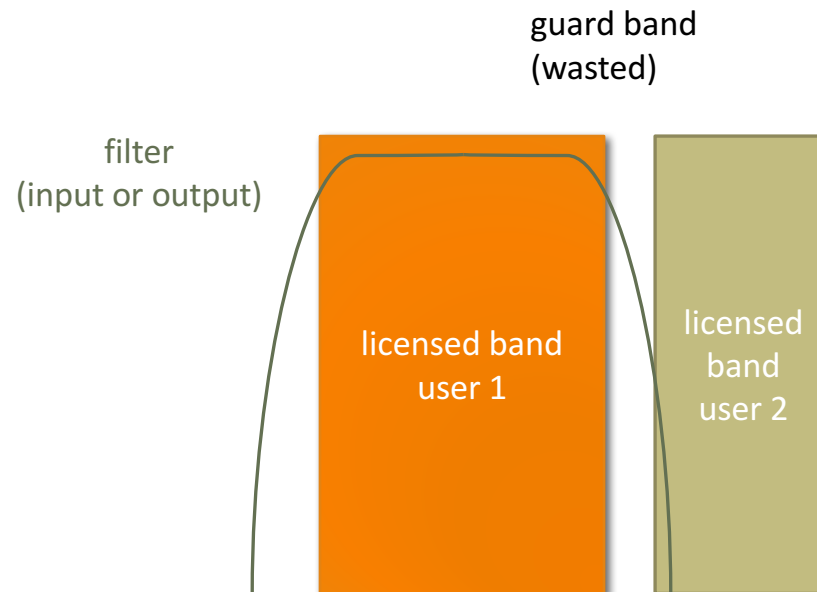
# Spectrum roles

---



# The filter problem

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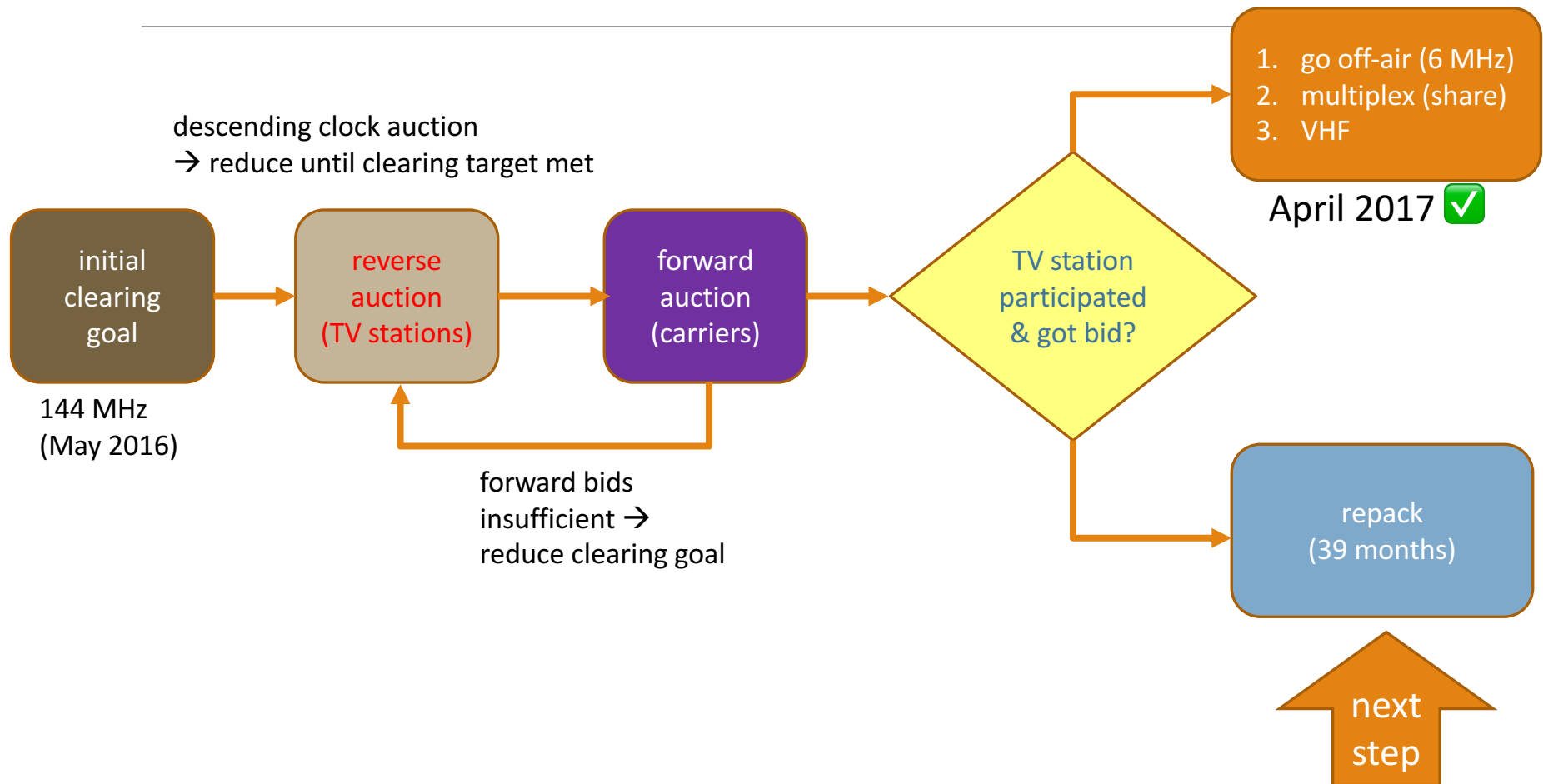
Power imbalance:

- cell downlink: 100 W ERP
- cell uplink: 0.05 – 2 W

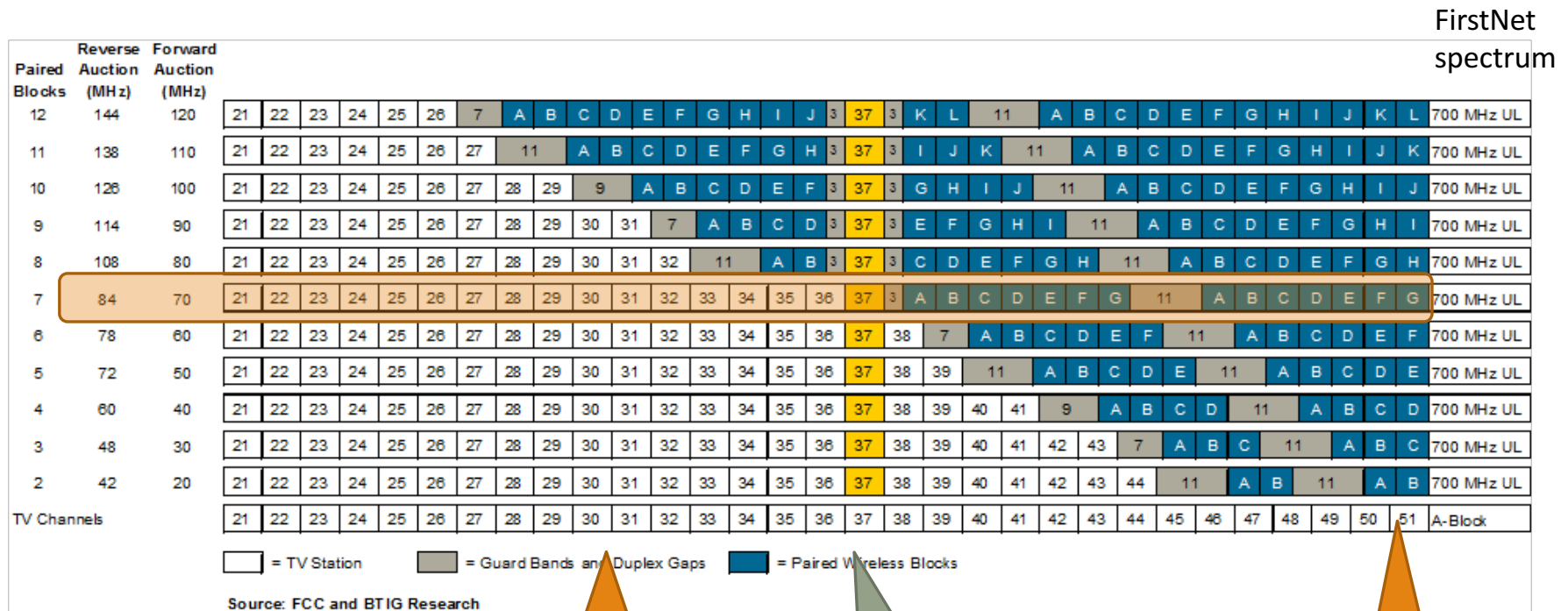


# TV incentive auction

descending clock auction  
→ reduce until clearing target met



# 600 MHz incentive auction



5 MHz downlink blocks

radio astronomy, medical monitoring

5 MHz uplink blocks

# Incentive auction facts

## Forward Auction

**\$19.8 billion**

Gross revenues (2<sup>nd</sup> largest in FCC auction history)

**\$19.3 billion**

Revenues net of requested bidding credits

**\$7.3 billion**

Auction proceeds for federal deficit reduction

**70 MHz**

Largest amount of licensed low-band spectrum ever made available at auction

**14 MHz**

Spectrum available for wireless mics and unlicensed use

**2,776**

License blocks sold (out of total of 2,912 offered)

**\$1.31**

Average price/MHz-pop *sold* in Top 40 PEAs

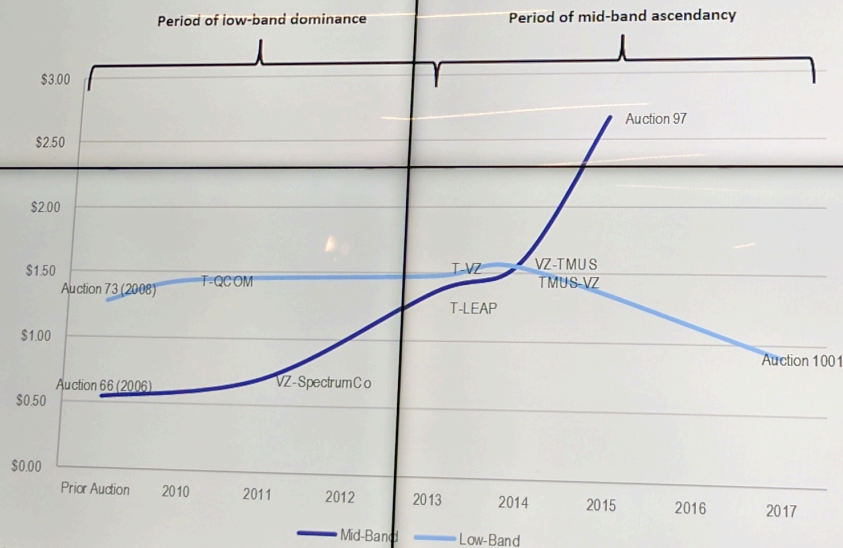
**\$.93**

Average price/MHz-pop *sold* nationwide

## Spectrum Needs And Values Are Changing

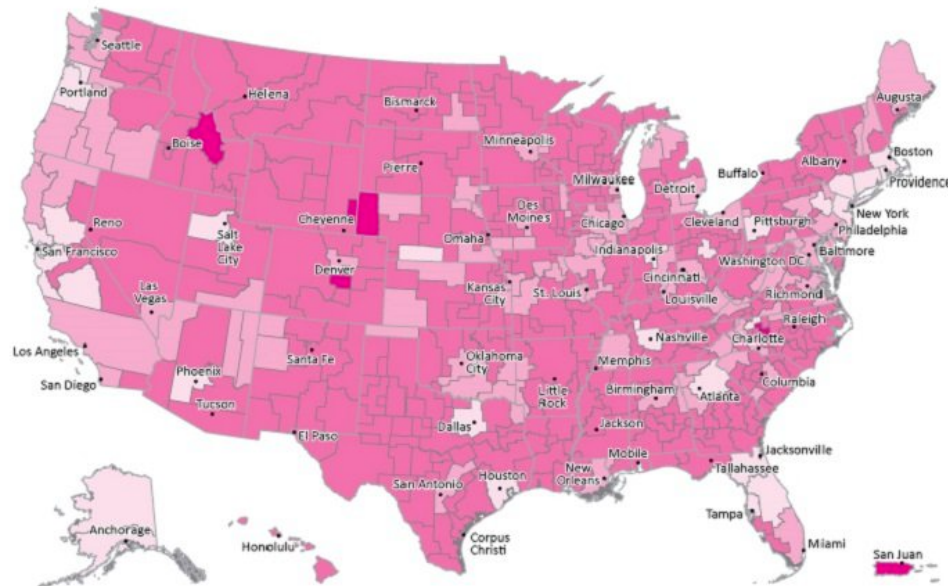
Prior to 2013, low-band routinely fetched 2x the amount of mid-band. The perceived value of mid-band vs low-band started to shift after VZ deployed LTE on 700MHz. By the AWS-3 auction in 2015, mid-band sold for more than 2x the last significant low-band transaction. The incentive auction was conceived in an era when low-band was the most valuable spectrum, and executed in an era when focus had shifted to higher bands.

**Mid-Band Vs. Low-Band Values - Selected Transactions <sup>1</sup>**  
\$ / MHz-POP



1) Indexes reported values to national auction prices for all transactions, save VZ-SpectrumCo and auctions themselves.  
Source: Company data, FCC, New Street Research estimates

# Forward auction: T-Mobile



\$8B

**T-Mobile**

**600 MHz Incentive Auction Results: Aggregate MHz Won**

0 20 30 40 50



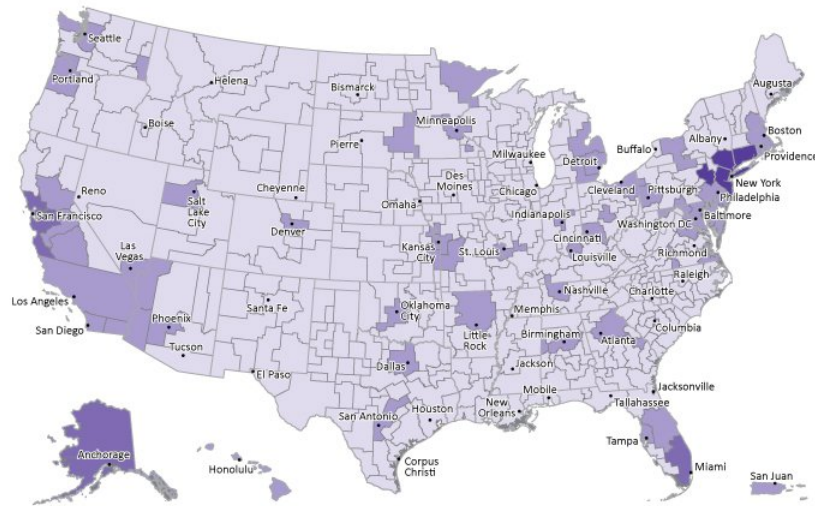
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# Forward auction: Dish



\$6.2B  
486 licenses

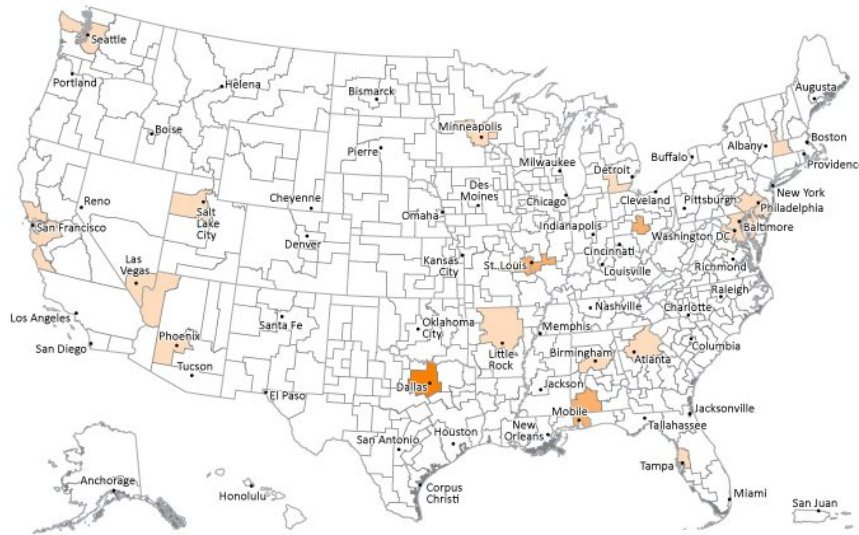
## Dish 600 MHz Incentive Auction Results: Aggregate MHz Won



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 [mosaik-solutions](https://linkedin.com/company/mosaik-solutions)

# Forward auction: Comcast



\$1.7B  
145M POPS

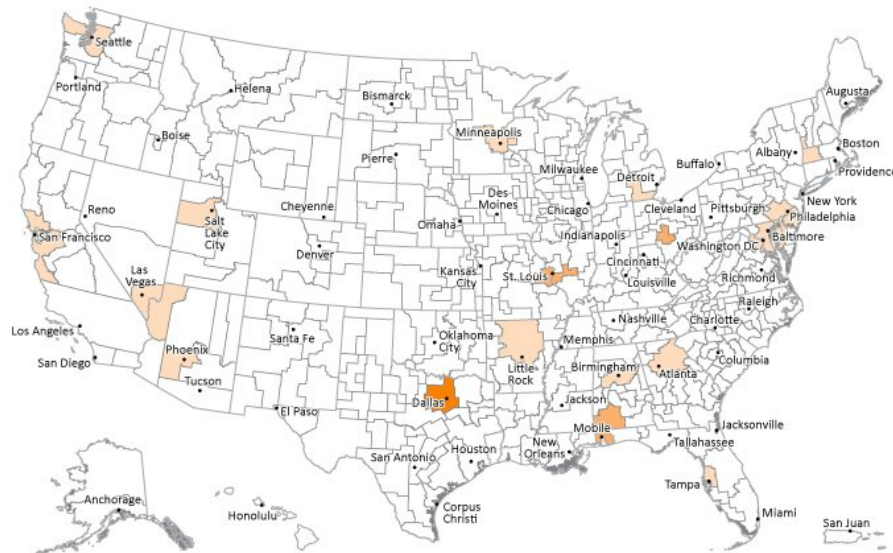
## AT&T 600 MHz Incentive Auction Results: Aggregate MHz Won

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# Forward auction: AT&T



\$1B  
18 PEAs  
(has 700 MHz spectrum  
FirstNet spectrum)

## AT&T 600 MHz Incentive Auction Results: Aggregate MHz Won

0 10 20 30



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# TV white spaces (US)

First large-scale spectrum database

But limited use in the US

- number of channels
- power levels
- equipment
- available mostly in rural areas, not urban
- change after incentive auction

Channel Number	Frequency Range (MHz)	Allowable Antenna Height (meters AGL)
2	54-60	30
7	174-180	30
8	180-186	30
9	186-192	30
13	210-216	30
18	494-500	30
24	530-536	30
25	536-542	30
26	542-548	30

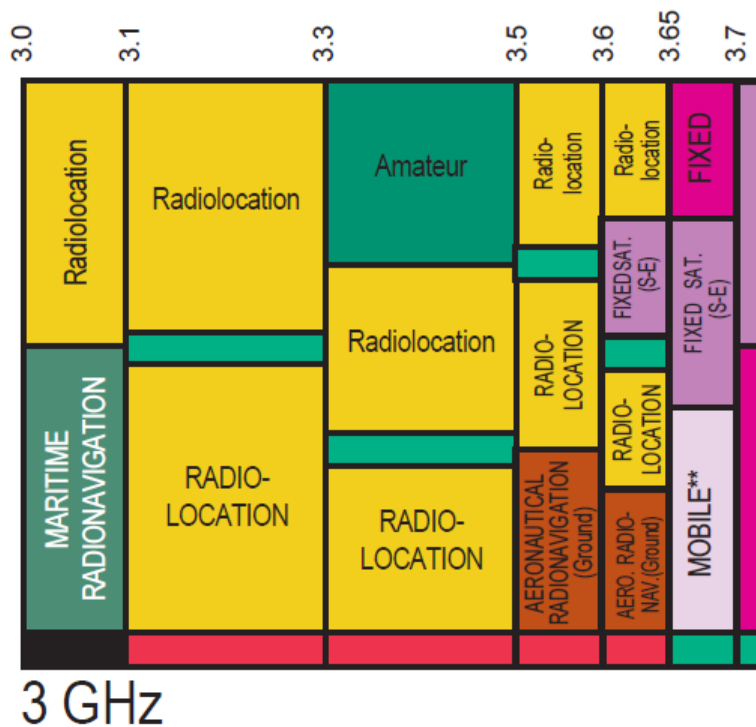
Leonia, NJ

Channel Number	Frequency Range (MHz)	Allowable TX Power (mW)
42	638-644	40

Amherst, MA

Channel Number	Frequency Range (MHz)	Allowable TX Power (mW)
23	524-530	40
24	530-536	100
25	536-542	100
26	542-548	100
27	548-554	40
41	632-638	40
42	638-644	40
44	650-656	40
47	668-674	40
48	674-680	40
50	686-692	40

# 3.5 GHz band



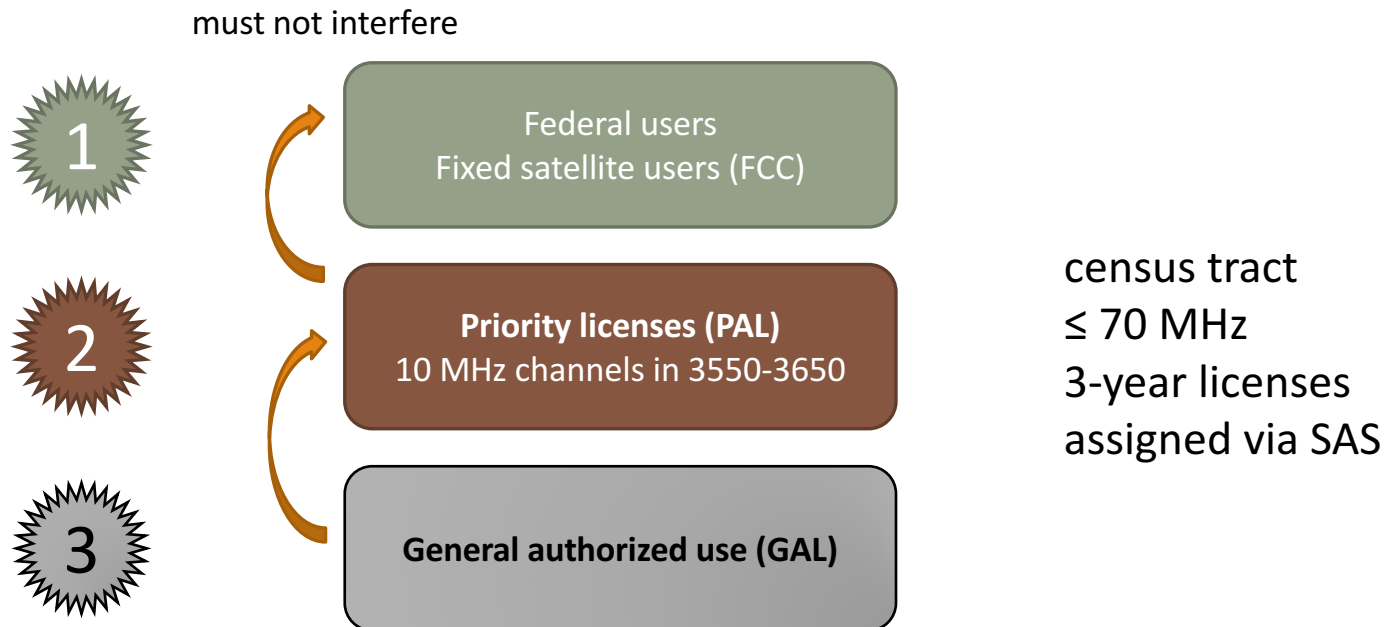
FSS: C Band (3.625–4.200)





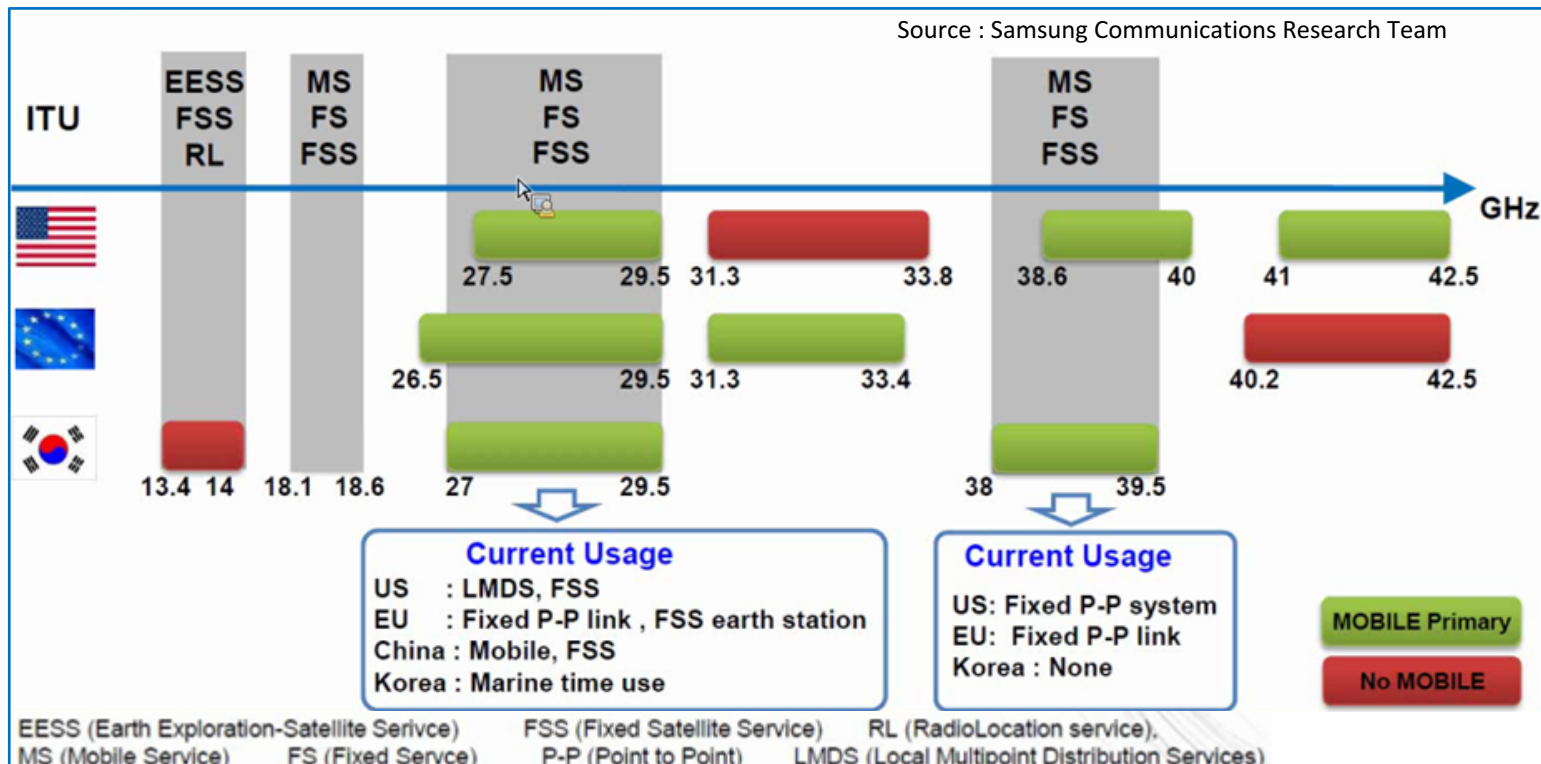
# 3.5 GHz user classes

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ESC (environmental sensing capability) allows commercial use in coastal and Great Lakes region

# 30-40 GHz mmW overview



- Note: The Commission's Fixed Microwave (Part 101) and Satellite Communications (Part 25) service rules govern most of US mobile allocations shown above

# MMW: Spectrum Frontiers R&O

---

## Core Principles

- Identify substantial spectrum in MMW bands for new services
- Protect incumbent services against interference
- Flexible use: enable market to determine highest valued use
- Overlay auctions where no existing assignments
- Provide spectrum for both licensed and unlicensed use

## R&O – 10.85 GHz added for mobile service (July 2016)

- Licensed bands (3.85 GHz): 27.5-28.35 GHz; 37-38.6 GHz; 38.6-40 GHz
- Unlicensed bands (7 GHz): 64-71 GHz

## FNPRM – seeks comment on another 18 GHz & above 95 GHz

- 24.25-24.45 GHz; 24.75-25.25 GHz; 31.8-33.4 GHz; 42-42.5 GHz; 47.2-50.2 GHz; 50.4-52.6 GHz; 71-76 GHz; 81-86 GHz; bands above 95 GHz

## Licensing, operating and regulatory rules

- Part 30: Upper Microwave Flexible Use Service (UMFUS)
- Geographic area licensing, area size, band plan, license term

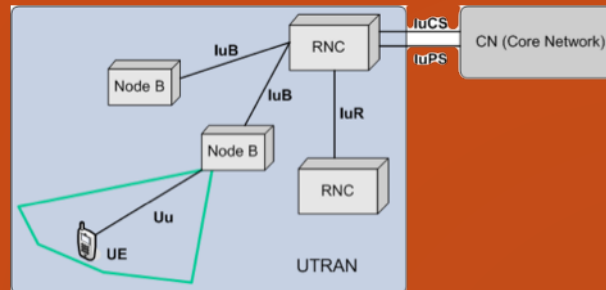
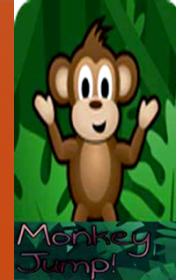
# Network architecture

---

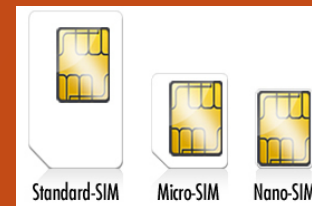


# Networks 1G through 4Gish

national carrier



*one subscriber,  
one phone,  
one provider*

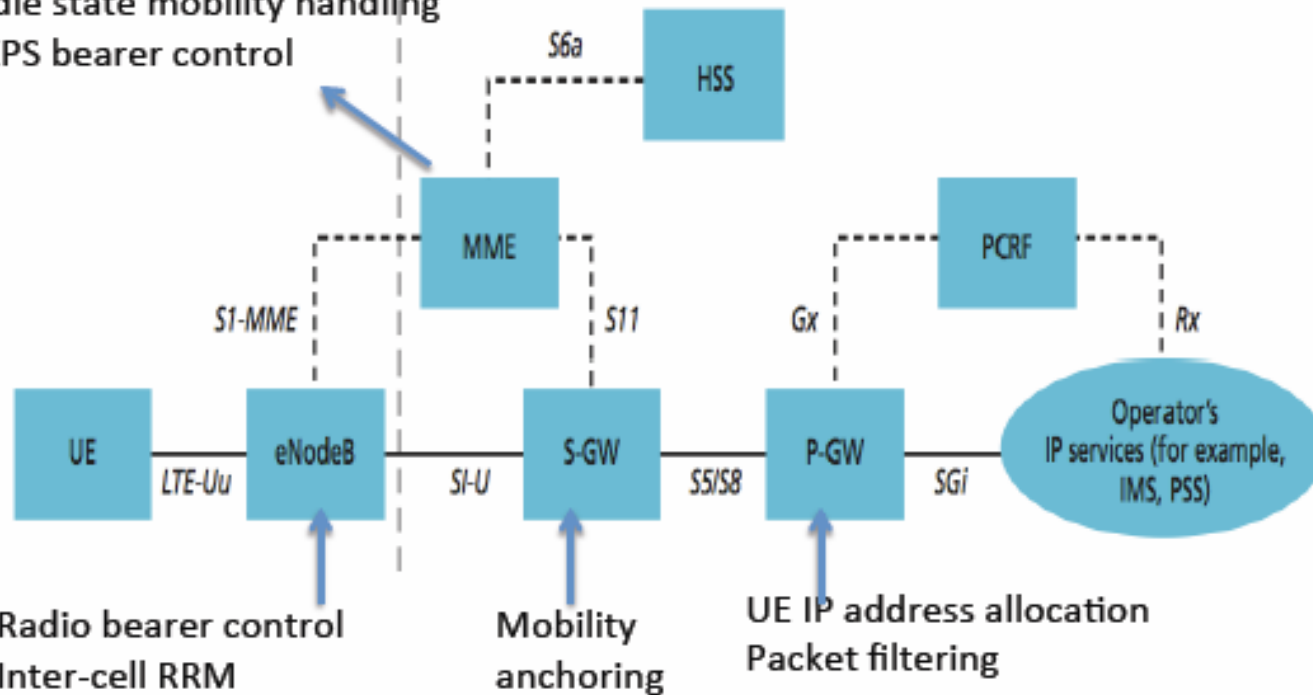


# LTE – one carrier, plus roaming

NAS security

Idle state mobility handling

EPS bearer control



Radio bearer control

Inter-cell RRM

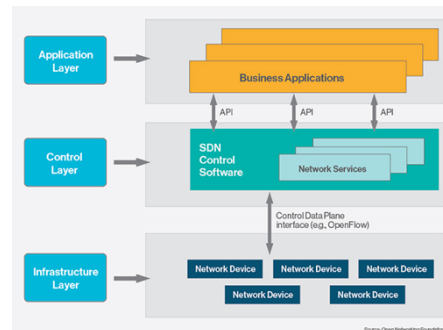
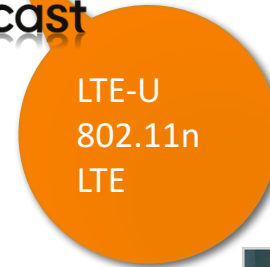
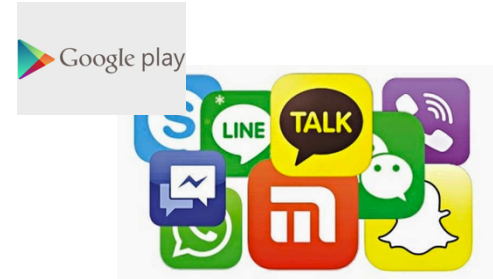
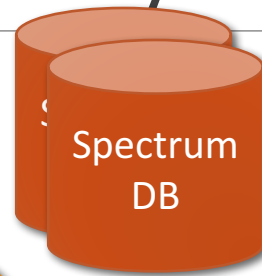
Connection mobility Control

Radio admission control

Mobility anchoring

UE IP address allocation  
Packet filtering

# 5G – what exactly is a carrier?



# 5G: Carriers as consumer brand

## Outside



## Inside

### Network Managed Services



Through Network Managed Services, we can take full responsibility for your network, including planning, design and implementation, day-to-day operations and maintenance.

#### Service description

The Network Managed Services offerings include all activities we would typically perform running a telecom network, for instance:

- Day-to-day operation and management of the entire network infrastructure
- Management of end-customer problems escalated from your customer care function



# What are carriers good at?

---

Research?

Software development?

- Who is going to develop those 5G SDN applications?

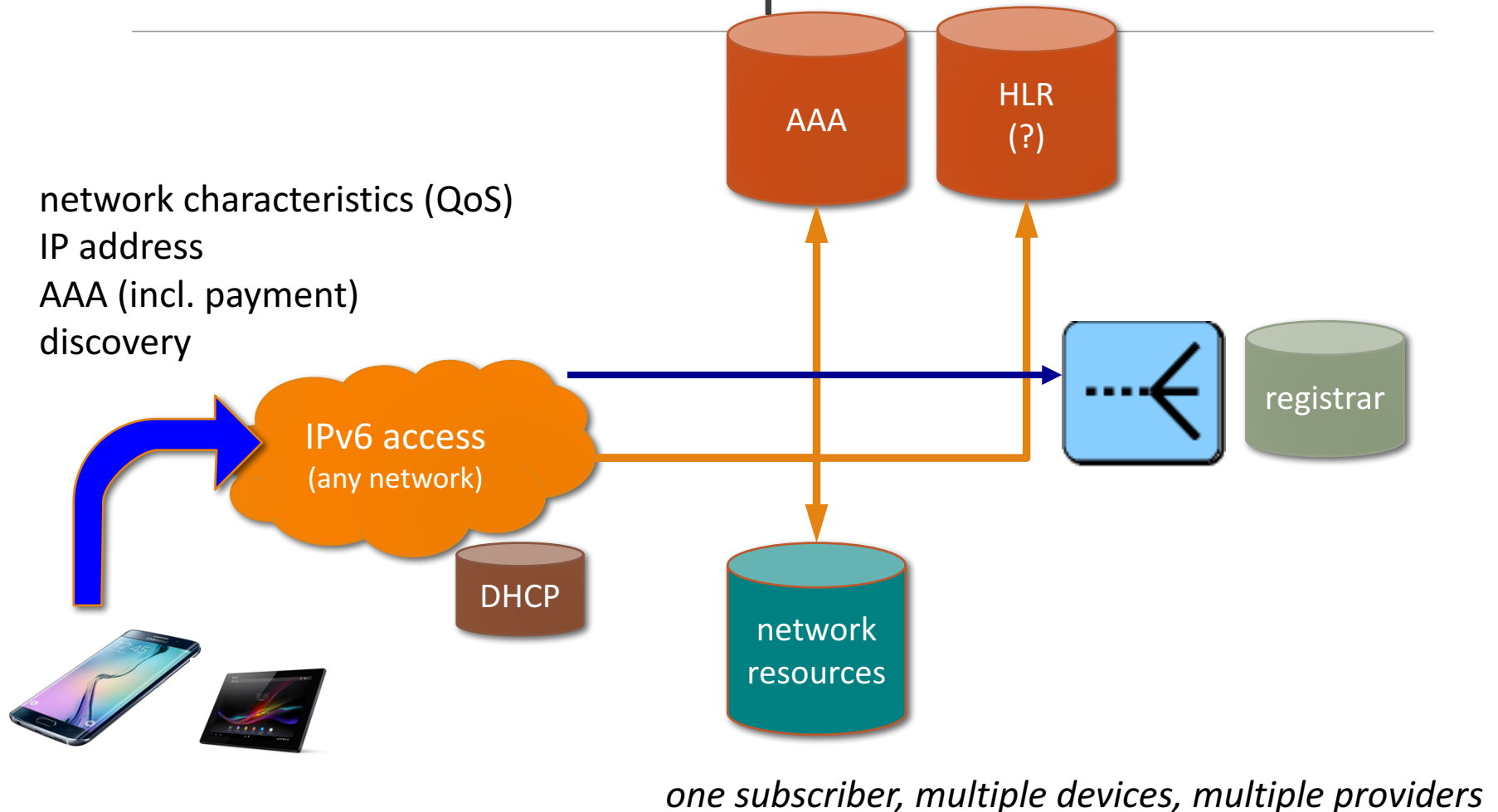
OTT applications?

API-based services?

- Why did Twilio and Tropo offer voice service APIs and not the ILECs?



# What's the simplest network?



# Where do we need mobility?

likely to have access provider diversity

- what is expected lifetime of IP address?

PMIP and MIP complex

- need to re-create application-layer security at L3

not really needed for HTTP video

- use mTCP?
- or HTTP restart?

maybe not even for real-time media

- registrar for new-call reachability
- application layer (SIP) mobility for mid-call hand-off?

or tunnels, tunnels everywhere?



# The law of new networks

“Any new network technology will be justified on (finally) providing QoS”

To succeed, they have to provide good-enough QoS for best effort

- at least with competition

The business model for QoS is difficult

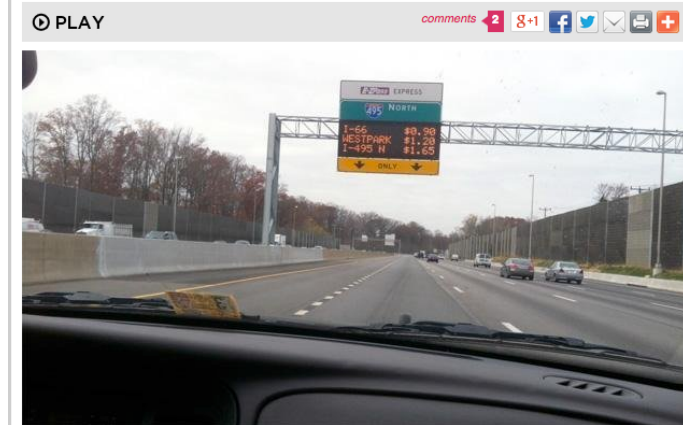
- see bypass toll roads

QoS is usually not accessible to applications

- or not end-to-end

## I-495 Express Lanes Endure Big Losses Early On Way To Potential Profit

By: Martin Di Caro  
February 20, 2015



WAMU/Martin Di Caro

The 495 Express Lanes offer a paid respite from the usual Beltway traffic, but fewer drivers than expected are using them.

The private sector firm that operates the 495 Express Lanes along the Beltway in Northern Virginia is down more than \$230 million on its investment in the two and a half years since the highway opened, but company officials say toll revenues are beginning to consistently exceed operating costs, a sign the project is winning over commuters in one of the region's most congested corridors.

Transurban, the Australia-based toll road builder that operates high-speed HOT (high-occupancy toll) lanes on I-495 and I-95, has said all along it would take years to turn a profit on its enormous investments in Northern Virginia.

# Providing a network API

Currently, applications can detect Wi-Fi vs. cellular

What is the correct API for discovering network properties?

- available options (“BE”, “LBE”, “low latency”)

```
public int getType ()
```

Added in [API level 1](#)

Reports the type of network to which the info in this `NetworkInfo` pertains.

## Returns

one of `TYPE_MOBILE`, `TYPE_WIFI`, `TYPE_WIMAX`, `TYPE_ETHERNET`, `TYPE_BLUETOOTH`, or other types defined by `ConnectivityManager`

<code>NetworkInfo.DetailedState</code>	AUTHENTICATING	Network link established, performing authentication.
<code>NetworkInfo.DetailedState</code>	BLOCKED	Access to this network is blocked.
<code>NetworkInfo.DetailedState</code>	CAPTIVE_PORTAL_CHECK	Checking if network is a captive portal
<code>NetworkInfo.DetailedState</code>	CONNECTED	IP traffic should be available.
<code>NetworkInfo.DetailedState</code>	CONNECTING	Currently setting up data connection.
<code>NetworkInfo.DetailedState</code>	DISCONNECTED	IP traffic not available.
<code>NetworkInfo.DetailedState</code>	DISCONNECTING	Currently tearing down data connection.
<code>NetworkInfo.DetailedState</code>	FAILED	Attempt to connect failed.
<code>NetworkInfo.DetailedState</code>	IDLE	Ready to start data connection setup.
<code>NetworkInfo.DetailedState</code>	OBTAINING_IPADDR	Awaiting response from DHCP server in order to assign IP address information.
<code>NetworkInfo.DetailedState</code>	SCANNING	Searching for an available access point.
<code>NetworkInfo.DetailedState</code>	SUSPENDED	IP traffic is suspended
<code>NetworkInfo.DetailedState</code>	VERIFYING_POOR_LINK	Link has poor connectivity.

cost?  
(\$ or count for  
bucket?)

predicted  
performance?

# IMS /VoLTE

IMS = It Mostly Speaks  
VoLTE = Voice-Only Later than Expected

## VoLTE: Taking Carriers Beyond Voice

Mon, 06/06/2011 - 12:43pm

by Maisie Ramsay

[Get today's wireless headlines and news - Sign up now!](#)

Project yourself into the future – let's say mid-2012. It's been about a year and a half since Verizon Wireless first launched its LTE network in December 2010, and after a long wait, the company has finally come out with the first smartphone running voice over LTE (VoLTE) technology.

You go out and buy the device, turning it on the second you have it out of the box. One of the first things you notice: The phone's native voice application isn't limited to just voice. It has an option for video calls, and there's also an option to send multimedia messages, along with presence indicators that show when people on your contact list can participate in a video call.

## AT&T, Verizon Target VoLTE Interop in 2015, RCS Later

By Doug Mohny / November 04, 2014

AT&T and Verizon have officially declared they are working on Voice over LTE (VoLTE) connections between their respective networks and customers. VoLTE calls between Verizon and AT&T customers "is expected" in 2015, according to a statement from the companies. And, there's also some Rich Communications Services (RCS) news buried in the text.



The announcement comes as three out of four major U.S. carriers promote LTE networks and a number of countries plan to turn up LTE and VoLTE in the next 15 months. "Interoperability among VoLTE service providers in the United States and around the world will create a better and richer mobile experience for customers," declares Verizon's press release.

## Vodafone Germany announces VoLTE rollout

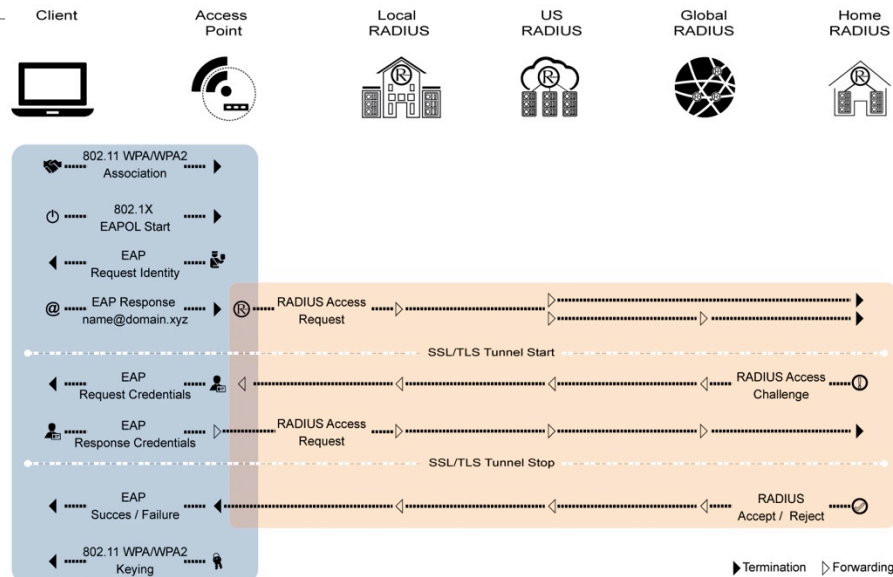
17 Mar 2015

Germany

Vodafone Germany claims it has become the first German operator to initiate the rollout of voice-over-LTE (VoLTE), having demonstrated the first live VoLTE call on its network at the CeBIT 2015 technology fair in Hanover. The UK-owned operator says that the technology offers customers an 'unprecedented voice service and telephony experience', ensuring 'crystal clear voice quality, super-fast call set-up and encrypted phone calls' across its LTE network, which currently covers 70% of Germany. Vodafone revealed that it will soon be launching new LTE smartphones for VoLTE, including handsets from manufacturers such as Samsung, Sony and HTC. The announcement follows reports last week that Vodafone plans to introduce both Wi-Fi calling and VoLTE in the UK this summer, following trials of the technologies in laboratory conditions.



# 5G prototype: Eduroam



Brian, a LSU Student, is visiting University of Tennessee and joins eduroam



Brian has secure, seamless, and instant WiFi



Brian's credentials (brian@lsu.edu) are securely sent to eduroam



UTK grants Brian network access



eduroam routes the information to LSU



eduroam routes the information to UTK



Brian's credentials are verified by LSU



LSU confirms Brian's credentials to UTK



# Growing-up lessons

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Applications surprise

Low cost may beat QoS

Complexity kills

Spectrum is for sharing

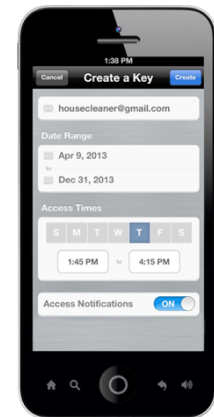
5G: 4G++ or opportunity for re-thinking design assumptions

- complexity vs. modularity

# IoT

---

# Natural evolution



# IoT is not exactly new (1978)



X10 HOME AUTOMATION ▾

X10 PRO ▾

HOME SECURITY

CAMERAS

X10 B

ome → X10 Home Automation

## X10 Home Automation



SWITCHES



MODULES



RECEPTACLES



CONTROLLERS



# IoT – an idea older than the web (1985)

---

Peter Lewis (panel discussion 1985)

*By connecting devices such as traffic signal control boxes, underground gas station tanks and home refrigerators to supervisory control systems, modems, auto-dialers and cellular phones, we can transmit status of these devices to cell sites, then pipe that data through the Internet and address it to people near and far that need that information. I predict that not only humans, but machines and other things will interactively communicate via the Internet. **The Internet of Things, or IoT, is the integration of people, processes and technology with connectable devices and sensors to enable remote monitoring, status, manipulation and evaluation of trends of such devices.** When all these technologies and voluminous amounts of Things are interfaced together -- namely, devices/machines, supervisory controllers, cellular and the Internet, there is nothing we cannot connect to and communicate with. What I am calling the Internet of Things will be far reaching.*



From Chetan Sharma Consulting 2016

# HUGGIES® Tweet Pee

The first diaper that  
tells mommy when  
it's time to change.



Huggies app  
Full of useful  
features



Diaper has special sensor  
that alerts on diapers

The comfort of babies was  
our number one priority



Actual size



## Situation

Mommy is new at being a mommy, so she doesn't always know when I need a change. And, I can't talk yet, so I have to tell her when I need one.

## Idea

TweetPee, a diaper gadget that sends messages with "diaper sensor" information, saves money by preventing unnecessary changes, and direct channel to buy diapers on-line.

## Design

Huggies created a small, cute and functional device. It's small enough to use on my diapers and it's adorable for me to take it off and play with it. Believe me, I think I'm a little better, they were able to combine a "mummy sensor" and a sensor that alerts and sends messages that tell I need to change my diaper.

## Results

Huggies is proving that diaper innovation can go beyond just comfort and absorbency for babies. There are so many at the moment that we hope every diaper will be able to speak for itself. And Babies like me are the only ones who can.

# Towel dispensers

## Power over ethernet powered paper towel dispensers

WO 2014028808 A1

### ABSTRACT

A system for providing power to a plurality of paper towel dispensers (10) through a power over ethernet (PoE) network (14) and for sensing various operational parameters of the dispensers (10) and communicating those parameters through the network to a central computing device (16). The system includes a Data/Power controller (12) associated with each of the dispensers (10) for providing power (26) to the dispensers (10) and for sending and receiving data (24) between one or more sensors in the dispensers (10) and a central computer device (16).



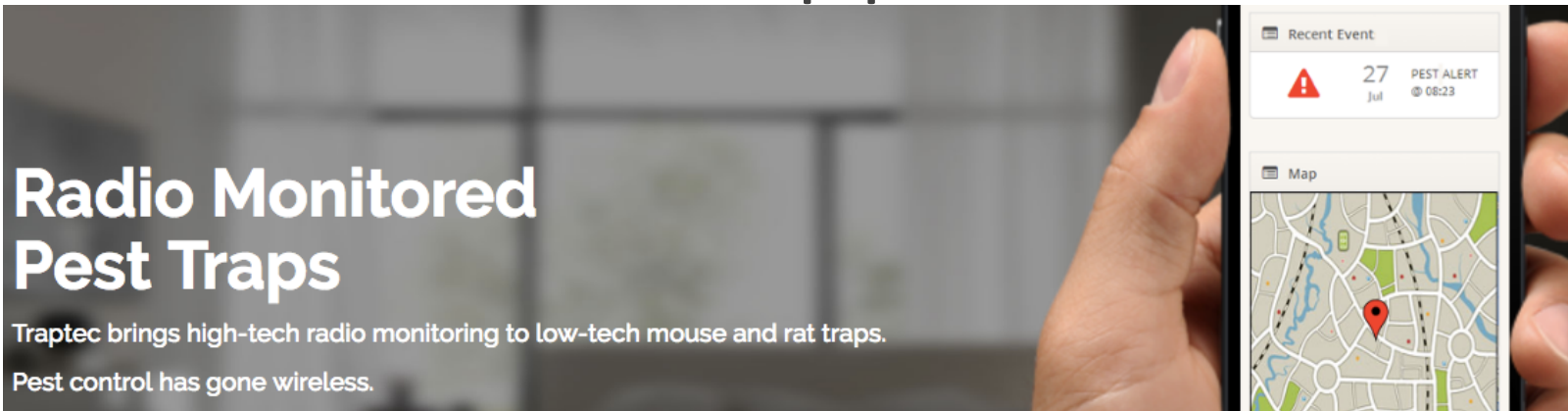
The IoT has already been used for a range of use cases in facilities management. For example, Coor has worked with a paper towel manufacturer in Sweden to implement automated monitoring of dispensers. Sensors fitted to each dispenser monitor its fill level, and send an alert to the building manager, who can make sure it is refilled before it becomes empty.

# The IoT killer app

## Radio Monitored Pest Traps

Traptec brings high-tech radio monitoring to low-tech mouse and rat traps.

Pest control has gone wireless.



# link.nyc & smart trash cans

---



GPRS or CDMA  
GPS location service



# But controlling light switches is still not the best use

Want to turn on the bedroom light? Sure, just pick up your smartphone, enter the unlock code, hit your home screen, find the Hue app, and flick the virtual switch. Suddenly, the smart home has turned a one-push task into a five-click endeavor, leaving Philips in the amusing position of launching a new product, [Tap](#), to effectively replicate the wall switches we always had.

# Where does IoT make sense?

---

## Probably

- home security
- residential & commercial locks
- home medical (recording)
- housekeeping (restroom supplies)
- outdoor lighting
- parking meters
- vending machines

## Not so much

- light switches
- most household appliances
- clothing
- smoke detectors?

# Two kinds of IoT devices

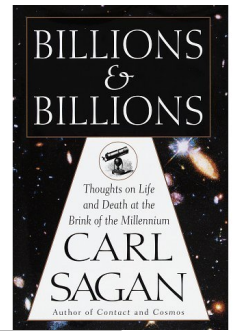
---

< \$20

BlueTooth, ZigBee, proprietary L2  
connected only via gateway  
fixed-function: sense or activate  
single chip transceiver + MPU  
only use L2 security  
similar to peripherals

> \$50

Wi-Fi, LTE-M, LoRa, SIGFOX  
direct connection to Internet  
possible  
SOC + network module  
run (small) Linux stack  
programmable  
TLS and kin easy



# Billions & billions

---

Ericsson (2010): 50 billion connections in 2020

IBM (2012): 1 trillion by 2015

Gartner (2015): 6.4 billion (2016)

Stringify (2016): 30 billion (2020)

IHS Markit (2016): 30.7 billion (2020)

IDC (2016): 28.1 billion (2020)

3 billion Internet users

Uninteresting – most of these devices are just Bluetooth and Zigbee nodes talking to a gateway

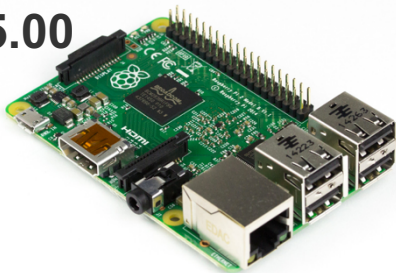
About as useful as counting web pages

# Sensor networks may be (tiny) niche

- Most IoT systems will be near power since they'll interact with energy-based systems (lights, motors, vehicles)
- Most IoT systems will **not** be running TinyOS (or similar)
- Protocol processing overhead is unlikely to matter
- Low message volume → cryptography overhead is unlikely to matter
  - exceptions: light switches & 1-function I/O devices → BT/Zigbee
  - Treat like USB devices

In particular, a  
Pi 2 is sixteen

~~\$35.00~~

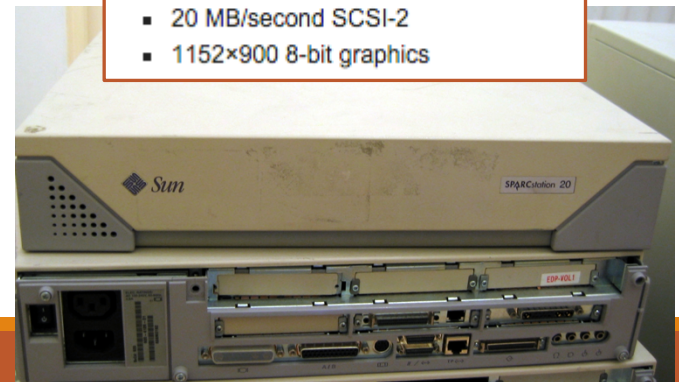


- A 900MHz quad-core ARM Cortex-A7
- 1 GB RAM

about **seven** times as fast as a baseline SPARCstation 20 model 61 — and has substantially more RAM and storage, too. And the Raspberry Pi on tasks where all cores can be put to use it's **forty one** times faster.

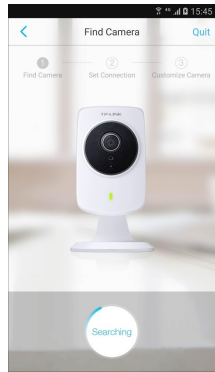
16-41x

- One 60 MHz SuperSPARC CPU
- 1 MB of cache
- 32MB RAM (expandable to 512MB)
- 20 MB/second SCSI-2
- 1152×900 8-bit graphics





# Scaling IoT up



one  
device

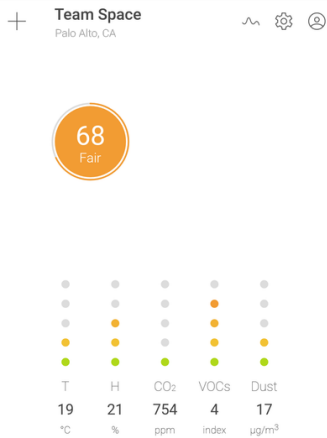
apartment  
building  
( $10^2 - 10^4$ )

city+  
( $10^6 - 10^8$ )

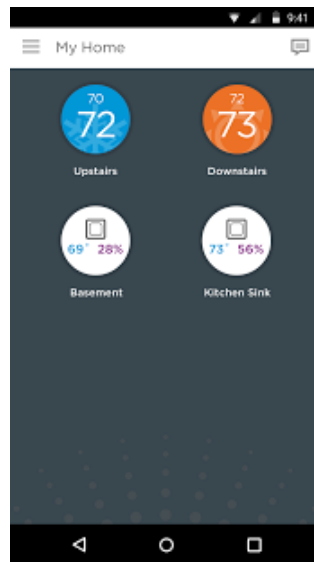


# One Thing, one app

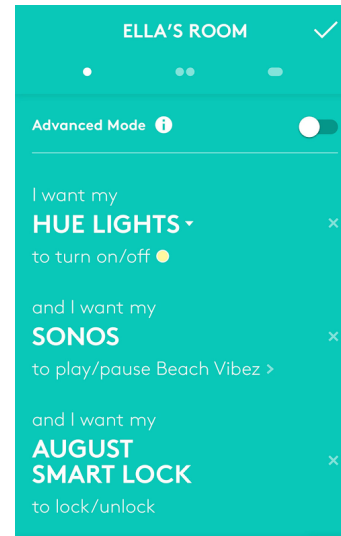
Awarir



Honeywell



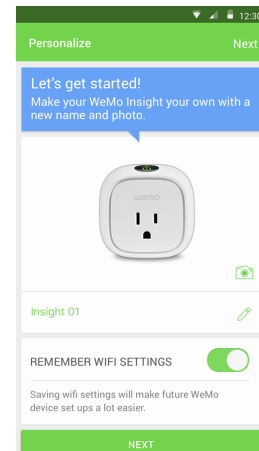
Logitech



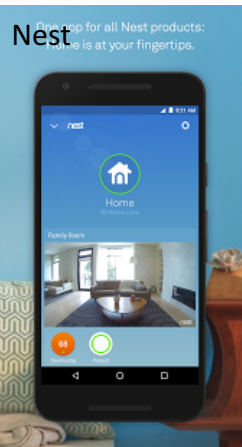
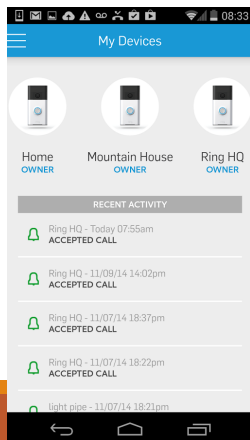
SATIS



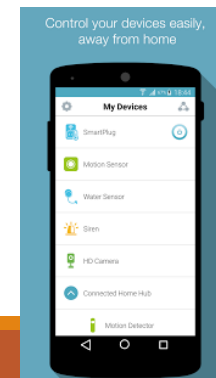
WeMo



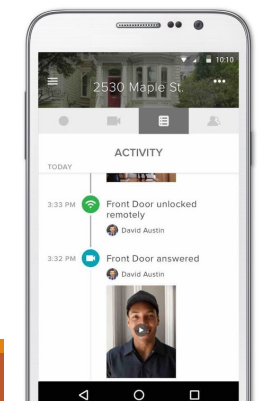
Ring



D-link



August



# IoT = Internet at scale

## Security at scale

- still largely “add password to configuration file”
- identify by IP address

## Management at scale

- device-focused
- SNMP, at best
- CLI, at worst
- no performance diagnostics capabilities (“why is this so slow?”)

## Naming at scale

- identify by node name

## Programming at scale

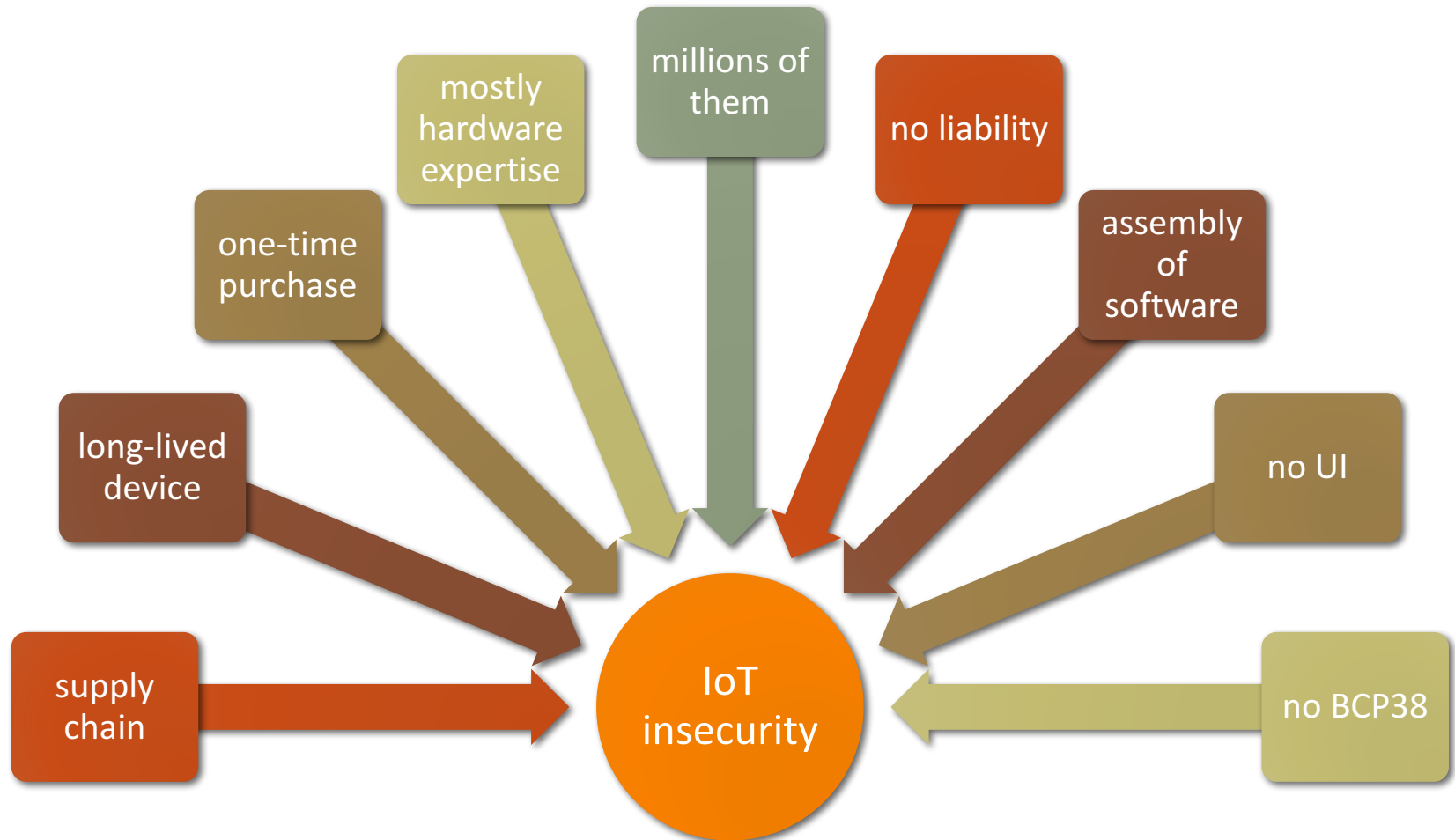


system  
& rack

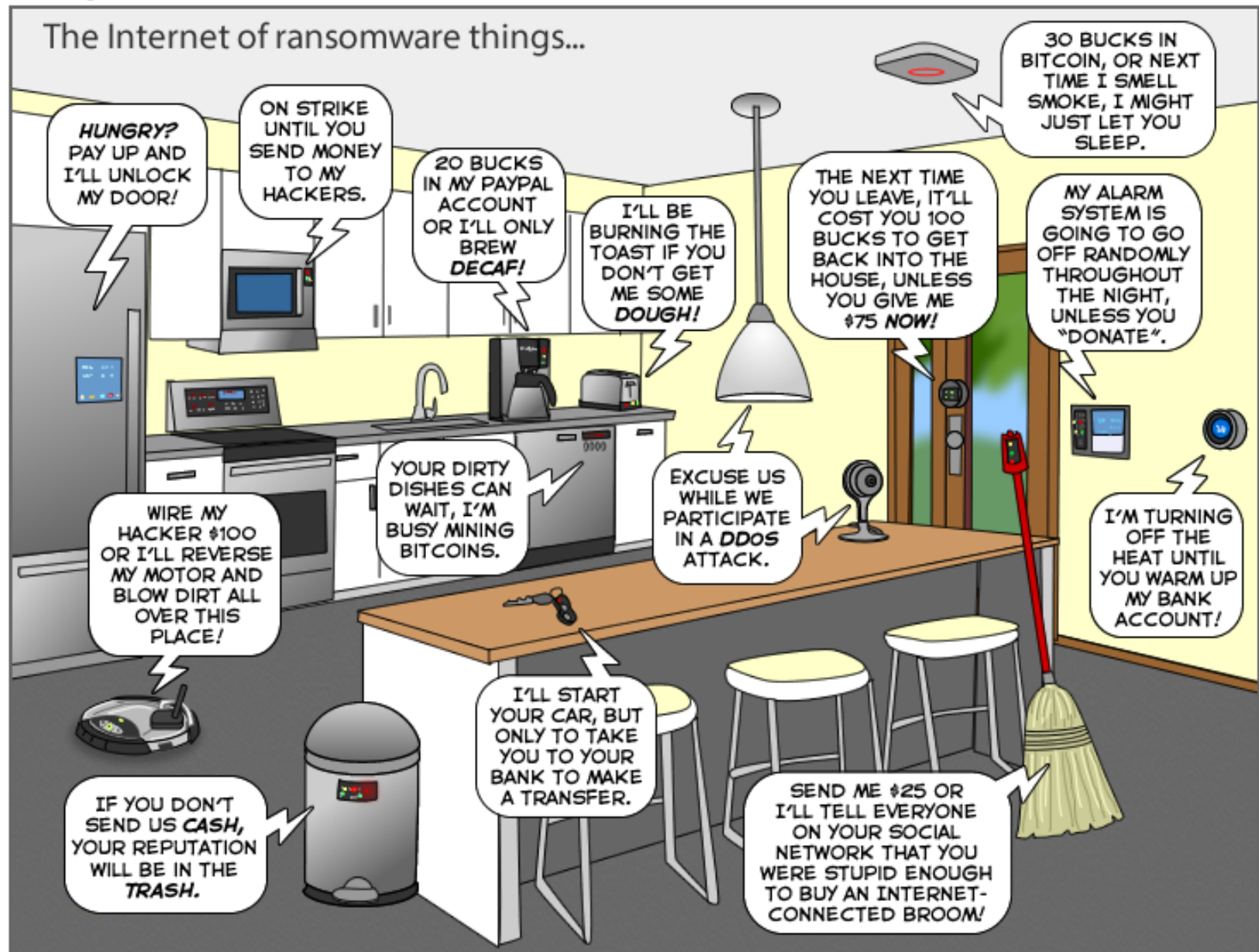


data center

# IoT security confluence



## The Internet of ransomware things...





# Summary

---

Unlike 3G → 4G, 5G is mostly about capacity, not features or per-user speed

Boring is better → reduce network OpEx (and CapEx)

IoT security is exposing almost all the security deficiencies of the Internet eco system

- “thoughts and prayers” approach
- continuing to do the same thing for the next 5 years and hoping for better results is not a strategy

Start thinking beyond stove pipes of applications and home automation

→ engineering large scale systems x 10



# Mobile Evolution to 5G

Business drivers and Technology enablers for 2020 networks

Dirk Wolter, Managing Director, Mobile Architecture, APAC

[diwolter@cisco.com](mailto:diwolter@cisco.com)

April, 2015

# Introduction: The Evolution of the Internet



## Connectivity

Digitize Access to Information

- Email
- Web Browser
- Search



## Networked Economy

Digitize Business Process

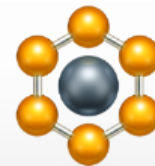
- E-commerce
- Digital Supply Chain
- Collaboration



## Immersive Experiences

Digitize Interactions (Business & Social)

- Social
- Mobility
- Cloud
- Video



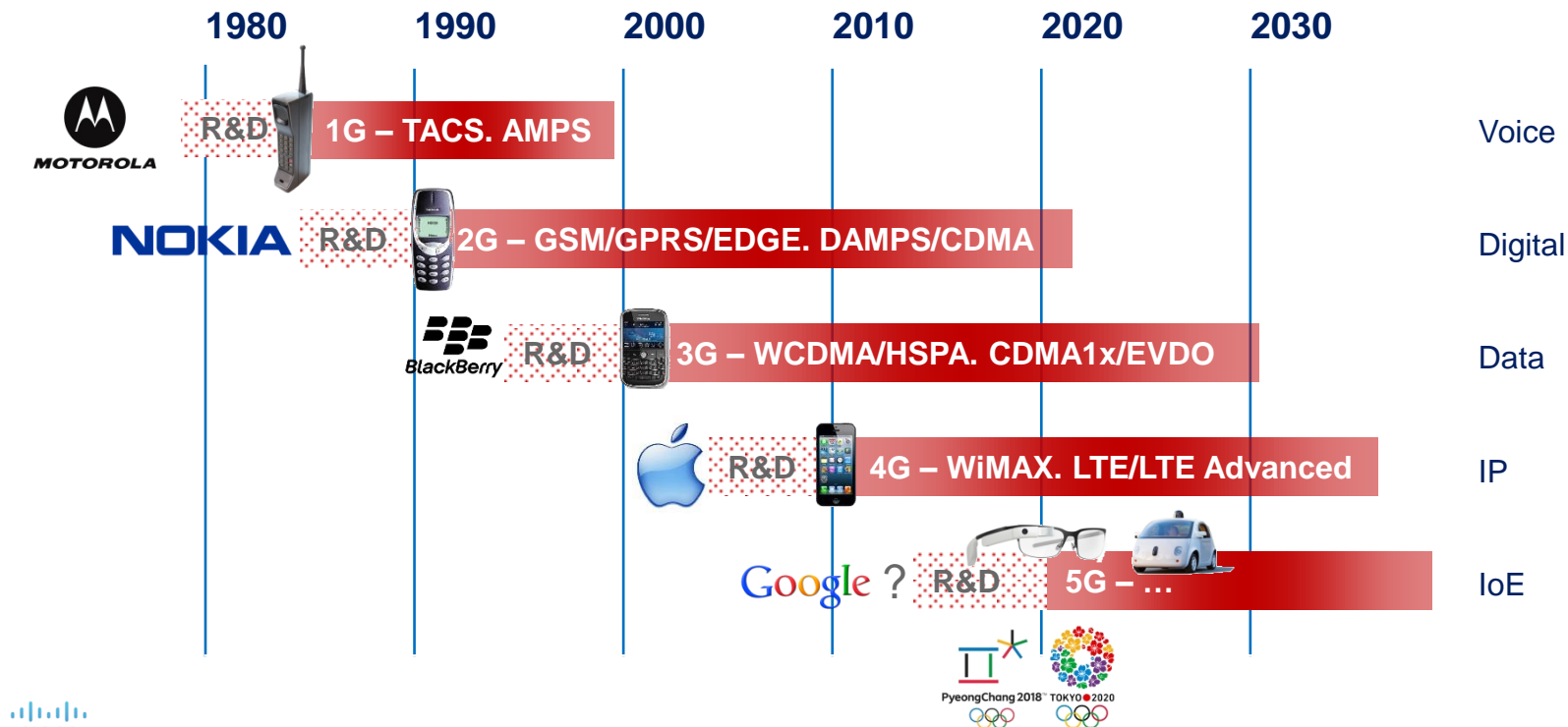
## Internet of Everything

Digitize the World

Connecting:

- People
- Process
- Data
- Things

# Introduction: The Evolution of Mobile Technology



# Introduction: Business Transitions

## New Business Models



- Flexible, usage-based pricing
- Direct, In-direct and Pass through
- IoT/IoE

## New Competitors



- Global market reach over the top (OTT)
- Reduced barriers to entry
- Accelerating pace of innovation

## New Financials



- Faster RoI
- Predictable OpEx
- Start-up innovation
- Agile Dev-ops

Strategic Options: 1. Smart Utility 2. Platform provider/enabler 3. Diversified player



# 5G 2020 Vision

## • Services

- Ubiquitous bandwidth (no more cell edge)
- HD video everywhere (up and down)
- Internet of Everything (M2M, M2P & P2P)
- Sensing, Presence and Ad-hoc networking
- Web eco-system of Apps and Services

## ■ Technical Requirements



1. Higher System Capacity

- 1000x capacity/km<sup>2</sup>

2. High Data Rates

- 10-100x current 4G rates

3. Lower Latency

- Below 1ms

4. Mass Connectivity

- 100x connected devices

5. Energy Efficient

- 10x Network and Device power savings

6. More Agile

- 10x faster time-to-market

# 5G: Pillars

## Technology Enablers

**Provide Business  
Solutions**

**Internet of Everything**

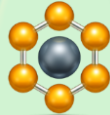


**RAN Diversity**



**“5 Bars” Service  
By the most cost effective access**

**Virtualisation**



**Lower TCO  
Increase Agility**

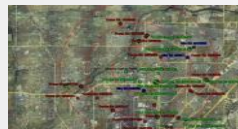
# Internet of Everything Service Providers

## Connections

### M2M



- Cars/Trucks
- Roads
- Appliances sensors
- Digital billboards
- Vending
- Inventory (RFID)
- Office facilities



Remote Site  
Monitoring Service



M2M  
Commerce



Intelligent  
Diagnostics



Targeted  
Advertising

### M2P



- Intelligent GPS
- Home security devices
- Home energy devices
- Automated customer notifications
- Auto-translation
- Sponsored data
- Connected Life



Personalized  
Traffic report



Hyper Location  
Presence



mHealth Order  
Refills



Home Security  
Energy Control

### P2P



- Video cameras
- Television
- Digital signage
- Social media
- Contact center



Collaboration as a  
Service

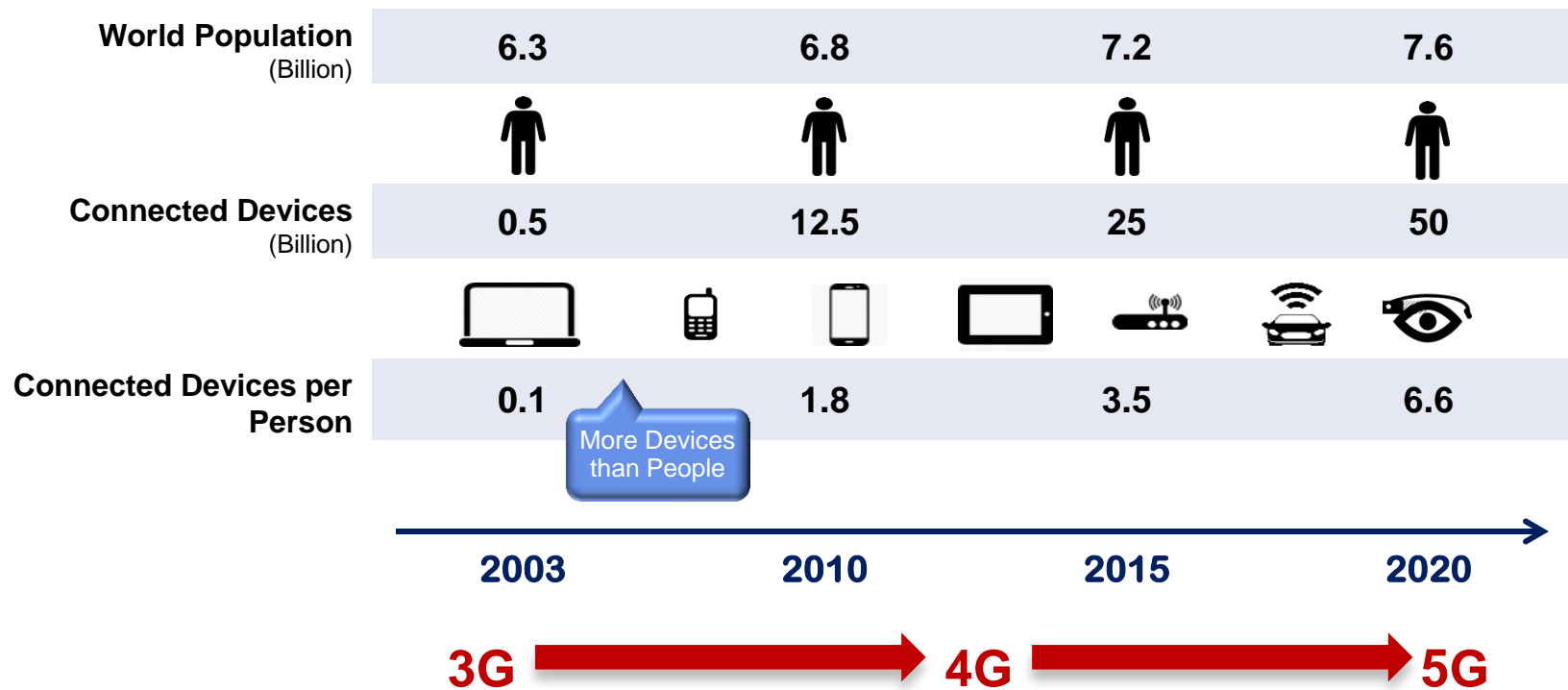


TelePresence as a  
Service



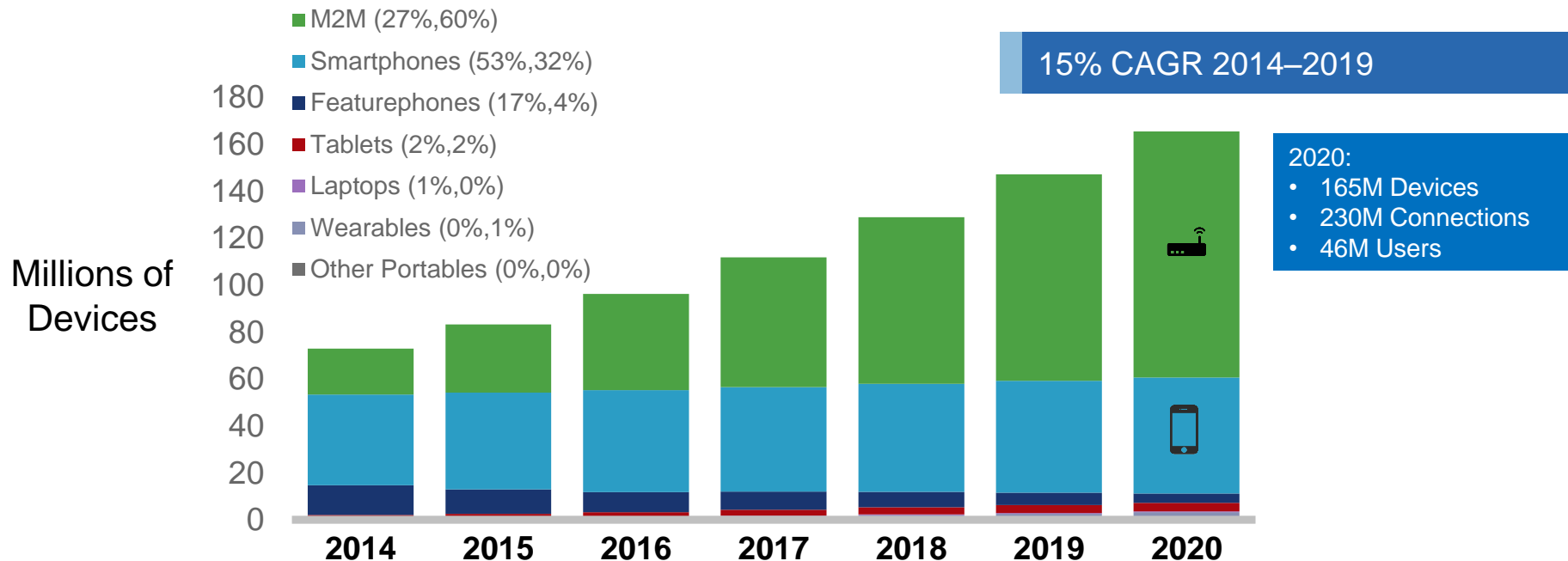
Smart Health

# 5G Enables the Internet of Everything



# Korea: Mobile Device Growth by Type

Smartphones already dominate share, M2M is growth driver

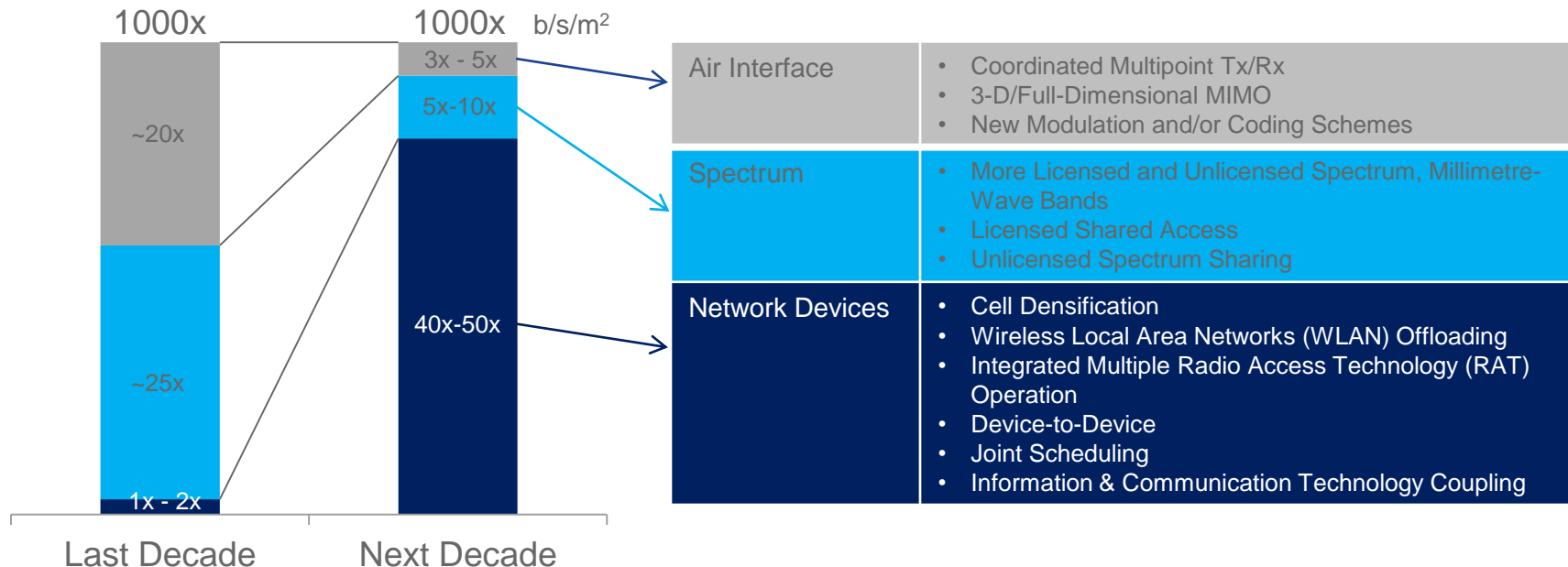


\* Figures (n) refer to 2014, 2019 device share



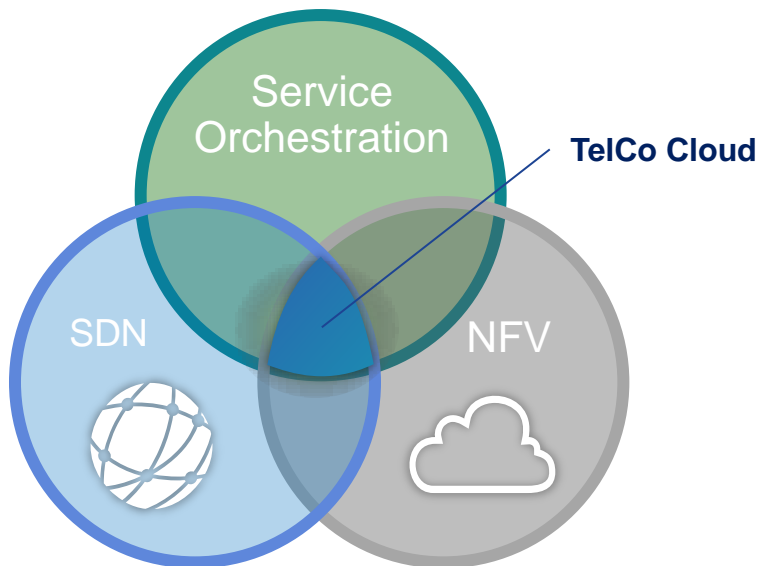
# 5G: Role of HetNet

## Trends of Network Capacity Growth



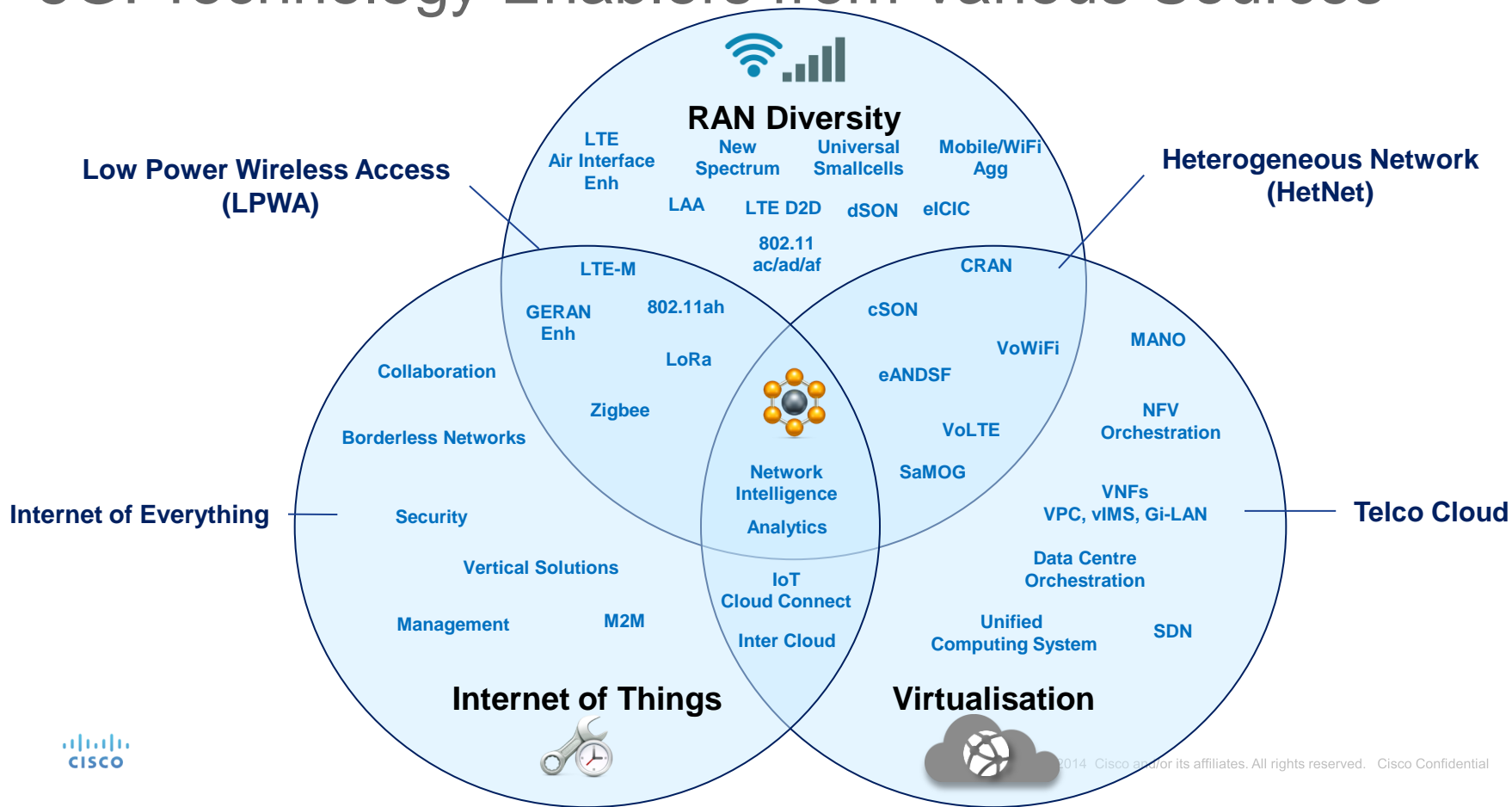
Source: 5G Network Capacity, Key Elements and Technologies, Qian (Clara) Li, Huaning Niu, Apostolos (Tolis) Papathanassiou, and Geng Wu, Jan 2014

# 5G: The role of SDN and NFV

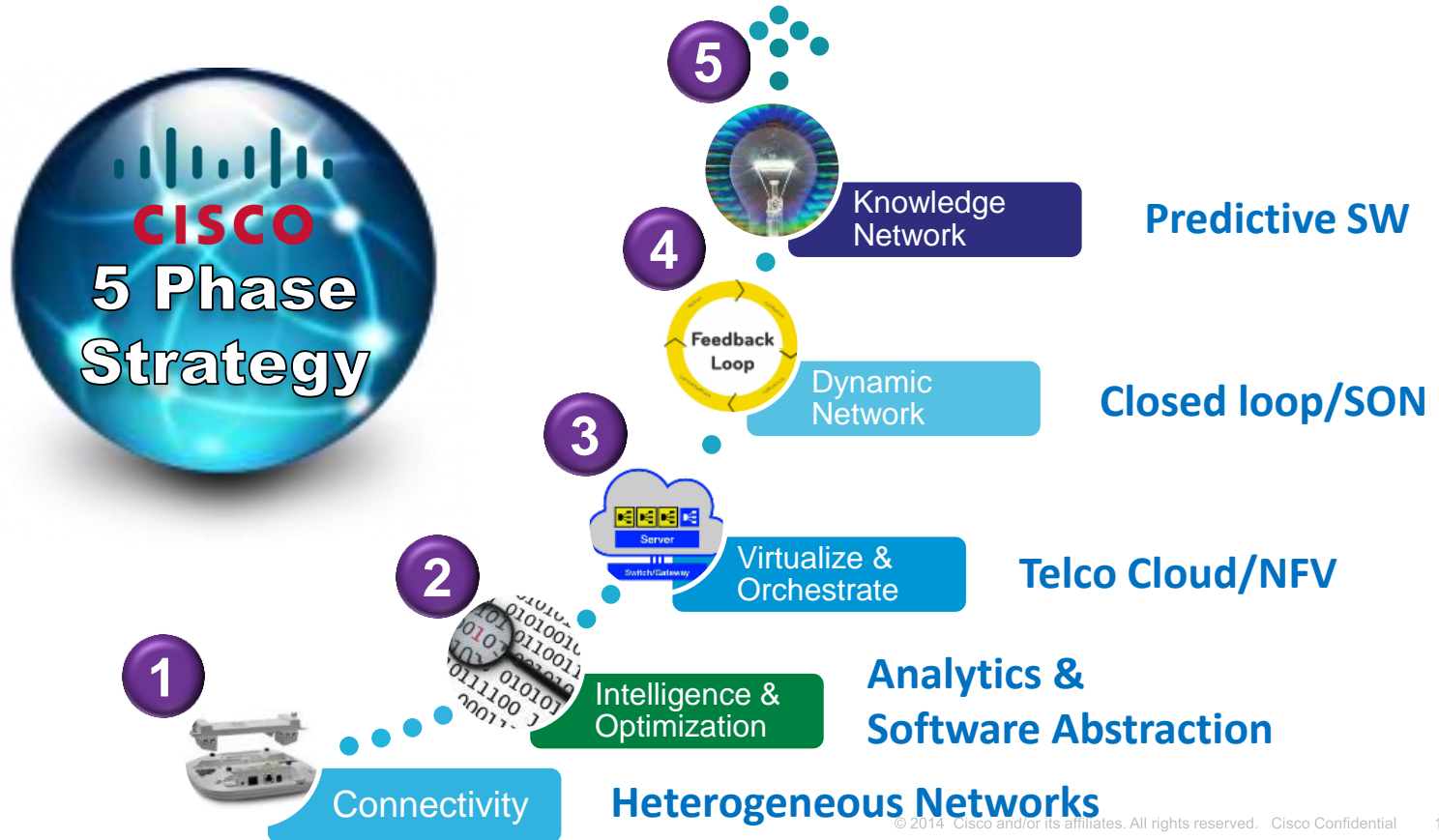


- 5G TCO and flexibility demands **Orchestrated** software-based virtualised network resources.
- Optimised virtual network functions (**NFV**) tailored to each application requirements, e.g.
  - M2M Telemetry
  - M2M Video
  - Mobile Internet
  - Enterprise Cloud Services
  - Public Safety, etc.
- Each configured dynamically (**SDN**) using transport & compute resources from the same or different sources based on cost & availability.
  - Centralised and/or distributed
  - Private and/or Public Cloud

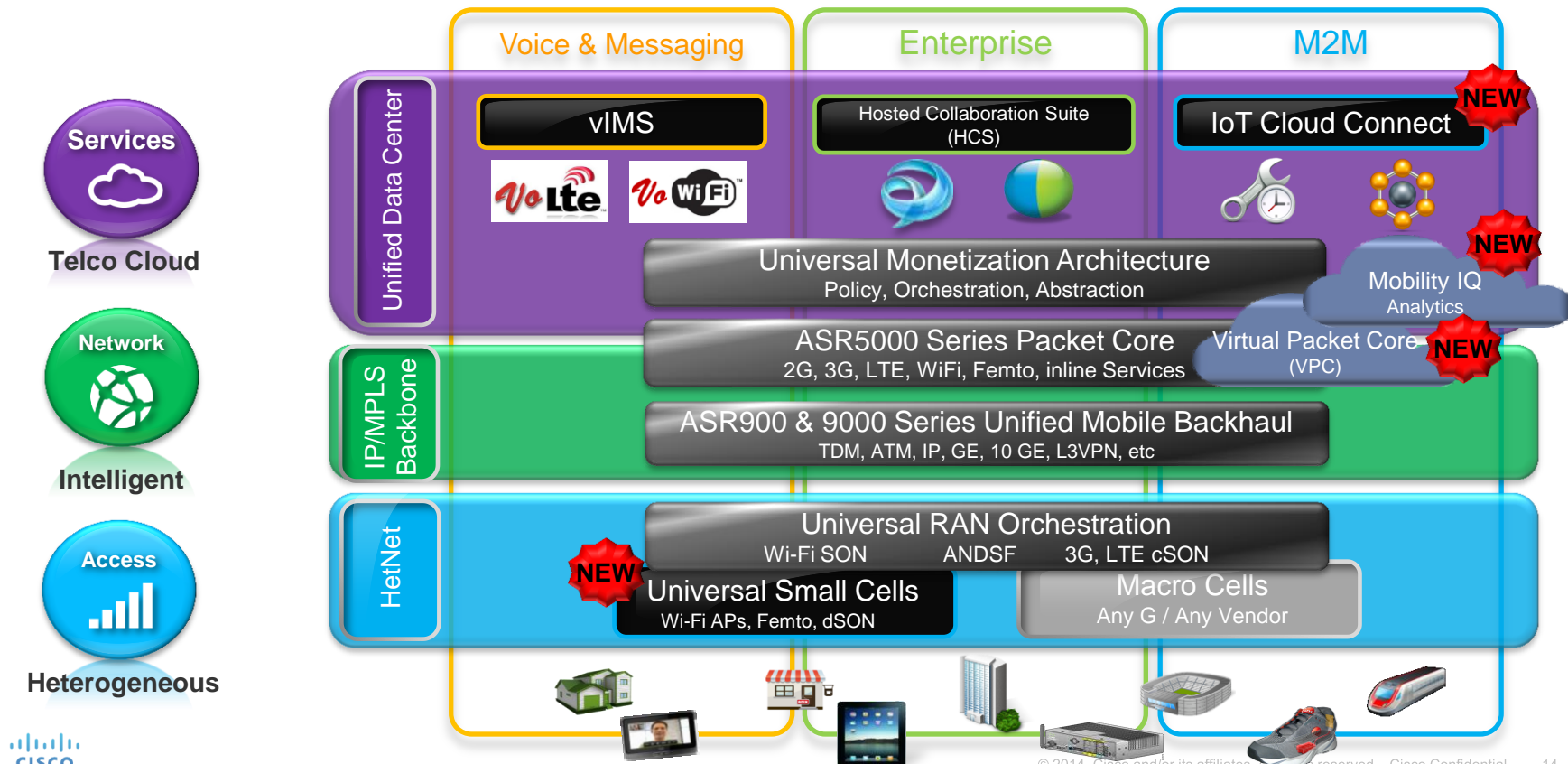
# 5G: Technology Enablers from Various Sources



# Mobile Network Evolution 5 Phase Strategy



# Cisco Mobile Internet Architecture





# Summary

- 5G is about Evolution not Revolution to a 2020 world
- Mobile first, Video by default, Internet of Everything, Web Apps & Services
- 5G networks will be built on 3 themes:
  1. Internet of Everything Enablers
  2. RAN Diversity
  3. Virtualisation
- Cisco Mobile strategy builds on these to transform 4G networks of today



**CISCO**

*TOMORROW starts here.*



# Paving the path to Narrowband 5G with LTE Internet of Things (IoT)

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Qualcomm Technologies, Inc.  
June, 2016



## A collection of 25 teal icons representing various smart home and IoT devices, including a smartwatch, drone, car, light bulb, and more, set against a background of interconnected nodes.



1B+ IoT devices shipped globally<sup>1</sup>

<sup>1</sup> Cumulative shipment using Qualcomm technologies; includes SoC, Cellular, Bluetooth, Wi-Fi , GNSS and PLC, stats as of April 2016

# Connecting the IoT requires heterogeneous connectivity

Powered by global standards with seamless interoperability across multiple vendors



Cellular



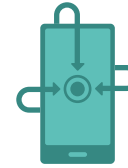
Wi-Fi



Bluetooth



GNSS/Location



NFC



Powerline

## Creating a connectivity fabric for everything

To support the wide range of IoT use cases with varying requirements

Throughput

Reliability

Node density

Coverage

Security

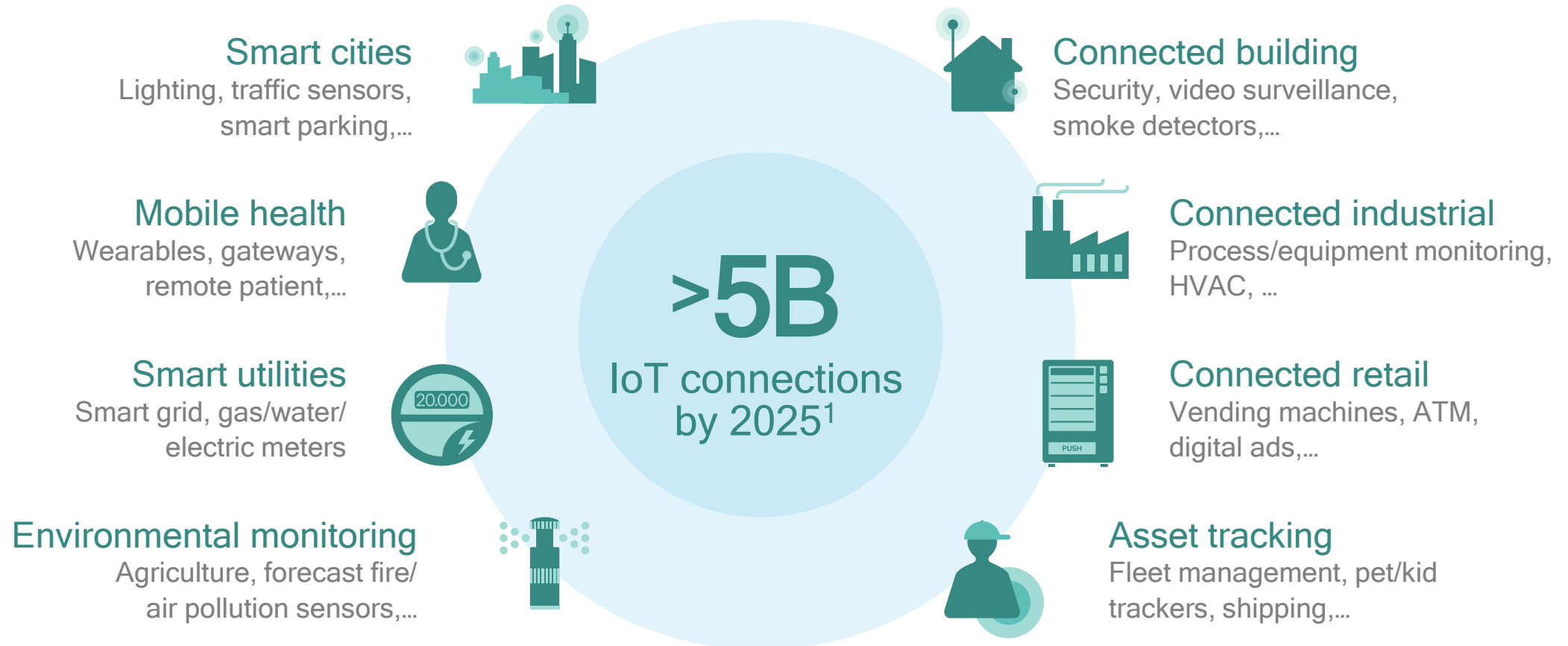
Cost

Battery life

Latency

Mobility

# Cellular technologies enable a wide range of IoT services



Ubiquitous  
coverage

Always-on  
connectivity

Reliable  
and secure

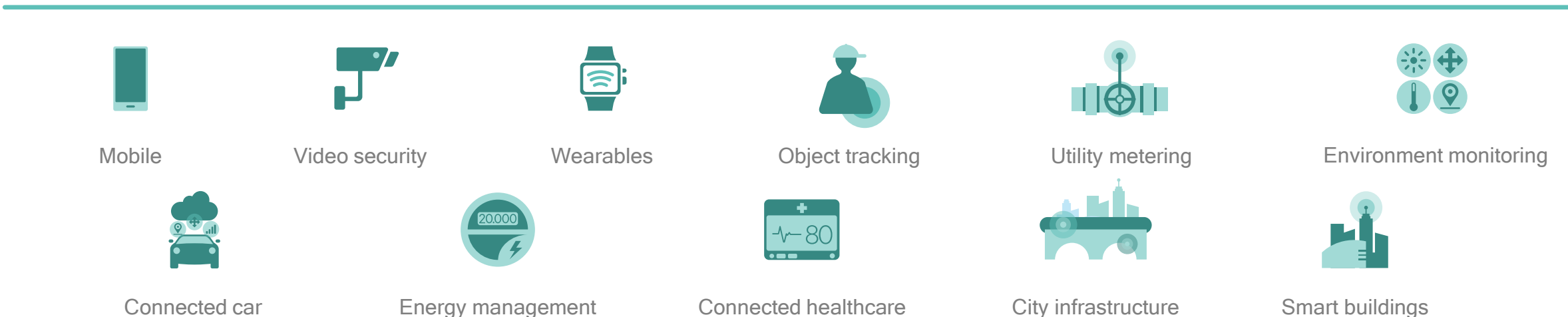
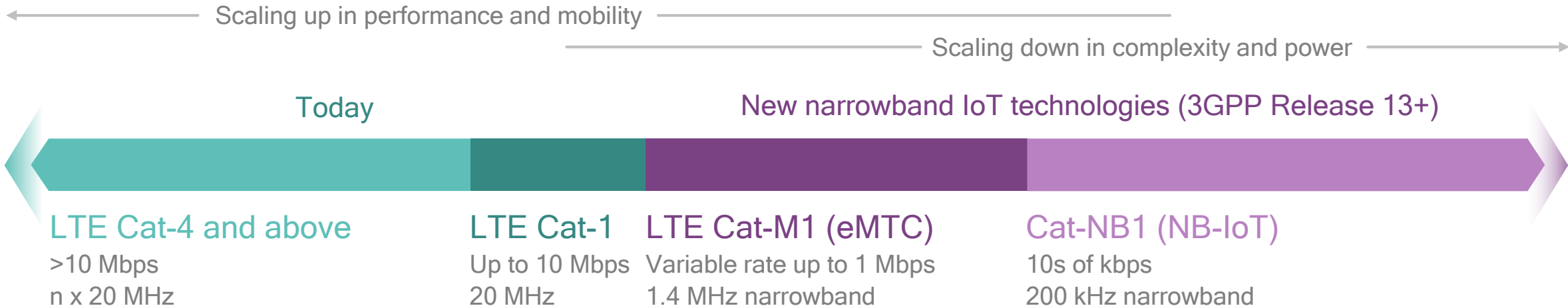
Global  
ecosystem

<sup>1</sup> Including Cellular & LPWA M2M connections, Machina Research, June, 2016



# We are evolving LTE for the Internet of Things

## New narrowband technologies to more efficiently support IoT use cases



# LTE IoT delivers significant value for LPWA<sup>1</sup> applications

Over non-3GPP solutions

**Ubiquitous coverage**  
Established networks serving billions of connections worldwide

**Scalability**  
To address the wide range of IoT use cases

**Coexistence**  
Leverages existing and planned LTE infrastructure and spectrum

**Mature ecosystem**  
Backed by global standards with a rich roadmap to 5G

**Managed QoS**  
Based on licensed spectrum with a redundant network design

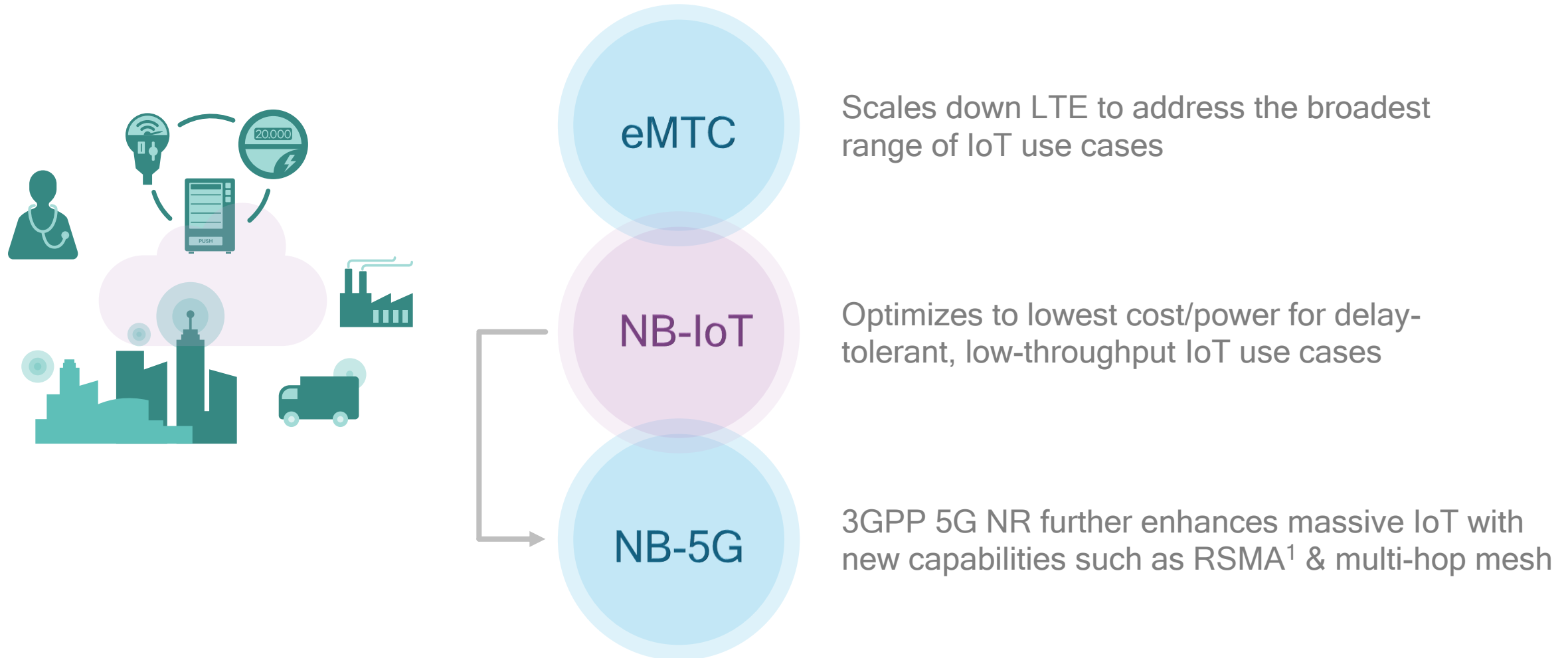
**End-to-end security**  
Established/trusted security and authentication features built in



<sup>1</sup> Low-power, wide-area

# Paving the path to 5G

NB-IoT is the foundation for Narrowband 5G; continuing to evolve in Release 14+



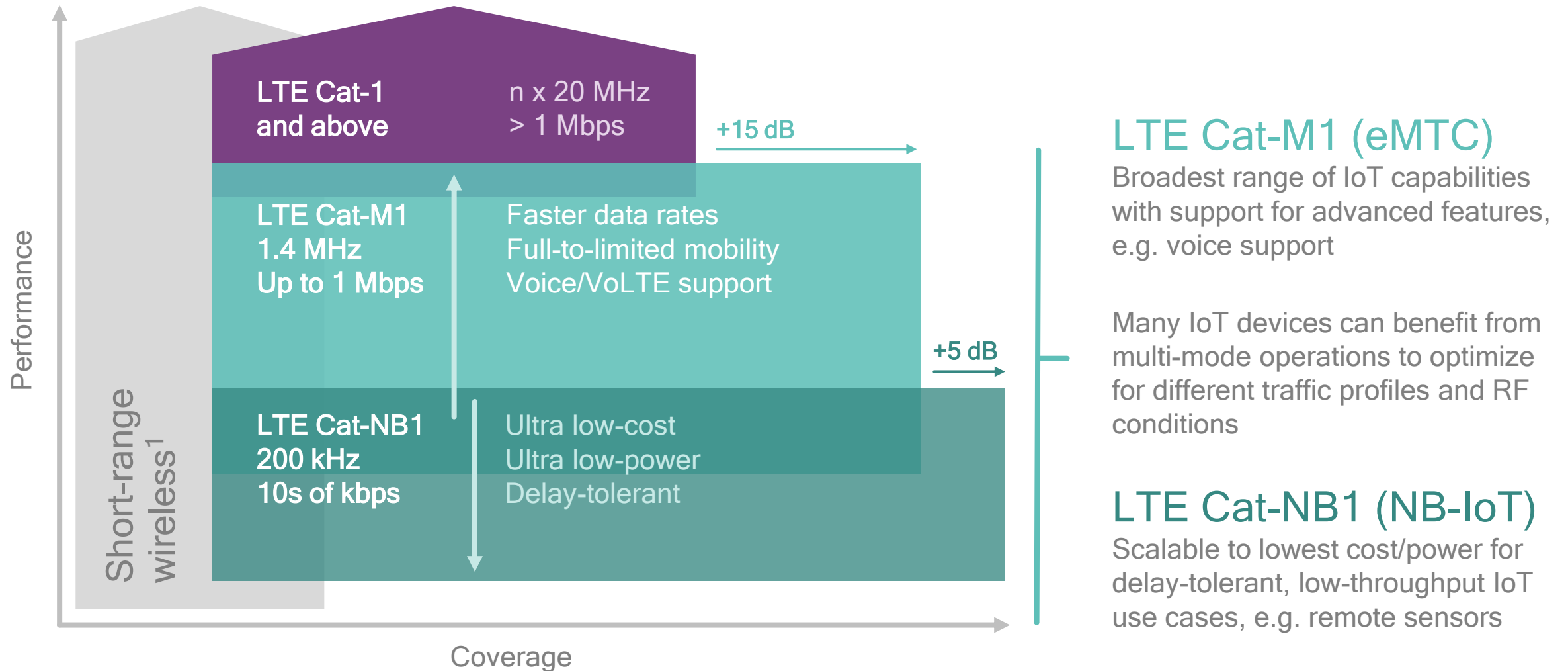
<sup>1</sup> Resource Spread Multiple Access

# Delivering new narrowband LTE IoT technologies

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As part of 3GPP Release 13

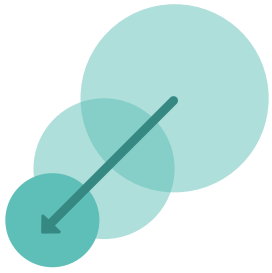
# Two new LTE IoT technologies, one unified LTE platform



<sup>1</sup> Examples include Bluetooth, Wi-Fi, NFC, and others

# LTE IoT reduces complexity, extends battery life & coverage

Through optimizations to both the air interface and core network



## Reduced complexity

---

Narrowband operation  
(1.4 MHz or 200 kHz) plus further  
device and core network  
complexity reductions



## Multi-year battery life

---

Enhanced power save modes  
and more efficient signaling,  
e.g. extended DRX  
sleep cycles



## Deeper coverage

---

Achieve up to 20 dB increase  
in link budget for hard-to-reach  
locations via redundant  
transmissions



## Higher node density

---

Signaling and other network  
optimizations, e.g. overload  
control, to support a large  
number of devices per cell

## Coexistence with today's mobile broadband services

Leveraging existing infrastructure and spectrum



# New LTE IoT device categories reduce LTE complexity

To enable low-cost modules optimized for small, infrequent data transmissions

	LTE Cat-1 (Today)	LTE Cat-M1 (Rel-13)	LTE Cat-NB1 (Rel-13)
Peak data rate	DL: 10 Mbps UL: 5 Mbps	DL: 1 Mbps UL: 1 Mbps	DL: ~20 kbps UL: ~60 kbps
Bandwidth	20 MHz	1.4 MHz	200 kHz
Rx antenna	MIMO	Single Rx	Single Rx
Duplex mode	Full duplex FDD/TDD	Supports half duplex FDD/TDD	Half duplex FDD only
Transmit power	23 dBm	20 dBm <sup>1</sup>	20 dBm <sup>1</sup>

← Higher throughput, lower latency, full mobility

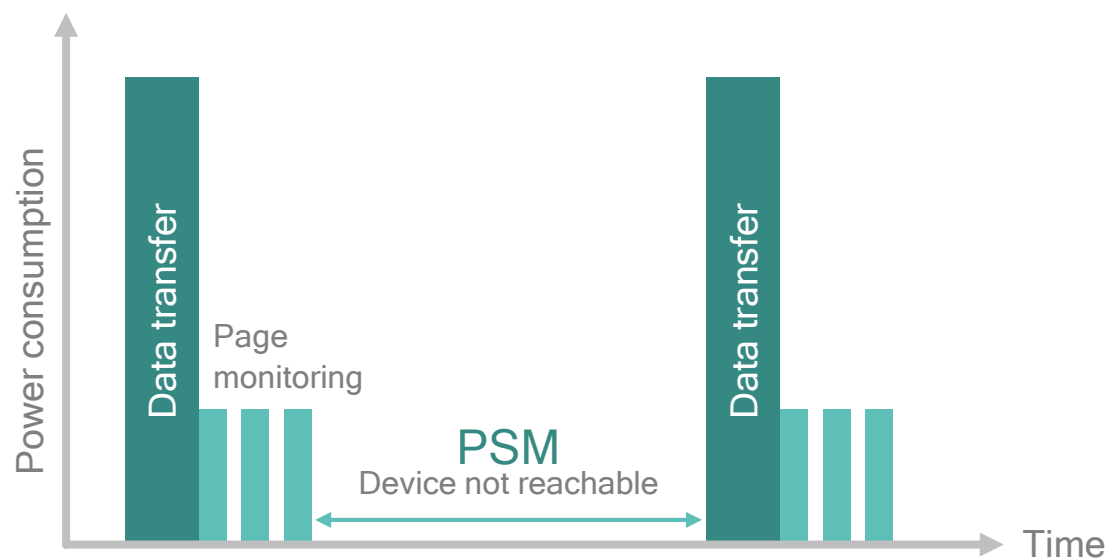


**Simplified  
RF hardware**  
Reduces baseband  
complexity and  
decreases memory

<sup>1</sup> Integrated PA possible

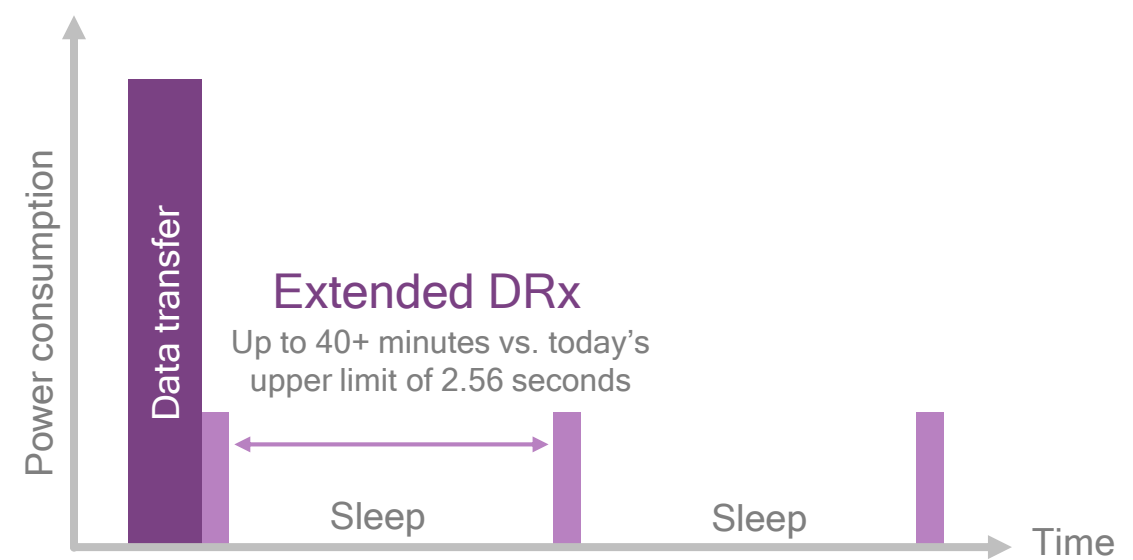
# Delivering multi-year battery life

Devices wake up on a per-need basis; stay asleep for minutes, hours, even days



## Power save mode (PSM)

Eliminates page monitoring between data transmissions  
For device-originated or scheduled applications, e.g., smart metering, environmental monitoring



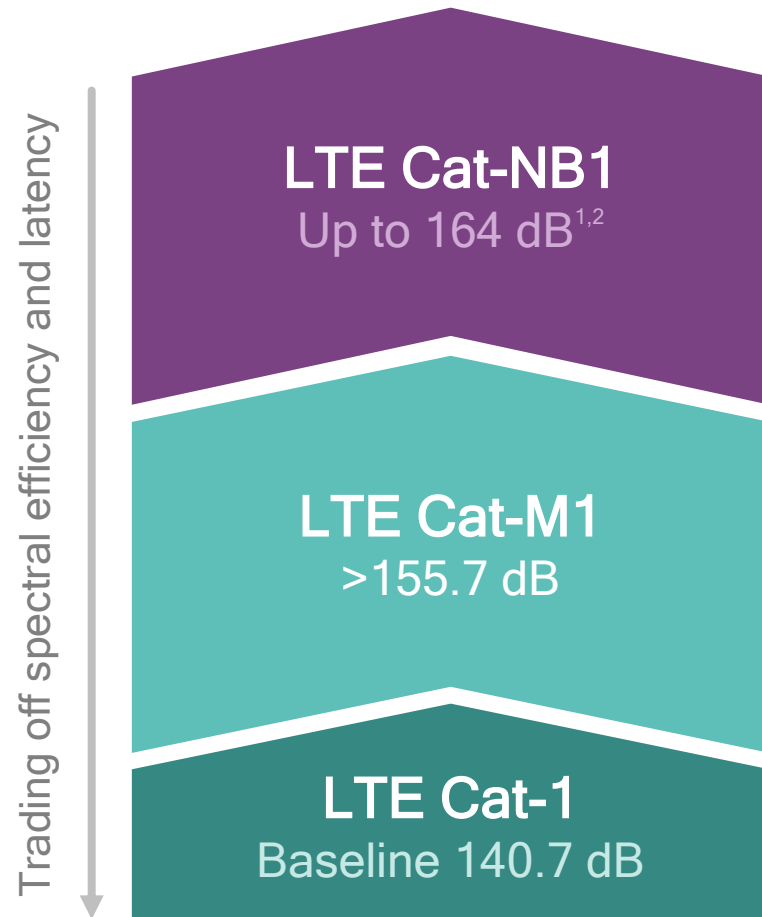
## Extended discontinuous receive (eDRx)

Extends time between monitoring for network messages  
For device-terminated applications, e.g., object tracking, smart grid

Also features such as reduced complexity and less channel measurements extend battery life

# Numerous technology enablers for deeper coverage

To reach challenging locations, e.g. penetrating more walls & floors



## Cat-NB1 only

- Further relaxed requirements, e.g. timing
- Low-order modulation, e.g. QPSK
- Option for single-tone uplink transmissions

## Cat-M1 and Cat-NB1

- Repetitive transmissions & TTI bundling for redundancy
- Narrowband uplink transmissions

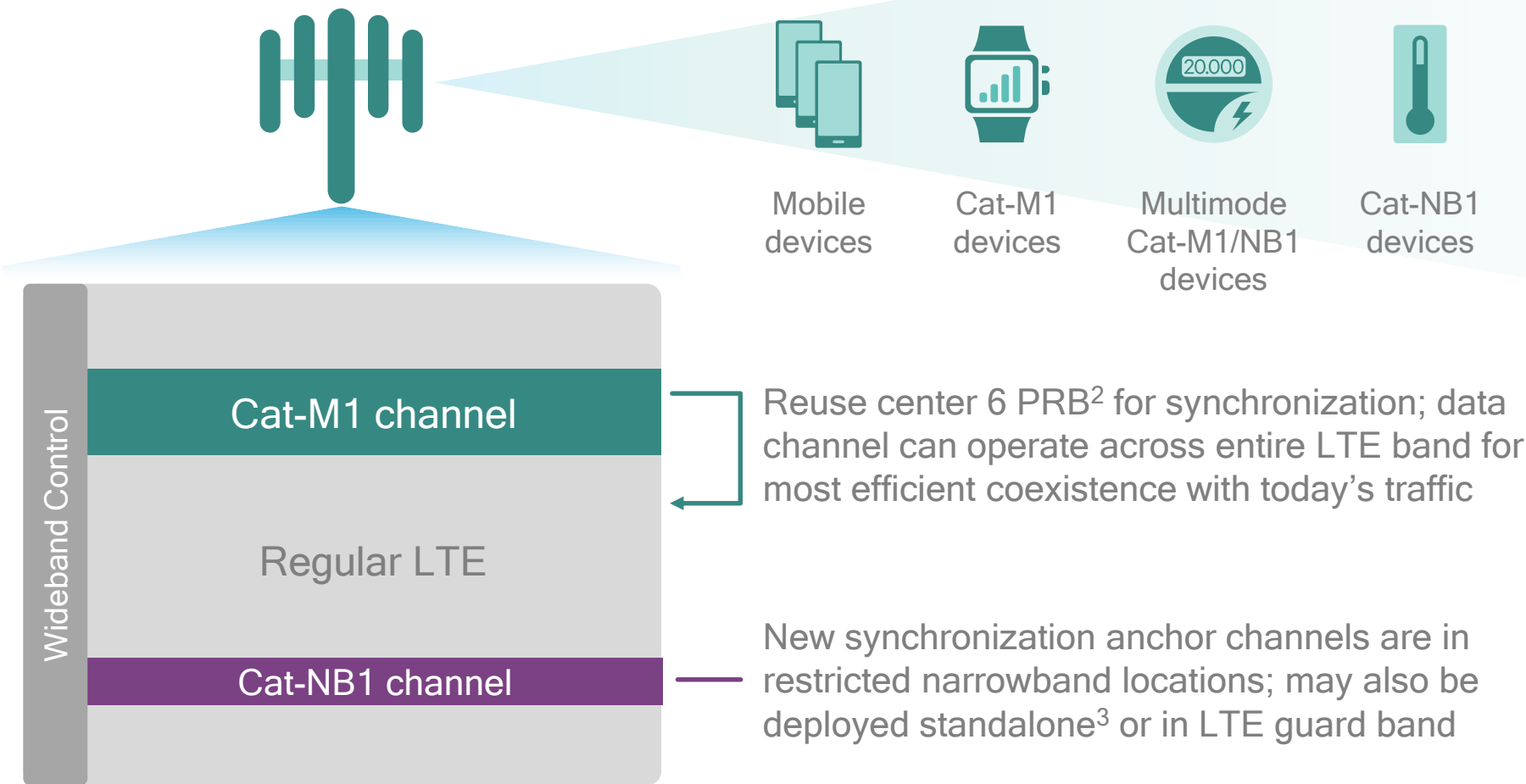
<sup>1</sup> Link budget; <sup>2</sup> At least for standalone operation mode

# Coexisting with today's LTE services

Cat-M1 and Cat-NB1 can leverage existing LTE infrastructure and spectrum

**<0.1%**

Data capacity for IoT traffic based on sample scenario<sup>1</sup>

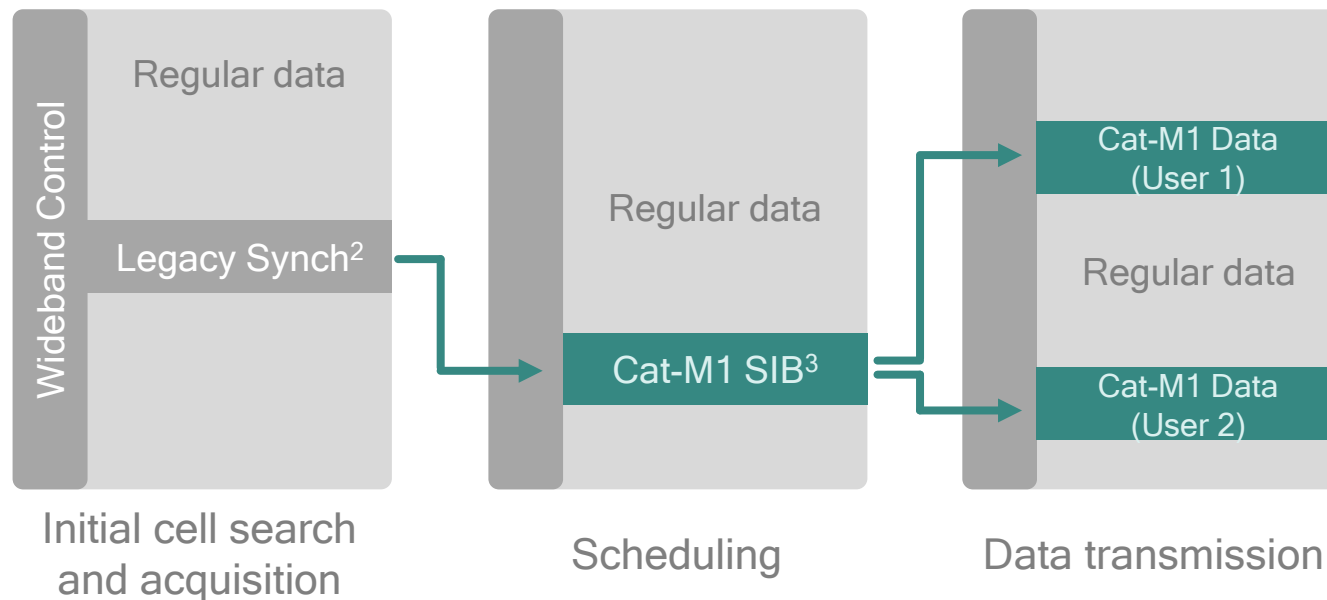


<sup>1</sup> Assumptions: ISD Urban - 500m, 3 cells per site, Channel b/w 10MHz, Cell capacity: DL 14Mbps, UL 9.6Mbps; Traffic types include data and commands for Electric Meter, Water Meter, Security Panel, HVAC - Residential, Outdoor Street Light, Off Street Parking Meter, Parking Space Sensor, Water Assets; 100% of traffic assumed in 6hr. busy period; <sup>2</sup> Physical Resource Block; <sup>3</sup> Including re-farming of GSM spectrum

# Cat-M1 (eMTC) efficient coexistence with today's services

Narrowband operation of 1.4 MHz<sup>1</sup> across entire LTE band

## Supports FDD or TDD spectrum



## Co-existence

Time and Frequency-Division Multiplexing between LTE IoT and today's existing services, e.g. mobile broadband

## Flexible capacity

Multiple narrowband regions with frequency retuning to support scalable resource allocation between LTE IoT and non-IoT traffic<sup>4</sup>

<sup>1</sup> 1.08 MHz used by the network to transmit 6 RBs in-band; <sup>2</sup> PSS/SSS/PBCH; <sup>3</sup> SIB (System Information Block); <sup>4</sup> Also supports frequency hopping within LTE band for diversity

# Cat-NB1 (NB-IoT) flexible deployment options

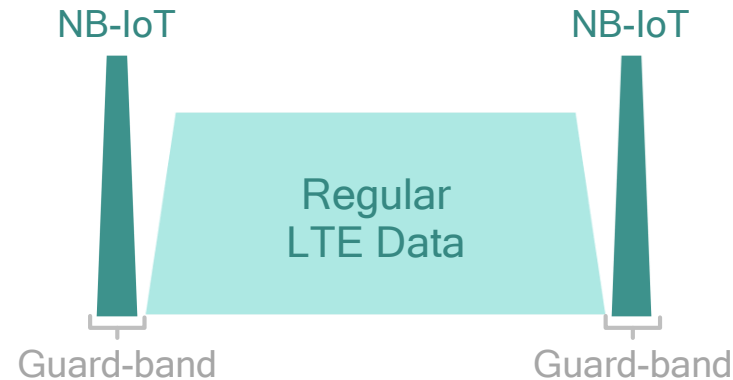
Dedicated NB carrier – supports FDD spectrum only in Rel-13

## In-band



Utilizing single Resource Block (180 kHz) within a normal LTE carrier

## Guard-band



Utilizing unused resource blocks within a LTE carrier's guard-band

## Standalone



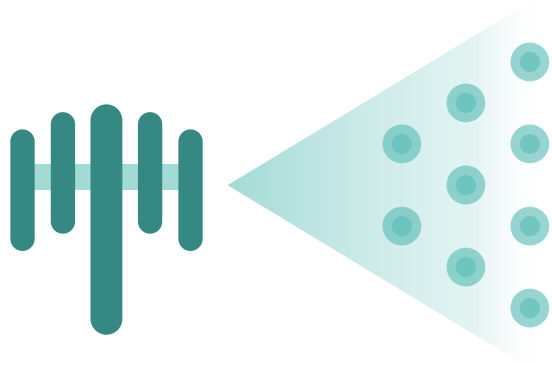
Utilizing stand-alone 200 kHz carrier, e.g. re-farming spectrum currently used by GERAN systems

New optimized NB-IoT synchronization, control, and data channels



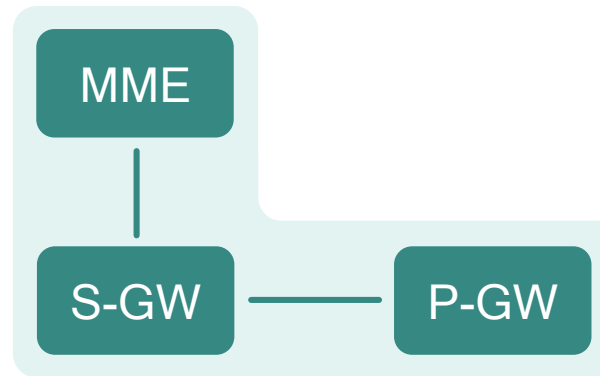
# Delivering IoT optimizations to the network architecture

Also part of 3GPP Release 13



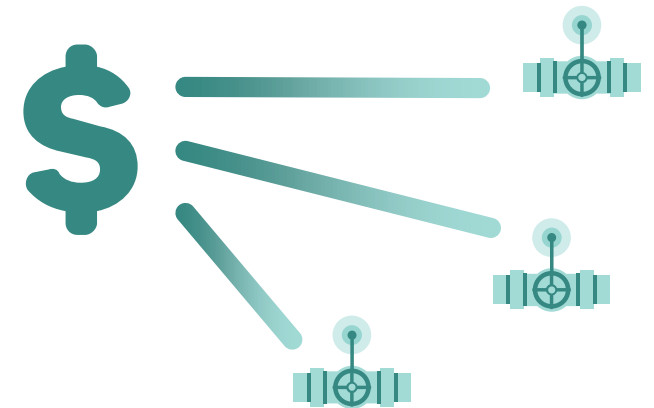
## More efficient signaling

To support a larger number of devices per cell with new features such as group-based paging and messaging



## Simplified Core Network (EPC-lite)

Reduced functionality, e.g. limited mobility and no voice, makes possible for integrating network functions into a single entity

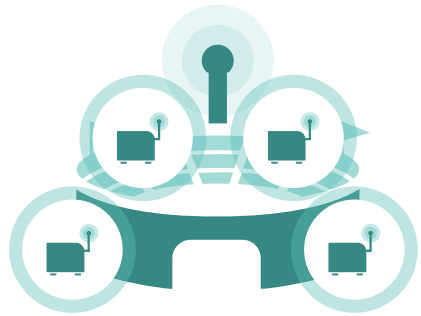


## Enhanced resource management

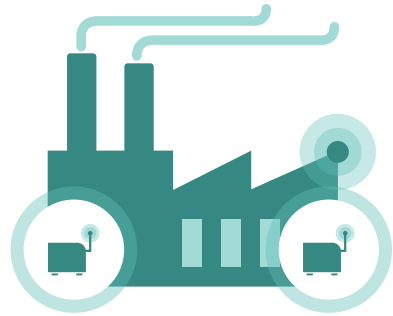
Such as optimizations to allow a large set of devices to share the same subscription, e.g. all the water meters in a city

Optional optimizations so that mobile operators can effectively balance CAPEX vs. OPEX decisions

# Small cells add value to LTE IoT deployments



Venues



Industrial



Residential



Enterprise/Buildings



Cities

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## Improved coverage

Bringing the network closer for deeper reach indoors and more reliable connectivity

## Longer battery life

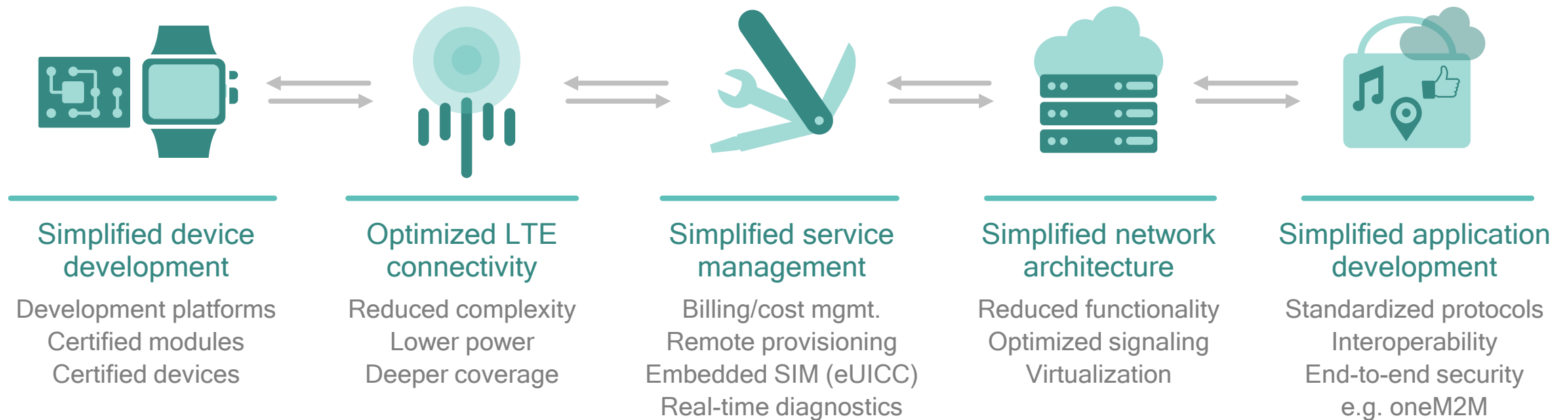
Allowing devices to reduce uplink transmit power, minimizing overall power consumption

## More deployment options

Leveraging neutral hosts to provide IoT connectivity in shared/unlicensed spectrum (e.g. MulteFire)

# Providing an end-to-end LTE IoT platform

To simplify the deployment and management of IoT services

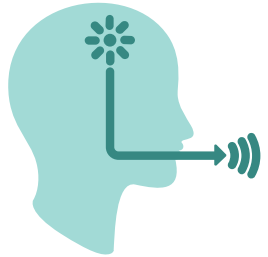


Roadmap to 5G will  
bring even more  
opportunities for the  
Internet of Things

---

# We are continuing to evolve NB-IoT beyond Release 13

## The foundation to Narrowband 5G



### VoLTE

Adding voice and options to support lower latency services



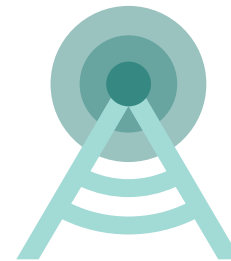
### Mobility

Enabling devices to monitor and report channel conditions for inter-cell handovers



### Positioning

Providing location services for use cases such as mobile asset tracking and emergency call

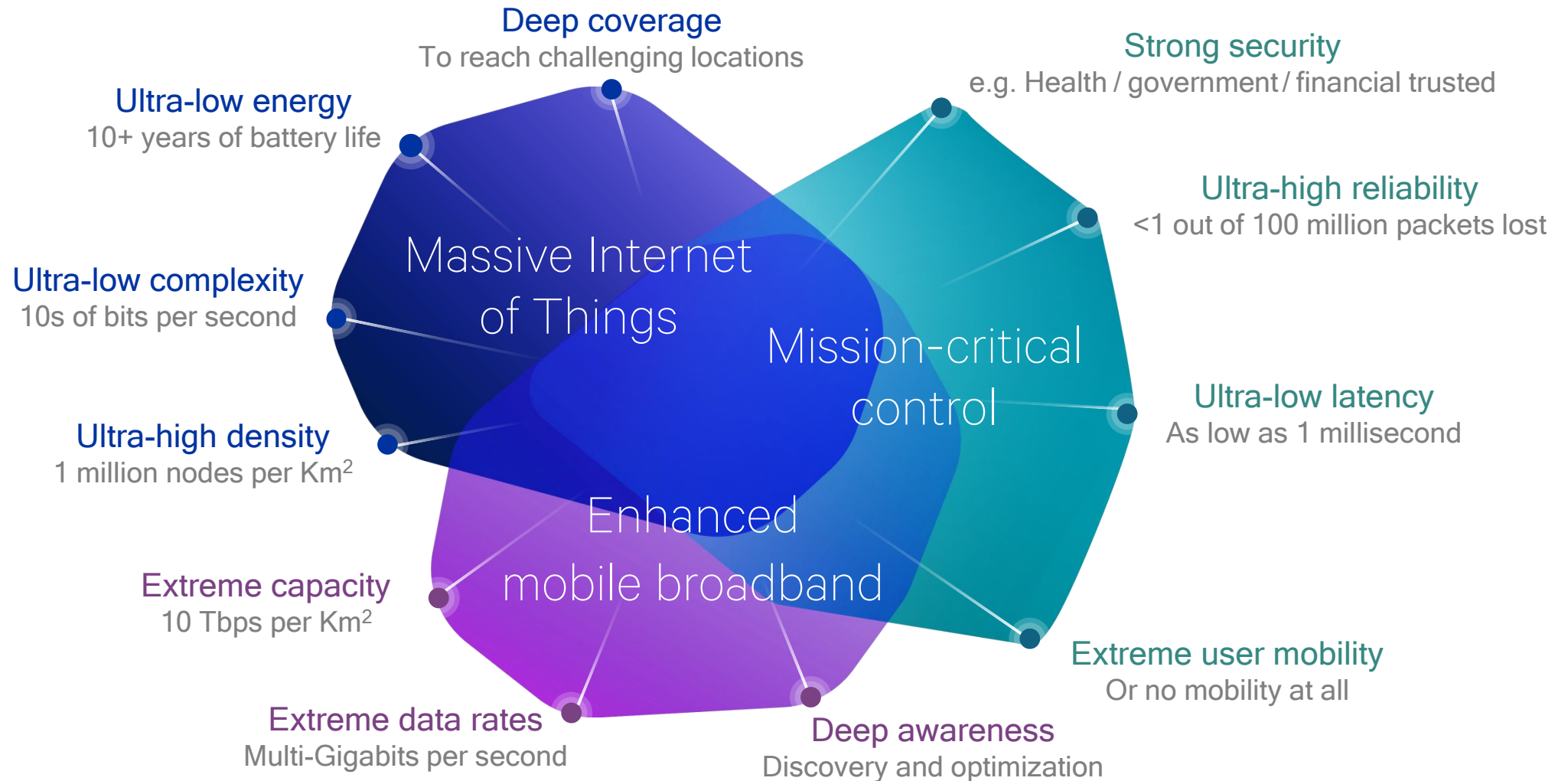


### Broadcast

Allowing more efficient OTA firmware update for large number of devices, e.g. sensors, meters

# We are also designing a new 5G NR air interface

5G NR will be scalable to an extreme variation of IoT requirements

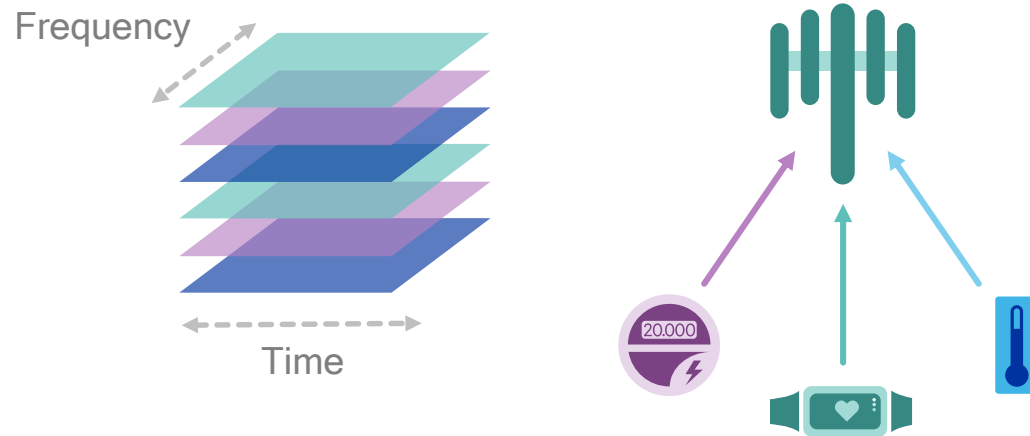




# Bringing new capabilities for the massive IoT

## Grant-free uplink

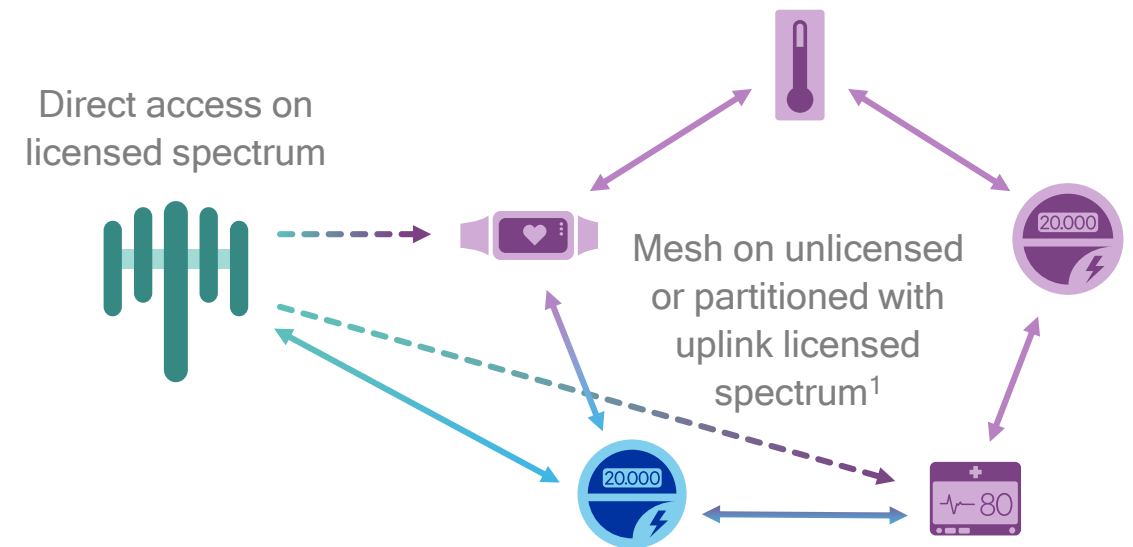
Resource Spread Multiple Access (RSMA)



Enables asynchronous, non-orthogonal, contention-based access that is well suited for sporadic uplink transmissions of small data bursts common in IoT use cases

## Coverage extension

Multi-hop mesh with WAN management



Overcomes uplink coverage issues due to low-power devices and challenging placements by enabling uplink data relayed via nearby devices; opportunity to reduce power/cost even further

<sup>1</sup> Greater range and efficiency when using licensed spectrum, e.g. protected reference signals . Network time synchronization improves peer-to-peer efficiency

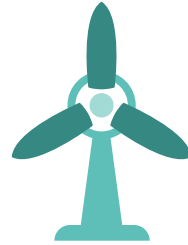
# Also enabling new mission-critical control IoT services



Autonomous  
vehicles



Robotics



Energy/  
Smart grid



Aviation



Industrial  
automation



Medical

---

## 1ms e2e latency

Faster, more flexible frame structure; also new non-orthogonal uplink access

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## Ultra-high reliability

Ultra-reliable transmissions that can be time multiplexed with nominal traffic through puncturing

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## Ultra-high availability

Simultaneous links to both 5G and LTE for failure tolerance and extreme mobility

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## Strong e2e security

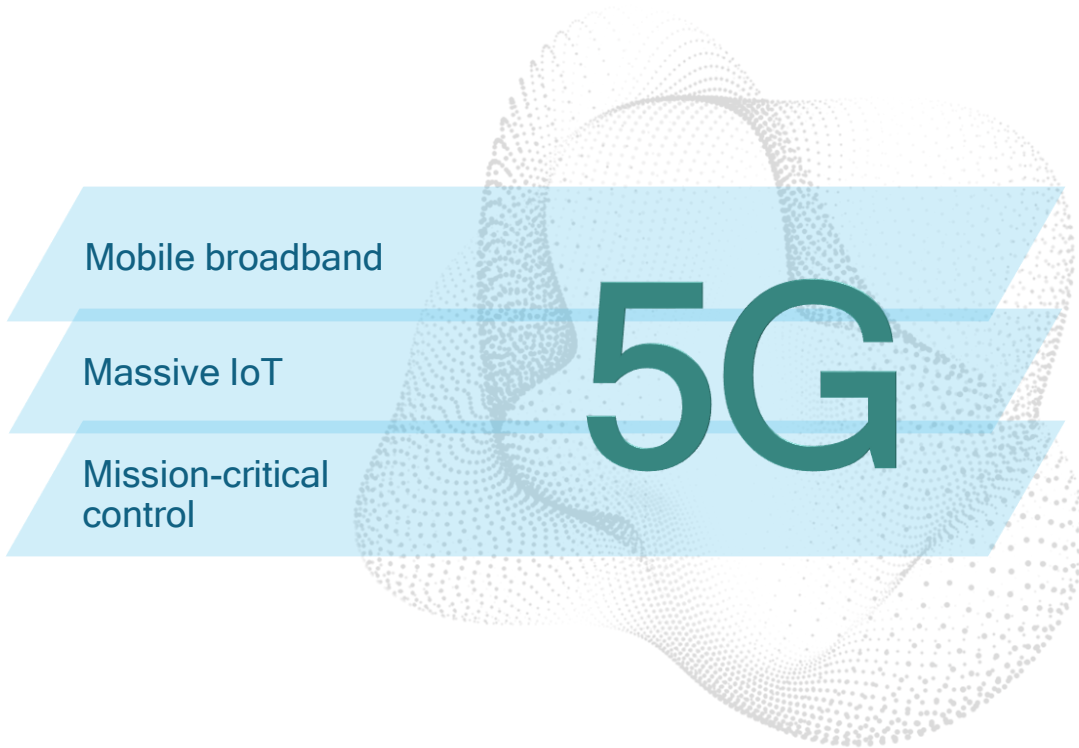
Security enhancements to air interface, core network, & service layer across verticals<sup>1</sup>

---

<sup>1</sup> Also exploring alternative roots of trust beyond the SIM card

# Flexible 5G network architecture brings additional benefits

Leveraging virtualized network functions to create optimized network slices



- Configurable end-to-end connectivity per vertical
- Modular, specialized network functions per services
- Flexible subscription models
- Dynamic control and user planes with more functionality at the edge
- Multi-access core network will provide connectivity to LTE, NB-IOT, and 5G IoT

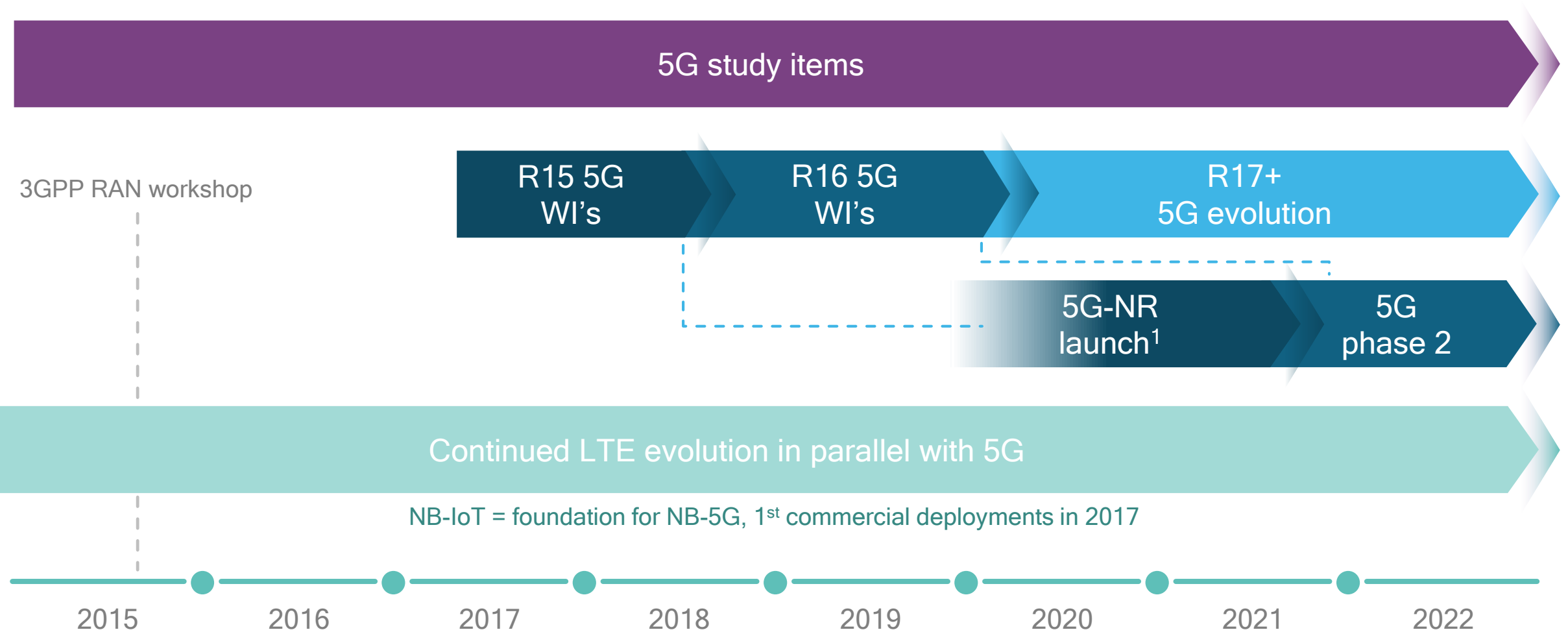
Better cost/  
Energy efficiency

Optimized  
performance

Flexible business  
models

Dynamic creation  
of services

# 5G standardization progressing for 2020 launch



Learn more at: [www.qualcomm.com/5G](http://www.qualcomm.com/5G)

# Qualcomm is uniquely positioned to connect the Internet of Things

---

An established leader today -  
pioneering tomorrow's technologies

# Delivering a broad portfolio of technologies for the IoT

To meet diverse connectivity and computing requirements

Bluetooth Smart

Bluetooth Mesh

802.11ac

802.11ad

802.11n

DSRC

NFC

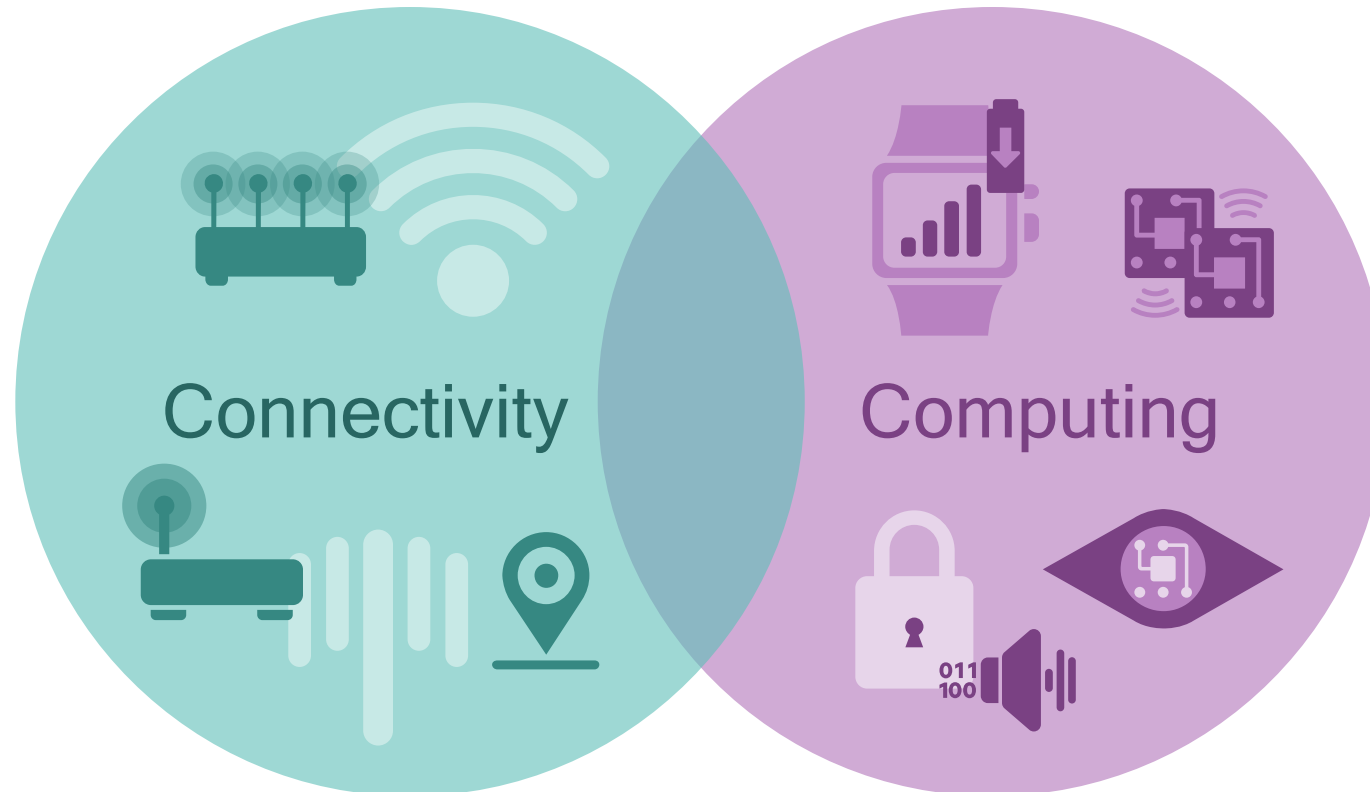
3G

4G LTE

5G

Powerline

GNSS/Location



Cognitive computing

Camera processing

Audio processing

Sensor core

Security

CPU

GPU

DSP

Media processing

Augmented reality

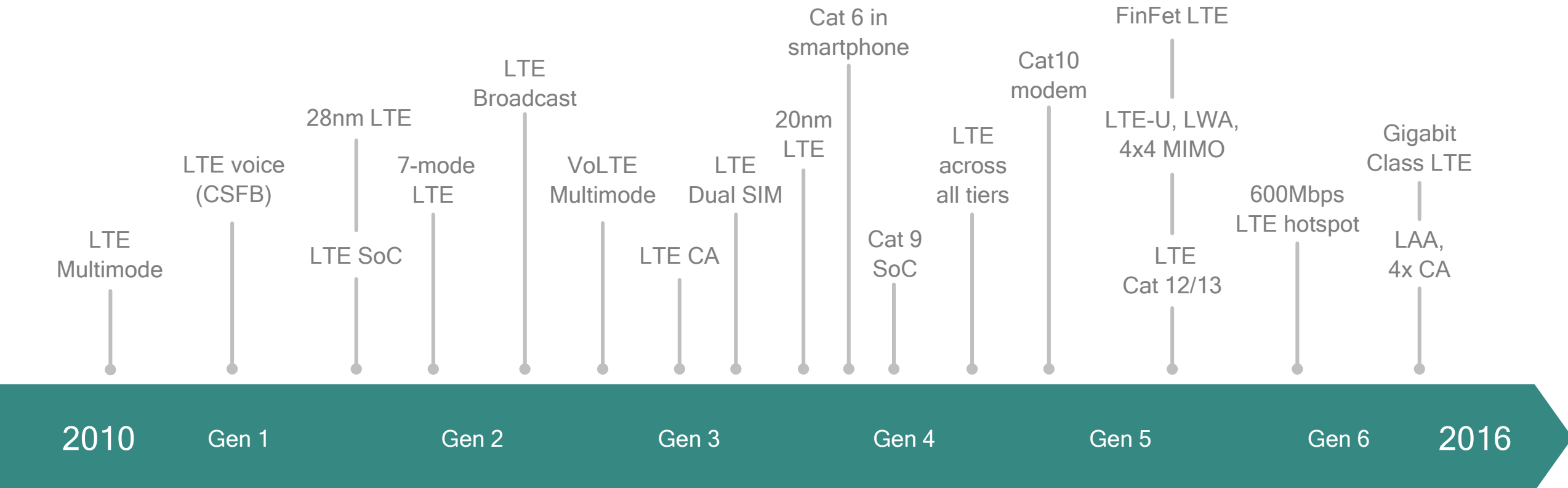
Display processing

Power management



# Qualcomm Technologies' LTE platform leadership

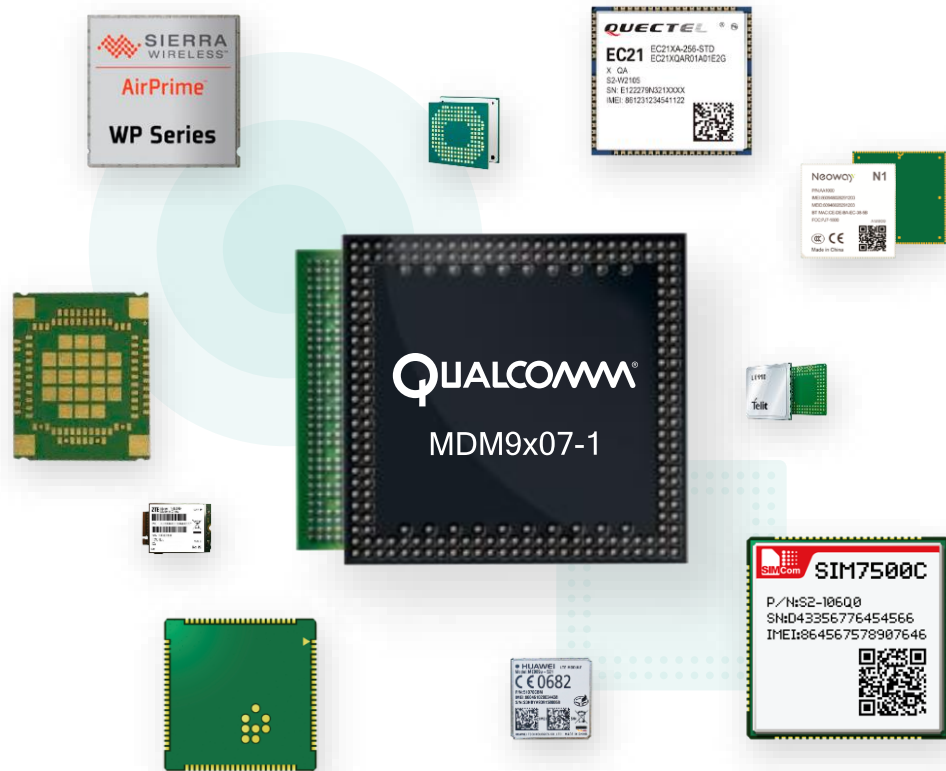
## A history of industry firsts



Qualcomm Technologies modem generation and feature

# Delivering 3G and 4G LTE solutions for the IoT today

Established ecosystem partners with proven global solutions



## Qualcomm MDM9x07-1: LTE Cat-1 modem for the Internet of Things

- 4G/3G global band support (multimode/multiband)
- Highly integrated to reduce cost / complexity
- PSM enabling up to 10+ years battery life
- Scalable to add voice, Wi-Fi, BT capabilities
- Hardware-based security

More than 100 design wins from over 60 manufacturers<sup>1</sup>

<sup>1</sup> Includes Qualcomm Snapdragon X5 LTE (9x07) and MDM9x07-1 modem, as of June 2016  
Qualcomm Snapdragon, MDM9x07 and MDM9x07-1 are products of Qualcomm Technologies, Inc.

# Driving new LTE IoT technologies towards commercialization

Rel-13 specification now complete for LTE Cat-M1 (eMTC) and Cat-NB1 (NB-IoT)



## Standards leadership

Main contributor to eMTC and NB-IoT features

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Harmonized Industry on narrowband IoT (NB-IoT) specification

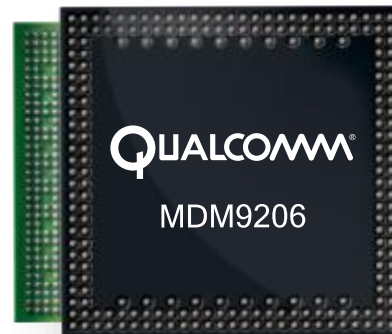
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Pioneering work on future IoT technologies, e.g. multi-hop to extend uplink coverage



## Prototyping new technologies

PSM & eDRx simulations and system tests, as demonstrated at MWC 2016



## Qualcomm MDM9206 Flexible chipset platform

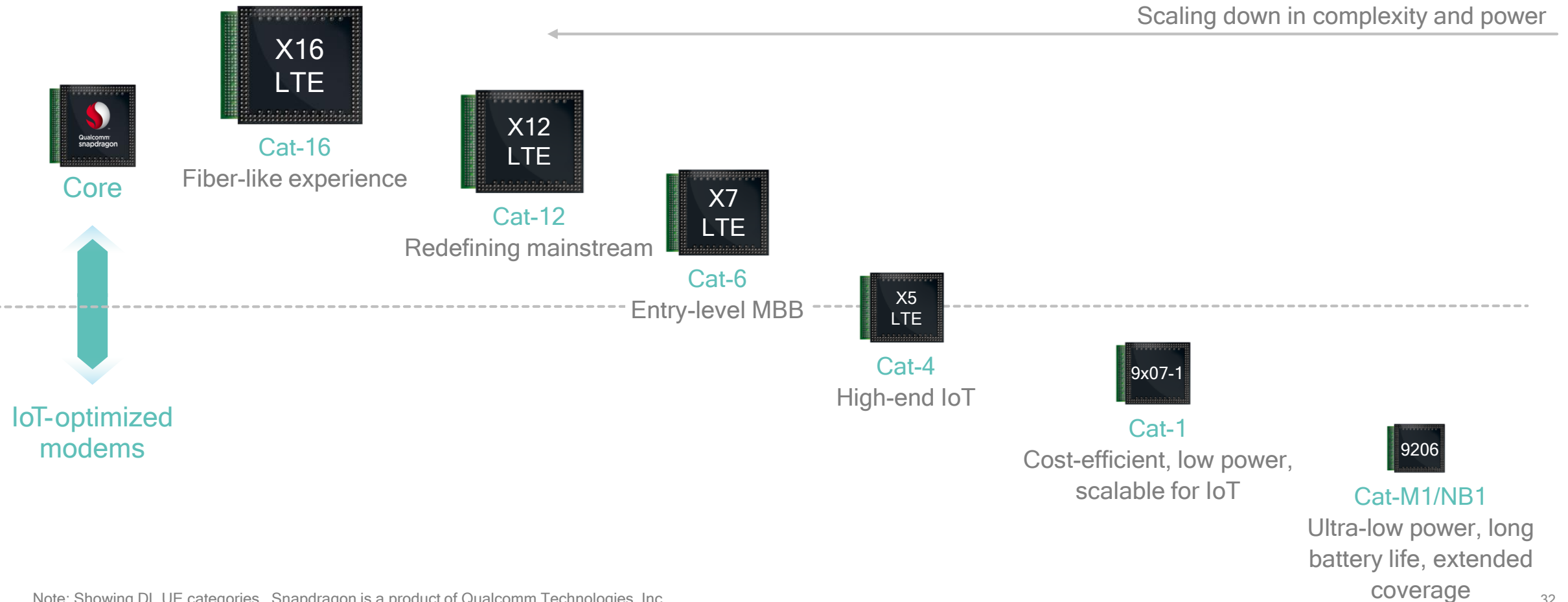
Common hardware solution to enable Cat-M1 and/or Cat-NB1

# Delivering a scalable roadmap across all tiers & segments

## LTE from gigabit to micro-amp

Scaling up in performance and mobility

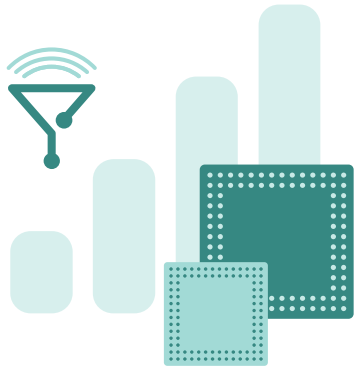
Scaling down in complexity and power



Note: Showing DL UE categories. Snapdragon is a product of Qualcomm Technologies, Inc.

# Leading the world to 5G

Investing in 5G for many years—building upon our leadership foundation



## Wireless/OFDM technology and chipset leadership

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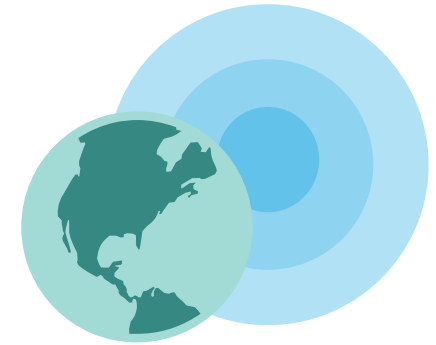
Pioneering new 5G technologies to  
meet extreme requirements



## End-to-end system approach with advanced prototypes

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Driving 5G from standardization to  
commercialization



## Leading global network experience and scale

---

Providing the experience and  
scale that 5G demands

# In summary



LTE is evolving to deliver a unified, scalable IoT platform that brings significant benefits over non-3GPP LPWA solutions

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Delivering new narrowband IoT technologies (Cat-M1/NB1) to lower complexity, increase battery life, and deepen coverage - establishes the foundation for Narrowband 5G

---

Roadmap to 5G will bring even more opportunities for the Internet of Things including new mission-critical services

---

Qualcomm is uniquely positioned to connect the Internet of Things and is leading the world to 5G

Learn more at: <http://www.qualcomm.com/LTE-IoT>



# Questions? - Connect with Us



[www.qualcomm.com/wireless](http://www.qualcomm.com/wireless)



[www.qualcomm.com/news/onq](http://www.qualcomm.com/news/onq)



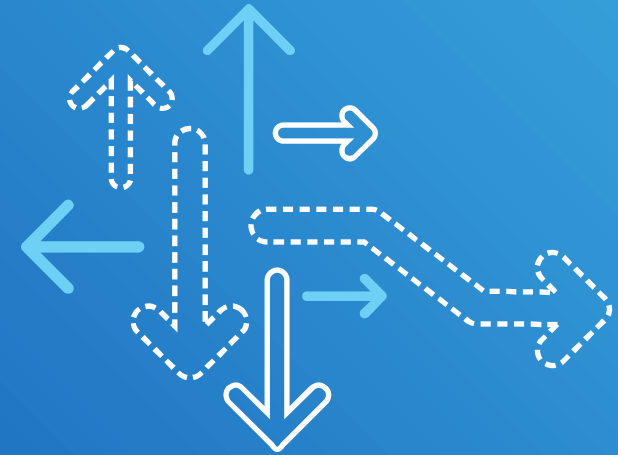
@Qualcomm\_tech



<http://www.youtube.com/playlist?list=PL8AD95E4F585237C1&feature=plcp>



<http://www.slideshare.net/qualcommwirelessevolution>



# Thank you

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# Information-Centric IoT over 5G

**G.Q.Wang and Ravi Ravindran**

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(Huawei Research Lab, Santa Clara)

(Fall 2015 Research Review, Winlab/Rutgers, Dec 4<sup>th</sup>, 2015)



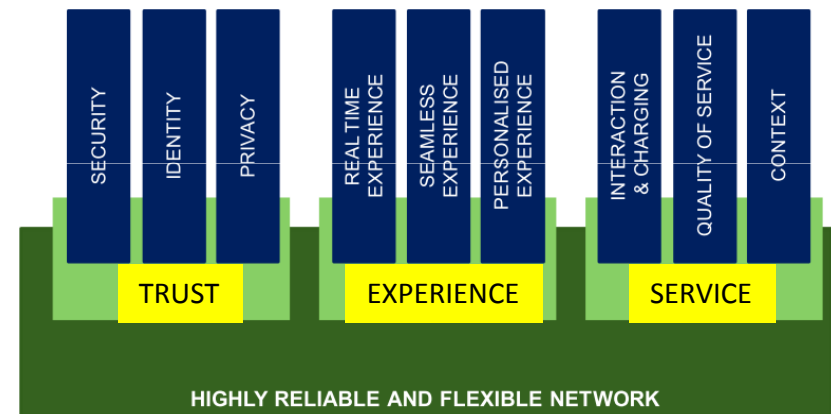
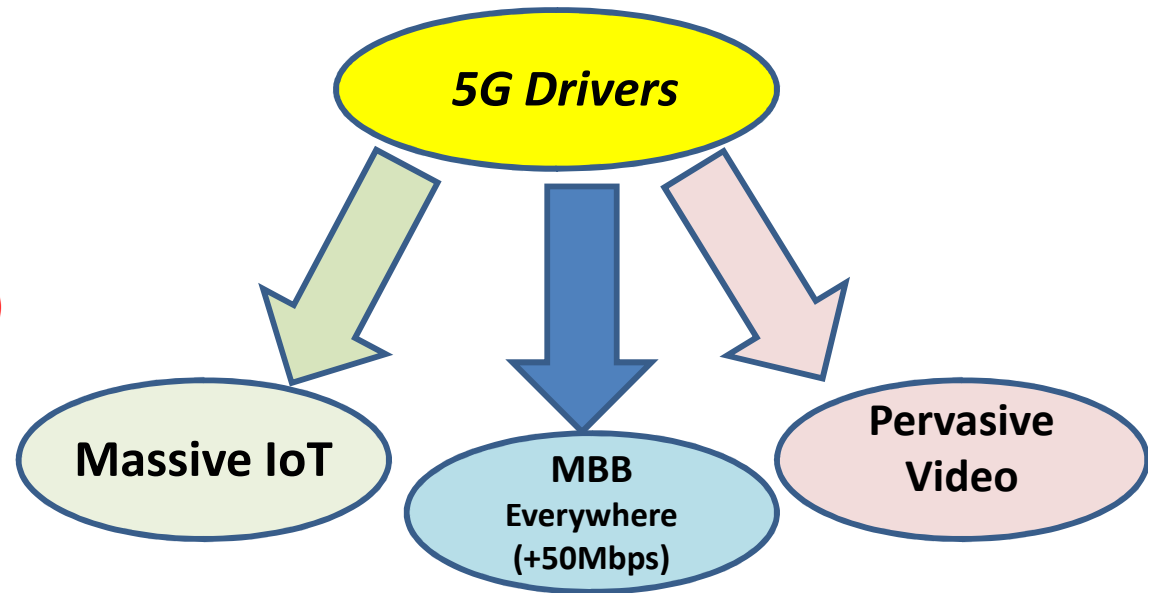
# Agenda

- 5G Drivers
- 5G-IoT Requirements
- Evolving from IP → ICN
- 5G Network Softwarization
- 5G-ICN Architecture
- LEAN CIBUS for 5G
- Unified ICN Protocol Proposal
- VSER Platform
- ICN-IoT Prototyping

# 5G Drivers

Requirements have been set in [1]

- **Heterogeneous Devices and Applications**
  - Traditional and Emerging IoT (M2M))
- **Enable Service Centric Networking**
  - Allow new Business Models
  - XaaS (Naas/SaaS/PaaS)
  - Not only Connectivity Services
  - **Service Platform for Users and ASPs**
  - **Personalized and Contextualized**
- **Low end-to-end Latency**
  - 1-10ms depending on the application
- **High Capacity and Data Rate**
  - >1000x Capacity, >10-100x Bandwidth
- **High Reliability**
  - Security, Mobility, Disaster Scenarios



**5G Value Creation Capabilities**

[1] NGMN White Paper on 5G:

[https://www.ngmn.org/uploads/media/NGMN\\_5G\\_White\\_Paper\\_V1\\_0.pdf](https://www.ngmn.org/uploads/media/NGMN_5G_White_Paper_V1_0.pdf)



# 5G-IoT Requirements [1]

- **Low-Cost/Long-Range/Low-Power as well as Broadband MTC**
  - Smart Wearables
    - Key Challenge is overall **management of the number of devices as well as data and applications.**
  - Sensor Networks
    - **Low-Cost/High battery life requirement**
    - Light weight networking/applications
  - Mobile video Surveillance
    - **High degree of Mobility**
- **Many other IoT related classes of applications identified**
  - Extreme Real-time Communications
    - Tactile Internet
  - Lifeline Communications
  - **Ultra-Reliable Communications**
    - Automated Traffic Control and Driving
    - Collaborative Robots
    - eHealth ; Remote Surgery...

[1] [1] NGMN White Paper on 5G:

[https://www.ngmn.org/uploads/media/NGMN\\_5G\\_White\\_Paper\\_V1\\_0.pdf](https://www.ngmn.org/uploads/media/NGMN_5G_White_Paper_V1_0.pdf)

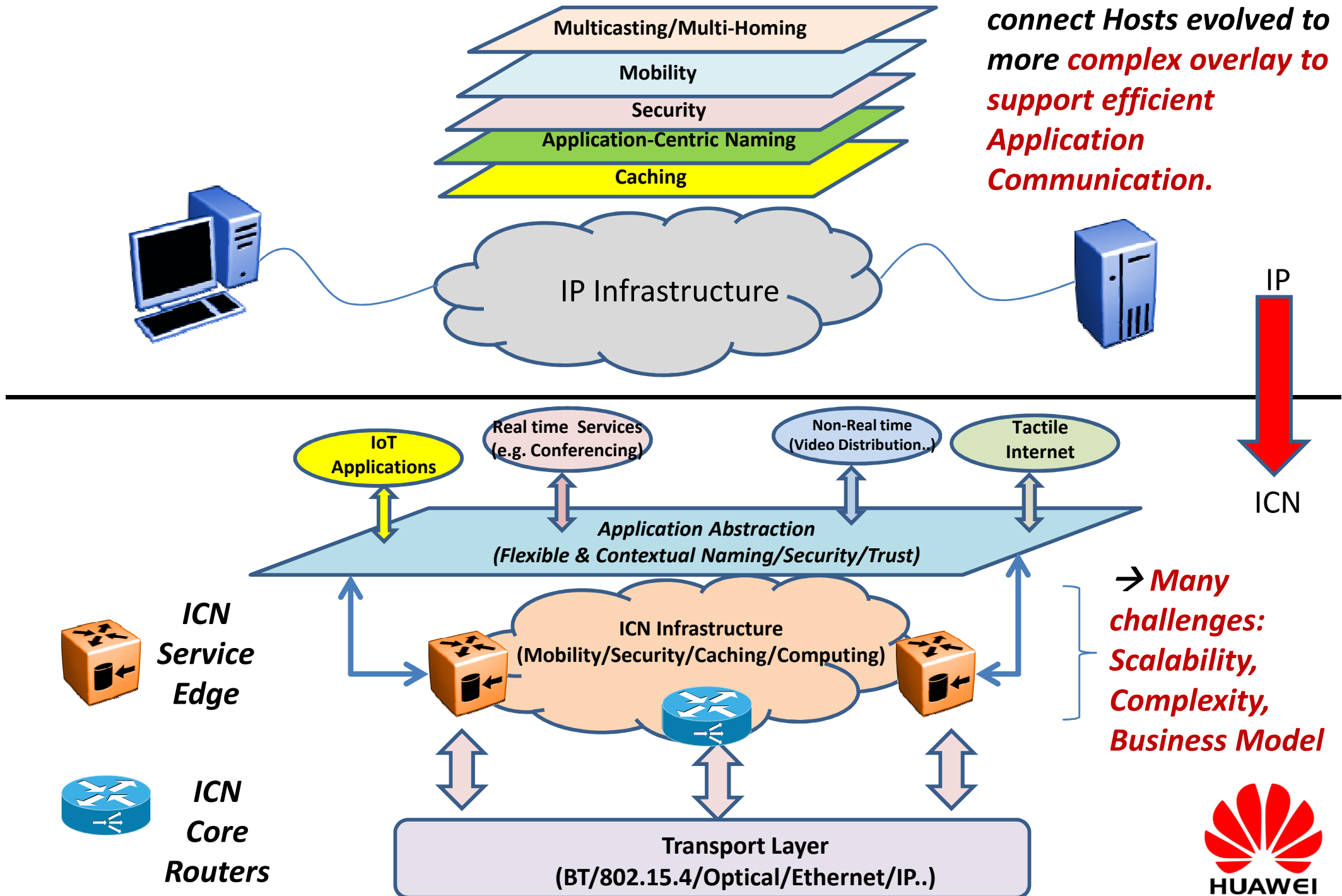




- **Evolving from IP to ICN**
- **ICN for IoT**

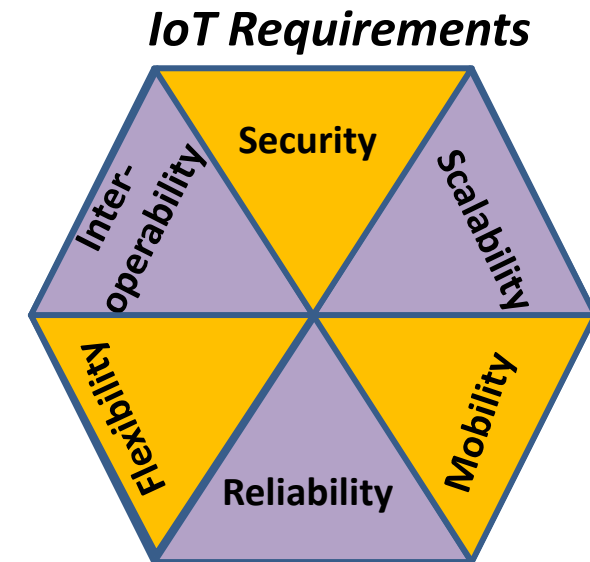
# From Add-On to Build-In

→ Original Internet to connect Hosts evolved to more **complex overlay** to support efficient **Application Communication**.



# Why ICN Architecture is a Better Candidate for IoT [1] ?

- **Inter-operability**
  - Unified Naming: Content/Devices/Services; Application-Centric and Persistent
    - Hierarchical/Secure/Hybrid
  - Information/Device/Service/Content level Inter-operability
  - Enable Network layer based on “Name Abstraction”, more suitable for IoT than “Host Abstraction”
  - Contextual Communication
- **Security and Privacy**
  - Packet based on Names enable Object Security
  - Security level is adaptive based on Trust requirements
- **Scalability**
  - ID/Locator Split, flexible communication either on ID or ID+Locator
  - Less host-based forwarding State in the Routers
- **Flexibility**
  - Communication Models (PULL/PUSH/PUB-SUB/Multicast/Anycast)
  - Flexible Packet Format (IoT + Infrastructure)
  - Self Organization
  - Adhoc and Infrastructure Mode
  - Hierarchical Processing
  - Resource Constraint
- **Reliability**
  - Caching/Storage Integral part of the design
  - Increases Data Availability improving IoT Service Reliability
- **Mobility**
  - Consumer mobility achieved from caching
  - Late binding allows Seamless Mobility
  - Handles Producer mobility (could be significant in IoT)



# Recent IoT Industry Stacks

## AllJoyn Architecture (Qualcomm)

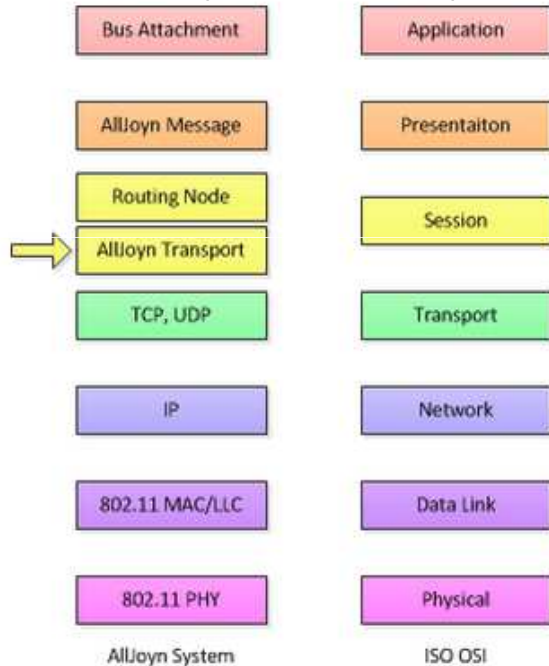
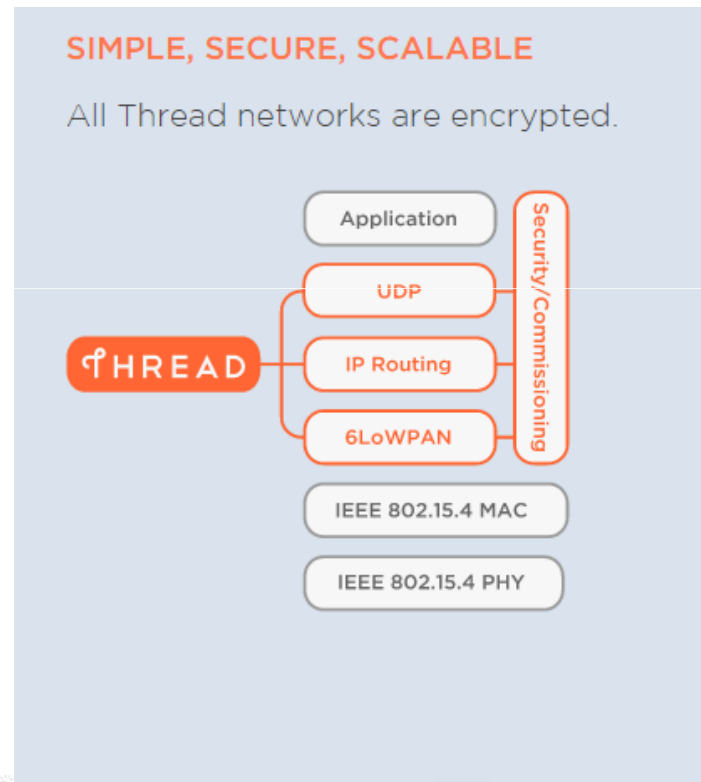


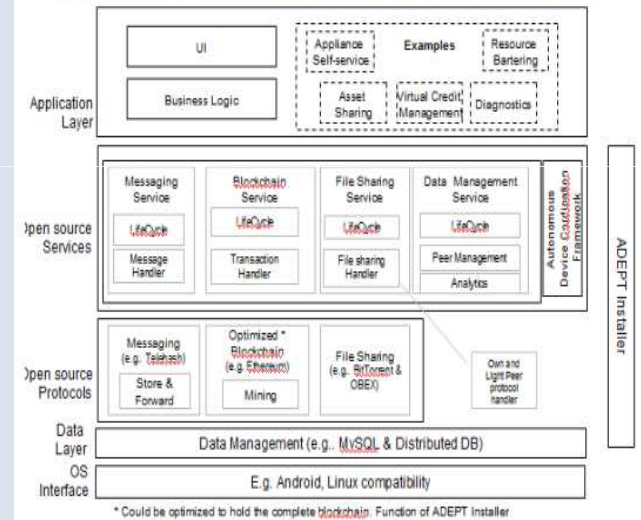
Figure: AllJoyn transport in the ISO/OSI 7-layer model

## Thread Architecture (Google)



## IBM ADEPT

### ADEPT Standard Peer Architecture - Logical View



[1] Telehash (DHT),  
Blockchain, Ethereum,  
BitTorrent,

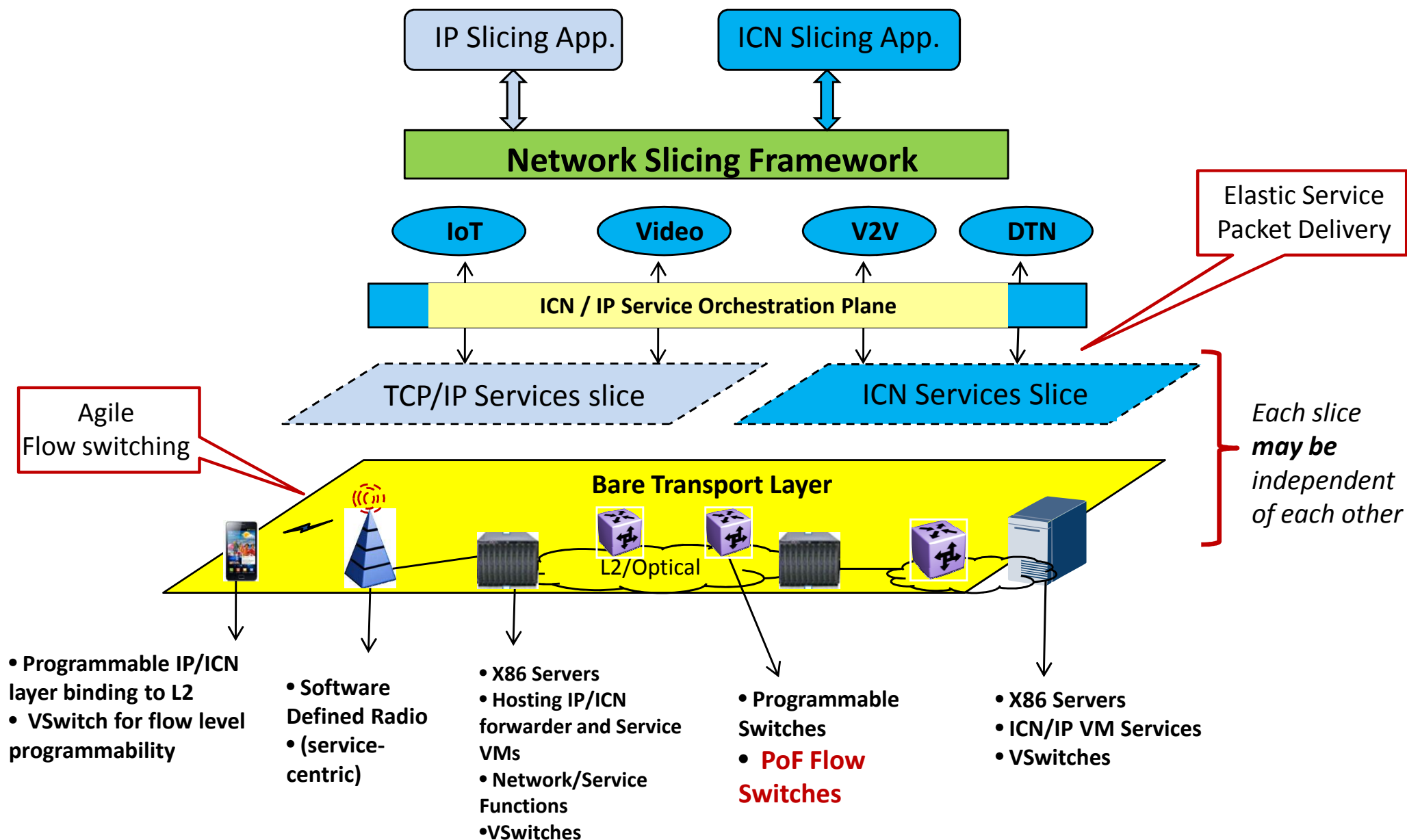
Architectures focuses on **Naming, Discovery, D2D, Content Distribution, Secure Transactions,** and **Business Logic**, which are subset of features offered by ICN.

Emerging IoT Architectures, reminder of the Pre-IP days. ICN encompasses all this and more (Multicasting/Mobility/Caching/Computing etc.)

- **5G Network Softwarization**
- **5G-ICN Architecture**



# 5G Network Softwarization Framework [1]

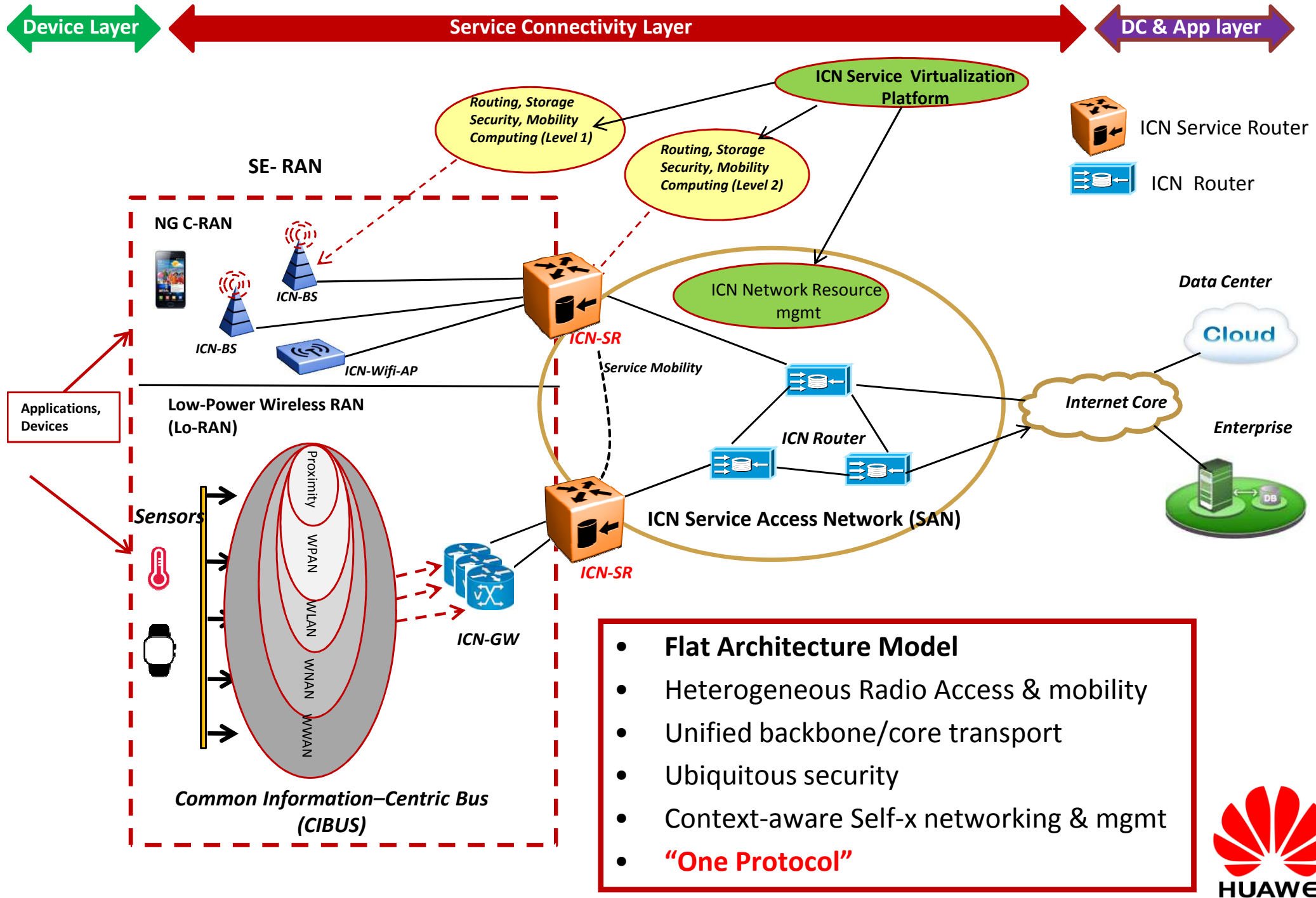


- The objective is to create elastic ICN/IP slices and its associated control/service plane on demand.
- Identified are also some of the end-to-end technology enablers



# SE-RAN & ICN-SAN: Service-Enabled 5G Architecture

(ITU FG IMT-2020, 09/2015)



# SE-RAN Functional Features

- **NG C-RAN**

- Flat Architecture and Heterogeneous Radio Access
- **ICN Edge Cloud** Intelligence all the way to the BS and UE
- **Distributed Routing, Storage/Caching, Computing, Mobility Functions**
- Application/Services Binds to Names
- **Name Based Routing/Forwarding**
- Mobility/Migration
- **Multi-homing/Multicasting**
- **Data based Security and Trust** (Enforceable on the Infrastructure)
- D2D/P2P/MP2MP
- Adaptable and Service Centric (Low Latency, High Throughput etc.)

- **Common Information-Centric BUS (CIBUS)**

- Addresses the need for next 50B IoT devices on 5G
- Middleware over Constrained and Non-Constrained Devices
- **Enables Self-X (Discovery, Routing, Service Point Attachment)**
- **Contextualized Device/Service Discovery & Processing**
- Heterogeneous Radios (WPAN,LORAN, WLAN etc.)
- Local/Global Naming Service
- Hierarchical Data Processing
- **Security/Trust Management**
- PUB/SUB System for Large scale Content Distribution
- Open-APIs for Inter IoT system connectivity



# ICN Service Access Network (ICN-SAN)

- **ICN Service Enabled Network Infrastructure**
  - **ICN Service Edge Routers**
    - Host Arbitrary Service Functions
    - Caching/Storage/Computing features
  - ICN Routers focusing on High Performance Routing/Forwarding
- **Service Virtualization Platform**
  - **ICN-Centric Network Slicing/Virtualization and Resource Management**
  - Fine Grained Cache/Compute/Bandwidth/Spectrum Resource Management for end-to-end Service Delivery
  - ICN based Network Abstraction
    - Software-Defined Name Based Routing
  - Opportunistic Placement of Service Functions and Inter-Connection to Adapt to varying user behavior and dynamics
  - Service Orchestration involving UE, Servers and VSERs, E-NodeB (end-to-end)

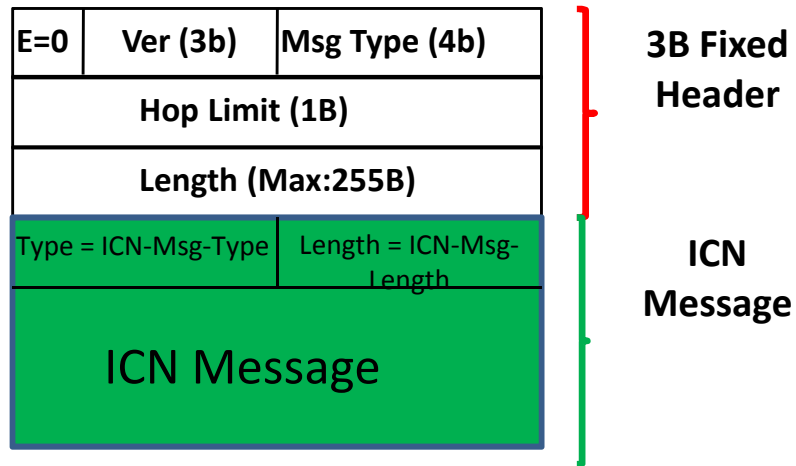


# LEAN CIBUS for 5G

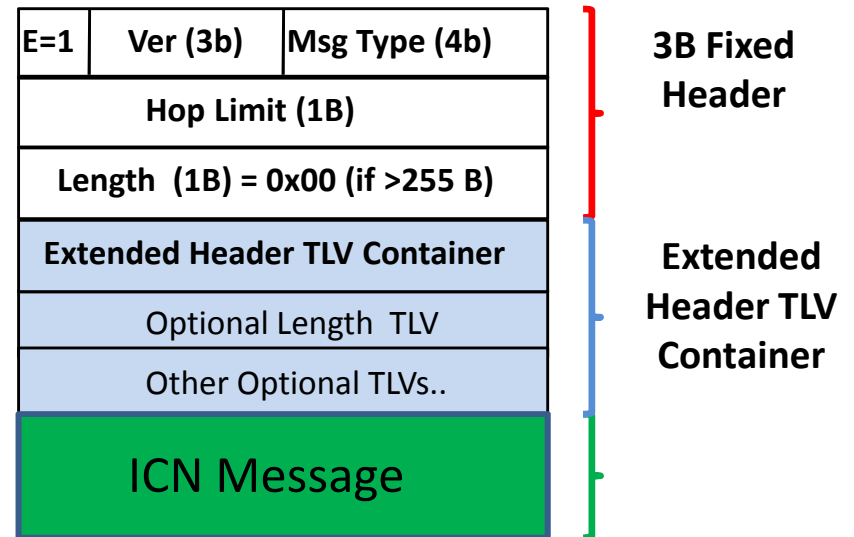
- *Light Weight*
- *Elastic*
- *Agile*
- *Networking*

# Elastic PDU TLV format (Under Discussion): For IoT and Large MTUs

- “draft-ravi-elastic-icn-packet-format-00”, IETF/ICRG Draft

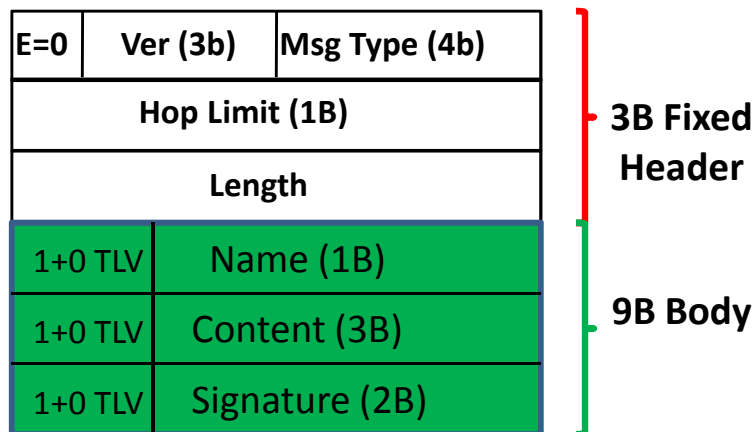


IoT Friendly



High Capacity Transport Friendly

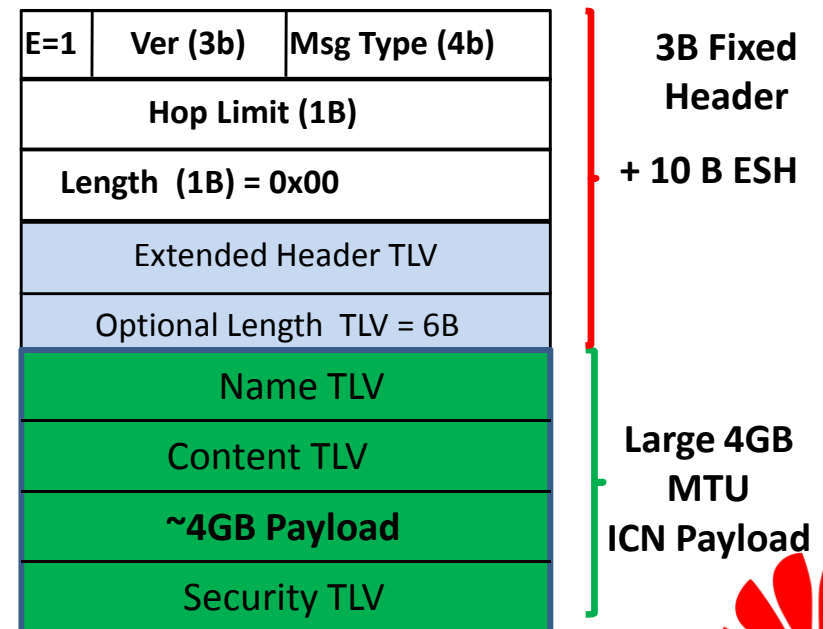
e.g. SigFox Cellular [1]  
Technology (12B Payload)



..Compare to 20/40B fixed IPv4/v6 header

[1] <http://www.sigfox.com/en/#/>

e.g. 4GB ICN Content Object

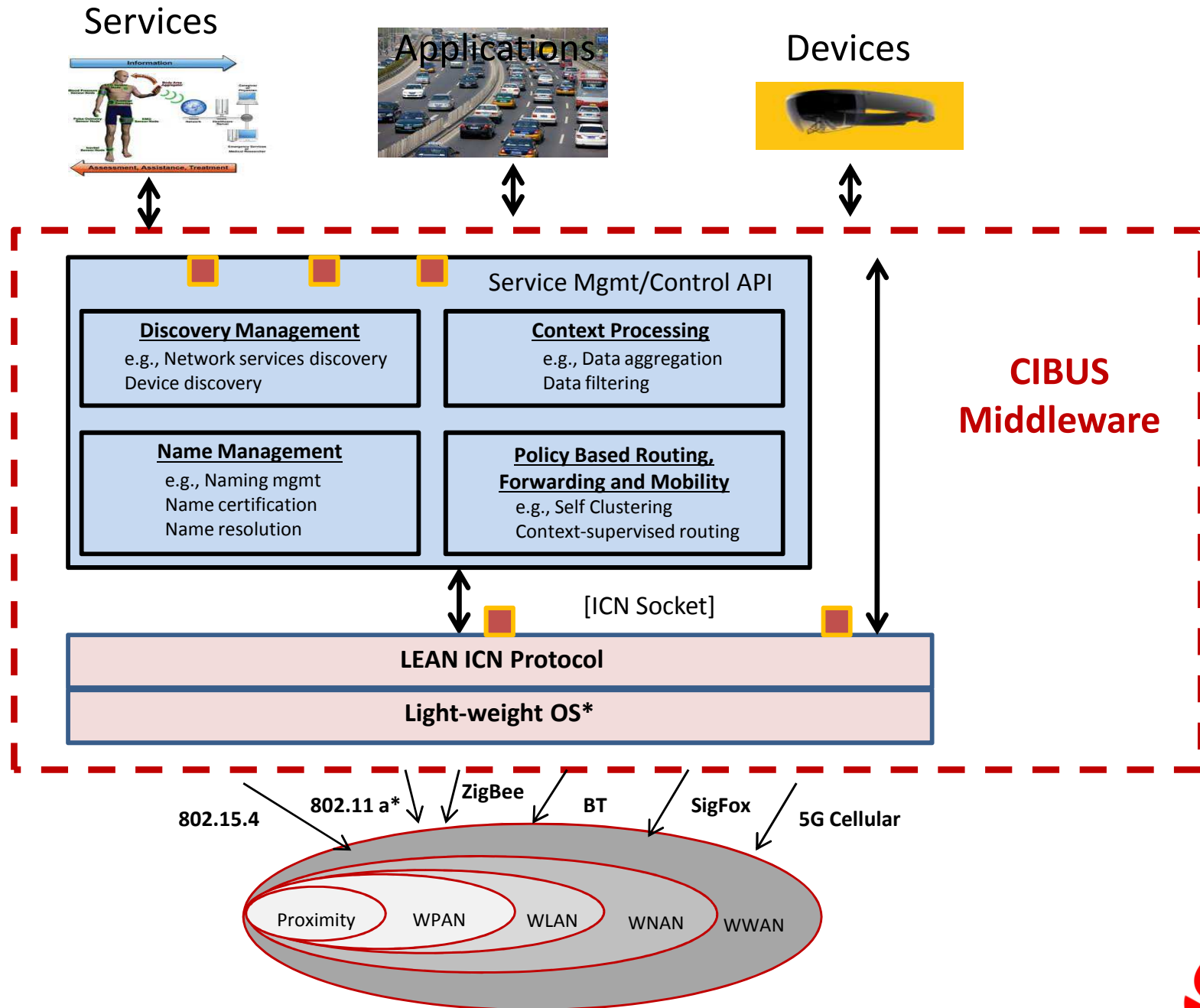


Variable Payload length Type can allow GB/TB size

Payload feasibility



# Common Information-Centric BUS (CIBUS) for IoT

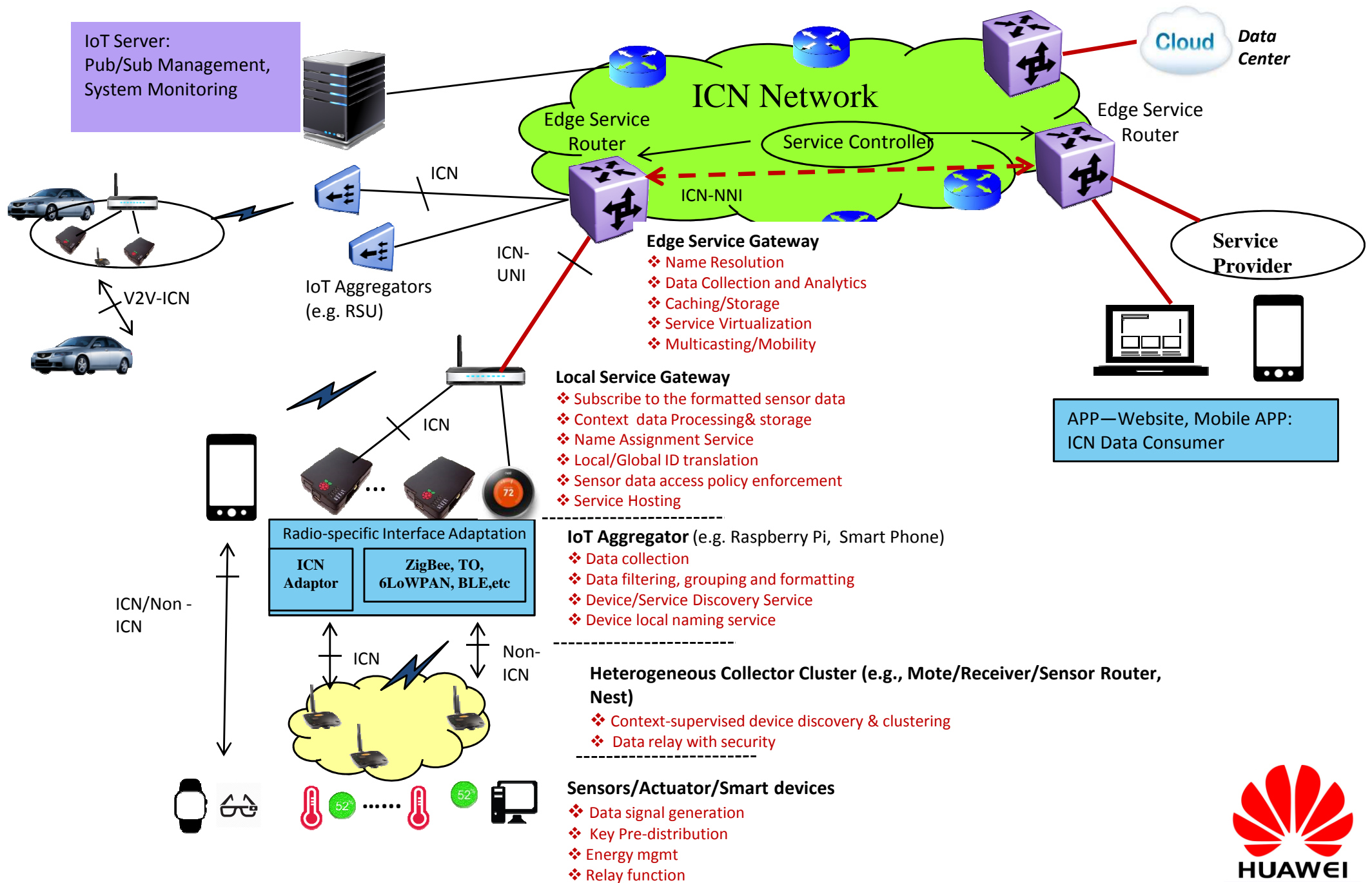


Lean ICN stack with Middleware for Embedded Systems.



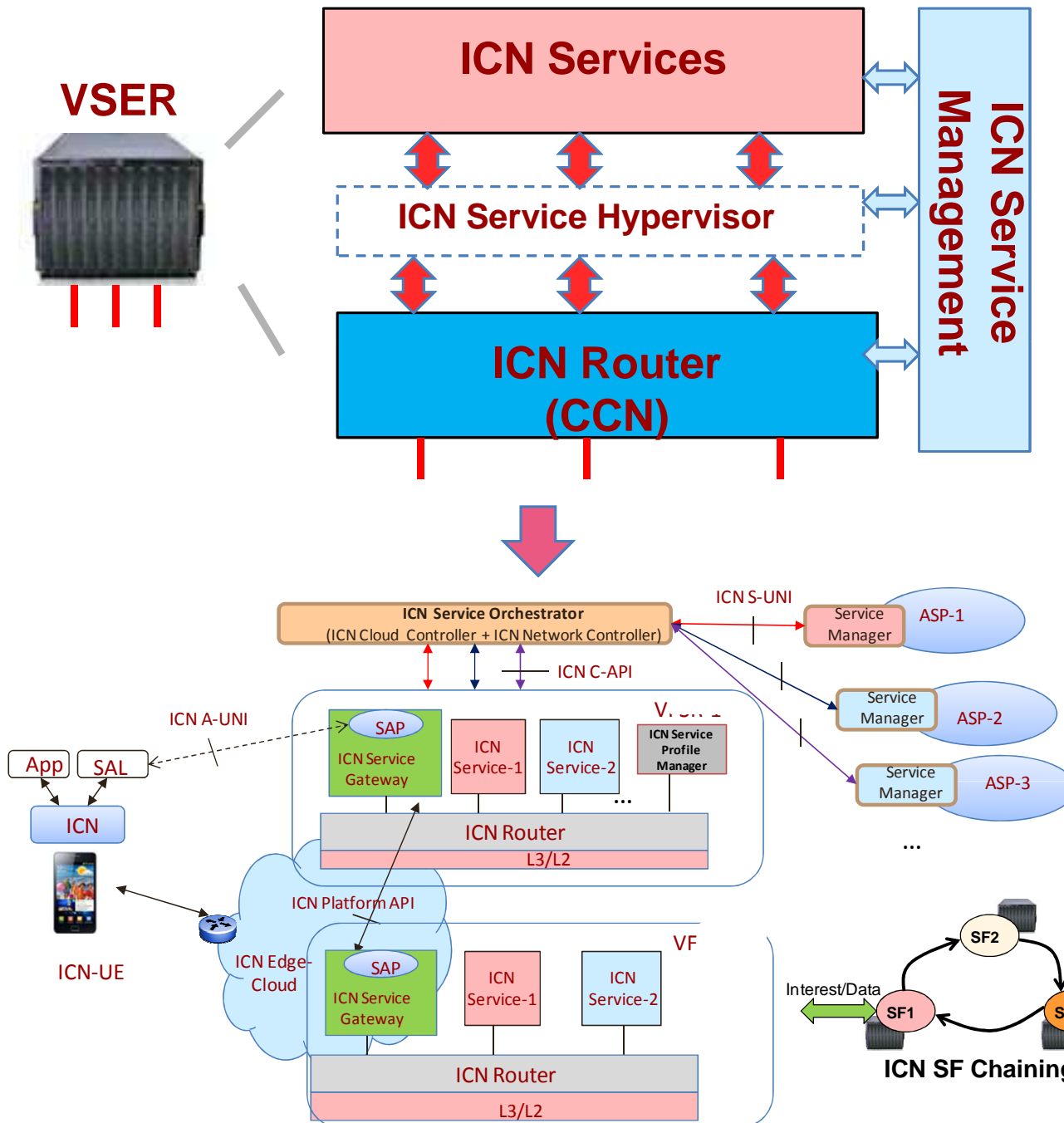
# ICN-IoT Middleware Architecture: Distribution of Functions

(IRTF/ICNRG draft, 08/2015, “draft-zhang-icn-iot-architecture-00”)



# **Virtual Service Edge Router Platform (VSER) and ICN-IoT Prototyping**

# VSER: Virtual Service Edge Router



## VSER Platform Highlights

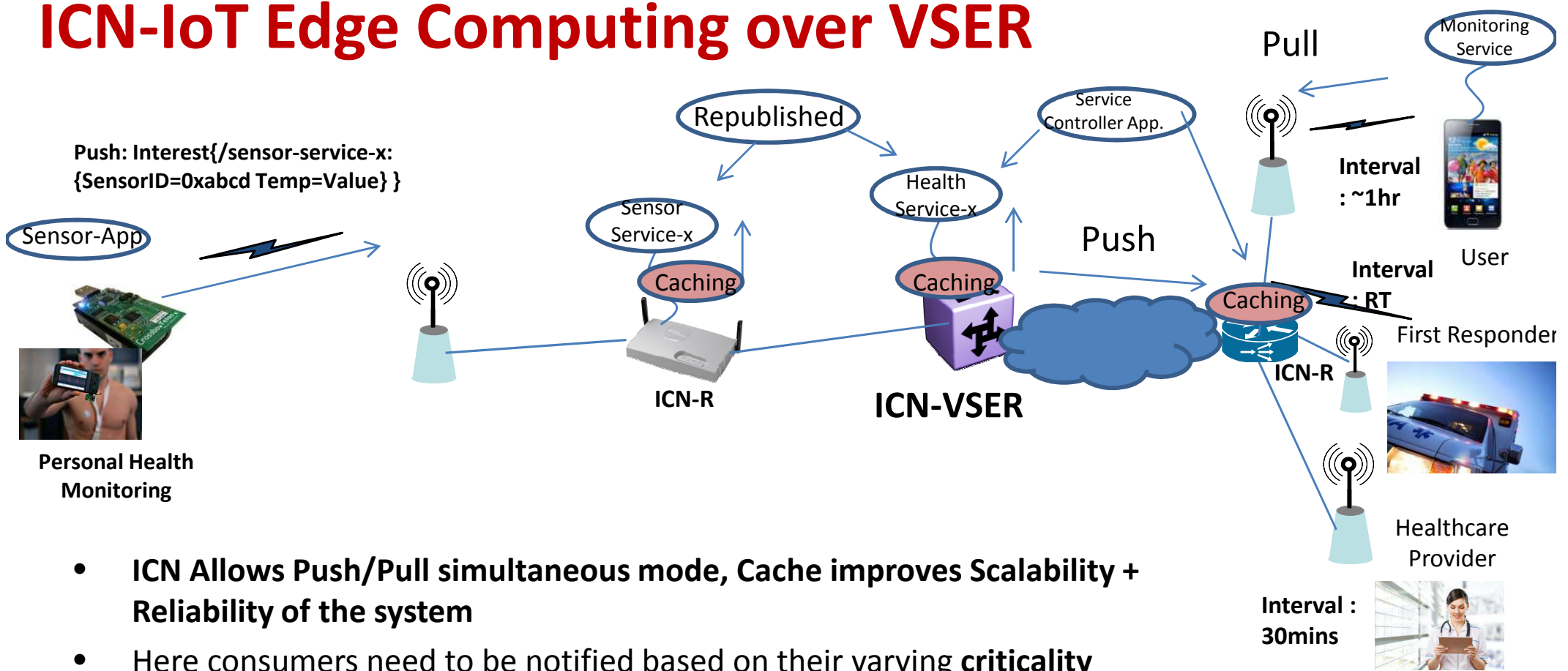
- ICN Service Edge Virtualization
- ICN Service Function Life Cycle Orchestration and Management (by OpenStack and FloodLight.)
- Service Function Chaining
- Service Discovery, Service Contextualization.
- PULL/PUSH, MP-to-MP communication
- Unified control functions interworking with SDN/NFV
- “White box” Platform
- IP/ICN Dual-mode forwarding
- Optimized software stack including Multi-threaded CCNx.

[1] Asit Chakraborti et al, “A Scalable Conferencing framework over ICN Based VSER Platform”, ICN, Sigcomm, 2015

[2] Ravi Ravindran et al, “Towards Software Defined ICN Based Edge Cloud Services” IEEE, CloudNet, 2013

[3] P. Talebifard, R. Ravindran et al, “An Information Centric Networking Approach Towards Contextualized Edge Service”, IEEE, CCNC, 2015

# ICN-IoT Edge Computing over VSER

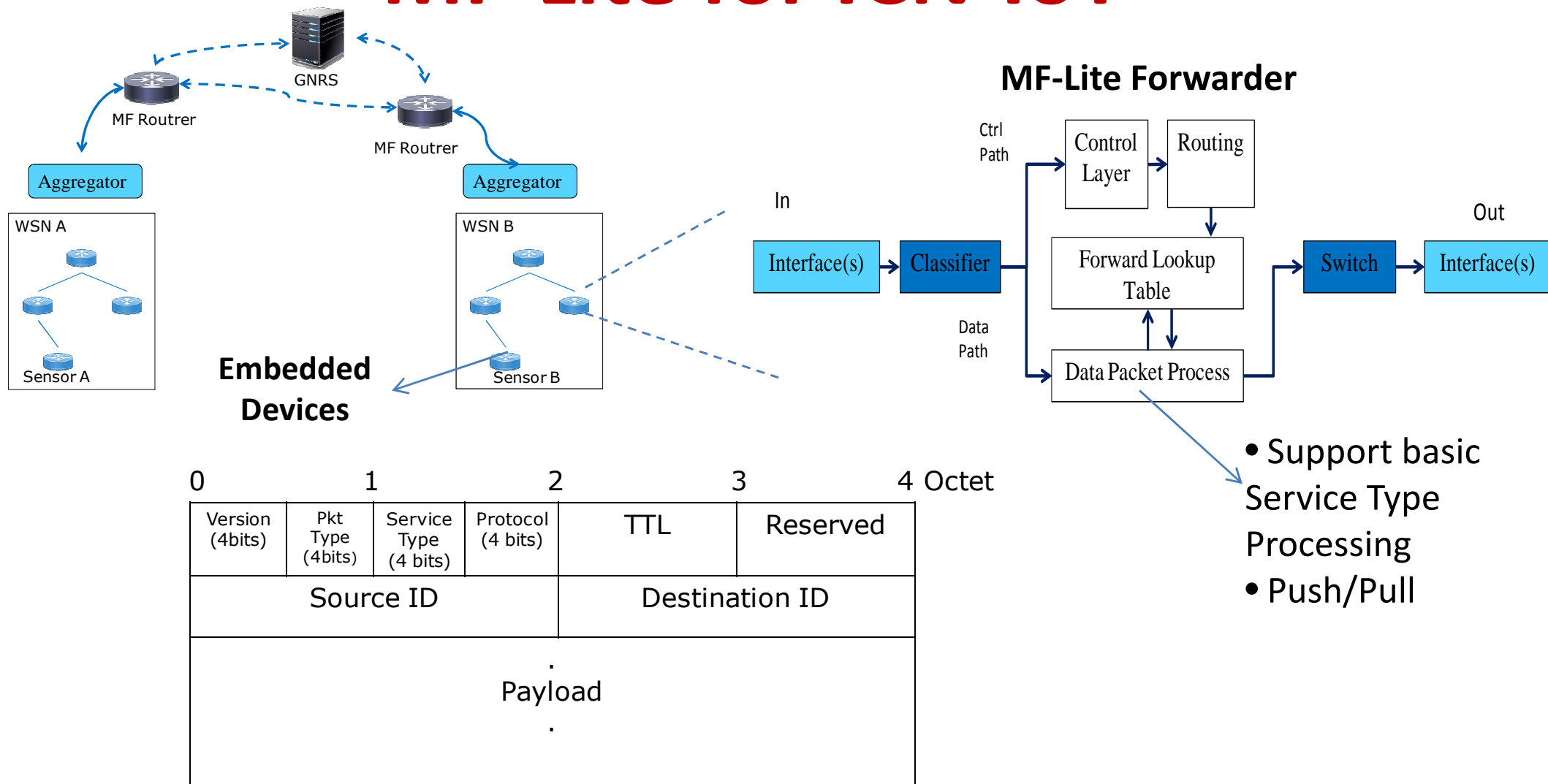


- **ICN Allows Push/Pull simultaneous mode, Cache improves Scalability + Reliability of the system**
- Here consumers need to be notified based on their varying **criticality**
  - E.g. User/First-Responder/Healthcare Provider
- **Less critical consumers** can rely on cache while **more critical consumers** rely on notification.
- Notifications lost cannot be reproduced, cache helps from this perspective too.
- Increases the Scalability + Reliability of the IoT system.
- There are challenges, on how to learn names of dynamic content [1], and save overhead of updates when notifications are at different intervals.

[1] Jerome Francois et al, “**CCN Traffic Optimization for IoT**”. <https://hal.inria.fr/hal-00922728>



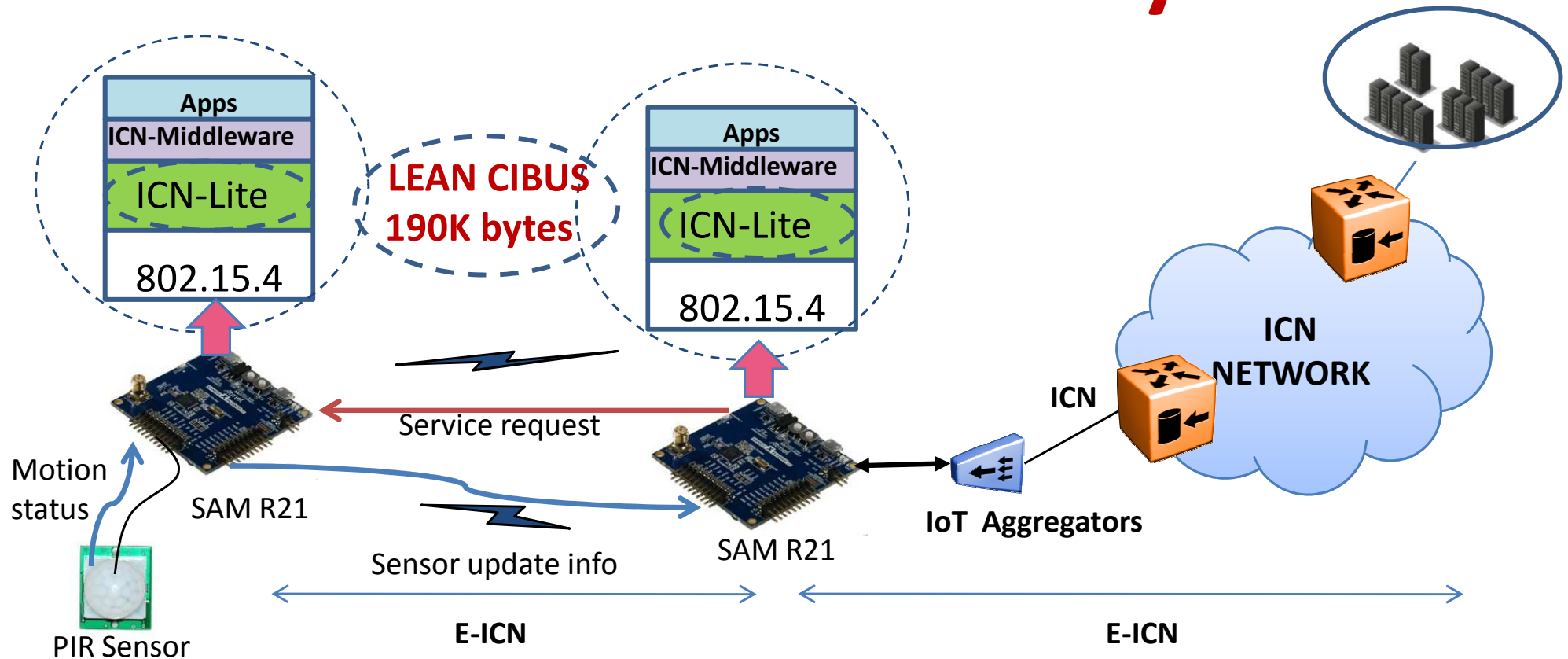
# MF-Lite for ICN-IoT



- Support basic Service Type Processing
- Push/Pull

- Objective here to realize some of the ICN-IoT middleware on embedded devices over 802.15.4 Radio
- Naming and Secure Content Push/Multi-Hop/PUSH/PULL
- Over SAM-R21 Boards as Relay as well as Sensor Nodes

# ICN-IoT over Embedded Systems



- Zero-conf Device-to-Device interaction over ICN using Elastic ICN implementation
- Build considering End-to-End E-ICN, No Protocol Gateways
- Supports Application-centric Naming , Routing, Multicasting, and In-Network Computing
- Platform: RIOT OS and CCN-lite
- **Boards: Sam R21 with 256K bytes ROM, 32K bytes RAM ~ current footprint for CCN-lite+ App ~ 29KB**
- Sensor: PIR motion detect sensor



# Conclusions

- A fully programmable 5G infrastructure could allow operation of ICN-IoT technology
- ICN offers a natural service-centric platform to enable end-to-end Service Virtualization.
- IoT applications are information-centric, hence benefits from several ICN features.
- 5G SE-RAN proposal integrates traditional smart devices with CIBUS enabling connectivity and self-organization to all the IoT devices.
- **Collaborative research with Winlab on ICN-IoT** middleware with focus on architecture design, research and system prototyping.

Thank You..and



# 5G and Beyond

Sonia Heemstra de Groot

Netwerkdag

SURF

3 November 2016



# WHERE ARE WE NOW?

## LTE, LTE Advanced

- **Faster broadband**
- **Higher capacity**
  - OFDM/SC-FDMA
  - Flexible support for wider channels (up to 100 MHz)
  - More antennas (MIMO)
  - Channel aggregation for higher data rates
- **Peak data rate**
  - 300+ Mbps/75 Mbps (LTE)
  - 1Gbps/500Mbps (LTE advanced)
- **Low latencies**
- **Simplified core network (All IP)**



# Where are we now? WLAN - WiFi

4

- IEEE802.11/a/b/g/n/ac

- 2.4GHz and 5GHz
- ac: MU-MIMO-OFDM  
up to 1.69 Gbps/stream (160 MHz, 8 antennas/AP,  
2/STA)



- IEEE802.11ad

- 60 GHz
- Up to 6.75 Gbps/stream



- IEEE802.11p

- Optimized for Car 2X communication - ITS
- 5.9 GHz



5

- Long range low power



# Where would we like to go?

6



Extreme HD  
video steaming



Holographic watch



Haptic holography



Virtual teleportation

Broadband multimedia  
messaging



Connected vehicles



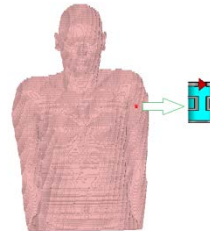
Autonomous driving



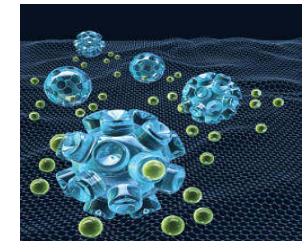
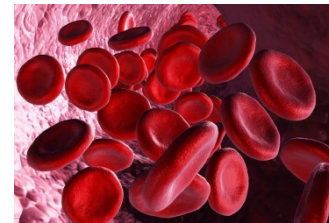
Fully autonomous vehicles



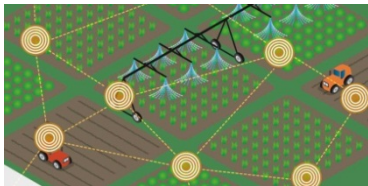
Internet of everything



Implantable antenna



Nano IoT



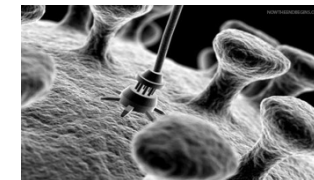
Smart farming



Implantable wearables



In body networks



Nano swarms

2016

2020

2024

2028

2030  
**TU/e**

Technische Universiteit  
Eindhoven  
University of Technology

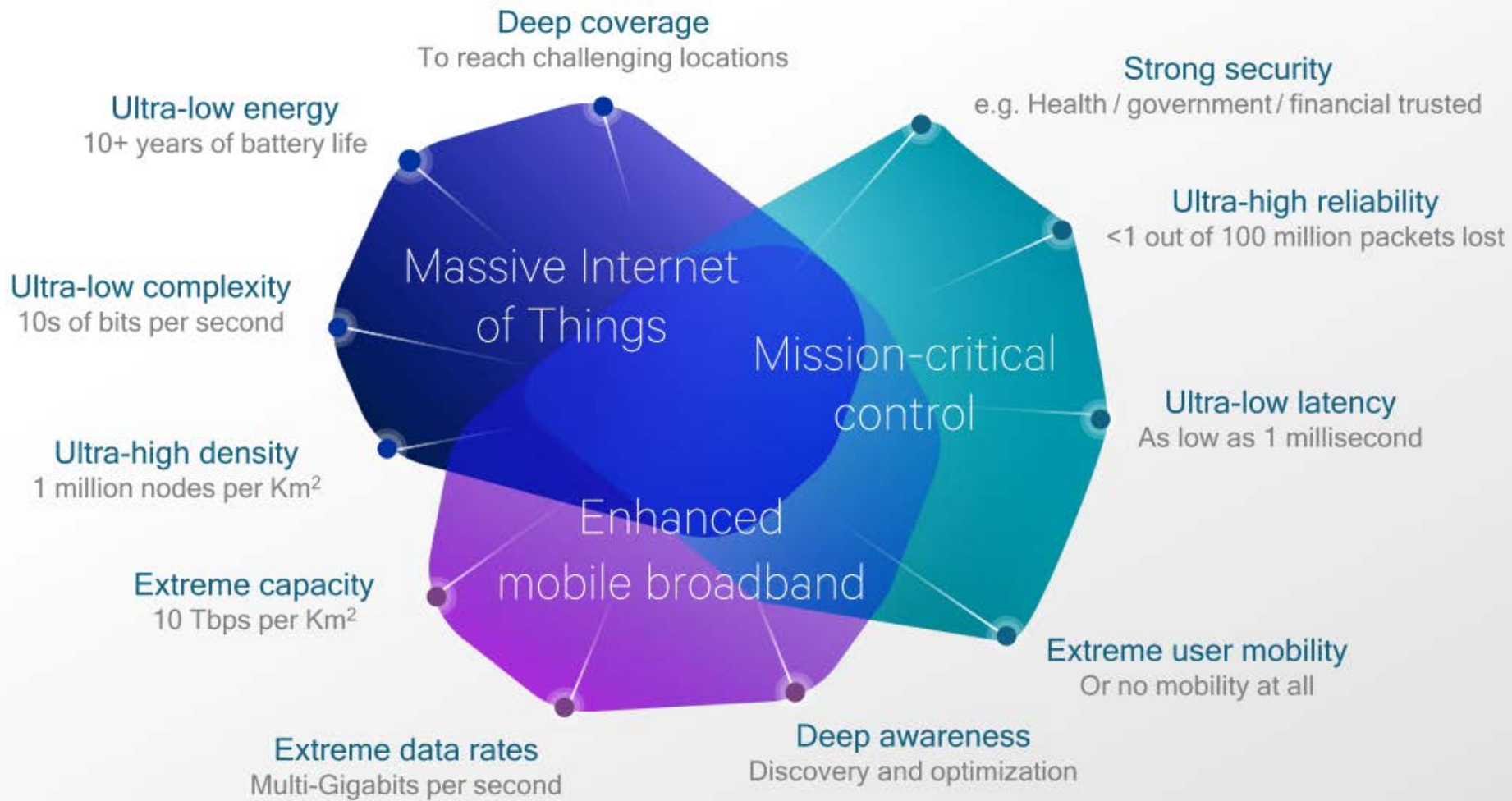
2034

# Next Step 5G REQUIREMENTS



# Extreme variation of requirements\*

8



*\*From Qualcomm Technologies, Inc. February 2016*

Sub GHz: Long range massive IoT

1GHz to 6GHz: Wider bandwidth for enhanced mobile BB and mission critical

Above 6GHz. mmwave: Extreme bandwidth, shorter range extreme broadband

# 5G CHALLENGES



# Multiple challenges

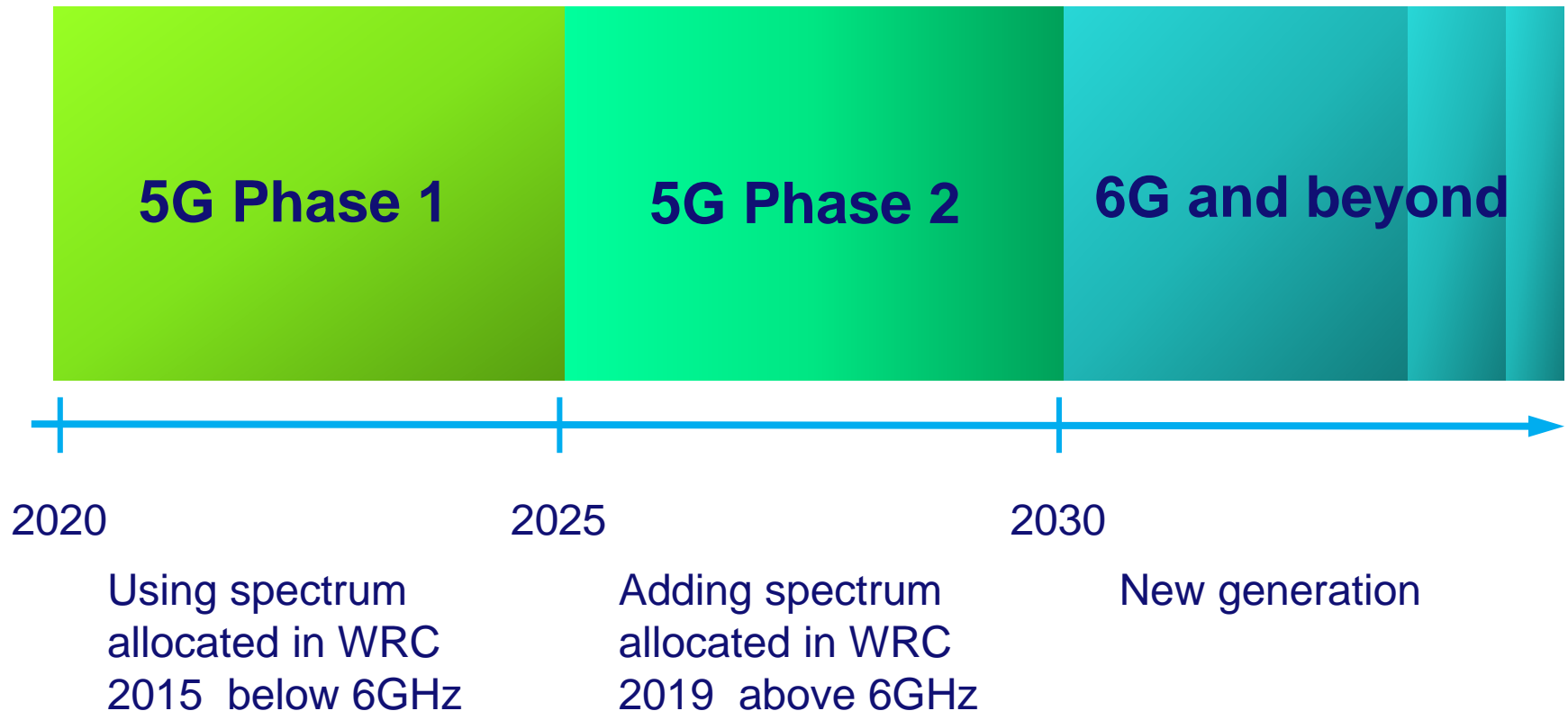
11

- **Exploding traffic volume**
- **Random and diverse traffic**
- **Explosive growth of connected devices**
- **Control plane load (IoT, IoE)**
- **Low cost**
- **Energy efficiency**

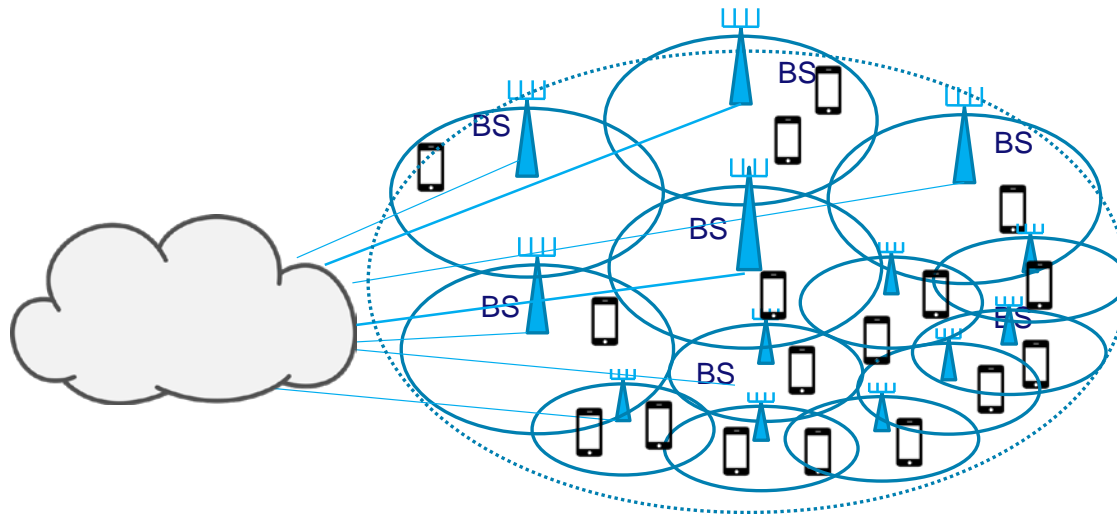
# 5G TECHNOLOGIES

# Timeline for 5G

13



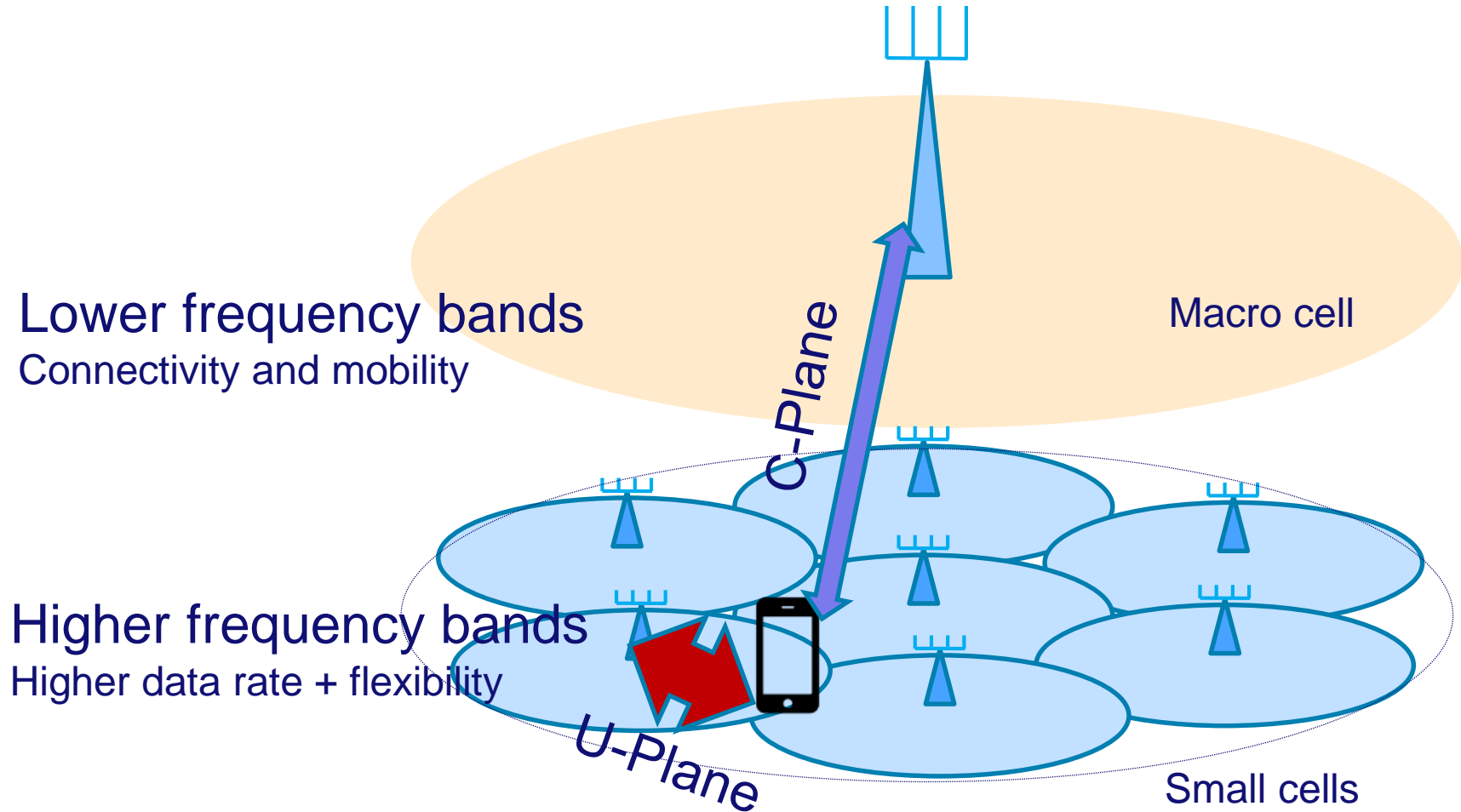
- **Ultra Dense Heterogeneous Networks**
  - **Macro cells combined with**
  - **Small cells: picocells and femtocells**  
increase of spectral efficiency, improved coverage, reduction of transmit power



- **Ultra Dense Heterogeneous Networks**
  - **Macro cells combined with**
  - **Small cells: picocells and femtocells**  
increase of spectral efficiency, improved coverage, reduction of transmit power
  - **Separation of data and control planes**  
connectivity with two BS: macro for control, small cell for transport

# C/U Plane split

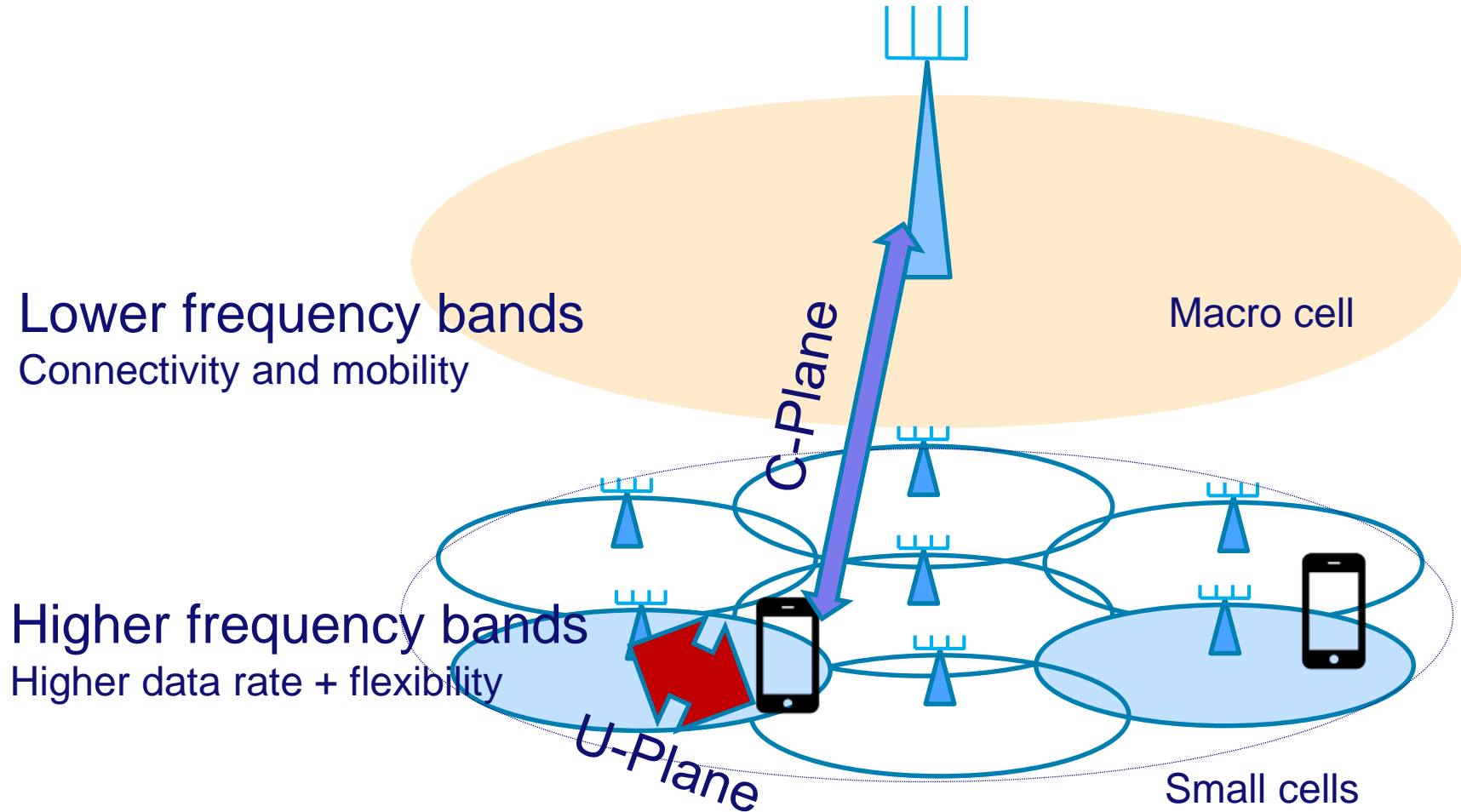
16





# C/U Plane split

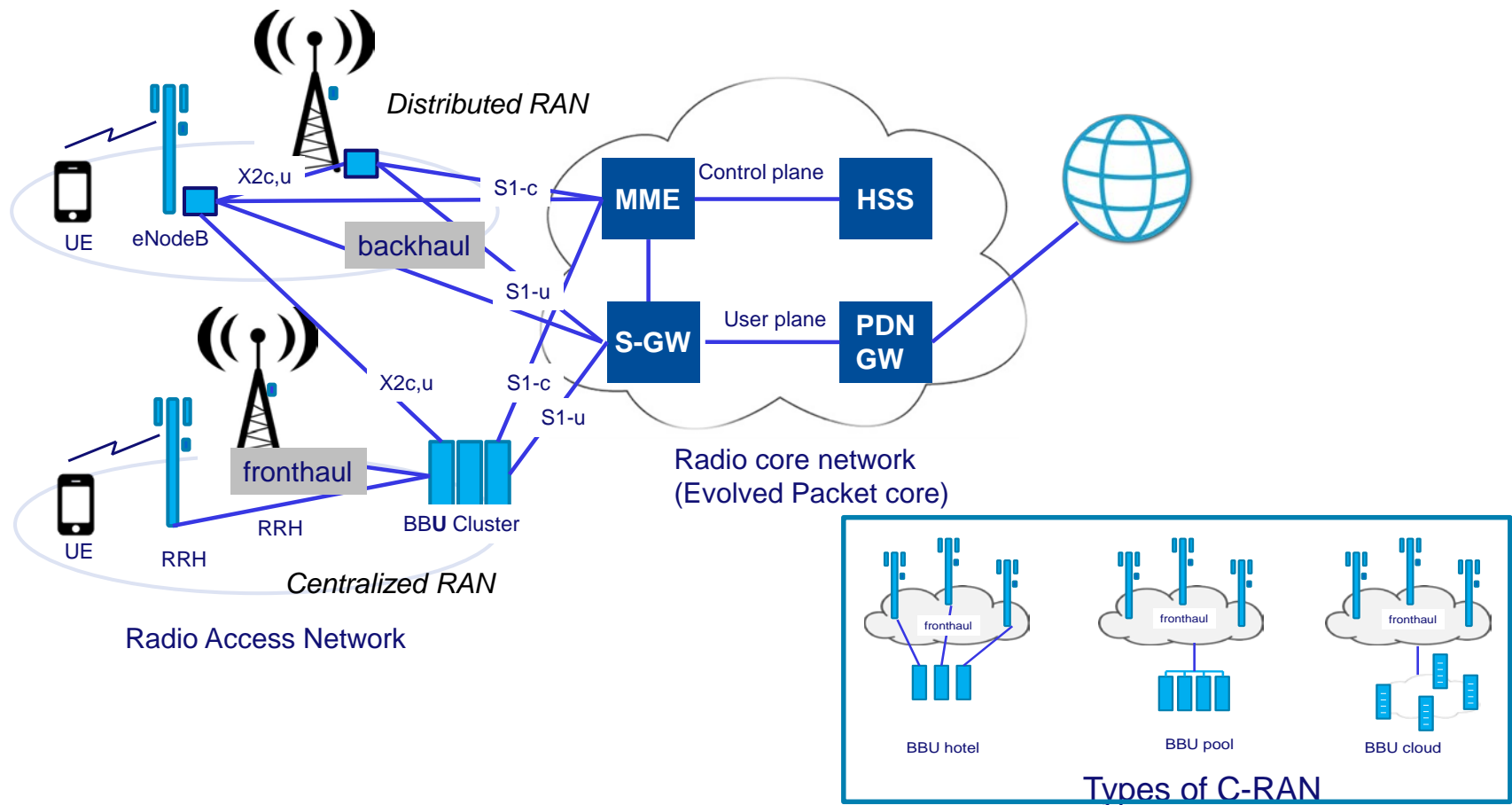
17



Energy efficiency: Switching cells on/off according to the demand

- **Ultra Dense Heterogeneous Networks**
  - **Macro cells combined with**
  - **Small cells: picocells and femtocells**  
increase of spectral efficiency, improved coverage, reduction of transmit power
  - **Separation of data and control planes**  
connectivity with two BS: macro for control, small cell for transport
  - **Multiple radio-access technologies**
  - **Device-to-device communication (D2D)**

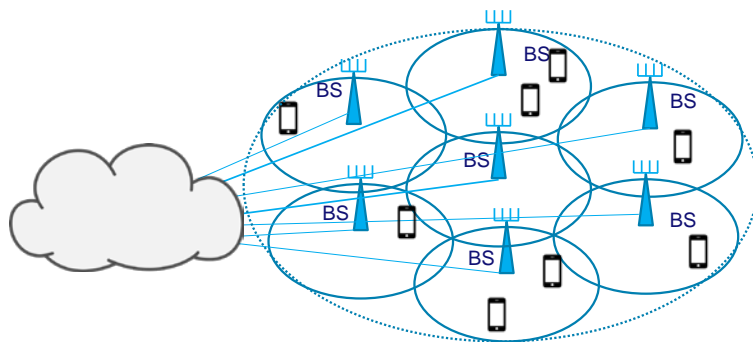
- **Cloud or Centralized RAN (C-RAN)**



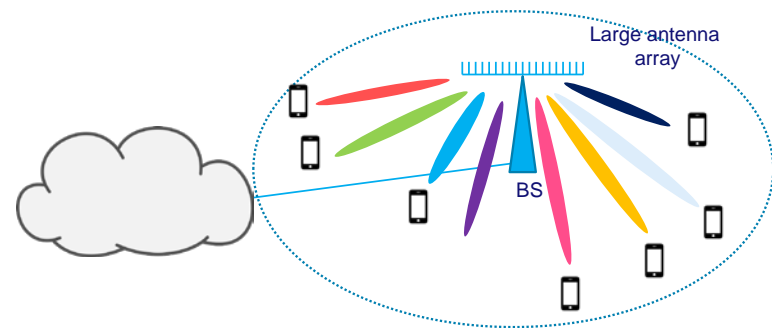
- **Cloud or Centralized RAN (C-RAN)**
  - OPEX and CAPEX benefits
  - Simplified implementation of advanced radio transmission techniques that require inter-cell cooperation
  - Sharing of processing capacity among multiple antenna sites
- **Software Defined (Cellular) Networks**
  - Virtualization - NFV
  - Directly programmable architecture

- **Massive MIMO**

- Extension to traditional MIMO utilizing a very large number of antennas and spatial multiplexing
- Several spatial streams
- Dramatic increase of capacity and improved radiated energy-efficiency



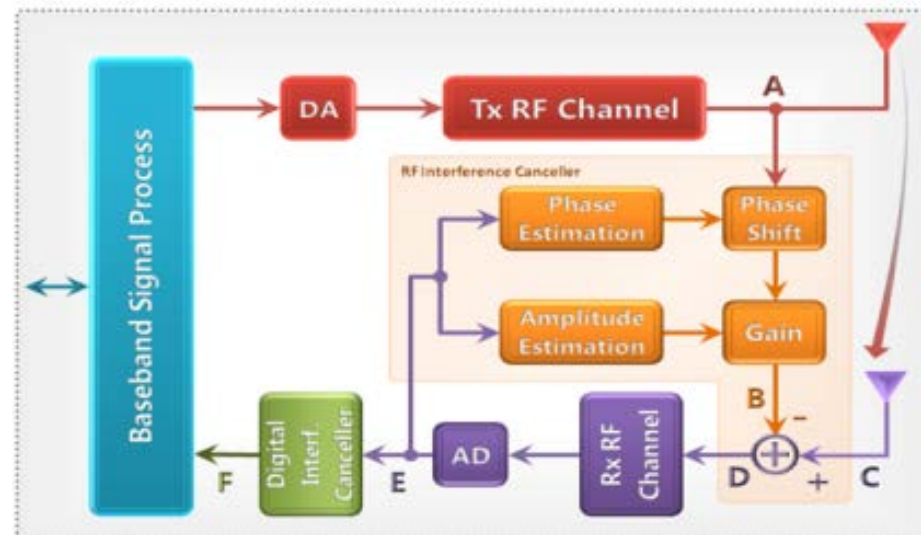
Small cells



Massive MIMO

- **Full duplex**

- Simultaneous receptions and transmission
- Doubling spectral efficiency
- Self-interference cancellation – 120 dB for outdoor



Self-interference cancellation Procedure<sup>1</sup>

<sup>1</sup>Source: 5G White paper Future Mobile Communication Forum



- **Alternative Multiple Access**
  - Non-Orthogonal Multiple Access (NOMA)

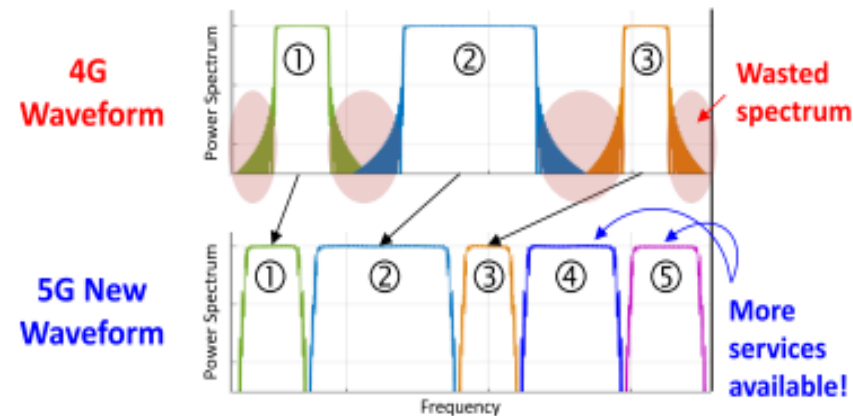
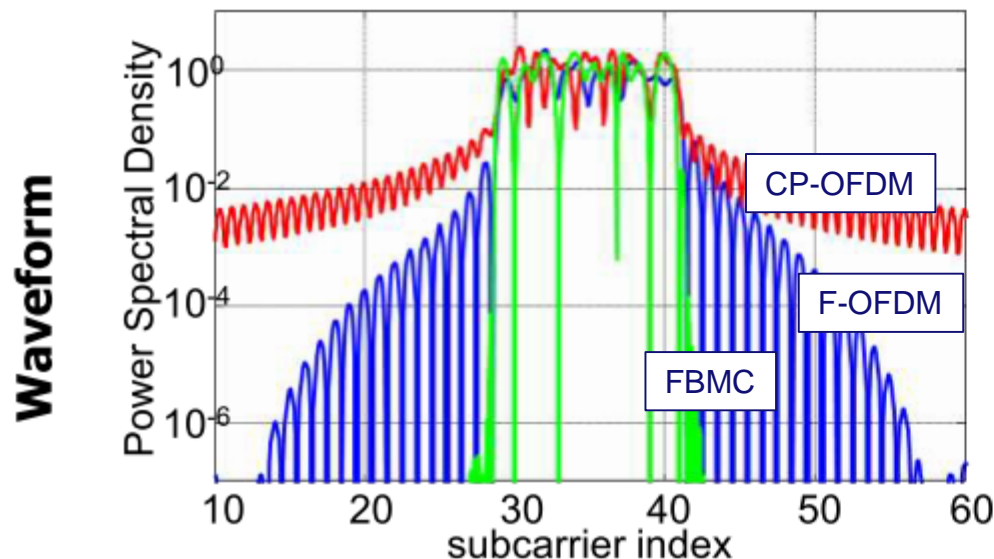


- Increase spectral efficiency
- Combined with SIC at the receiver
- Increase of complexity

Source: T. Nakemura, *Towards 5G Deployment in 2020 and Beyond*

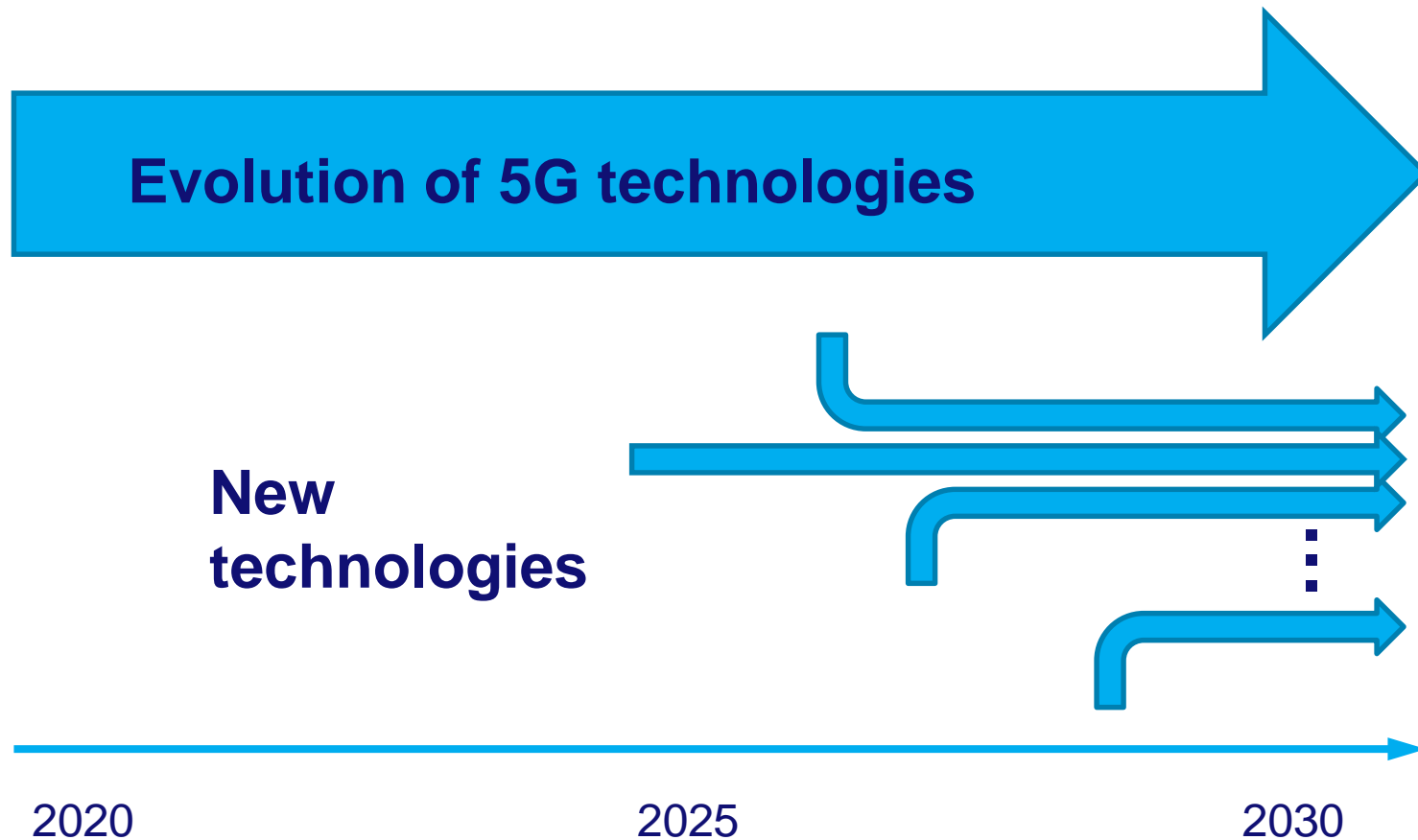
- **Alternative waveforms**

- Flexible waveforms to support both broadband and IoT
- New waveforms to significantly reduce the out-of-band leakage
  - Filter bank multicarrier and filtered OFDM as alternative to CP-OFDM



# Advanced 5G and Beyond TECHNOLOGIES

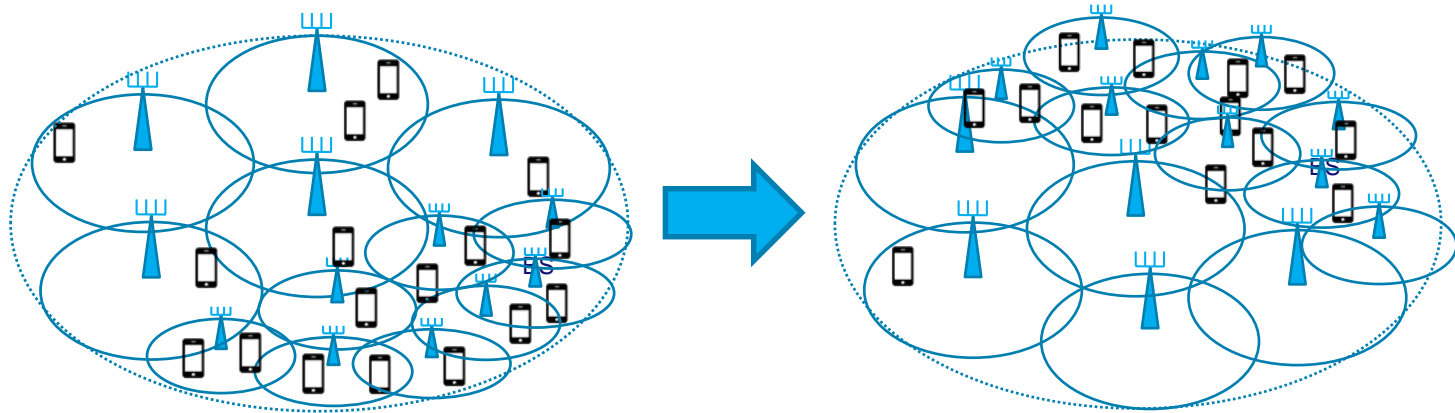
- **Perception of “Infinite” capacity**
  - Ultra-high data rates
  - Massive scalability to millions of devices
- **Coverage**
  - Ubiquitous consistent user experience in time and location
- **Convenience**
  - Extreme low latency (interactive services, tactile internet, remote surgery)
  - Long battery life/ ultra-low energy consumption



- **Evolutionary techniques**
  - Increase spectral and energy efficiency
  - Flexible allocation of capacity
  - Advanced radio coordination techniques, e.g., distributed massive MIMO

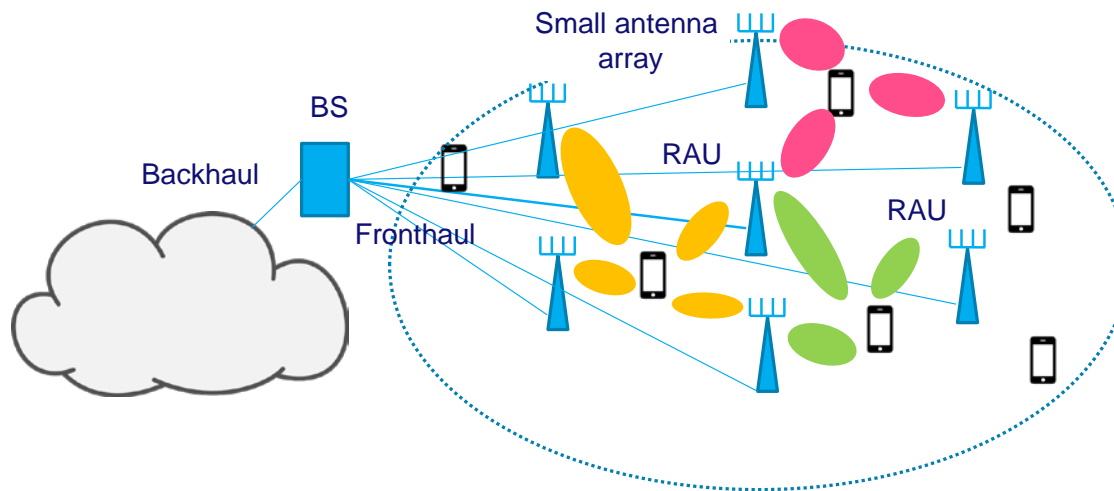


- Radio network dynamic reconfiguration
- Adaptive density of active antennas
- Different network overlays for different traffic classes
- Moving cells
- Wireless back/front haul



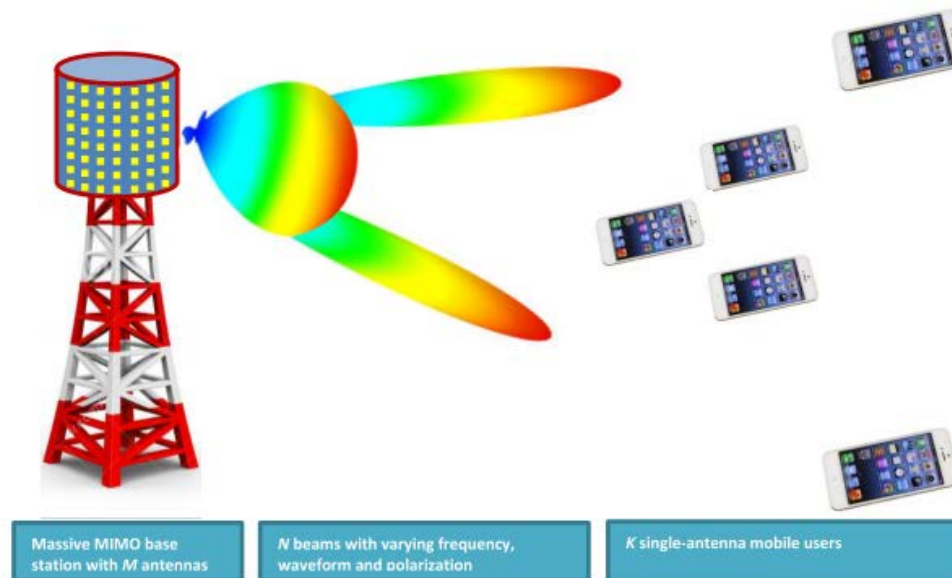
# 5G+: Distributed Massive MIMO

30

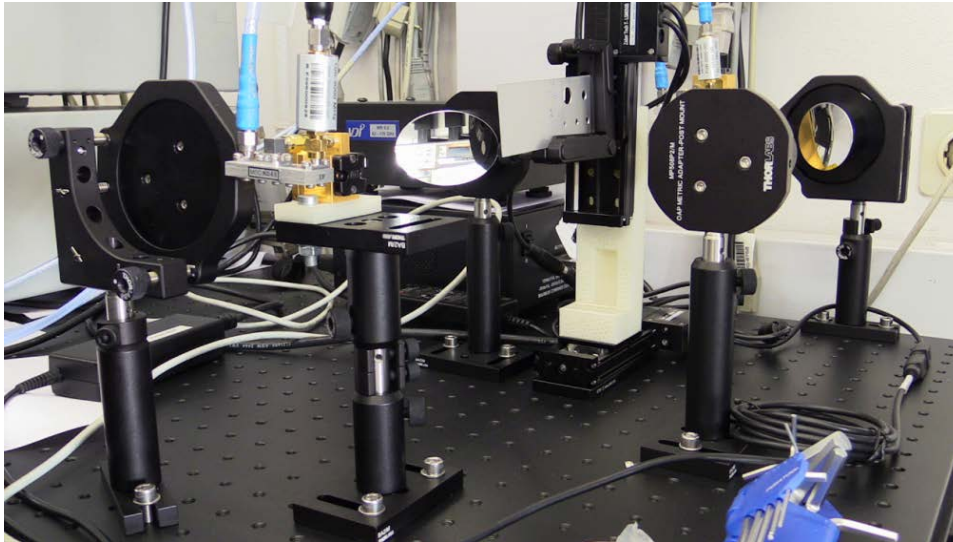


- **Use of higher spectral bands**
  - **30GHz – 300GHz**
  - **Communication and sensing**
    - Cellular radar
  - **Accurate positioning/localization**
  - **Optical wireless communication**
    - Visible light communication (VLC)
    - IR communication
  - **THz systems for sensing and communications**

- **H2020 SILIKA Project (Prof. B. Smolders)**
  - mmwave multi-antenna systems for energy-efficient and low cost base stations for 5G wireless infrastructure



## THz Systems



THz lab set up - Dr. M. Matters

## THz Imaging

## Terahertz band: Next frontier for wireless communications



- **Network intelligence/cognitive networks**
  - To deal with extreme large number of devices
  - To deal with high level of system complexity and uncertainties
  - Machine learning techniques
  - Self-organizing systems/autonomous, and self evolving systems



- **Cognitive networks (Prof. A. Liotta)**
  - Automatic anomaly detection based on machine learning (running directly inside the sensor).
  - IoT playground with accurate monitoring, logging and analytics



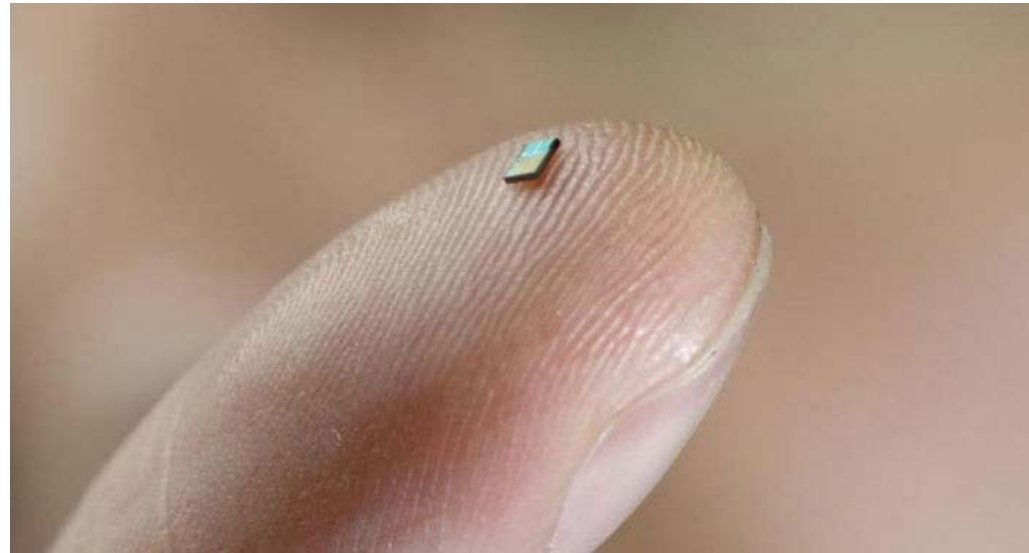
- **Device miniaturization**
- **Extreme low power/ battery-less**
  - Cell powered devices and systems
- **Wearable electronics, flexible electronics, implantable electronics**

In-body, on-body, from-body communication
- **Intelligence/sensing/communication embedded in the body and in the environment**

- **Pushing the limits of miniaturization and ultra-low power**

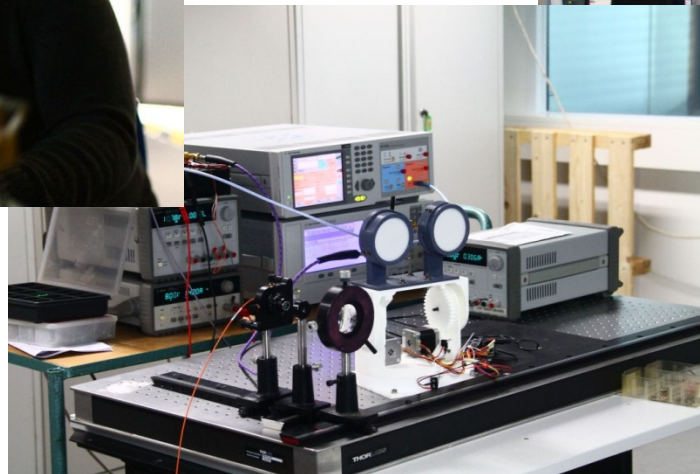
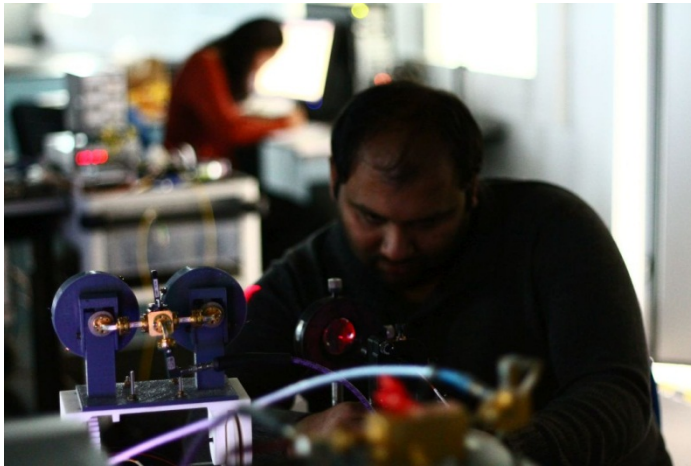
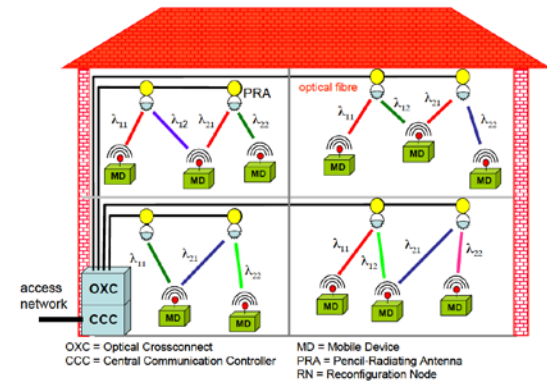
CWTe –Premiss (Dr. Hao Gao)

60GHz energy harvesting temperature sensor



- **Close interworking wireless/optical communication**
  - Optical will be needed because of capacity and latency
  - Dynamic transport/routing for provision of capacity on demand
  - Optical-wireless communication

- **Browse project – T. Koonen et al**
  - Multiple dynamically-steered free-space optical beams (downstream)
  - flexible mmwave radio communication techniques (upstream)



# CONCLUSION



- **5G is a big step to advance wireless systems**
  - Extreme variation of requirements
  - Multiple challenges
  - First phase 2020-2025 lower frequencies
  - Second phase 2025-2030 mmwave
- **Research beyond 5G**
  - Evolution of 5G techniques
  - New technologies
- **CWTe at TU/e working on 5G and beyond key research areas using interdisciplinary approach**

# Thank you!

# Feeling the (Pain of) Convergence: mmWave, 5G, SDN, NFV, IoT, ION, MEC, ...

**Richard Li, PhD**

Chief Architect, Future Networks

Huawei USA

[Renwei.Li@huawei.com](mailto:Renwei.Li@huawei.com)

**HUAWEI TECHNOLOGIES CO., LTD.**



# Expectation Always Grows with Success!

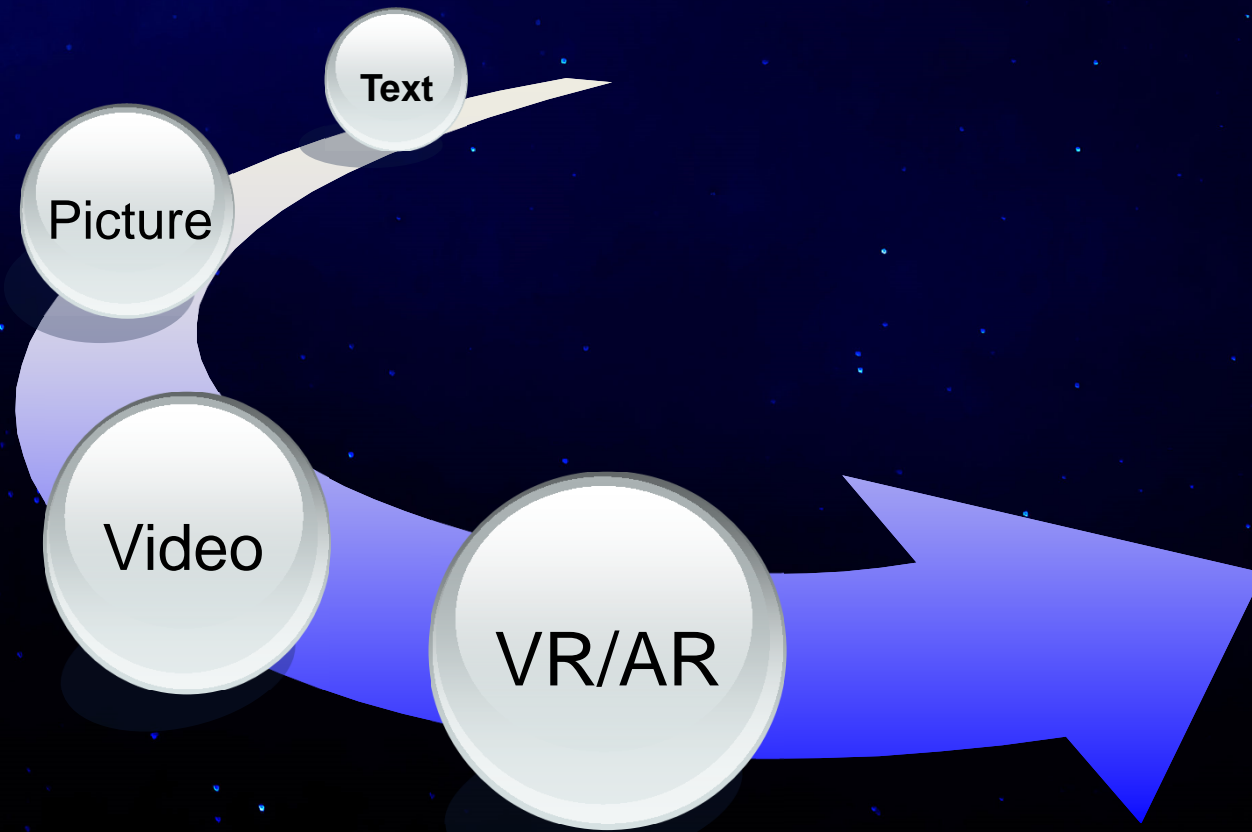
## Expectation for runners:

- When you run 100 meters in 10 seconds, you are expected to run it in 9.5 seconds
- When you reach 9.5 seconds, you are expected to run it in 9 seconds
- You will always be expected for something newer and harder!

## Expectation for the Internet

- TCP/IP was initially expected to send/receive “lettergrams”
- When the Internet can successfully support “textual” applications, it is expected to support “image applications”
- When the internet can support “voice applications”, it is expected to support “video” applications
- When the internet can support video applications, it is expected to support “immersive experience” applications. But can it really support it?

# Evolution of Internet Applications



# AR/VR: New Way to Live, to Play, to Work, to Share, to Design, to Experience, to Go beyond the Screen



Source: Modification of <https://www.youtube.com/watch?v=aThCr0PsyUA>



# Can the Internet Support any New Applications?

New  
Requirements

High  
Throughput  
(1-10Gbps)

Low  
Latency  
(1ms)

Obstacles

Physics

❖ Light speed: 300km/ms

Protocols

❖ 40-year old design

Real Transport: 100km/ms

Economics

❖ CapEx  
❖ OpEx

Emerging  
Technologies

mmW

5G

IoT

V2X

ION

SDN

NFV

MEC

# Panelists

- **Tommy Svensson:** Challenges and Opportunities with mm-wave Communications in 5G
- **Valerio Frascolla:** Mobile Edge Computing, a key building block for 5G networks
- **Eugen Borcoci:** Centralized SDN control in distributed IoT environment - is it possibly an efficient cooperation ?

# Thank you

[www.huawei.com](http://www.huawei.com)



## **Panel on Communications on ICN & SPACOMM**

**Topic: Feeling the (Pain of) Convergence: mmWave,  
5G, SDN, NFV, IoT, ION, MEC, ...**

**SDN, NFV, MEC.. in IoT Environment?**

**Eugen Borcoci**  
**University POLITEHNICA Bucharest**  
**Electronics, Telecommunications and Information Technology Faculty**  
**( ETTI)**  
[Eugen.Borcoci@elcom.pub.ro](mailto:Eugen.Borcoci@elcom.pub.ro)

**NexComm Conference, 23-27 April, Venice**



# Convergence: mmWave, 5G, SDN, NFV, IoT, ION, MEC, ...



## Facts:

- **Internet and Telecom convergence → Integrated networks: Future Internet**
- **Novel services, applications and communication paradigms**
  - Internet of Things (IoT) and Smart cities, M2M and Vehicular communications, Content/media oriented communications, Social networks,
  - Internet of Everything (IoE), etc.
- **Novel, emergent technologies** are changing networks and services architectures :
  - **Supporting technologies**
    - *Cloud Computing*
    - *Fog/Edge Computing /Mobile Edge Computing /Cloudlets*
    - *Software Defined Networks (SDN)*
    - *Network Function Virtualization (NFV)*
    - *Advances in wireless technologies: 4G-LTE, LTE-A, WiFi, 5G*

NexComm Conference, 23-27 April, Venice



# Convergence: mmWave, 5G, SDN, NFV, IoT, ION, MEC, ...

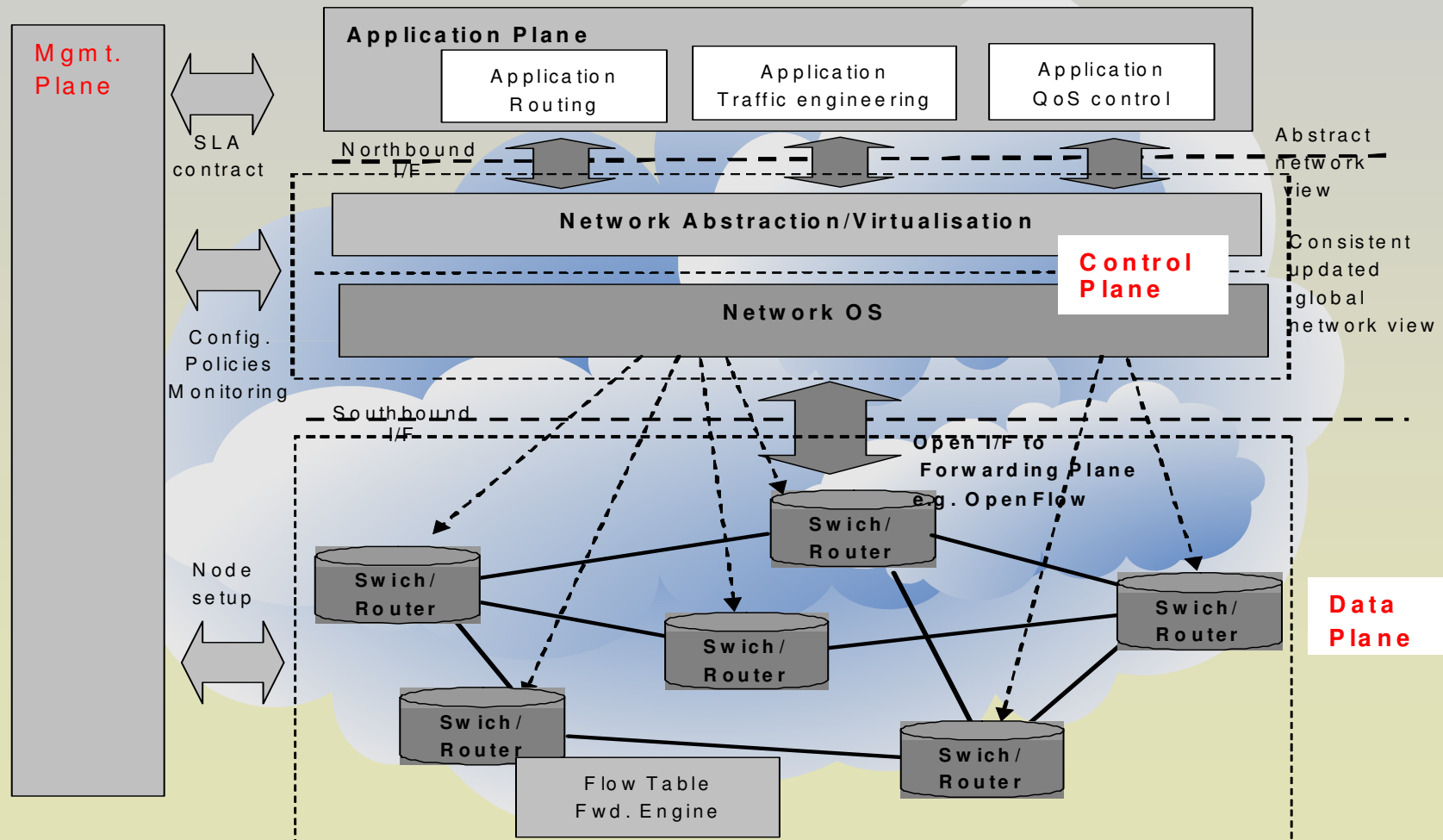


- **Software Defined Networking (SDN)**
  - SDN – applicable in Clouds, WANs, IoT, vehicular, 5G
- **SDN concepts and advantages:**
  - **Control Plane (CPI) and Data Plane (DPI) separation**
  - **centralized logical control and view** of the network
    - underlying network infrastructure is abstracted to applications
    - common APIs ( northbound I/F)
  - Open I/Fs Southbound I/F CPI (controllers - DPI elements)
    - E.g. OpenFlow
  - **Network programmability:** by external applications including network management and control
  - **Independency of operators w.r.t. network equipment vendors**
  - Increased network reliability and security

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## ■ SDN –architectural planes separation



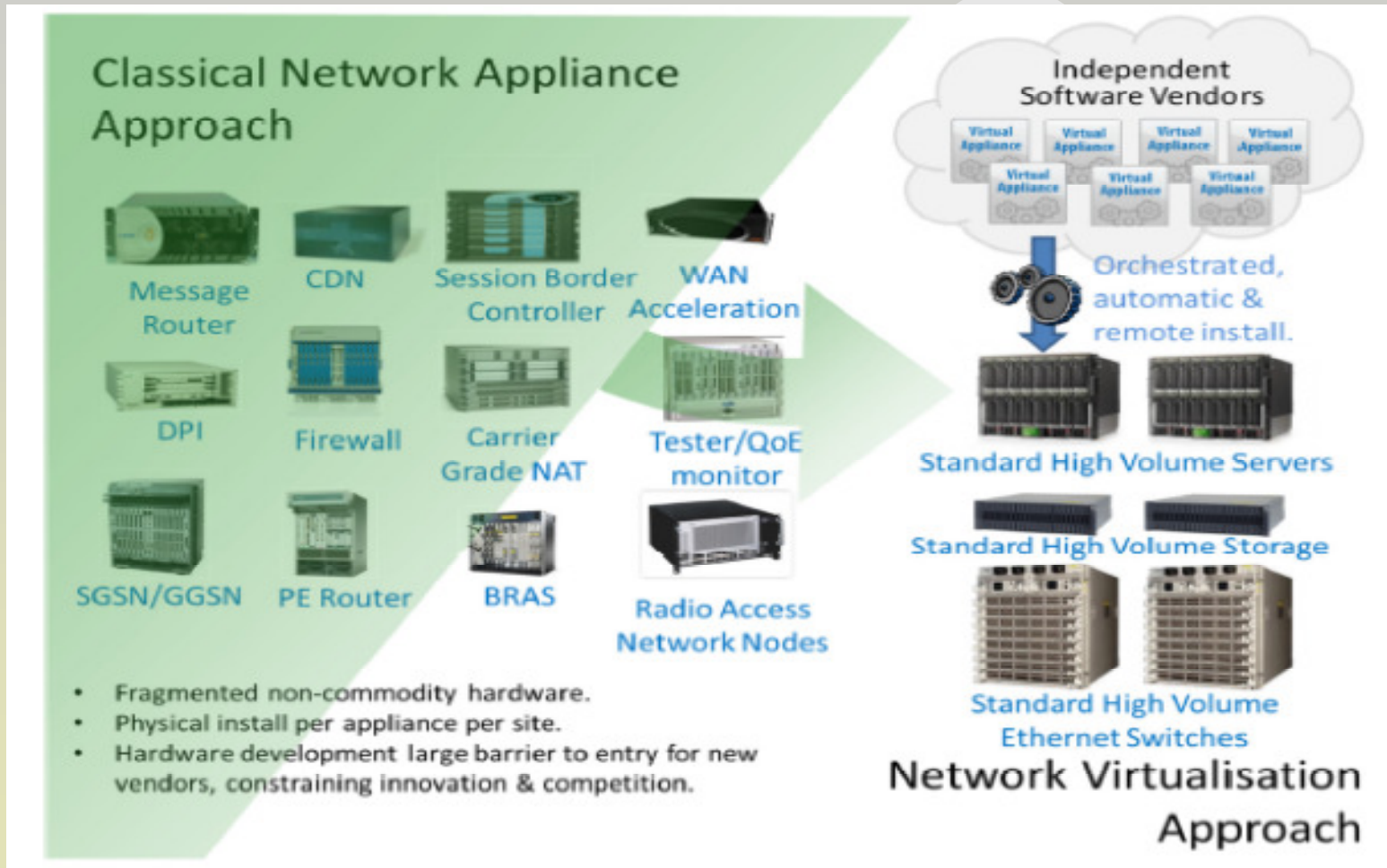


# Convergence: mmWave, 5G, SDN, NFV, IoT, ION, MEC, ...



- **Network Function Virtualization (NFV)**
  - Using COTS computing HW to provide **Virtualized Network Functions (VNFs)**
    - Sharing of HW and reducing the number of different HW arch.
  - **High flexibility in assigning VNFs to HW**
    - better scalability (hope)
    - decouples functionality from location
    - enables time of day reuse
    - **Virtualization** → flexibility and resource sharing
  - **Rapid service innovation** through SW -based service deployment
  - Higher **operational efficiencies**
  - **Reduced power consumption**
    - (VNF migration, instantiation, ...)
  - **Standardized and open I/Fs:** between VNFs infrastructure and mgmt. entities

## NFV vision (source : ETSI)





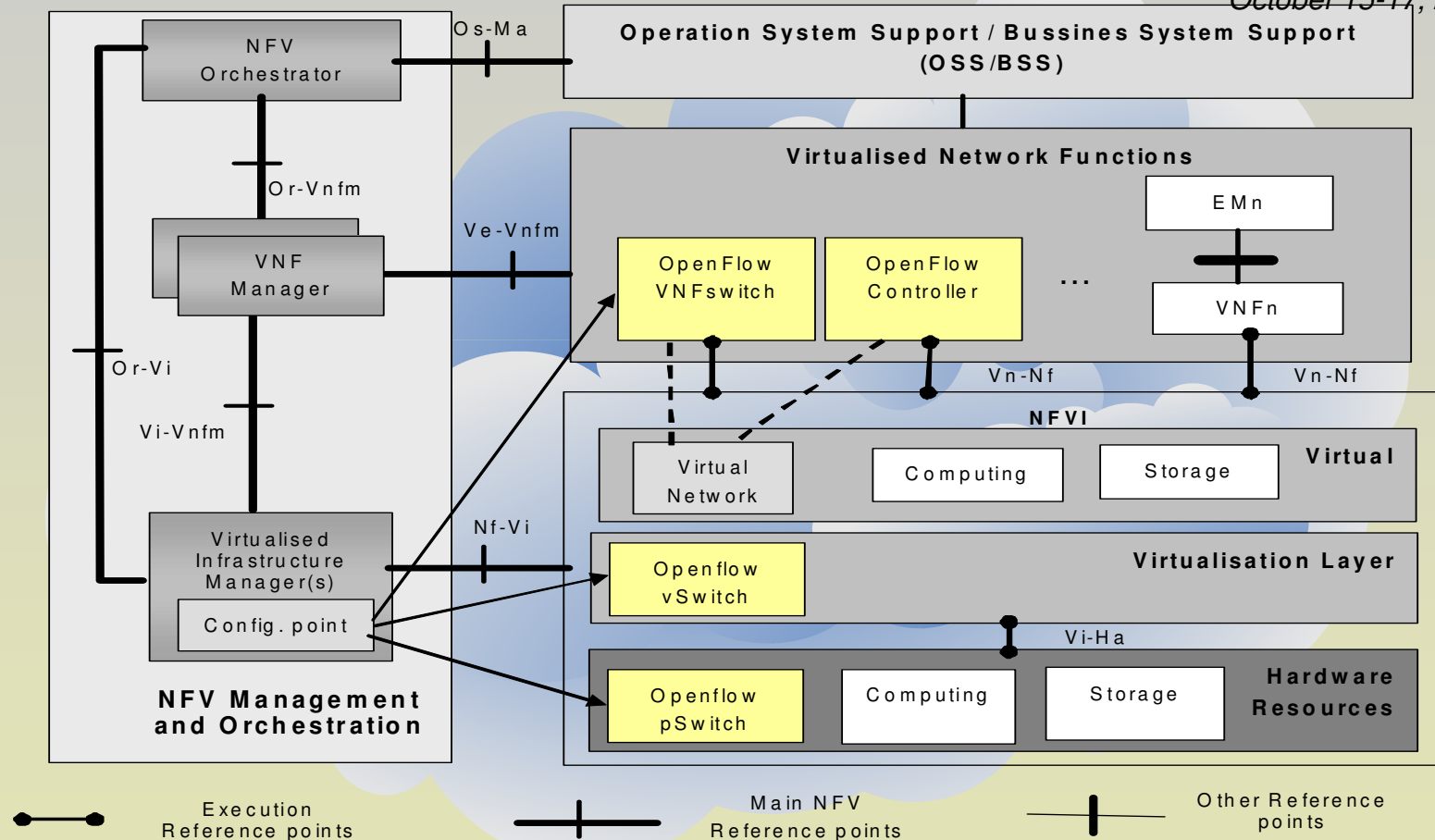
# Convergence: mmWave, 5G, SDN, NFV, IoT, ION, MEC, ...



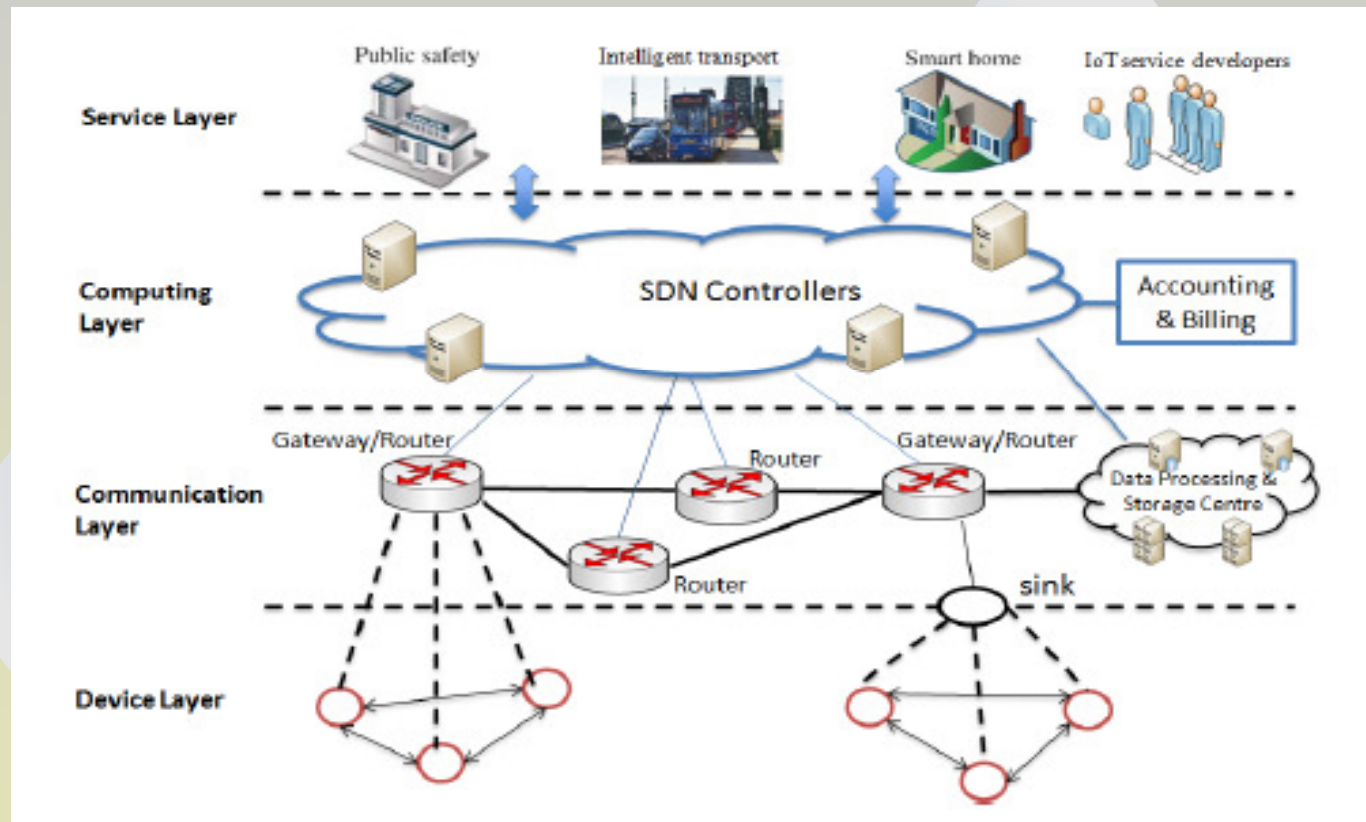
- **SDN and NFV –complementary (orthogonal?)**
  - SDN - **horizontal** separation in planes
  - NFV - **vertical** separation : HW/SW ( applicable in both CPI and DPI)
  - They can be developed together
    - NFV provides functionalities
    - SDN provides “Tools”
  
- Cooperation
  - ETSI
  - ONF
  - IETF
  - ....

## ■ SDN and NFV –are complementary- example

Source: “SDN and OpenFlow World Congress”, Frankfurt, October 15-17, 2013



- SDN control of IoT- example 1

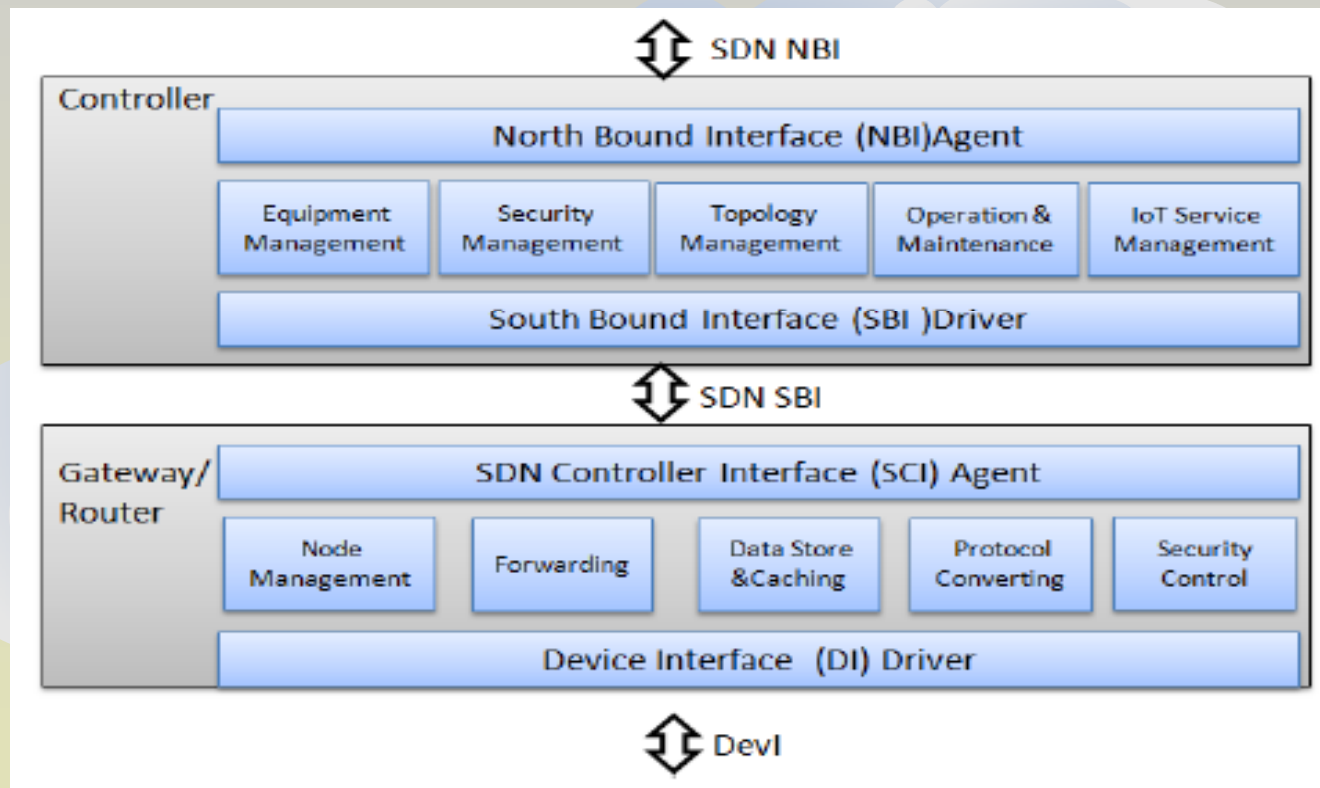


Source: Y.Li, et.al, "A SDN-based Architecture for Horizontal Internet of Things Services", ICC Conference, 2016

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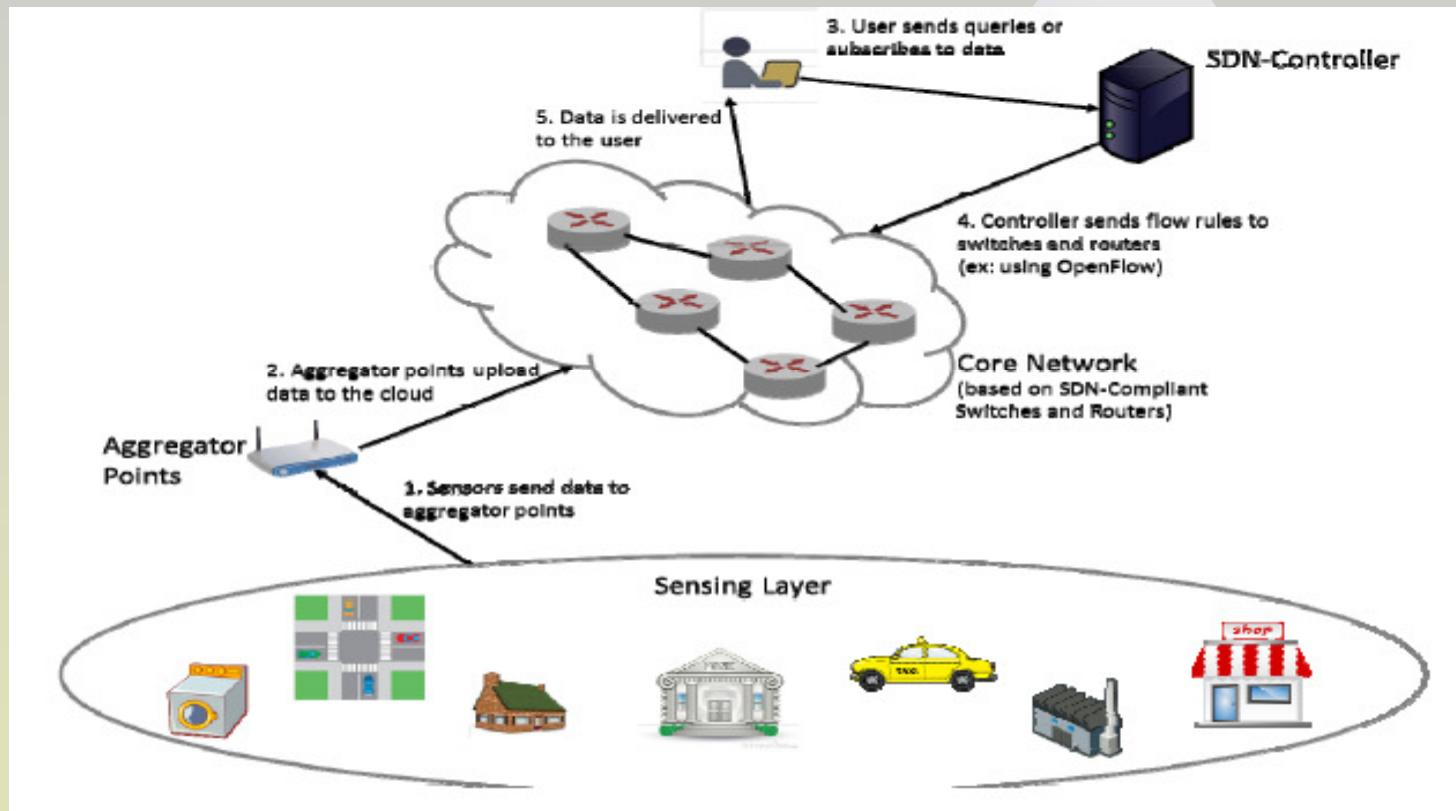
- SDN control of IoT- example 1 (cont'd)
- Functional modules of the controller and gateways



Source: Y. Li, et.al, "A SDN-based Architecture for Horizontal Internet of Things Services", ICC Conference, 2016

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## ■ SDN control of IoT- example 2 ( ICN-style architecture)



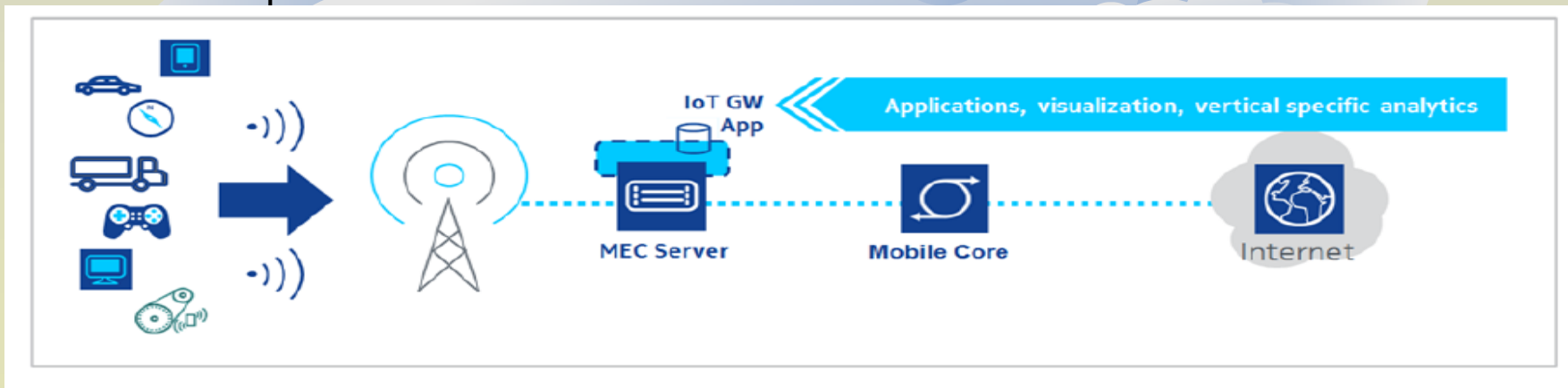
Source: Amr El-Mougy, et.al., "Software-Defined Wireless Network Architectures for the Internet-of-Things", LCN 2015, Florida, USA

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## ■ MEC Use Cases example- IoT

### ■ Internet of Things (IoT)

- IoT devices: Often limited (processor, memory capacity) → need for messages aggregation , security , low latency ..
- r.t. capability → grouping of sensors and devices is needed for efficient service.
- Possible Solutions:
  - IoT manipulated close to the devices ( e.g., MEC server)
  - This also provides an analytics processing capability and a low latency response time.



Source: Yun Chao Hu et.al., "Mobile Edge Computing A key technology towards 5G" ETSI White Paper No. 11 September 2015, ISBN No. 979-10-92620-08-5

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# Convergence: mmWave, 5G, SDN, NFV, IoT, ION, MEC, ...



- **Conclusions**
- Significant effort exist towards convergence/cooperation
- **Technologies**
  - SDN- NFV
  - SDN- NFV- 4G-5G
  - CC- EC/Fog- 5G
  - EC/Fog-MEC- Cloudlets
  - CC-SDN-NFV- IoV
  - CC-SDN-NFV- IoT
- **Issues: eliminate parallelism and overlapping between standardization efforts.....**
- **Different functional and business aspects**
  - Management and control
  - Slicing and virtualization
  - Security, privacy
  - Scalability
    - Interoperability
  - Seamless deployment characteristics
  - Support for apps and services
- **New business models**
- .....

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# Convergence: mmWave, 5G, SDN, NFV, IoT, ION, MEC, ...



- Thank you !

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# Convergence: mmWave, 5G, SDN, NFV, IoT, ION, MEC, ...



## ■ References

1. ETSI- Network Functions Virtualization – Introductory White Paper, [https://portal.etsi.org/nfv/nfv\\_white\\_paper.pdf](https://portal.etsi.org/nfv/nfv_white_paper.pdf)
2. ETSI GS NFV 002 v1.2.1 2014-12, NFV Architectural Framework
3. ONF, “OpenFlow-Enabled SDN and Network FunctionsVirtualization,” <https://www.opennetworking.org/images/stories/downloads/sdn-resources/solutionbriefs/sb-sdn-nvf-solution.pdf>;
4. <https://www.sdxcentral.com/sdn-nfv-use-cases/>
5. M.Mendonca, et. al., A Survey of Software-Defined Networking: Past, Present, and Future of Programmable Networks, 2014, <http://hal.inria.fr/hal-00825087>
6. Y.Li, et.al, "A SDN-based Architecture for Horizontal Internet of Things Services", ICC Conference, 2016
7. Amr El-Mougy, et.al., “Software-Defined Wireless Network Architectures for the Internet-of-Things”, LCN 2015, Florida, USA
8. Yun Chao Hu et.al., "Mobile Edge Computing A key technology towards 5G" ETSI White Paper No. 11, September 2015, ISBN No. 979-10-92620-08-5

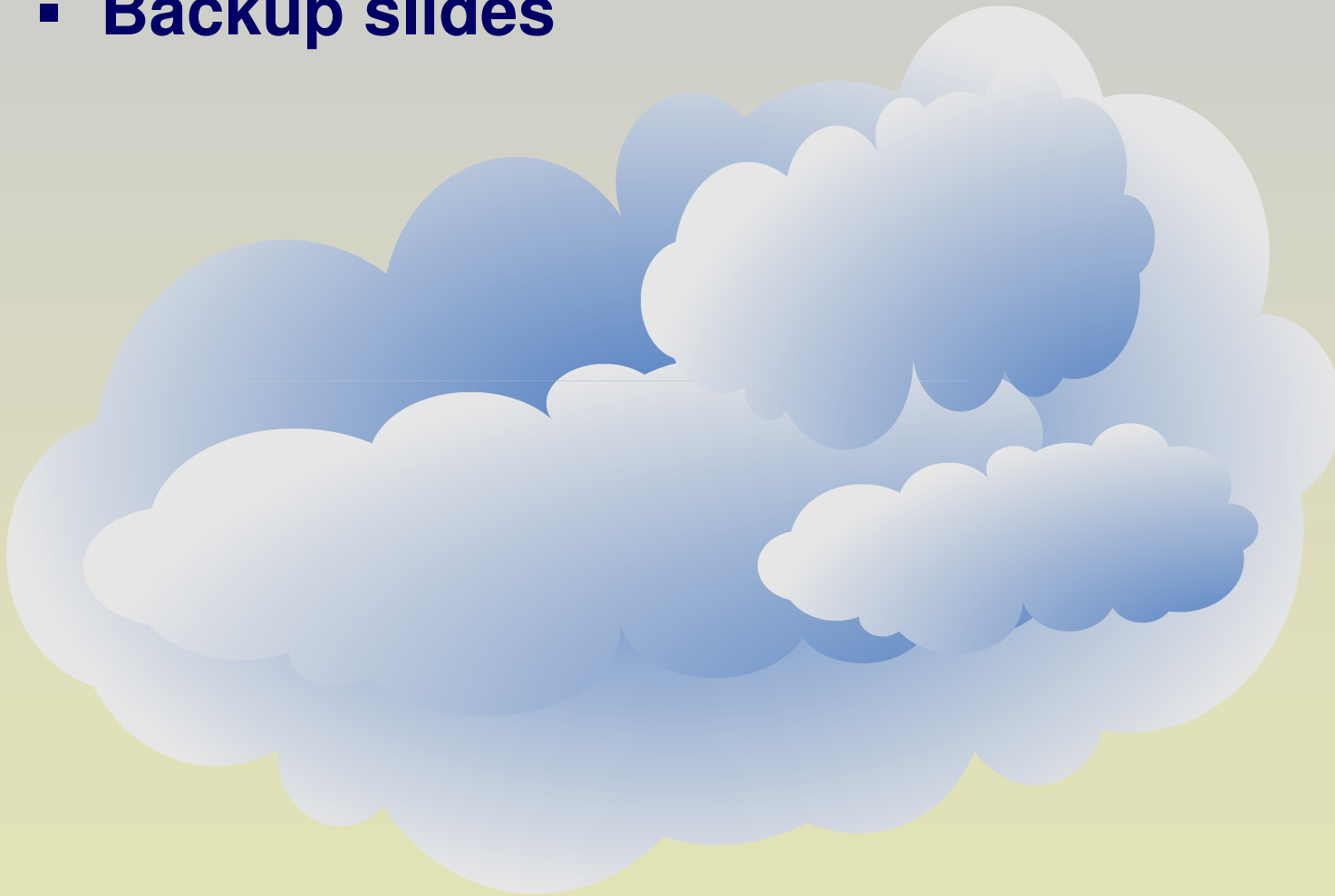




# Convergence: mmWave, 5G, SDN, NFV, IoT, ION, MEC, ...



- **Backup slides**



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# Convergence: mmWave, 5G, SDN, NFV, IoT, ION, MEC, ...



## List of Acronyms

■	BS	Base Station
■	BSS	Business Support System
■	CC	Cloud Computing
■	CCN	Content Centric Networking
■	COTS	Commercial-off-the-Shelf
■	EC	Edge Computing
■	EPC	Evolved Packet Core
■	ETSI	European Telecommunications Standards Institute
■	FC	Fog Computing
■	FCN	Fog Computing Node
■	IoT	Internet of Things
■	LTE	Long Term Evolution
■	MEC	Mobile Edge Computing
■	M&O	Management and Orchestration
■	MME	Mobility Management Entity
■	NF	Network Function
■	NFV	Network Functions Virtualization
■	NFVI	Network Functions Virtualization Infrastructure
■	NO	Network Operator
■	NP	Network Provider
■	NS	Network Service
■	OSS	Operations Support System
■	SDN	Software Defined Network
■	SLA	Service Level Agreement
■	SP	Service Provider

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# Intro to Panel on “Feeling the Pain of Convergence: mmWave, 5G, SDN, NFV, IoT, ION, MEC, ...”

**Tommy Svensson**

*Professor, PhD, Leader Wireless Systems*

*Department of Signals and Systems, Communication Systems Group*

*Chalmers University of Technology, Sweden*

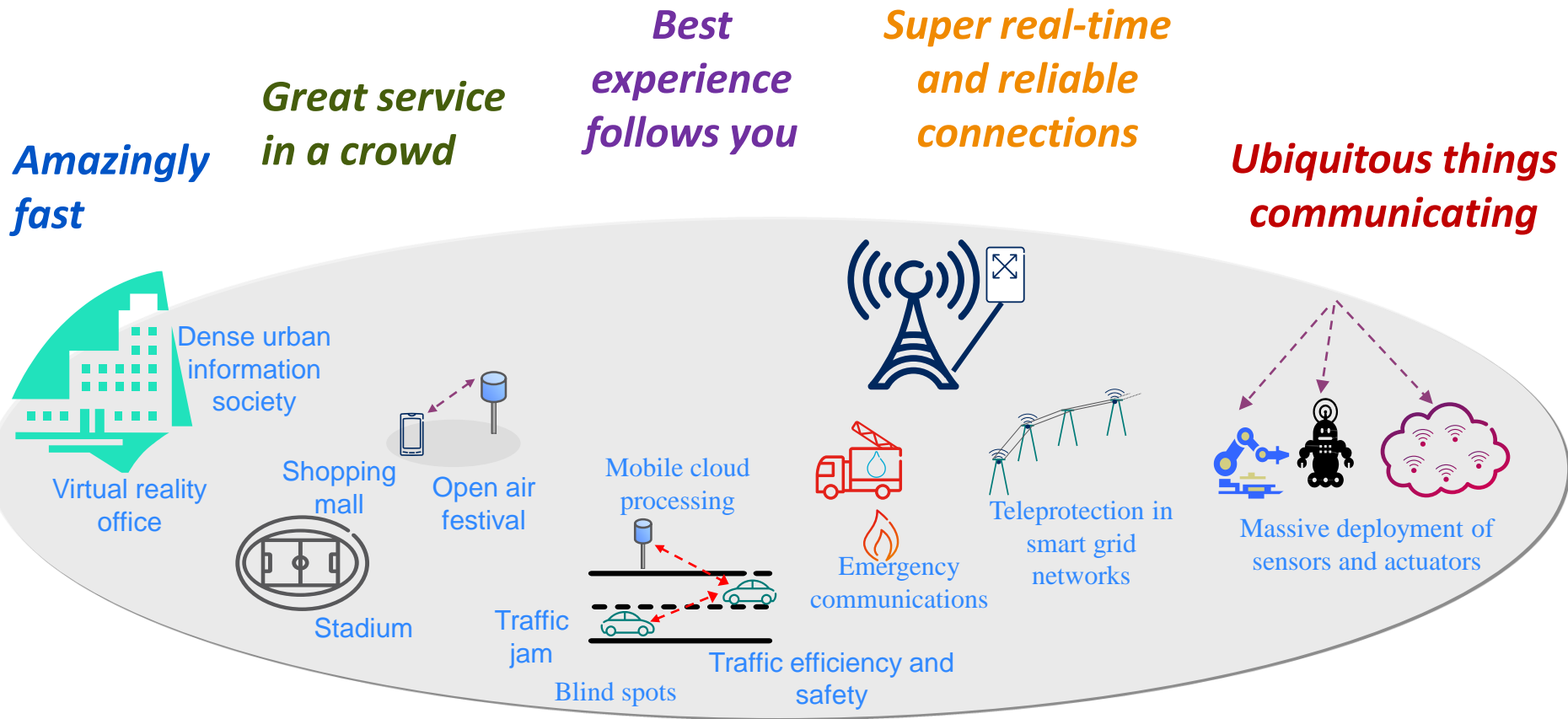
*[tommy.svensson@chalmers.se](mailto:tommy.svensson@chalmers.se)*

*[www.chalmers.se/en/staff/Pages/tommy-svensson.aspx](http://www.chalmers.se/en/staff/Pages/tommy-svensson.aspx)*



**CHALMERS**

# METIS Scenarios and Test Cases



Source: METIS Deliverable D1.1 “Scenarios, requirements and KPIs for 5G mobile and wireless system”, <https://www.metis2020.com/>

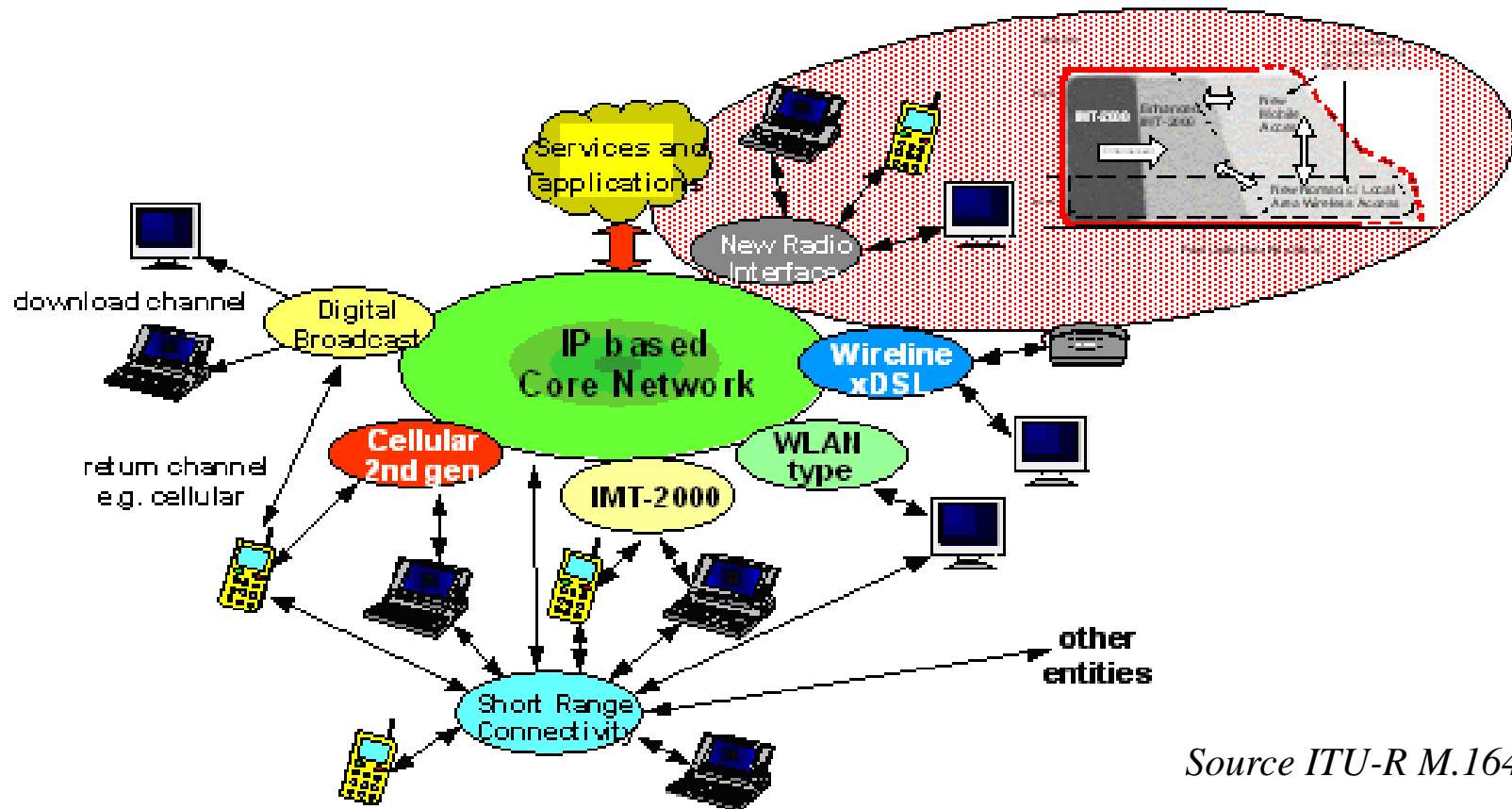
Additional use cases has been proposed by NGMN Alliance, ‘NGMN White Paper,’ Feb. 2015 (available online [https://www.ngmn.org/uploads/media/NGMN\\_5G\\_White\\_Paper\\_V1\\_0.pdf](https://www.ngmn.org/uploads/media/NGMN_5G_White_Paper_V1_0.pdf))

# METIS Overall Technical Goal

A system concept that, relative to today, supports:

- › 1000 times higher mobile data volume per area,
- › 10 times to 100 times higher number of connected devices,
- › 10 times to 100 times higher typical user data rate,
- › 10 times longer battery life for low power Massive Machine Communication (MMC) devices,
- › 5 times reduced End-to-End (E2E) latency.

# Recap: ITU-R Vision for Systems Beyond 3G



Source ITU-R M.1645

Integrate existing and evolving access systems on a *packet-based* platform to enable cooperation and interworking.

“Optimally connected anywhere, anytime”



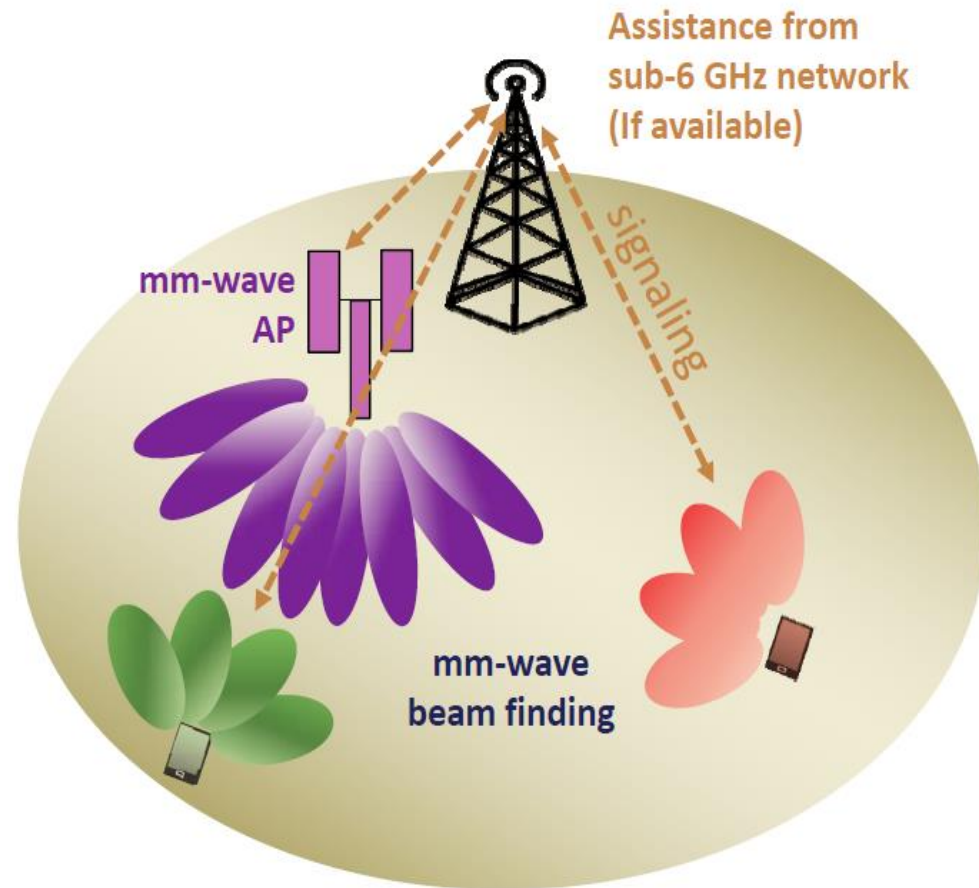
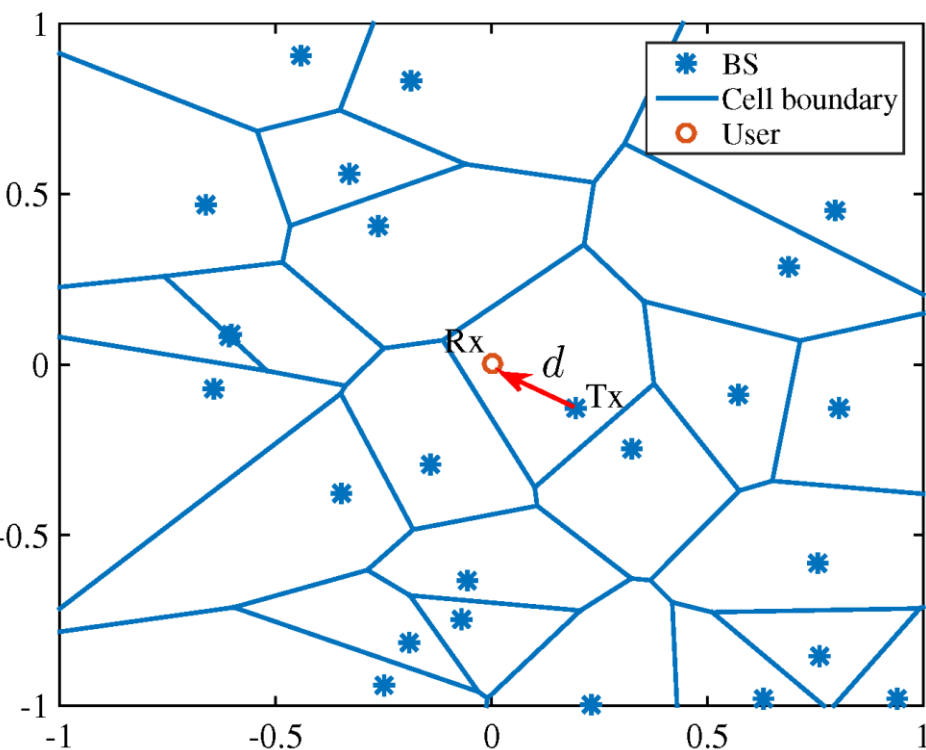
# We have done it once already – On the terminal side!



## Flexibility versus Efficiency

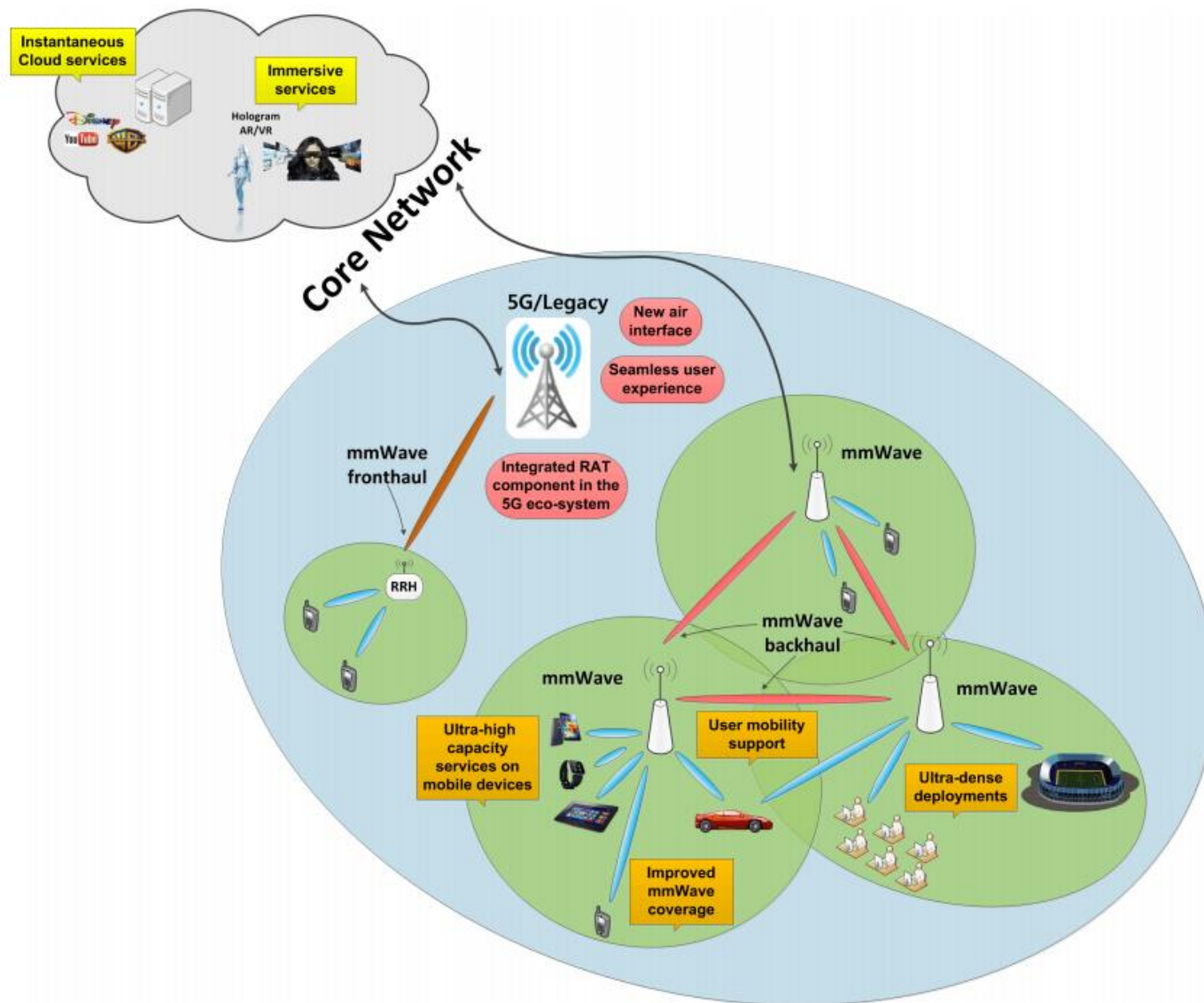
*Picture source: <http://onpr.com/choosing-the-right-smartphone-its-easy-to-decide/>*

# From hexagonal cells to unstructured beam spaces



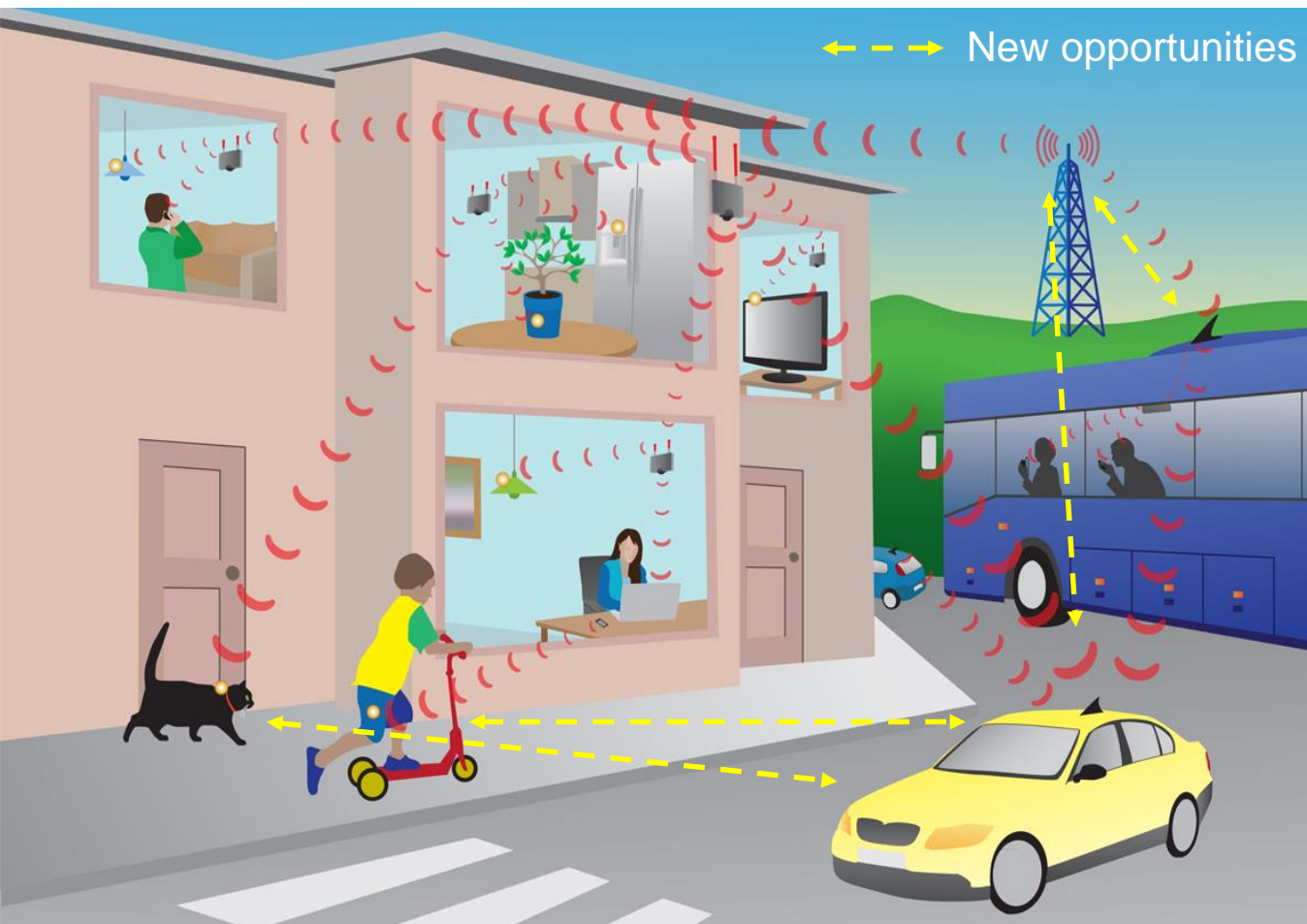
Source: mmMAGIC WP4 presentation, ETSI workshop, Sophia-Antipolis, Jan 28, 2016

# Network slicing - Where should we do the computing?



# Challenges and Opportunities with Demanding Verticals

## "Integrated Moving Networks"



- **Mutual benefits!**
- **Better mobile systems efficiency:** Vehicles collect side information to improve the resource allocation and performance of the mobile network
- **More reliable V2X links:** Connect non-vehicular users to the Traffic Safety/Traffic Efficiency protocols (Pedestrians, cyclists, pets, ...)
- **New disruptive business opportunities:** exploiting vehicle sensed data

*The research leading to these results partly received funding from the European Commission H2020 programme under grant agreement no671650 (5G-PPP mmMAGIC project).*

# THANK YOU!

Find out more at <https://5g-mmmagic.eu>

Public deliverables: <https://5g-mmmagic.eu/results/#deliverables>

D1.1: “Use cases characterization, KPIs and preferred suitable frequency ranges for future 5G systems between 6 GHz and 100 GHz”, released 2015-11-30

D5.1 “Initial multi-node and antenna transmitter and receiver architectures and schemes” released 2016-03-31

D4.1 “Preliminary radio interface concepts for mm-wave mobile communications”, released 2016-06-30

D3.1 “Initial concepts on 5G architecture and integration”, released 2016-03-31

D2.1 “Measurement campaigns and initial channel models for preferred suitable frequency ranges”, released 2016-03-31





# 6<sup>th</sup> Globecom'2017 Workshop on International Workshop on Emerging Technologies for 5G and Beyond Wireless and Mobile Networks (ET5GB)

Mon or Fri Dec 4 or 8, 2017, Singapore

## Main topics:

- Novel radio access network (RAN) architectures
- Advanced radio resource management (RRM) techniques
- Emerging technologies in physical layer
- Novel services
- mmWave communications
- Energy efficiency
- Spectrum
- Prototype and test-bed for 5G and beyond technologies

## Workshop Chairs:

- Wei Yu, University of Toronto, Canada
- Tommy Svensson, Chalmers U. of Technology, Sweden
- Lingjia Liu, University of Kansas, USA

## Technical Program Chairs:

- Halim Yanikomeroglu, Carleton University, Canada
- Charlie (Jianzhong) Zhang, Samsung Electronics, USA
- Peiyong Zhu, Huawei Technologies, Canada

<http://wcsp.eng.usf.edu/5g/2017> (to appear) <http://wcsp.eng.usf.edu/5g/2016>

<http://www.ieee-globecom.org/>





# From concept to deployment: the visions of the 5GCHAMPION and 5G-MiEdge projects (Olympic Games are coming ...)

Valerio Frasca  
Intel

**2017.04.27, COCORA 2017, Venice**



# 5GCHAMPION (www.5g-champion.eu)

- Project name: 5G Communication with a Heterogeneous, Agile Mobile network in the Pyeongchang Winter Olympic Competition
- *Funding scheme: FP8, Europe-Korea co-funding*
- *Duration: 2016.06 – 2018.05*
- *Key Targets:*
  - The first 5G proof-of-concept in conjunction with the 2018 Korean Winter Olympics,
  - Synergize satellite and terrestrial technologies,
  - Strong impact on Standards bodies.



Europe



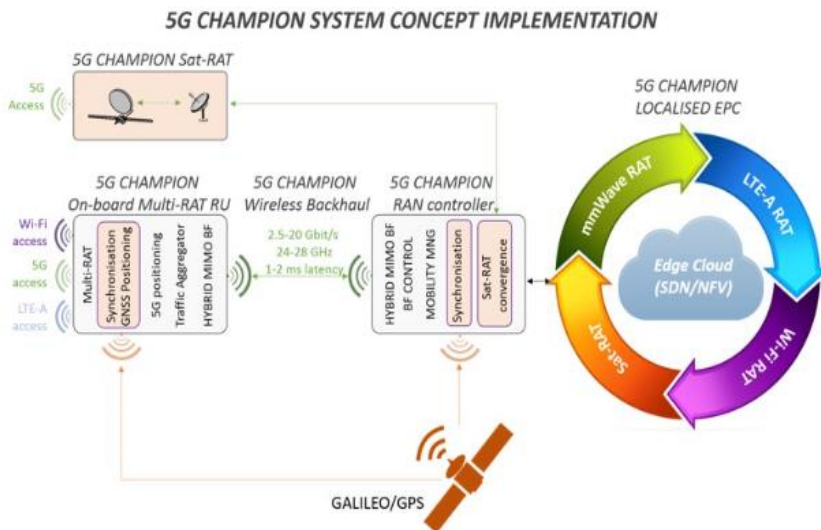
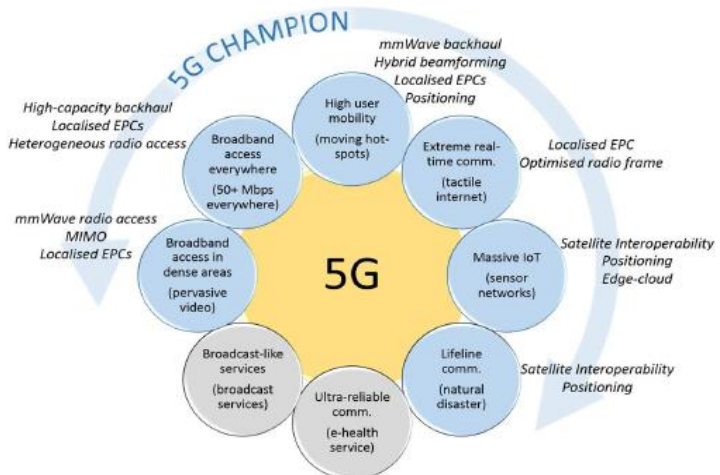
Rep. of Korea

1. CEA-Leti (Coordinator), France
2. Nokia, Finland
3. Intel, Germany
4. Thales Alenia Space, France
5. University of Oulu, Finland
6. Fraunhofer HHI, Germany
7. Telespazio, France
8. iMinds, Belgium

1. ETRI (Coordinator)
2. Seoul Metropolitan Rapid Transit
3. South Korea Telecom
4. HFR
5. Clever Logic
6. Seoul National University
7. Dankook University
8. Hanyang University
9. Korea Telecom
10. Eluon
11. InSoft
12. Mobigen

13. Gwangju Institute of Science and Technology

# 5GCHAMPION



## ➤ Main technology enablers:

- mmWave Backhauling,
- mmWave transceivers with reconfigurable antennas,
- Localised evolved packet core supported by distributed or centralized mobile edge clouds with caching,
- Media streaming functionalities,
- Satellite radio access,
- Satellite-terrestrial positioning.

# 5G-MiEdge (5g-miedge.eu)



- Name: Millimeter-wave Edge Cloud as an Enabler for 5G Ecosystem

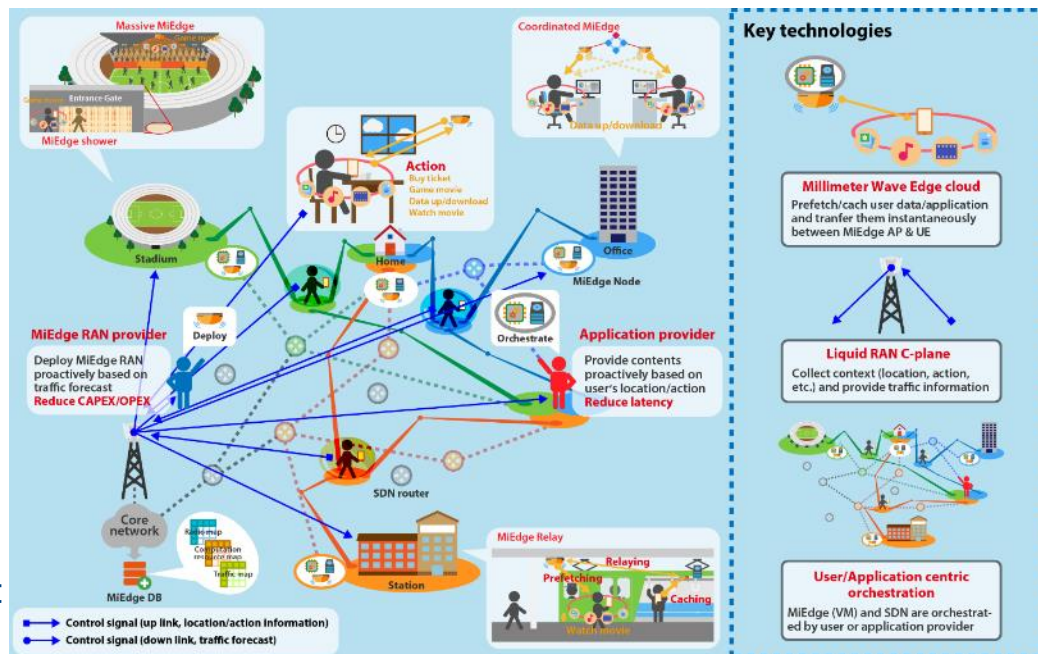
- Funding scheme: FP8, Europe-Japan co-funding, 2016.06 – 2019.05

- **Key Target:**

- 5G proof-of-concept in conjunction with the 2020 Japanese Summer Olympics.

- **Key technology enablers:**

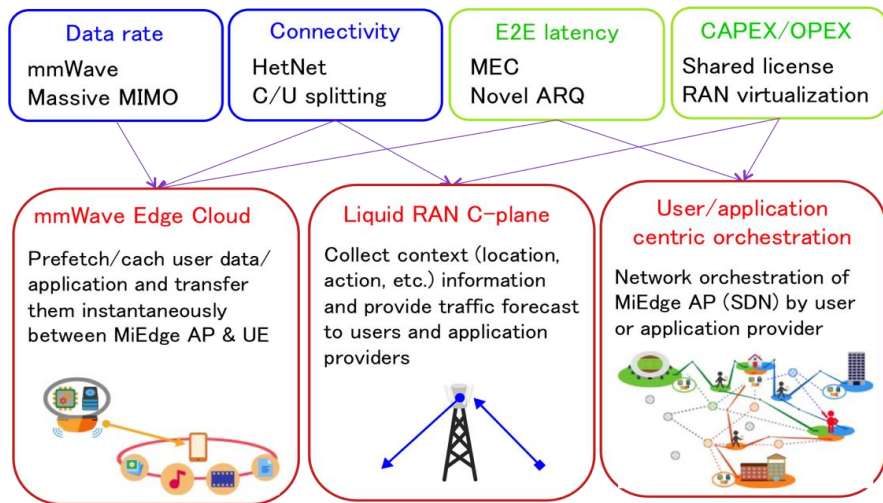
- mmWave Access & Backhaul,
  - User/Application Centric Orchestration,
  - Liquid RAN Control-plane:
    - novel ultra-lean and inter-operable control signaling over 3GPP LTE to provide liquid ubiquitous coverage in 5G networks, based on acquisition of context information and forecasting of traffic requirements.



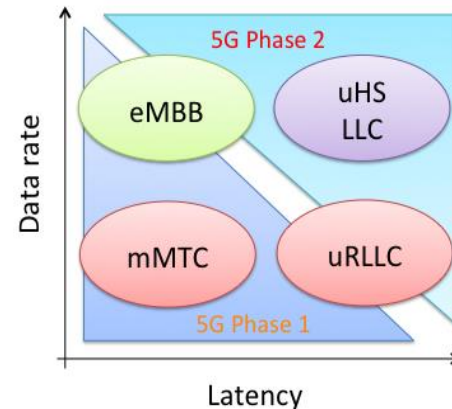
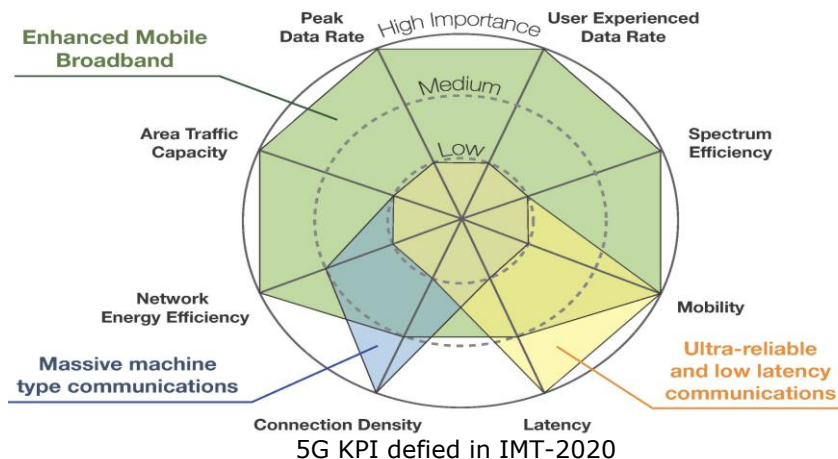
# 5G-MiEdge

## ➤ Main research directions:

- Focus on the ultra High-Speed and Low Latency Communications (uHSLC) use cases and related technology enablers
- Synergize between mmWave and MEC technologies



Technology enablers for uHSLC and related KPIs



## ➤ Questions?

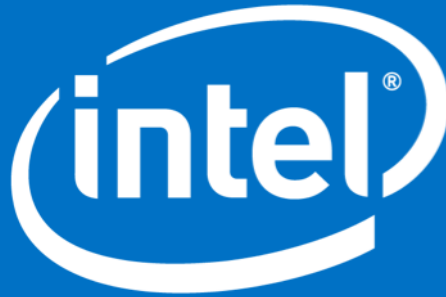


### Disclaimers

**5G-MiEdge:** The research leading to these results are jointly funded by the European Commission (EC) H2020 and the Ministry of Internal affairs and Communications (MIC) in Japan under grant agreements N° 723171 5G MiEdge in EC and 0159-{0149, 0150, 0151} in MIC.

**5GCHAMPION:** The research leading to these results was supported by the Institute for Information & communications Technology Promotion (IITP) grant, funded by the Korea government (MSIP) (No.B0115-16-0001, 5GCHAMPION), and received funding from European Union H2020 5GPPP under grant n. 723247.





# Intel Communication and Devices Group

5G for people and things  
Key to the programmable world

NOKIA

An aerial photograph of a large group of skydivers in freefall over a vast, green, hilly landscape. The skydivers are arranged in a formation that mimics the shape of the Nokia logo, with the word 'NOKIA' superimposed in large, semi-transparent white letters across the center of the image. The sky is a pale blue, and the ground below is a mix of green fields and brownish paths.

# Overview

## 5G Radio Interface

- Worldwide cm and mm bands to enable Gbps user rates. [Revolution]
- Massive MIMO technologies to help cm and mm wave technologies. [Revolution]
- Performance Results
- Dynamic TTI [Evolution]
- Multi-connectivity xRAT [Evolution]

## 5G IoT

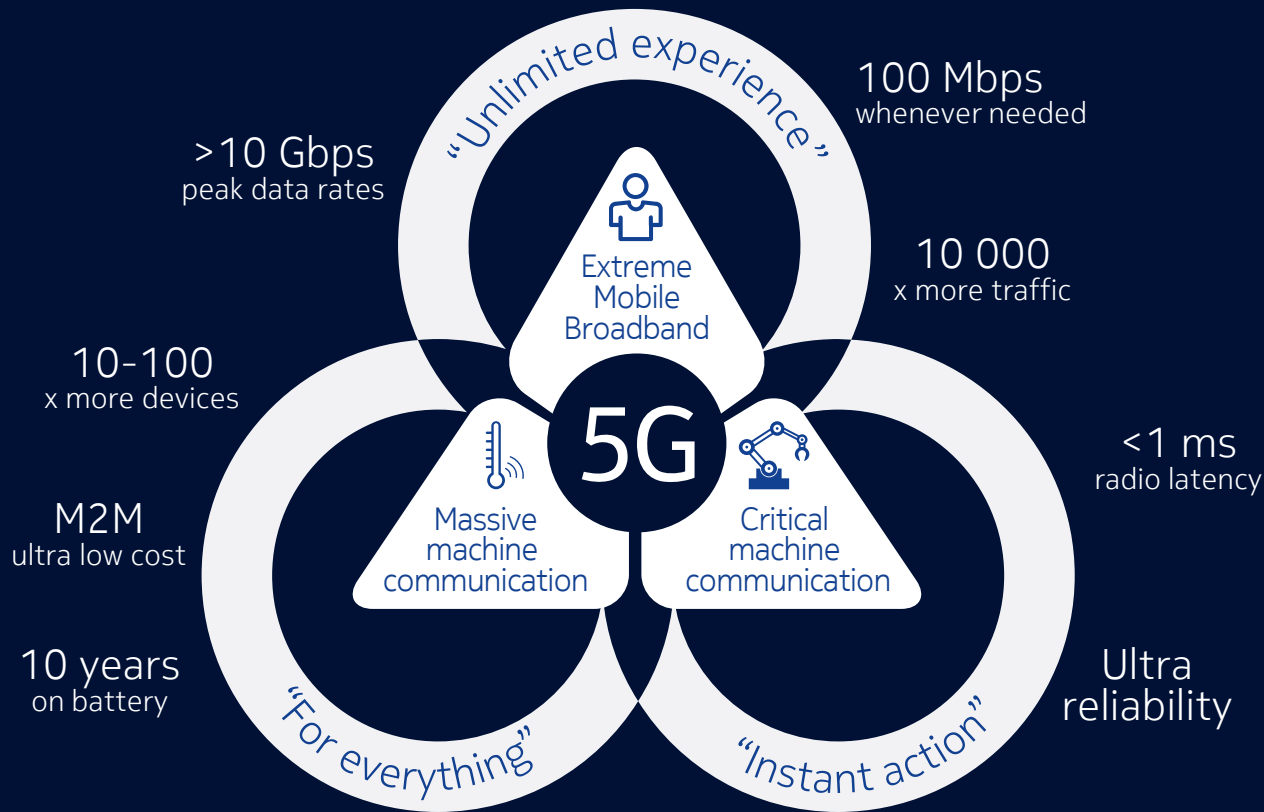
- Cat-M and NB-IOT [Evolution]
- New air interface to optimize IOT? [Revolution]

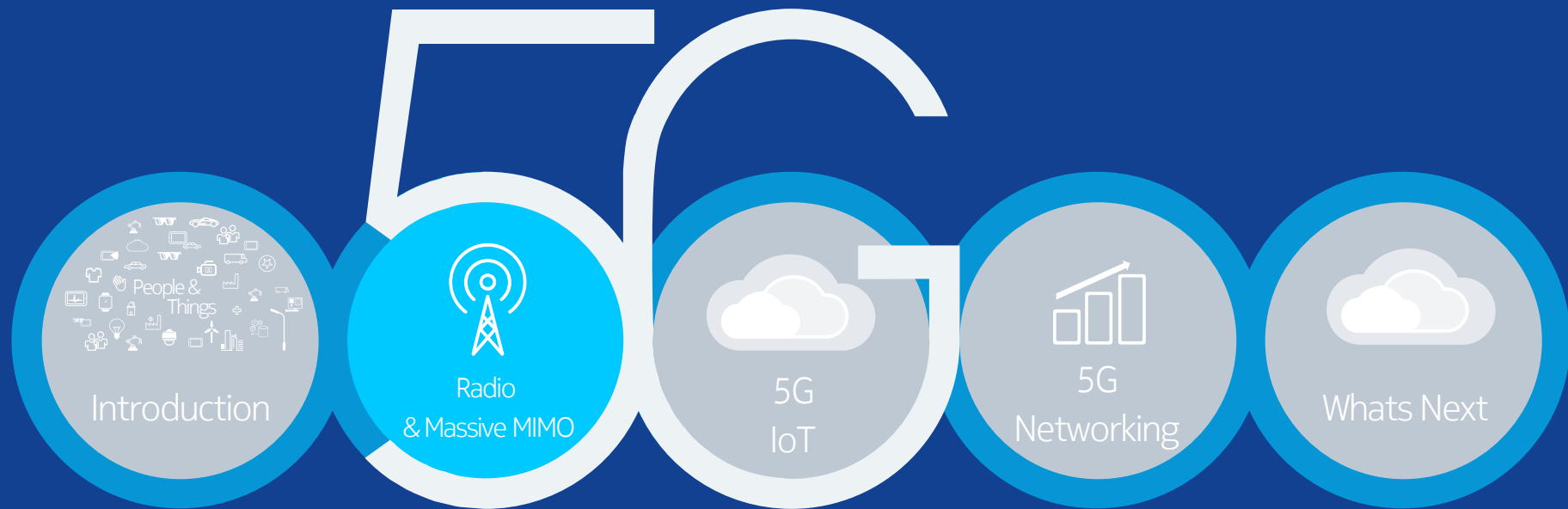
## 5G Networking

- Network slicing [Evolution]
- Flexibility [Revolution]

5G involves two things: **what** we innovate on and **how** we do it.

# Diverse requirements [MBB vs IoT]

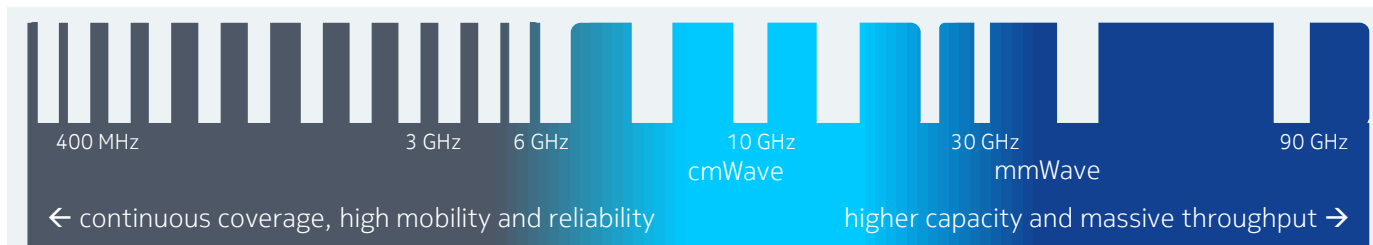




Key to the programmable world

# Unlocking new spectrum assets | Foundation for 5G

## Leveraging all bands , ranging from ~400MHz - 100GHz



Different characteristics, licensing, sharing and usage schemes



10,000 x



>10 Gbps



100 Mbps



<1 ms



10-100 x



ultra low



10 years

Leading  
METIS I & II  
spectrum work  
package



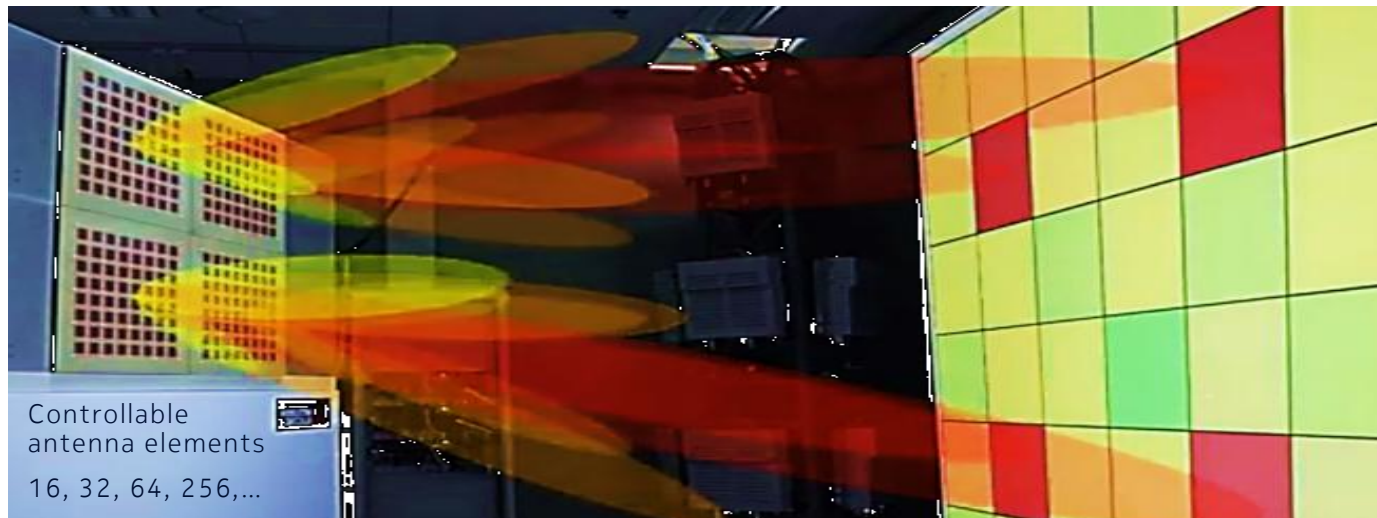
Leading modeling  
know-how  
Channel measurements  
from 3-73GHz

World's 1st trials  
on shared spectrum  
access



# Native massive MIMO | Let the capacity follow the demand

## Chip-scale antennas, high beamforming & multiplexing gain



Controllable  
antenna elements

16, 32, 64, 256,...



Exploiting high frequency bands with chip scale antenna array research

→ Compensating path loss with high antenna gain

700%  
Cell edge gain

+80%  
Spectral efficiency

Cooperation with top  
notch industry and  
university partners

mmWave trials  
with DOCOMO

10Gbps speed record  
w. National Instruments



10,000 x



>10 Gbps



100 Mbps



<1 ms



10-100 x



ultra low

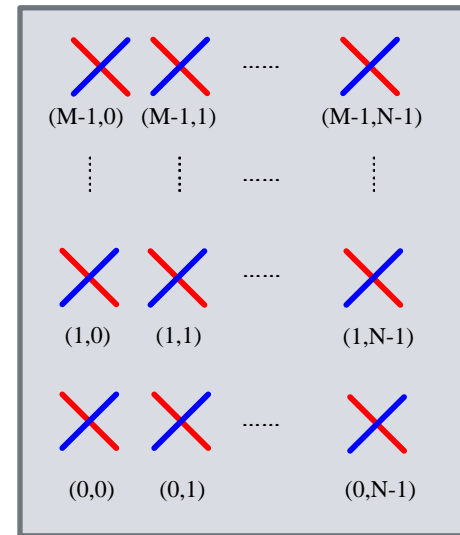
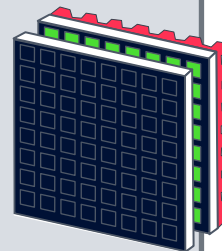


10 years

# What is “Massive MIMO”?

- **Massive MIMO** is the **extension of traditional MIMO** technology to antenna arrays having a **large number of controllable antennas**

- **MIMO** = Multiple Input Multiple Output = **any transmission scheme involving multiple transmit and multiple receive antennas**
  - Encompasses all implementations:
    - RF/Baseband/Hybrid
  - Encompasses all TX/RX processing methodologies:
    - Diversity, Beamforming, Spatial multiplexing,
    - SU & MU, joint/coordinated transmission/reception, etc.
- **Massive → Large number:**  $\gg 8$
- **Controllable antennas:** antennas (whether physical or otherwise) whose signals are adaptable by the PHY layer (e.g., via gain/phase control)



# Why “Massive MIMO”

- Benefits:
  - **Enhance Coverage** → High gain adaptive beamforming
    - Focus energy more towards the user, increase SINR
  - **Enhance Capacity** → High order spatial multiplexing
    - Multiple parallel spatial streams to a single user (SU) or to multiple users (MU)
- Relevance to 5G:
  - Lower operating frequencies (e.g., <6GHz) are more interference limited
    - LTE already designed for high spectral efficiency (<8 Antenna ports)
    - **Capacity-enhancing solutions become essential**
  - Higher operating frequencies (e.g., >>6GHz) have poor path loss conditions
    - **Coverage-enhancing solutions become essential**

# Signal Processing View: Fully Connected Arrays

## Baseband

Frequency selective weights applied at baseband  
(e.g., BF weights applied to OFDM subcarriers)

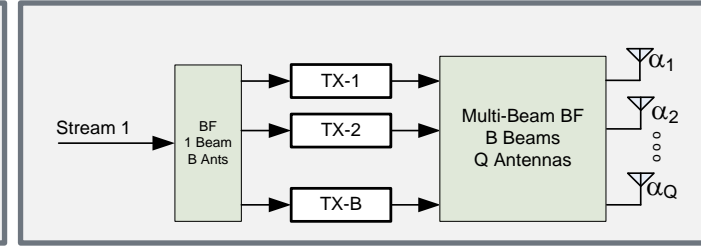
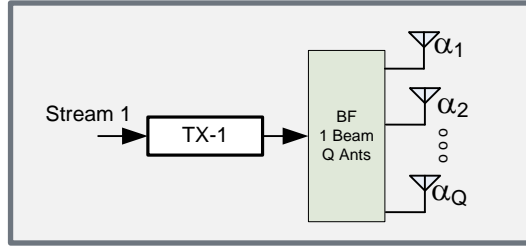
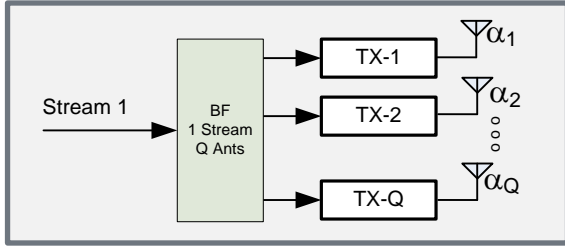
## RF

Frequency non-selective weights applied at RF  
(e.g., via analog phase shifters)

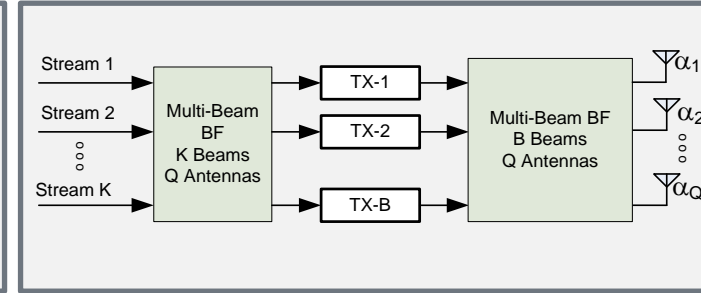
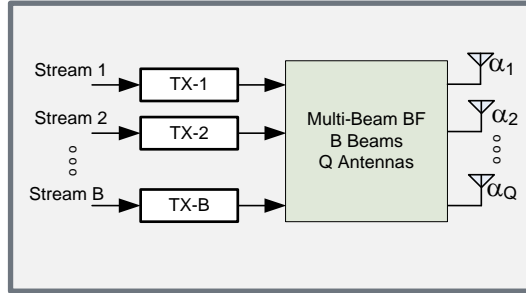
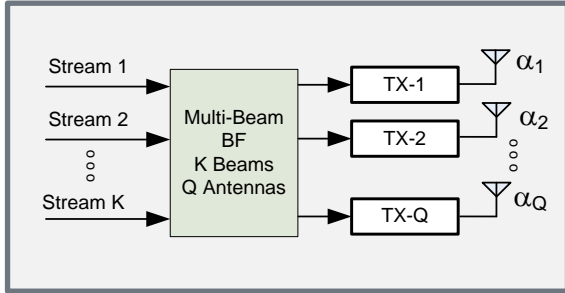
## Hybrid

TX weights applied at both RF and baseband

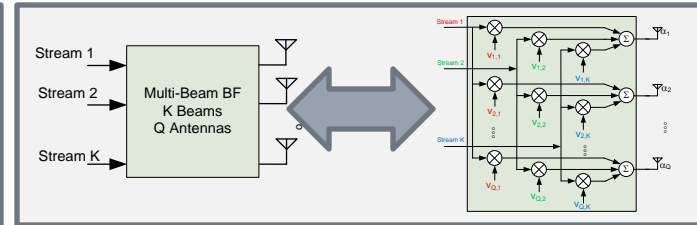
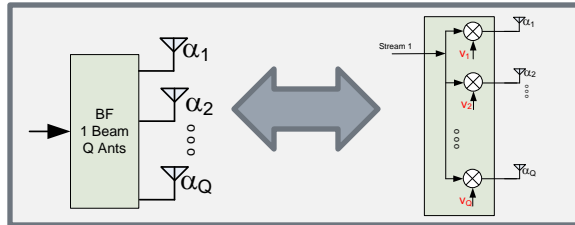
Single Stream



Multi-Stream



## Legend:

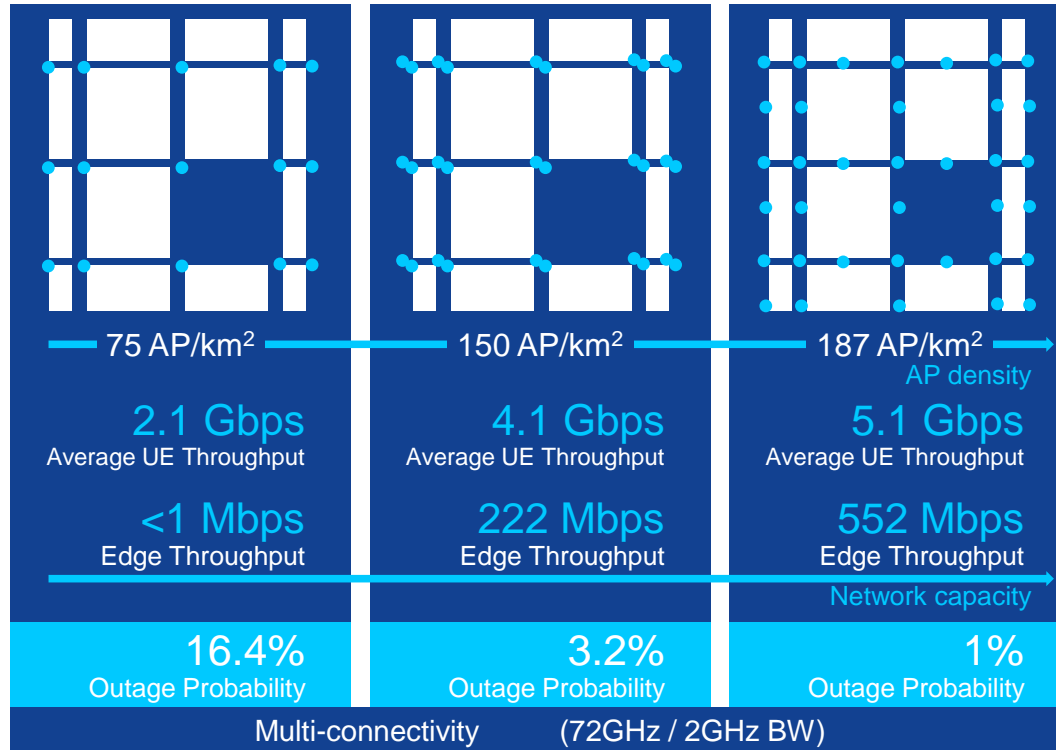


# RF vs. Baseband vs. Hybrid Architectures

Baseband	RF	Hybrid
Adaptive TX/RX Weightings at Baseband	Adaptive TX/RX Weightings at RF	Adaptive TX/RX Weightings at both RF and Baseband
Single transceiver Per Antenna Port	Single transceiver per RF beam	Single transceiver per RF beam
“Frequency-Selective” Beamforming	“Frequency-Flat” Beamforming	Combination RF / Baseband
High Flexibility	Low Flexibility	Moderate Flexibility
High power consumption & cost characteristics	Better power consumption & cost characteristics	Good power consumption & cost characteristics

# Performance of Massive MIMO @ mmWave

## 5G requirements can be met even in challenging environments

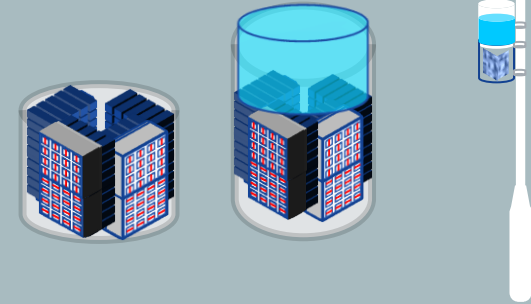


Outage = less than 100Mbps throughput

Performance in outdoor environments

Enabled through

- flexible backhaul
- RFIC/antenna integration

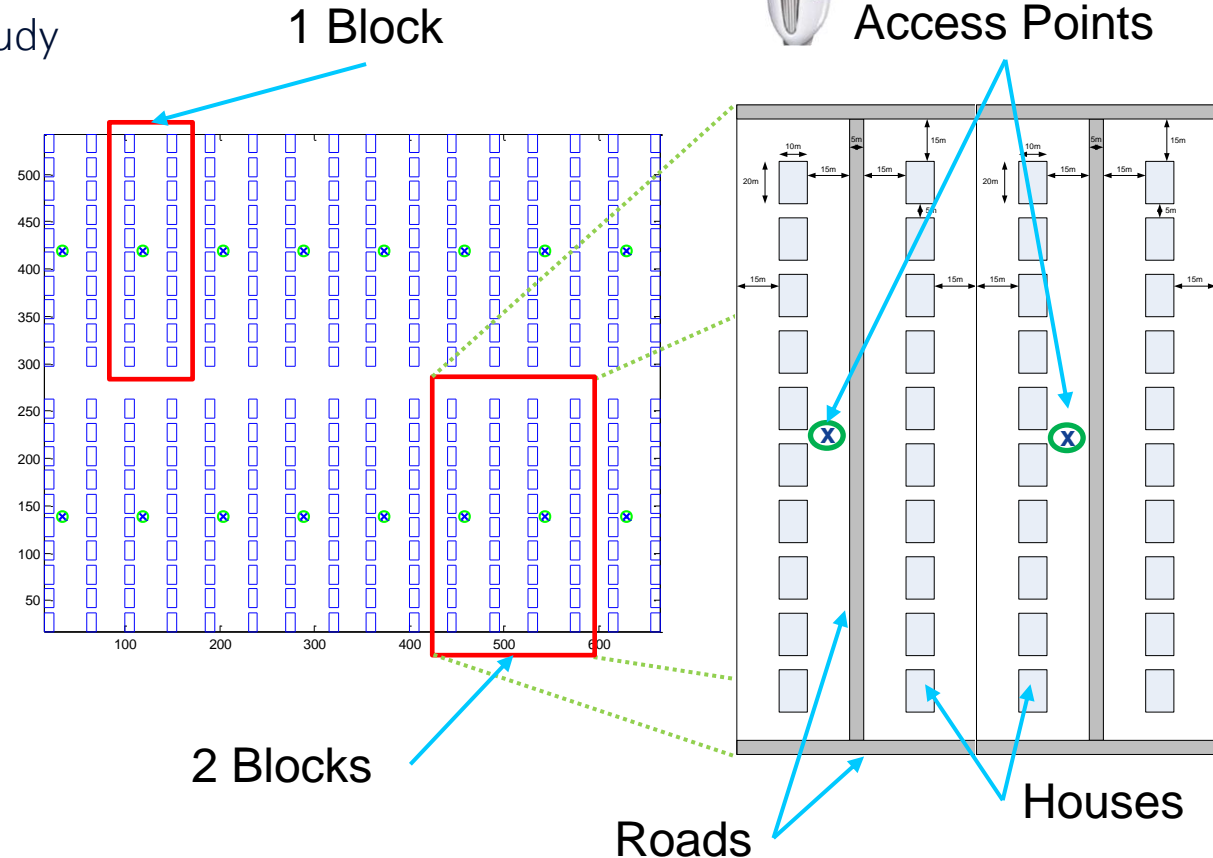




# Wireless 5G to the Home at 39GHz

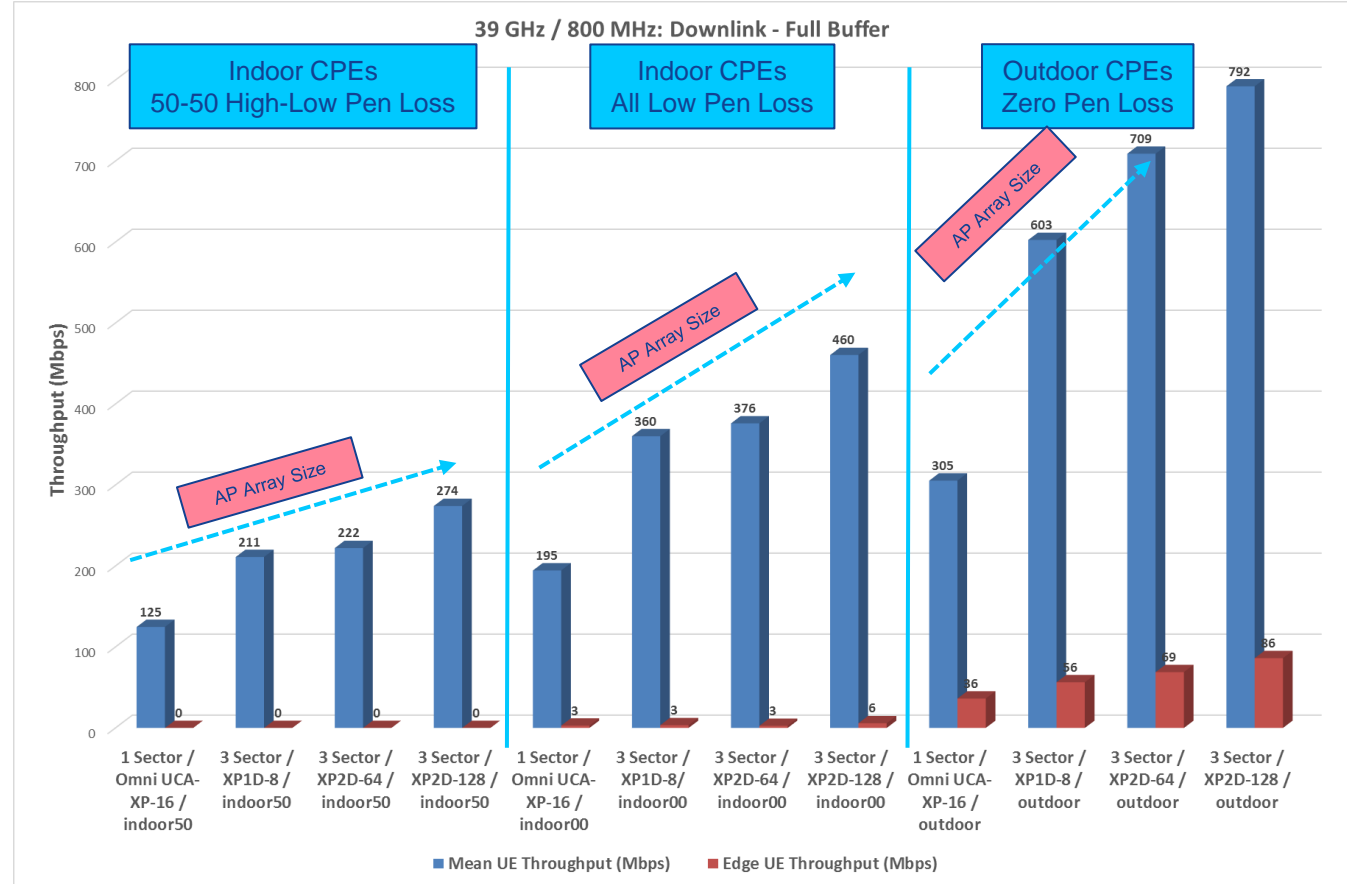
- Physical Layer Simulation Study

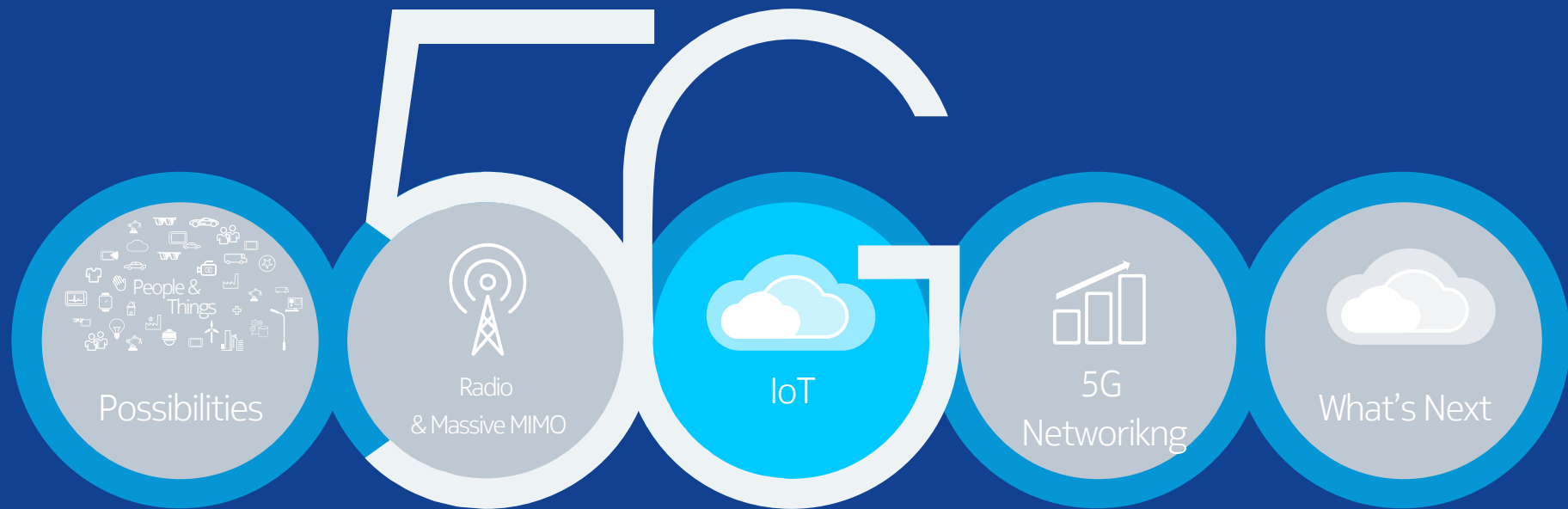
- Modified Detailed 3GPP/RAN1 physical layer system level simulator
- Suburban neighborhood layout of 320 houses, 16 blocks, 1 AP per block
- AP is either a single omni sector site or is a 3-sector site mounted on 6m high lamppost
- 10 active CPEs per AP site
- Indoor CPEs vs Outdoor CPEs
- Path Loss, Blockage, and Multipath Modeling appropriate for 39GHz
- Null Cyclic Prefix Single Carrier System with 800MHz Bandwidth



## 39 GHz NCP-SC, 800 MHz BW – Effect of Larger Antenna Arrays and Penetration Loss

- AP Arrays:
  - 1 Sector: Omni UCA-XP, **16** antennas
  - 3-Sector: XP1D, **8** antennas
  - 3-Sector: XP2D, **64** antennas
  - 3-Sector: XP2D, **128** antennas
- CPE: 2 antennas (omni)
- Antenna element gain:
  - For 1D arrays: antenna element gain = 14dBi
  - For 2D arrays: antenna element gain = 1dBi
- 10 CPEs per site on average





Key to the programmable world

# IoT | Low cost & power for massive machine type communication

## LTE-M for small, infrequent & low cost data transfer



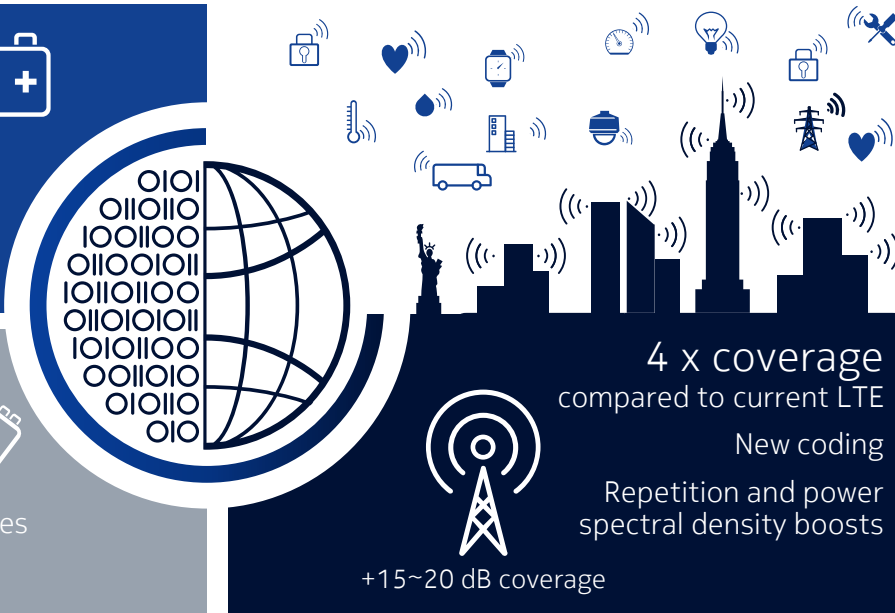
### Power saving

Longer sleeping cycles\*  
Less signaling for wakeup  
Power Save Mode



### Simplified modems

Narrowband transmission  
Reduced transmit power  
Limited downlink transmission modes  
UE processing relaxations  
...



>10 years

Battery life with two AA batteries

Very low device cost

Live trial with KT

MWC 2015  
First live demo  
on commercial Nokia  
FlexiZone and core

Driving for availability  
in 3GPP Rel.13, 2016



10,000 x



>10 Gbps



100 Mbps



<1 ms



10-100 x



ultra low



10 years

\* Extended Discontinuous Reception (DRX)

## Main LTE-M & NB-IoT features

- 3GPP specifications in Release 12 and 13

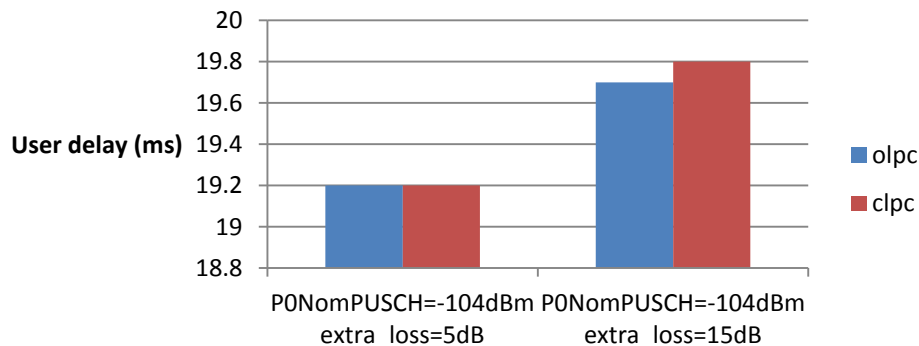
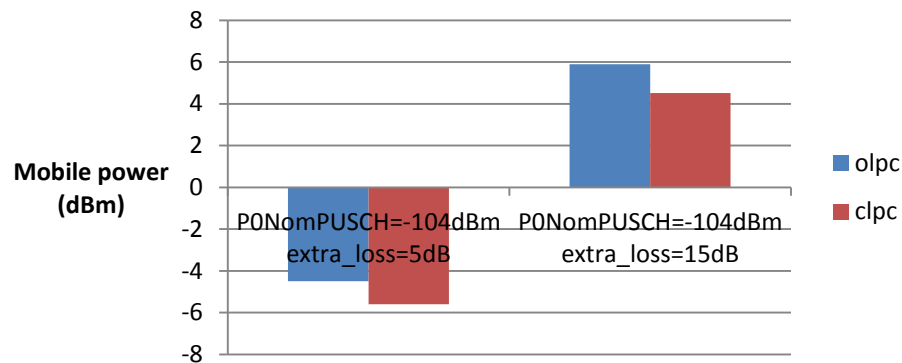
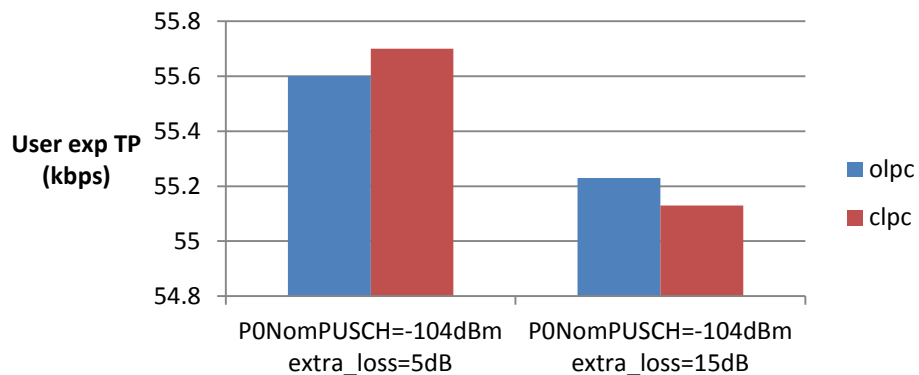
Release 12 introduced low complexity UE category (“Cat-0”) with lower data rate, half duplex and single antenna.

Release 13 will further reduce UE device complexity with narrowband RF and lower peak data rates.

3GPP LTE	Release 8	Release 8	Release 12	Release 13	
UE characteristics	Cat. 4	Cat. 1	Cat. 0	Cat. M	NB-IoT
Downlink peak rate	150 Mbps	10 Mbps	1 Mbps	1 Mbps	200 kbps
Uplink peak rate	50 Mbps	5 Mbps	1 Mbps	1 Mbps	144 kbps
Number of antennas	2	2	1	1	1
Duplex mode	Full duplex	Full duplex	Half duplex	Half duplex	Half duplex
UE receive bandwidth	20 MHz	20 MHz	20 MHz	1.4 MHz	200 kHz
UE transmit power	23 dBm	23 dBm	23 dBm	20 dBm	23 dBm
Maximum signal loss	<140 dB	<140 dB	<140dB	156 dB	164 dB
Modem complexity	100%	80%	40%	20%	<15%

# M-PUSCH Closed loop versus open loop ( single cell)

- CLPC versus OLPC for a given P0NomPUSCH.



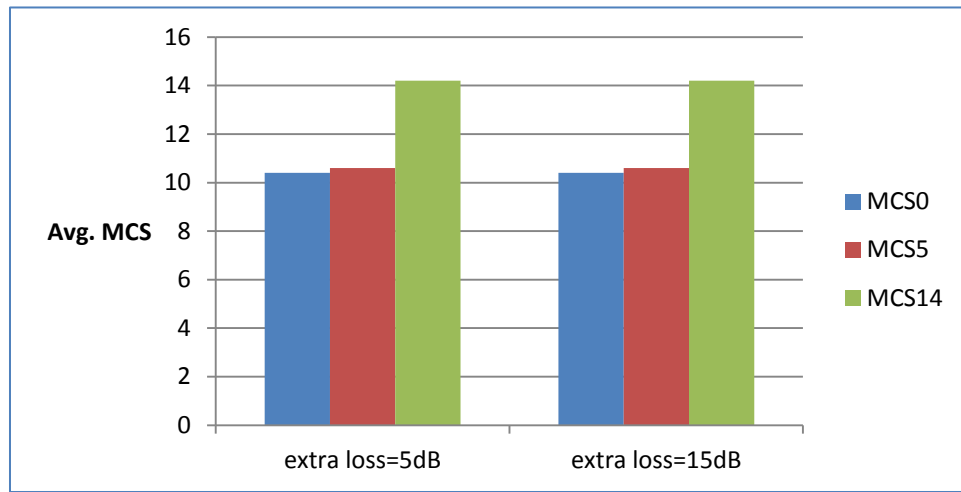
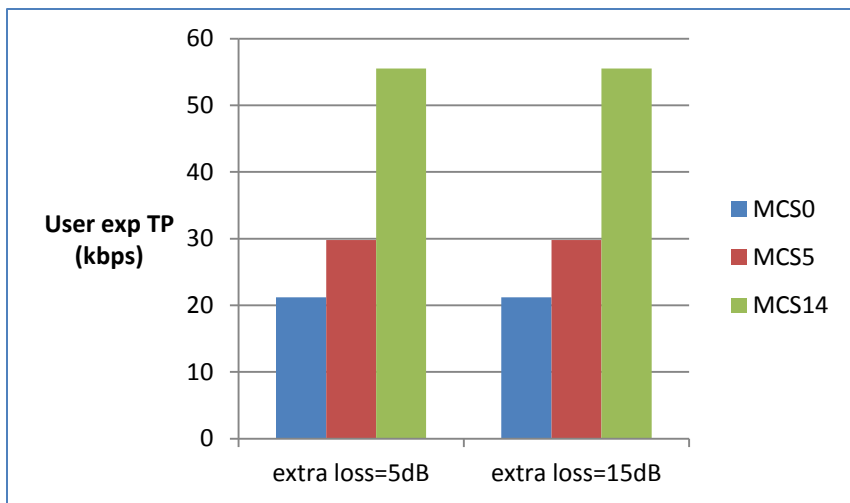
Performance is about the same between CLPC and OLPC. CLPC does seem to use lower transmission power.

OLPC has the about the same performance as CLPC in terms of throughput and delay but uses higher transmit power .



# M-PUSCH - Impact of initial MCS( single cell)

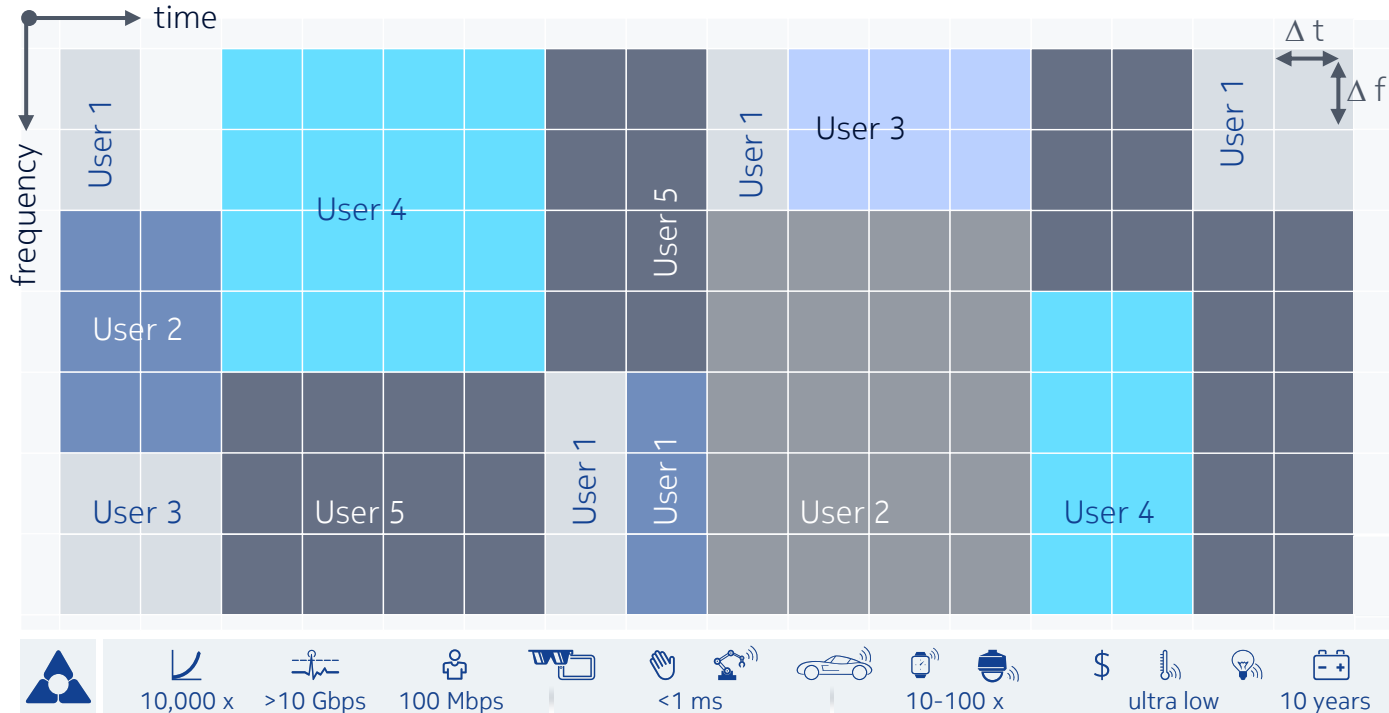
- OLPC, PoNomPUSCH=-114dBm



- Performance is sensitive to the initial MCS.
- Note: msg3 is not modeled here which could serve as a M-PUSCH measurement.

Initial MCS impacts performance .

# Dynamic TTI: Flexibility in supporting MBB and IoT



\*) compared to static TD-LTE

50-100%  
capacity gain\*

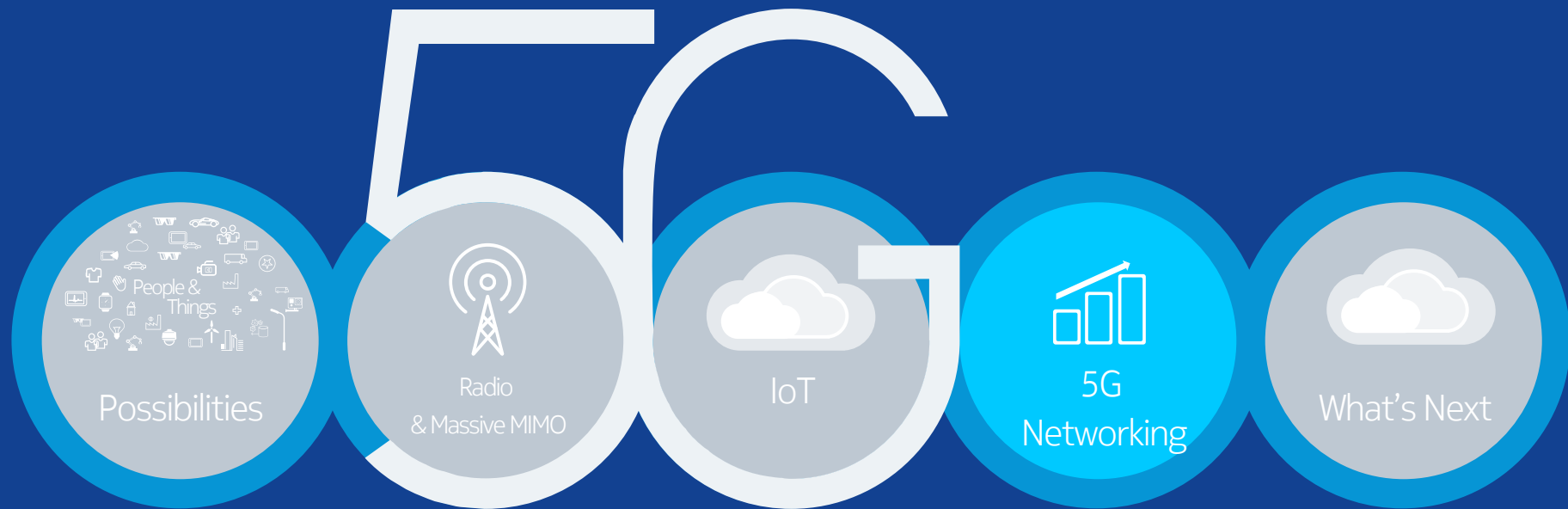
Smart local traffic  
routing e.g. D2D on  
top of local cellular

SC/UDN low cost  
deployment  
e.g. via self-backhauling

Dynamic TDD cmW  
and mmW air IF blue  
prints and PoC

Part of eLA concept  
adopted in METIS

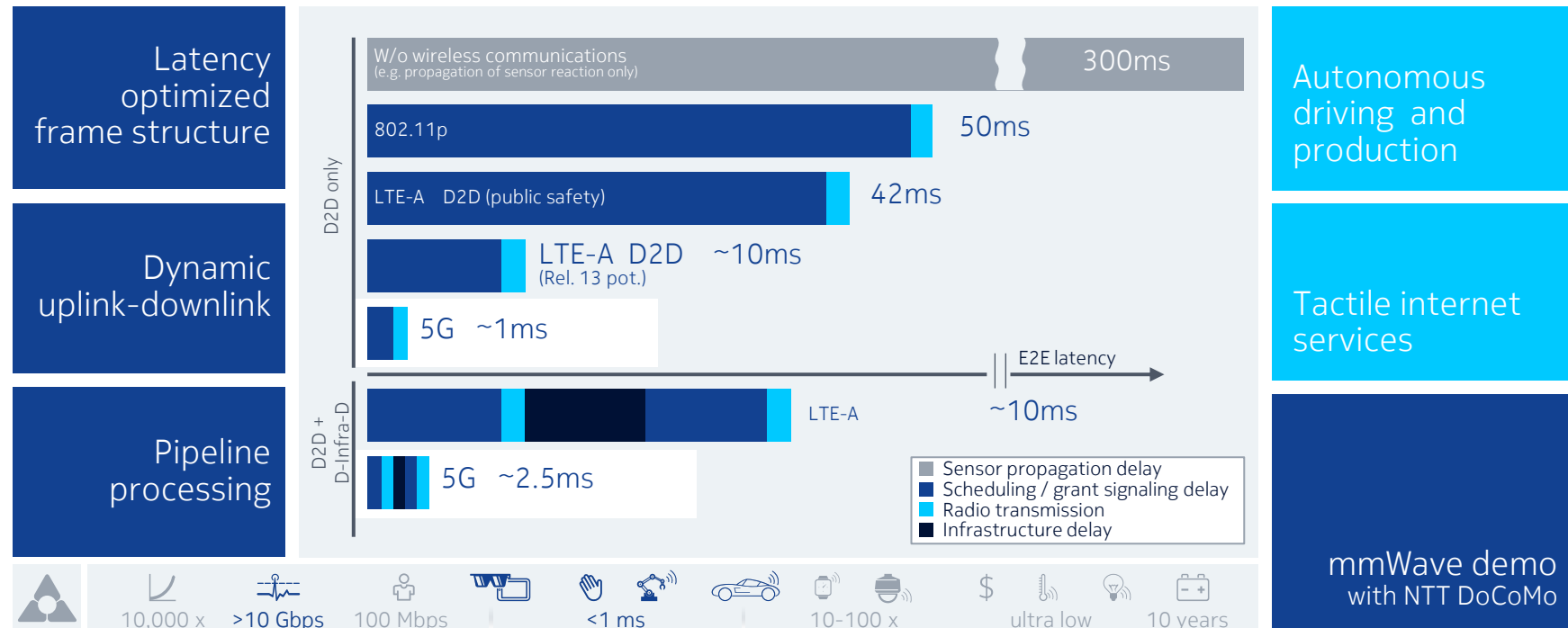




Key to the programmable world

# 1ms Latency | Enabling a new generation of latency critical services

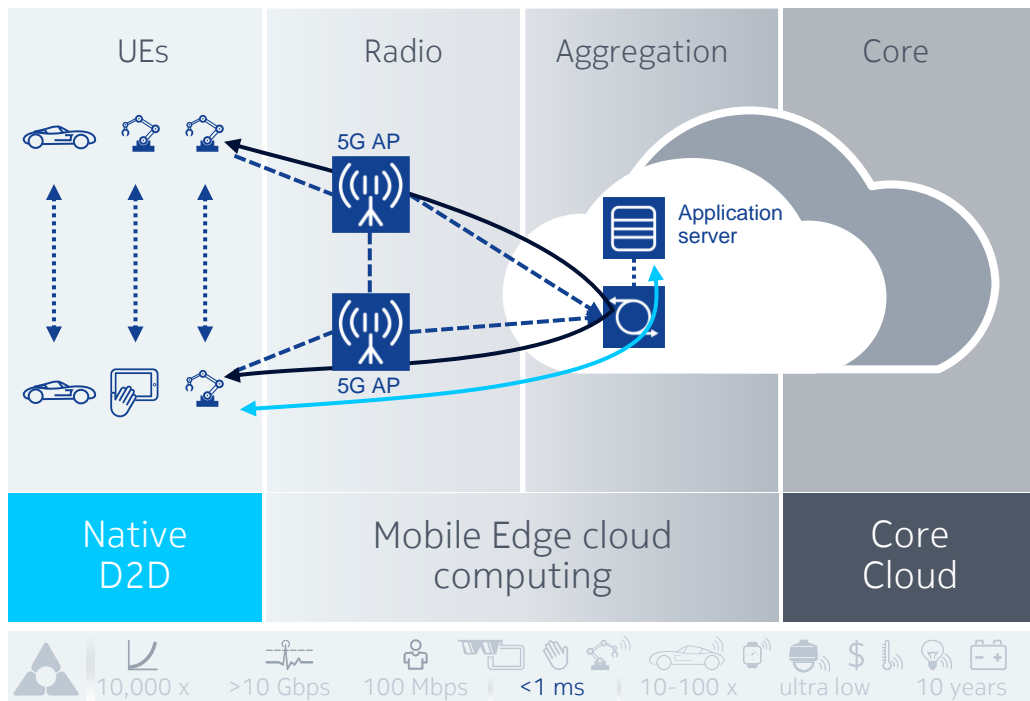
## E2E latency aware scheduler



DMRS = Demodulation Reference Signal; GP = Guard Period

# Fast traffic forwarding | Enabling a new generation of latency critical services

## Lowest latency packet forwarding to UEs



Moving  
virtual networks



Mission-critical  
services, e.g. in V2X or  
industrial applications

Central cloud based > 50 ms latency

Mobile Edge LTE ≈ 10 ms

5G Edge ≈ 2,5 ms

5G D2D ≈ 1 ms

Vehicle2Infra trial  
on German motorway

Pioneer in Mobile  
Edge Computing

Vehicle2Infra  
live demos

ETSI ISG Chair

# Multi-Connectivity | Perception of infinite capacity

## Multiple radio technologies collaborating as one system



Extreme mobility  
robustness and  
ultra reliability

>100 Mbps  
anywhere

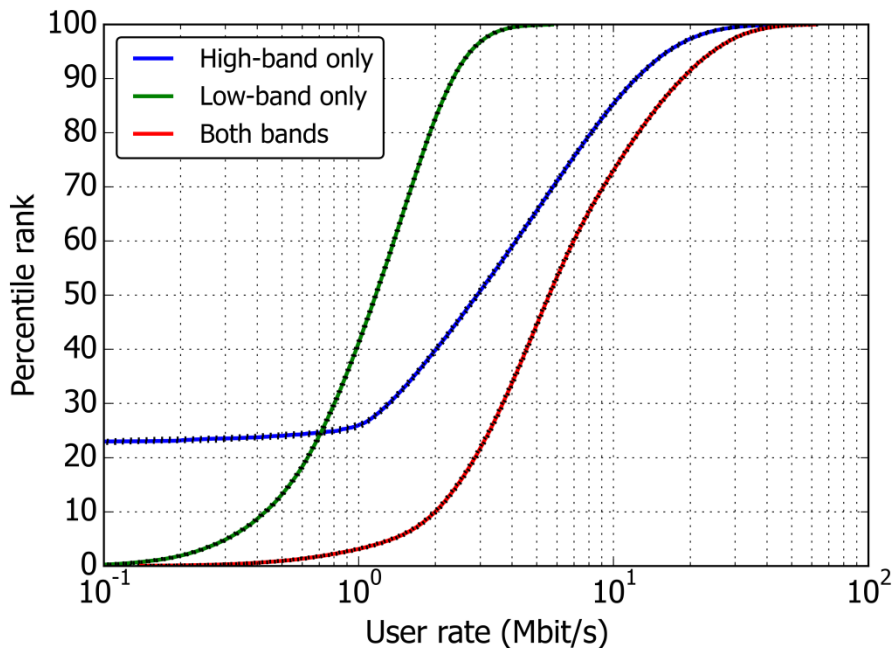
~ 3X burst  
throughput\*

4G/5G real-time  
radio resource  
management  
know how built  
on demonstrator

\*in example area, 50% load

## Multi-connectivity Gains

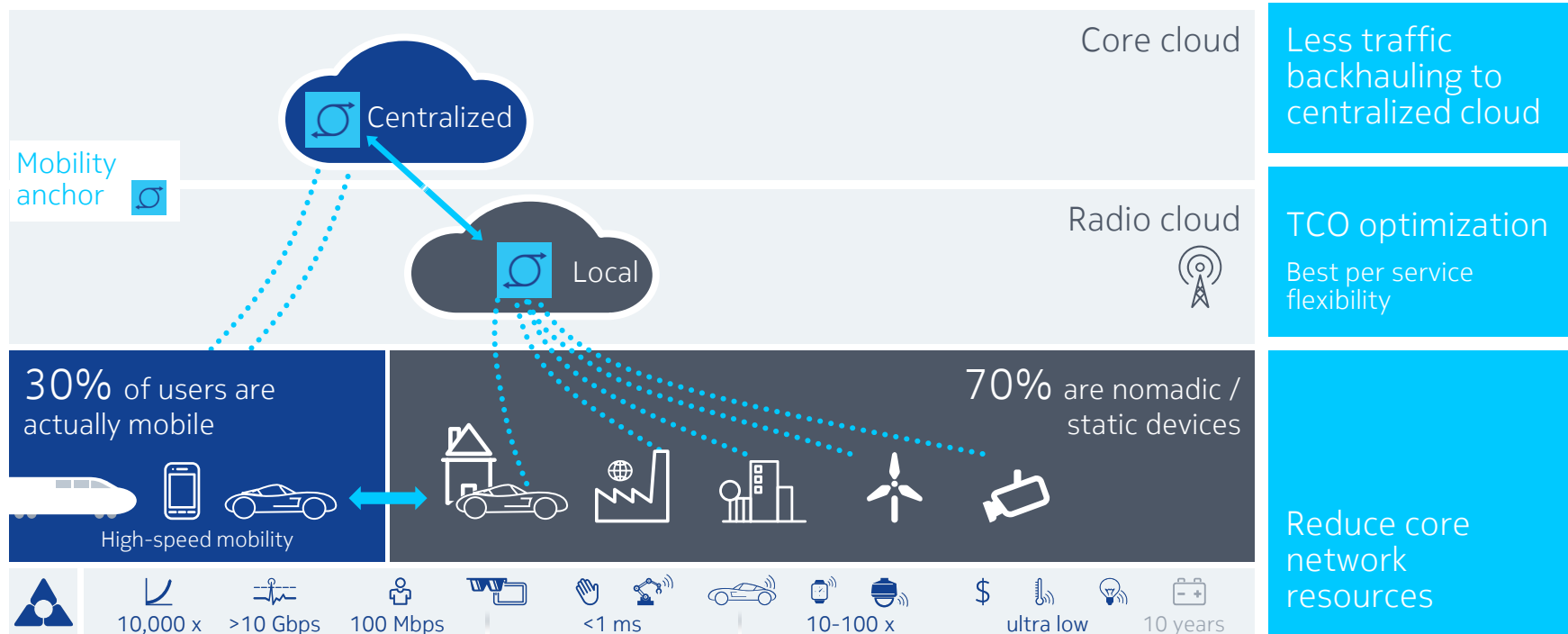
Opportunistically allowing mmwave to complement low band transmissions.





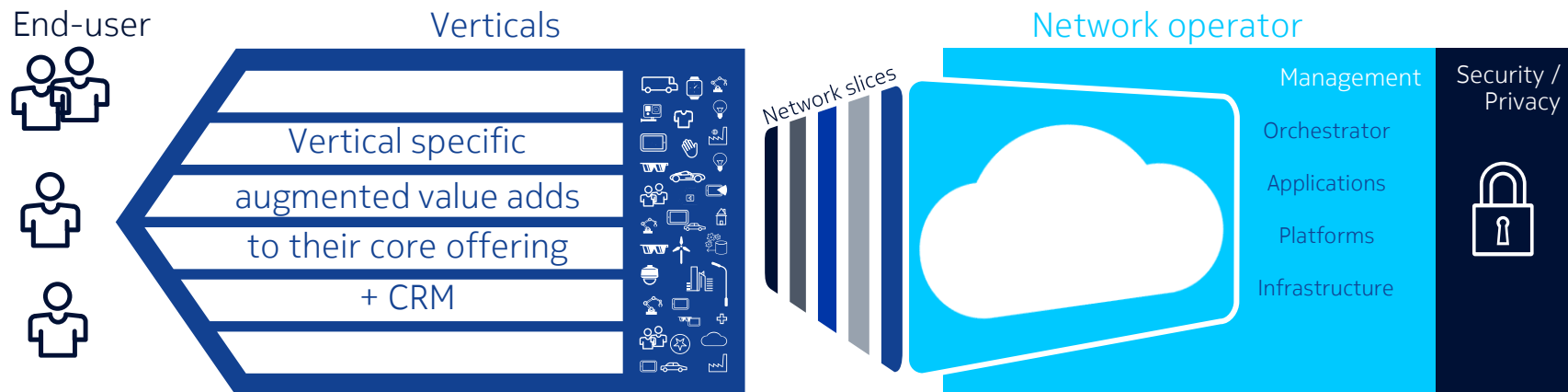
# Mobility on demand | Highly efficient resource utilization

## TCO optimized use of network resources



# Network slicing

Help different industries to transform



## KEY ENABLERS

- Slicing
- Dynamic Experience Management
- Any-to-any connectivity
- Low latency
- Slim radio for IoT

## Network as a Service

Safety & Security | Mobile living | Utility & Energy | Traffic Mgmt. | Auto-motive | Health | Communication | Logistics

Tailored vertical XaaS solutions

# Key milestones on the road to 5G – What's next?



**NOKIA**